

# operator's in python

```
In [ ]: # 1- ARITHMETIC OPERATOR ( + , - , * , / , % , %%, ** , ^  
        # 2- ASSIGNMENT OPERATOR (=)  
        # 3- RELATIONAL OPERATOR  
        # 4- LOGICAL OPERATOR  
        # 5- UNARY OPERATOR
```

## Arithmetic operator

```
In [1]: x1, y1 = 10, 5
```

```
In [2]: x1 + y1
```

```
Out[2]: 15
```

```
In [3]: x1 - y1
```

```
Out[3]: 5
```

```
In [4]: x1 * y1
```

```
Out[4]: 50
```

```
In [5]: x1 / y1
```

```
Out[5]: 2.0
```

```
In [6]: x1 // y1
```

```
Out[6]: 2
```

```
In [7]: x1 % y1
```

Out[7]: 0

In [8]: `x1 ** y1`

Out[8]: 100000

In [9]: `2 ** 3`

Out[9]: 8

## Assignment operator

In [10]: `x = 2`

In [11]: `x = x + 2`

In [12]: `x`

Out[12]: 4

In [13]: `x += 2`

In [14]: `x`

Out[14]: 6

In [15]: `x *= 2`

In [16]: `x`

Out[16]: 12

In [17]: `x -= 2`

In [18]: `x`

Out[18]: 10

In [19]: `x /= 2`

In [20]: `x`

Out[20]: 5.0

In [21]: `a, b = 5, 6`

In [22]: `a`

Out[22]: 5

In [23]: `b`

Out[23]: 6

## unary operator

In [24]: `n = 7 #negattion`

In [25]: `m = -(n)`

In [26]: `m`

Out[26]: -7

In [27]: `n`

Out[27]: 7

In [28]: `-n`

Out[28]: -7

# Relational operator

```
In [29]: a = 5  
        b = 7
```

```
In [30]: a == b
```

```
Out[30]: False
```

```
In [31]: a < b
```

```
Out[31]: True
```

```
In [32]: a > b
```

```
Out[32]: False
```

```
In [33]: a == b
```

```
Out[33]: False
```

```
In [34]: a = 10
```

```
In [35]: a != b
```

```
Out[35]: True
```

```
In [36]: # hear if i change b = 6  
        b = 10
```

```
In [37]: a == b
```

```
Out[37]: True
```

```
In [38]: a >= b
```

Out[38]: True

In [39]: a <= b

Out[39]: True

In [40]: a < b

Out[40]: False

In [41]: a > b

Out[41]: False

In [42]: b = 7

In [43]: a != b

Out[43]: True

## LOGICAL OPERATOR

In [45]: a = 5  
b = 4

In [46]: a < 8 and b < 5 *#refer to the truth table*

Out[46]: True

In [47]: a < 8 and b < 2

Out[47]: False

In [48]: a < 8 or b < 2

Out[48]: True

```
In [49]: a>8 or b<2
```

```
Out[49]: False
```

```
In [50]: x = False  
x
```

```
Out[50]: False
```

```
In [51]: not x # you can reverse the operation
```

```
Out[51]: True
```

```
In [52]: x = not x  
x
```

```
Out[52]: True
```

```
In [53]: x
```

```
Out[53]: True
```

```
In [54]: not x
```

```
Out[54]: False
```

## Number system coverstion (bit-binary digit)

```
In [55]: # binary : base (0-1) --> please divide 15/2 & count in reverse order  
# octal : base (0-7)  
# hexadecimal : base (0-9 & then a-f)  
# when you check ipaddress you will these format --> cmd - ipconfig|
```

```
In [56]: 25
```

```
Out[56]: 25
```

```
In [57]: bin(25)
```

```
Out[57]: '0b11001'
```

```
In [58]: 0b11001
```

```
Out[58]: 25
```

```
In [60]: int(0b11001)
```

```
Out[60]: 25
```

```
In [61]: bin(35)
```

```
Out[61]: '0b100011'
```

```
In [62]: int(0b100011)
```

```
Out[62]: 35
```

```
In [63]: bin(20)
```

```
Out[63]: '0b10100'
```

```
In [64]: int(0b10100)
```

```
Out[64]: 20
```

```
In [65]: 0b1111
```

```
Out[65]: 15
```

```
In [66]: oct(15)
```

```
Out[66]: '0o17'
```

```
In [67]: 0o17
```

Out[67]: 15

```
In [68]: hex(9)
```

Out[68]: '0x9'

```
In [69]: 0xf
```

Out[69]: 15

```
In [70]: hex(10)
```

Out[70]: '0xa'

```
In [71]: 0xa
```

Out[71]: 10

```
In [72]: hex(25)
```

Out[72]: '0x19'

```
In [73]: 0x19
```

Out[73]: 25

```
In [74]: 0x15
```

Out[74]: 21

## swap variable in python

```
In [75]: a = 5  
         b = 6
```



```
In [76]: a = b  
        b = a
```

```
In [77]: a,b = b,a
```

```
In [78]: print(a)  
        print(b)
```

