

SANKALPA SENEVIRATHNE

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A dedicated and result-oriented Webflow Developer with extensive experience in creating responsive, visually compelling websites using Webflow. Proficient in turning Figma designs into pixel-perfect web experiences while adhering to the Client-First Style System. I bring a strong understanding of Webflow CMS, SEO principles. Eager to contribute to the success of the company by leveraging my technical skills, remote work experience, and commitment to excellence.

WORK EXPERIENCE

FULL STACK DEVELOPER

(12-2021) – Present

Splashbox, Melbourne, Australia – REMOTE

- Develop mobile responsive websites from scratch using HTML5, CSS, SCSS, JavaScript, and JQuery while closely adhering to the provided UI/UX design in Figma and Adobe XD.
- Develop efficient and sustainable web applications aligned with business objectives and client requirements using PHP Laravel, React JS and MySQL.
- Create and managed dynamic, responsive websites in Webflow, ensuring compliance with Client-First Style System and optimizing for performance and SEO.
- Custom WordPress themes and Shopify e-commerce theme development from scratch in adherence to design directives.
- Collaborate through GitHub to streamline and enhance development processes.
- Engage in SEO initiatives to enhance online visibility.
- Test and optimized web applications to increase their performance.
- Manage DNS records and cPanel administration.
- Database migration and maintaining the security standards of the web applications.

SKILLS: PHP Laravel, MySQL, React Js, HTML5, CSS, SCSS, Bootstrap, Webflow, Wordpress, Shopify, JavaScript, JQuery, JSON, Git CLI, GitHub, NPM, Webpack

ASSOCIATE SOFTWARE ENGINEER

(10/2019) – (09/2021)

Treinetic (Pvt) Ltd., Colombo, Sri Lanka – ON SITE

Projects

- [Gurulugomi](#)
- [ThatsWhy](#)
- [Sindu Sinhala Songs & Podcasts](#)
- Developed iOS apps according to the Apple Human Interface Guidelines and maintained a clean, efficient code.
- Worked on bug fixes, app optimization, and feature enhancements.
- Submitted iOS apps to the App Store by following the App Store review guidelines.
- Directly interacted with local and remote mobile-client and server-side engineers, product managers, UX designers, and QA engineers as part of a cohesive team.
- Solid grasp of algorithms, memory management, OOP, MVC/MVVM architecture, and concurrent programming.
- Worked in an agile development environment.

SKILLS: Swift, C#, Flutter, Firebase Cloud Storage, JSON, MVC Architecture, MVVM Architecture, Xcode, VS Code, Git CLI, GitHub, GitLab, BitBucket

TRAINEE iOS DEVELOPER

(07/2019) – (10/2019)

Treinetic (Pvt) Ltd., Colombo, Sri Lanka – ON SITE

Projects

- Designed and developed a series of iOS 2D puzzles and board games. (An offshore project based in the Philippines.)
- Worked with iOS frameworks such as UIKit, Core Data, Core Animation, Core Graphics, and Core Text.
- Developed UI using Interface Builder, Storyboards, and Core Animation.
- Resolved app submission issues with the Apple App Review team and Resolution Center under the guidance of senior iOS engineers.

SKILLS: Swift, C#, Xcode, VS Code, Git CLI, GitHub, GitLab, BitBucket

ACADEMIC QUALIFICATIONS

BSC(HONS) IN SOFTWARE ENGINEERING (2nd Class Upper)

2020 – 2021

Awarding University: Cardiff Metropolitan University, UK

Teaching Institution: International College of Business & Technology (ICBT), Sri Lanka

GRADUATE DIPLOMA IN SOFTWARE ENGINEERING (SCQF LEVEL 09)

2018 – 2019

Java Institute for Advanced Technology, Sri Lanka

HIGHER DIPLOMA IN SOFTWARE ENGINEERING (SCQF LEVEL 08)

2017 – 2018

Java Institute for Advanced Technology, Sri Lanka

DIPLOMA IN SOFTWARE ENGINEERING (SCQF LEVEL 07)

2016 – 2017

Java Institute for Advanced Technology, Sri Lanka