

UNIVERSITY OF MUMBAI



Bachelor of Engineering

in

Computer Engineering

Second Year with Effect from AY 2020-21

Third Year with Effect from AY 2021-22

Final Year with Effect from AY 2022-23

(REV- 2019 'C' Scheme) from Academic Year 2019 – 20

Under

FACULTY OF SCIENCE & TECHNOLOGY

(As per AICTE guidelines with effect from the academic year 2019–2020)

Program Structure for Third Year Computer Engineering
UNIVERSITY OF MUMBAI (With Effect from 2021-2022)

Semester VI

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned				
		Theory	Pract. Tut.		Theory	Pract.	Total		
CSC601	System Programming & Compiler Construction	3	--		3	--	3		
CSC602	Cryptography & System Security	3	--		3		3		
CSC603	Mobile Computing	3	--		3	--	3		
CSC604	Artificial Intelligence	3	--		3	--	3		
CSDLO601x	Department Level Optional Course -2	3	--		3	--	3		
CSL601	System Programming & Compiler Construction Lab	--	2		--	1	1		
CSL602	Cryptography & System Security Lab	--	2		--	1	1		
CSL603	Mobile Computing Lab	--	2		--	1	1		
CSL604	Artificial Intelligence Lab	--	2		--	1	1		
CSL605	Skill base Lab Course: Cloud Computing	--	4		--	2	2		
CSM601	Mini Project Lab: 2B	--	4 ^{\$}		--	2	2		
Total		15	16		15	08	23		
Course Code	Course Name	Examination Scheme							
		Theory					Term Work	Pract. &oral	Total
		Internal Assessment			End Sem Exam	Exam. Duration (in Hrs)			
		Test 1	Test 2	Avg					
CSC601	System Programming & Compiler Construction	20	20	20	80	3	--	--	100
CSC602	Cryptography & System Security	20	20	20	80	3	--	--	100
CSC603	Mobile Computing	20	20	20	80	3	--	--	100
CSC604	Artificial Intelligence	20	20	20	80	3	--	--	100
CSDLO601x	Department Level Optional Course -2	20	20	20	80	3	--	--	100
CSL601	System Programming & Compiler Construction Lab	--	--	--	--	--	25	25	50
CSL602	Cryptography & System Security Lab	--	--	--	--	--	25	--	25
CSL603	Mobile Computing Lab	--	--	--	--	--	25	-	25
CSL604	Artificial Intelligence Lab						25	25	50
CSL605	Skill base Lab Course: Cloud Computing	--	--	--	--	--	50	25	75
CSM601	Mini Project :2B	--	--	--	--	--	25	25	50
Total		--	--	100	400	--	175	100	775

Course Code:	Course Title	Credit
CSC602	Cryptography & System Security	3

Prerequisite: Computer Networks	
Course Objectives:	
1	To introduce classical encryption techniques and concepts of modular arithmetic and number theory.
2	To explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
3	To explore the design issues and working principles of various authentication protocols, PKI standards and various secure communication standards including Kerberos, IPsec, and SSL/TLS.
4	To develop the ability to use existing cryptographic utilities to build programs for secure communication
Course Outcomes:	
1	Understand system security goals and concepts, classical encryption techniques and acquire fundamental knowledge on the concepts of modular arithmetic and number theory
2	Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
3	Apply different message digest and digital signature algorithms to verify integrity and achieve authentication and design secure applications
4	Understand network security basics, analyse different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPsec, and PGP
5	Analyse and apply system security concept to recognize malicious code

