## **Day-2 To-Do in lab sessions**

- 1. Java Modifiers.
- 2. Java Buzzword.
- 3. Components of java
- 4. Meaning of main method.
- 5. Java Modifiers.
- 6. Access Modifiers.
- 7. Java Virtual Thread.
- 8. Entry point method.
- 9. Meaning of System in and System out.
- 10. Size of data types.
- 11. Loader in java.
- 12. Garbage collector.
- 13. Assignments