Data Structure Lab Assignment No-8

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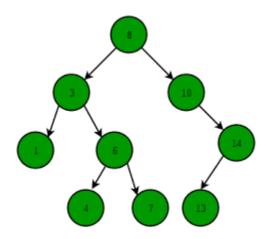
1. Implementation of Recursive Binary Tree Traversal. Code:

```
# include <bits/stdc++.h>
using namespace std;
class Tree
{ //Tree initiation
    public:
    Tree *right,*Left;
   int data;
    int height;
};
class Tree* createtree(){
    Tree *root=NULL;
    cout<<"Enter data\n";</pre>
    int d;
    cin>>d;
    if(d==-1) return NULL ;
    root=new Tree;//Dynamically creating a node
    root->data=d;
    cout<<"Enter the data for left node of "<<root-
>data<<endl;</pre>
```

```
root->Left=createtree();
    cout<<"Enter the data for right node of "<<root-
>data<<endl;</pre>
    root->right=createtree();
    return root;
}
void preorder(class Tree* root){
    if(root==NULL) return;//if There is nofurther node
than return
// For Preorder traversal printing node is done at first
    cout<<root->data<<" ";</pre>
    preorder(root->Left);
    preorder(root->right);
}
void inorder(class Tree* root){
    if(root==NULL) return;//if There is nofurther node
than return
// For inorder traversal printing node is done in middle
    inorder(root->Left);
    cout<<root->data<<" ";</pre>
    inorder(root->right);
}
void postorder(class Tree* root){
    if(root==NULL) return;//if There is nofurther node
than return
// For inorder traversal printing node is done in middle
    postorder(root->Left);
    postorder(root->right);
```

```
cout<<root->data<<" ";</pre>
}
int main(){
    class Tree *root=NULL;
    //Creation a tree
    root=createtree();
    // Traversing a Tree
    preorder(root);
    inorder(root);
    postorder(root);
return 0;
```

INPUT:



OUTPUT:

