

Sanju Sathiyamoorthy

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SKILLS

- Studying C++ in digital computation course this semester
- Receiver honours in high school Java course
- Strong collaboration skills developed through leadership positions in clubs
- Easily adaptable and a quick learner
- Effective verbal/written communication skills due to involvement in public speaking initiatives
- Strong sense of problem solving and analytical skills honed through interest in math
- Efficient time management skills developed through well rounded high school experience
 - (96.5 overall senior average, 5+ school clubs, boys soccer team, volunteering)
- Easy going but hardworking personality with a passion to learn

EDUCATION

University of Waterloo, Waterloo ON

(Sept 2020 - Current)

- Candidate of Mechatronics Engineering Program
- Taking courses in C++, Engineering Graphing and Design

Glenforest Secondary School, Mississauga ON

(Sept 2016 - June 2020)

- Graduated the International Baccalaureate program while partaking in extracurricular activities and maintaining academic excellence

EXPERIENCE

Vice President of Ted-ed Glenforest *(Sept 2018 - June 2020)*

- Organized school wide TED-talk conference to promote public speaking and individual expression in our school
- Led the club council and coordinated with teachers to run the event developing leadership, public speaking skills and confidence

Head of Outreach for Jack.org Glenforest *(Sept 2017 - June 2020)*

- Pushed to educate and improve attitudes towards mental health in our community
- Acted as liaison between club and all 3rd party organizations in order to hold dozens of mental health related events (fundraising/raising awareness/games)

Head of Events for Amnesty International Glenforest *(Sept 2019 - June 2020)*

- Responsible for coming up with and planning fundraiser events for the Amnesty charity
- Organizing events improved problem solving skills and led to hundred of dollars raised (student- teacher dance off, talent show, student-cop volleyball game)

PROJECTS & ADDITIONAL INFO

- Created a monetized video game using code blocks
<https://arcade.gamesalad.com/games/147158>
- Working in group of four to create another video game using code blocks with open-source adafruit hardware as a controller