

## **\*\*PseudoCode for Assignment 1**

Function assign1(): #define a function

Try: \$user try so exception can be managed

a = input() #Input the user (convert it to an integer as per language), and store it in variable 'a'.

If 'a' is less than 0:

Print "Please enter a positive integer" or return null

If 'a % 2 == 0': # Check if 'a' is even

Print or return (a \* a) ; #if even compute square of input value

Else: # If 'a' is odd

Print or return (a \* a \* a ) #if odd compute cube of input value

Catch any exception:

Print "Please provide a valid integer" or return null

End Function

## **\*\*PseudoCode for Assignment 3.1**

Function factorial(n):

If n < 0:

Return "Invalid input, n must be non-negative"

If n == 0:

Return 1

result = 1

For i from 1 to n:

result = result \* i

Return result

End Function

## **\*\*PseudoCode for Assignment 3.2**

Function fibonacci(n):

If n < 0:

Return "Invalid input, n must be non-negative"

If n == 0:

Return 0

If n == 1:

Return 1

a = 0

b = 1

For i from 2 to n:

temp = a + b

a = b

b = temp

Return b

End Function

## **\*\* Code Modularity \*\***

We break a large program to smaller patches to do a specific task and can be available at any point of time to reuse.

For Ex:

So there is a situation where we have to get lots of permutations and combinations or need probability then

we might need factorial of numbers quite often in our program

if we write factorial logic repeatedly it increases time and space and code is not readable

so we can modularize that and try to call this function saves our time of development and increase code readability and reusability

Benefits:

Code Reusability

Increases code Readability

Easier to fix bugs

Complexity of code reduces  
development time reduces

Better Organized

More Scalable