6  
6

```
In [79]: # in above scenario we lost the value 5  
        a1 = 7  
        b1 = 8
```

```
In [80]: temp = a1  
        a1 = b1  
        b1 = temp
```

```
In [81]: print(a1)  
        print(b1)
```

8  
7

```
In [82]: a2 = 5  
        b2 = 6
```

```
In [83]: #swap variable formulas  
        a2 = a2 + b2  
        b2 = a2 - b2  
        a2 = a2 - b2
```

```
In [84]: print(a2)  
        print(b2)
```

6  
5

```
In [85]: print(0b101) # 101 is 3 bit
```

```
print(0b110) # 110 also 3bit
```

5  
6

```
In [86]: #but when we use a2 + b2 then we get 11 that means we will get 4 bit which is 1 bit extra
print(bin(11))
print(0b1011)
```

0b1011  
11

```
In [87]: #there is other way to work using swap variable also which is XOR because it will not waste extra bit
a2 = a2 ^ b2
b2 = a2 ^ b2
a2 = a2 ^ b2
```

```
In [88]: print(a2)
print(b2)
```

5  
6

```
In [89]: a2 , b2 = b2, a2
```

```
In [90]: print(a2)
print(b2)
```

6  
5

## BITWISE OPERATOR

```
In [ ]: # WE HAVE 6 OPERATORS
# COMPLEMENT ( ~ ) || AND ( & ) || OR ( | ) || XOR ( ^ ) || LEFT SHIFT ( << ) || RIGHT SHIFT ( >> )|
```

```
In [91]: print(bin(12))
print(bin(13))
```

0b1100  
0b1101

```
In [92]: # complement --> you will get this key below esc character
```

```
In [93]: # COMPLEMENT (~) (TILDE OR TILD)  
~12 # why we get -13 . first we understand what is complment means (reversr of binary format)
```

```
Out[93]: -13
```

```
In [94]: ~45
```

```
Out[94]: -46
```

```
In [95]: ~6
```

```
Out[95]: -7
```

```
In [96]: ~-6
```

```
Out[96]: 5
```

```
In [97]: ~-1
```

```
Out[97]: 0
```

```
In [98]: # bit wise and operator
```

```
In [99]: # AND - LOGICAL OPERATOR ||| & - BITWISE AND OPERATOR  
# (we know that 1 & 1 is 1)  
# 12 - 00001100  
# 13 - 00001101  
# when we are add both then then outut we will get as 12
```

```
In [100... 12 & 13
```

```
Out[100... 12
```

```
In [101... 1 & 1
```

```
Out[101... 1
```

In [102... `1 | 0`

Out[102... `1`

In [103... `1 & 0`

Out[103... `0`

In [104... `12 | 13`

Out[104... `13`

In [105... `35 & 40` *#please do the homework conververt 35,40 to binary format*

Out[105... `32`

In [106... `35 | 40`

Out[106... `43`

In [107... *# in XOR if the both number are different then we will get 1 or else we will get 0*  
`12 ^ 13`

Out[107... `1`

In [108... `25 ^ 30`

Out[108... `7`

In [109... `bin(25)`

Out[109... `'0b11001'`

In [110... `bin(30)`

Out[110... `'0b11110'`

In [111... `int(0b000111)`

Out[111... 7

```
In [112... # BIT WISE LEFT OPERATOR
#bit wise left operator bydefault you will take 2 zeros ( )
#10 binary operator is 1010 | also i can say 1010
10<<2
```

Out[112... 40

```
In [113... 20<<4 #can we do this
```

Out[113... 320

```
In [114... # BITWISE RIGHTSHIFT OPERATOR
```

```
In [115... 10>>2
```

Out[115... 2

```
In [116... bin(20)
```

Out[116... '0b10100'

```
In [117... 20>>4
```

Out[117... 1

## import math module

```
In [118... x = sqrt(25) #sqrt is inbuilt function
```

```
-----
NameError                                Traceback (most recent call last)
Cell In[118], line 1
----> 1 x = sqrt(25)

NameError: name 'sqrt' is not defined
```

```
In [119... import math # math is module
```

```
In [120... x = math.sqrt(25)  
x
```

```
Out[120... 5.0
```

```
In [121... x1 = math.sqrt(15)  
x1
```

```
Out[121... 3.872983346207417
```

```
In [122... print(math.floor(2.9)) #floor - minimum or least value
```

```
2
```

```
In [123... print(math.ceil(2.9)) #ceil - maximum or highest value
```

```
3
```

```
In [124... print(math.pow(3,2))
```

```
9.0
```

```
In [125... print(math.pi) #these are constant
```

```
3.141592653589793
```

```
In [126... print(math.e) #these are constant
```

```
2.718281828459045
```

```
In [127... import math as m  
m.sqrt(10)
```

```
Out[127... 3.1622776601683795
```

```
In [128... from math import sqrt,pow # math has many function if you want to call specific function then you use from  
pow(2,3)
```

```
Out[128... 8.0
```

In [129... `round(pow(2,3))`

Out[129... 8