Module		Content	Hrs
1		Introduction - Number Theory and Basic Cryptography	8
	1.1	Security Goals, Attacks, Services and Mechanisms, Techniques. Modular Arithmetic: Euclidean Algorithm, Fermat's and Euler's theorem	
	1.2	Classical Encryption techniques, Symmetric cipher model, mono-alphabetic and polyalphabetic substitution techniques: Vigenere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers	
2		Symmetric and Asymmetric key Cryptography and key Management	11
	2.1	Block cipher principles, block cipher modes of operation, DES, Double DES, Triple DES, Advanced Encryption Standard (AES), Stream Ciphers: RC4 algorithm.	
	2.2	Public key cryptography: Principles of public key cryptosystems- The RSA Cryptosystem, The knapsack cryptosystem	
	2.3	Symmetric Key Distribution: KDC, Needham-schroeder protocol. Kerberos: Kerberos Authentication protocol, Symmetric key agreement: Diffie Hellman, Public key Distribution: Digital Certificate: X.509, PKI	
3		Cryptographic Hash Functions	3
	3.1	Cryptographic hash functions, Properties of secure hash function, MD5, SHA-1, MAC, HMAC, CMAC.	
4		Authentication Protocols & Digital Signature Schemes	5
	4.1	User Authentication, Entity Authentication: Password Base, Challenge Response Based	

	4.2	Digital Signature, Attacks on Digital Signature, Digital Signature Scheme: RSA	
5		Network Security and Applications	9
	5.1	Network security basics: TCP/IP vulnerabilities (Layer wise), Network Attacks: Packet Sniffing, ARP spoofing, port scanning, IP spoofing	
	5.2	Denial of Service: DOS attacks, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service	
	5.3	Internet Security Protocols: PGP, SSL, IPSEC. Network security: IDS, Firewalls	
6		System Security	3
	6.1	Buffer Overflow, malicious Programs: Worms and Viruses, SQL injection	

Textbooks:

1	William Stallings, <i>“Cryptography and Network Security, Principles and Practice”</i> , 6th Edition, Pearson Education, March 2013
2	Behrouz A. Ferouzan, <i>“Cryptography & Network Security”</i> , Tata McGraw Hill
3	Behrouz A. Forouzan & Debdeep Mukhopadhyay, <i>“Cryptography and Network Security”</i> 3rd Edition, McGraw Hill

Referecebooks:

1	Bruce Schneier, <i>“Applied Cryptography, Protocols Algorithms and Source Code in C”</i> , Second Edition, Wiley.
2	Atul Kahate, <i>“Cryptography and Network Security”</i> , Tata McGraw-Hill Education, 2003.
3	Eric Cole, <i>“Network Security Bible”</i> , Second Edition, Wiley, 2011.

Assessment:

Internal Assessment:

Assessment consists of two class tests of 20 marks each. The first class test is to be conducted when approx. 40% syllabus is completed and second class test when additional 40% syllabus is completed. Duration of each test shall be one hour.

End Semester Theory Examination:

1	Question paper will comprise of total six questions.
2	All question carries equal marks
3	Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4	Only Four question need to be solved.
5	In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

Useful Links

1	https://github.com/cmin764/cmiN/blob/master/FII/L3/SI/book/W.Stallings%20-%20Cryptography%20and%20Network%20Security%206th%20ed.pdf
2	https://docs.google.com/file/d/0B5F6yMKYDUbrYXE4X1ZCUHpLNnc/view

Course Code:	Course Title	Credit
CSC603	Mobile Computing	3

Prerequisite: Computer Networks	
Course Objectives:	
1	To introduce the basic concepts and principles in mobile computing. This includes major techniques involved, and networks & systems issues for the design and implementation of mobile computing systems and applications.
2	To explore both theoretical and practical issues of mobile computing.
3	To provide an opportunity for students to understand the key components and technologies involved and to gain hands-on experiences in building mobile applications.
Course Outcomes: On successful completion of course, learner will be able to	
1	To identify basic concepts and principles in computing, cellular architecture.
2	To describe the components and functioning of mobile networking.
3	To classify variety of security techniques in mobile network.
4	To apply the concepts of WLAN for local as well as remote applications.
5	To describe Long Term Evolution (LTE) architecture and its interfaces.

