

Data Structure Lab

Assignment No-5

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1. Developing ADT for singly linked list and its applications in C.

```
#include<stdio.h>
#include<stdlib.h>

// implementation of a linked list
struct node{
    int data;
    struct node *next;
};

// printing data from linked list
void display(struct node *ptr){

while(ptr!=NULL){
    printf("%d ",ptr->data);
    ptr=ptr->next;
}

printf("\n");
}
```

```

// deletion in a linked list
struct node* deletion(struct node *ptr,int pos){
    int i=1;
    struct node *head;
    head=(struct node*)malloc(sizeof(struct node));
    head=ptr;

    if(pos==1){
        ptr=head->next;
        free(head);
        return ptr;
    }
    struct node *q;
    q=(struct node*)malloc(sizeof(struct node));
    q=ptr->next;
    while(i!=pos-1){
        ptr=ptr->next;
        q=q->next;
        i++;
    }
    ptr->next=q->next;
    free(q);
    return head;
}

```

```

// insertion in a linked list
struct node* insertion(struct node *ptr,int pos,int
data){

    struct node *head;
    head=(struct node*)malloc(sizeof(struct node));
    head=ptr;

    struct node *p;

```

```

        p=(struct node*)malloc(sizeof(struct node));
        p->data=data;
    if(pos==1){
        p->next=ptr;
        return p;
    }

    else{
        int i=1;
        while(i!=pos-1){
            ptr=ptr->next;
            i++;
        }
        p->next=ptr->next;
        ptr->next=p;
    return head;
    }
}

```

// main function

```

int main(){
    struct node *first;
    struct node *second;
    struct node *third;
    struct node *fourth;
    struct node *fifth;

    first=(struct node*)malloc(sizeof(struct node));
    second=(struct node *)malloc(sizeof(struct node));
    third=(struct node *)malloc(sizeof(struct node));
    fourth=(struct node *)malloc(sizeof(struct node));
    fifth=(struct node *)malloc(sizeof(struct node));
}

```

```

first->data=37;
first->next=second;

second->data=7;
second->next=third;

third->data=17;
third->next=fourth;

fourth->data=23;
fourth->next=fifth;

fifth->data=1;
fifth->next=NULL;

// display a linked list
printf("\nThe LL is Displayed: \n");
display(first);
printf("\nLL after deleting the element at 2nd
position:\n");
first=deletion(first,2);
display(first);
printf("\nLL after inserting 35 at 3rd position:\n");
first=insertion(first,3,35);
display(first);


    return 0;
}

```

Various operations performed are :

- 1.Displaying the data of linked list.
- 2.Insertion in linked list .
- 3.Deletion in linked list .

OUTPUT:



```
Windows PowerShell
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PS C:\Users\sai\Desktop\dsa> cd "c:\Users\sai\Desktop\dsa\" ; if ($?) { gcc Ex_6_ll.c -o Ex_6_ll } ; if ($?) { .\Ex_6_ll }

The LL is Displayed:
37 7 17 23 1

LL after deleting the element at 2nd position:
37 17 23 1

LL after inserting 35 at 3rd position:
37 17 35 23 1
PS C:\Users\sai\Desktop\dsa> 
```