Programming Laboratory-I

Assignment No-4

(Exception handling)

2020BTECS00005

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1. Write a program containing a possible exception. Use a try block to throw it and a catch block to handle it properly.

```
# include <bits/stdc++.h>
using namespace std;

int main(){
    int a=-34;
    try{
        if(a<0){
            throw a;}
    }
    catch(int c){
        cout<<"THe Number enter is Negative\n";
    }
    return 0;}
Output :</pre>
```

```
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PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\\.cpp -o 1 }; if ($?) { .\1 }

THe Number enter is Negative

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

2. Write a program that illustrates the application of multiple catch statements.

```
# include <bits/stdc++.h>
using namespace std;
int main(){
    int a=23,b=0,c;
    try{
        if(b==0){
             cout<<"\n\nCant divide by 0\n\n";</pre>
        else{
             c=a/b*(a+b);
         }
    catch(int x){
        cout<<"The nuber is divided and successfully</pre>
answered\n";
    catch(float y){
        cout<<"The number is divided as a float</pre>
datatype\n";
    }
    return 0;
}
   Output:
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\" ; if ($?) { g++ : .cpp -o 1 } ; if ($?) { .\1 }

Cant divide by 0

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

3. Write a program which uses catch(...) handler.

```
# include <bits/stdc++.h>
using namespace std;
int main(){
    int a;
    cout<<"\n\nEnter Your Roll no.\n";</pre>
    cin>>a;
    try{
        if(a<25){
             cout<<"You are Among Lukiest</pre>
Person\n\n";
        else{
            throw a;
        }
    catch(...){
        cout<<"You are Not as Luckiest as That of
roll no from 1 to 25\n";
    return 0;
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\" ; if ($?) { g++ 1 .cpp -o 1 } ; if ($?) { .\1 }

Enter Your Roll no.
5
You are Among Lukiest Person

PS C:\Users\sai\Desktop\Lab\Assignment_4> 

### The company of the compa
```

4. Write a program to demonstrate the concept of rethrowing an exception.

```
# include <bits/stdc++.h>
using namespace std;

int main(){
    int a=12,b=2,x=0;
    try{
        int c;
        if(b==0){
            cout<<"Cant divide by 0\n";
        }
        else{
        c=a/b;
        cout<<"\n\nFirst Division Executed\n";
        try{

        if(x==0){
            throw x;
        }
}</pre>
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\" ; if ($?) { g++ 1 .cpp -o 1 } ; if ($?) { .\1 }

First Division Executed
The error Occured due to division by 0

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

- 5. Write a program with the following:
 - (a) A function to read two double type numbers from keyboard
 - (b) A function to calculate the division of these two numbers
 - (c) A try block to throw an exception when a wrong type of data is keyed in

- (d) A try block to detect and throw an exception if the condition "divide-by-zero" occurs
- (e) Appropriate catch block to handle the exceptions thrown.

```
# include <bits/stdc++.h>
using namespace std;
class calci{
    double a,b;
    public:
    void get(){
         cout<<"\nEnter the 1st Double \n";</pre>
         cin>>a;
         cout<<"Enter the 2nd Double \n";</pre>
         cin>>b;
    }
  void divide(){
        try{
             if(cin.fail()){
                  throw "Wrong Input..!\n";
             if(b==0){
                  throw 0;
             cout<<"Division is :"<<a/b<<endl<<endl;</pre>
         catch(int n){
             cout<<"Division by "<<n<<" :Sorry"<<endl;</pre>
         catch(const char *s){
             cout<<s<<endl;</pre>
         }
    }
```

```
int main(){
    calci s;
    s.get();
    s.divide();
    return 0;
}
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\"; if ($?) { g++ .cpp -o 1 }; if ($?) { .\1 }

Enter the 1st Double
23
Enter the 2nd Double
12
Division is :1.91667

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

6. Write a main program that calls a deeply nested function containing an exception. Incorporate necessary exception handling mechanism.

```
# include <bits/stdc++.h>
using namespace std;

int sum(int a){
    int s=0;
for(int i=1;i<=a;i++){
        s+=(i*i);
}
return s;</pre>
```

```
}
int main(){
    int a;
    cout<<"\nEnter The no.\n";</pre>
    cin>>a;
    try{
         if(a<0){
            throw a;
         else{
              cout<<"Sum of Squares upto first "<<a<<"</pre>
numbers is "<<sum(a)<<endl<<endl;</pre>
    }
    catch(int c){
         cout<<"Number was below 0\n";</pre>
    return 0;
}
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\" ; if ($?) { g++ 1 .cpp -o 1 } ; if ($?) { .\1 }

Enter The no.
5
Sum of Squares upto first 5 numbers is 55

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

7. Write a program for user defined exception for

```
(a) Checking Temperature (if temp reaches certain threshold throw exception)
# include <bits/stdc++.h>
using namespace std;
class Ex:public exception{
    public:
    const char *what() const throw(){
         return "Global Warming !!!! Temperature
rising day by day\n";
} ;
int main(){
    float f;
    cout<<"\nEnter Temperature in degree celcius\n";</pre>
    cin>>f;
    try{
         if(f>27){
             Ex temp;
             throw temp;
         else{
             cout<<"Normal Temperature\n";</pre>
         }
    catch(exception &s){
         cout<<s.what()<<endl;</pre>
    }
    return 0;
```

```
PS C:\Users\sai\Desktop\Lab> cd "c:\Users\sai\Desktop\Lab\Assignment_4\" ; if ($?) { g++ .cpp -o 1 } ; if ($?) { .\1 }

Enter Temperature in degree celcius

45

Global Warming !!!! Temperature rising day by day

PS C:\Users\sai\Desktop\Lab\Assignment_4>
```

(b) Validate age (if age is greater than some value)

```
# include <bits/stdc++.h>
using namespace std;
class Ex:public exception{
    public:
    const char *what() const throw(){
        return "\nYour age is below the elligible
Criteria\n";
};
int main(){
    int age;
    cout<<"\nEnter Your Age\n";</pre>
    cin>>age;
    try{
        if(age<=18){</pre>
             Ex temp;
             throw temp;}
        else{
```