source code:
q = 0.5 + x * y + 1 / 2
r = x + y
q = q * r - 3
w = q + r
if w < 0:

x Read | y Read | x Read | y Read | q Read | r Read | q Read | r Read | w Read | 0

x location: 0 Read

y location: 32 Read

q location: 64 Read

r location: 88 Read

q location: 64 Read

r location: 88 Read

x location: 0 Read

y location: 32 Read

w location: 120 Read

0.5 | * | 1 | 2 | + | * | 3 | + | <

+ | // | r Write | - | w Write

+

q Write

q Write