Module		Content	Hrs
1		Introduction to Mobile Computing	4
	1.1	Introduction to Mobile Computing, Telecommunication Generations, Cellular systems,	
	1.2	Electromagnetic Spectrum, Antenna, Signal Propagation, Signal Characteristics, Multiplexing, Spread Spectrum: DSSS & FHSS, Co-channel interference	
2		GSM Mobile services	8
	2.1	GSM Mobile services, System Architecture, Radio interface, Protocols, Localization and Calling, Handover, security (A3, A5 & A8)	
	2.2	GPRS system and protocol architecture	
	2.3	UTRAN, UMTS core network; Improvements on Core Network,	
3		Mobile Networking	8
	3.1	Medium Access Protocol, Internet Protocol and Transport layer	
	3.2	Mobile IP: IP Packet Delivery, Agent Advertisement and Discovery, Registration, Tunneling and Encapsulation, Reverse Tunneling.	
	3.3	Mobile TCP: Traditional TCP, Classical TCP Improvements like Indirect TCP, Snooping TCP & Mobile TCP, Fast Retransmit/ Fast Recovery, Transmission/Timeout Freezing, Selective Retransmission	
4		Wireless Local Area Networks	6
	4.1	Wireless Local Area Networks: Introduction, Infrastructure and ad-hoc network	
	4.2	IEEE 802.11: System architecture , Protocol architecture , Physical layer, Medium access control layer, MAC management, 802.11a, 802.11b standard	
	4.3	Wi-Fi security : WEP ,WPA, Wireless LAN Threats , Securing Wireless Networks	

Lab Code	Lab Name	Credit
CSL602	Cryptography & System Security Lab	1

Prerequisite: Computer Network	
Lab Objectives:	
1	To apply various encryption techniques
2	To study and implement various security mechanism
3	To explore the network security concept and tools
Lab Outcomes: At the end of the course, the students will be able to	
1	apply the knowledge of symmetric and asymmetric cryptography to implement simple ciphers.
2	explore the different network reconnaissance tools to gather information about networks.
3	explore and use tools like sniffers, port scanners and other related tools for analysing packets in a Network.
4	set up firewalls and intrusion detection systems using open-source technologies and to explore email security.
5	explore various attacks like buffer-overflow and web application attack.

Suggested List of Experiments	
Sr. No	Title of Experiment
1	Design and Implementation of a product cipher using Substitution and Transposition ciphers.
2	Implementation and analysis of RSA crypto system.
3	Implementation of Diffie Hellman Key exchange algorithm
4	For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs.
5	Study the use of network reconnaissance tools like WHOIS, dig, traceroute, ns lookup to gather information about networks and domain registrars.
6	Study of packet sniffer tools: wireshark,: 1. Download and install wireshark and capture icmp, tcp, and http packets in promiscuous mode. 2. Explore how the packets can be traced based on different filters.
7	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, xmas scan etc.
8	Detect ARP spoofing using nmap and/or open-source tool ARPWATCH and wireshark. Use arping tool to generate gratuitous arps and monitor using wireshark
9	Simulate DOS attack using Hping, hping3 and other tools
10	Simulate buffer overflow attack using Ollydbg, Splint, Cpp check etc
11	a. Set up IPSEC under LINUX. b. Set up Snort and study the logs.
12	Setting up personal Firewall using iptables
13	Explore the GPG tool of linux to implement email security
14	SQL injection attack, Cross-Cite Scripting attack simulation
15	Case Study /Seminar: Topic beyond syllabus related to topics covered.

Term Work:	
1	Term work should consist of 10 experiments.
2	Journal must include at least 2 assignments on content of theory and practical of

	“Cryptography and System Security “
3	The final certification and acceptance of term work ensures that satisfactory performance of laboratory work and minimum passing marks in term work.
4	The distribution of marks for term work shall be as follows: Lab Performance 15 Marks Assignments 05 Marks Attendance (Theory & practical) 05 Marks