

JAVA

ARRAYLIST



Java **ArrayList** class uses a dynamic array for storing the elements. It is like an array, but there is no size limit. **We can add or remove elements anytime.** So, it is much more flexible than the traditional array. It is found in the **java.util package**. It is like the Vector in C++.

Important points about ArrayList

- Java ArrayList class can contain duplicate elements.
- Java ArrayList class maintains insertion order.
- Java ArrayList class is non-synchronized.
- Java ArrayList allows random access because the array works on an index basis.
- We can not create an array list of the primitive types, such as int, float, char, etc. It is required to use the required wrapper class in such cases. **Example -**

```
ArrayList<int> al = ArrayList<int>( ); // does not work  
ArrayList<Integer> al = new ArrayList<Integer>( ); // works fine
```



Create ArrayList

```
import java.util.ArrayList;

class Main {
    public static void main(String[] args){

        // create ArrayList
        ArrayList<String> languages = new ArrayList<>();

        // Add elements to ArrayList
        languages.add("Java");
        languages.add("Python");
        languages.add("Swift");
        System.out.println("ArrayList: " + languages);
    }
}
```

Basic Operations on ArrayList

The **ArrayList** class provides various methods to perform different operations on arraylists.

- **Add** elements
- **Access** elements
- **Change** elements
- **Remove** elements



1. Add Elements

To add a single element to the arraylist, we use the **add()** method of the ArrayList class.

```
import java.util.ArrayList;

class Main {
    public static void main(String[] args){
        // create ArrayList
        ArrayList<String> languages = new ArrayList<>();

        // add() method without the index parameter
        languages.add("Java");
        languages.add("C");
        languages.add("Python");
        System.out.println("ArrayList: " + languages);
    }
}
```

2. Access Elements

To access an element from the arraylist, we use the **get()** method of the ArrayList class.

```
import java.util.ArrayList;

class Main {
    public static void main(String[] args) {
        ArrayList<String> animals = new ArrayList<>();

        // add elements in the arraylist
        animals.add("Cat");
        animals.add("Dog");
        animals.add("Cow");
        System.out.println("ArrayList: " + animals);

        // get the element from the arraylist
        String str = animals.get(1);
        System.out.print("Element at index 1: " + str);
    }
}
```



3. Change Elements

To change elements of the arraylist, we use the **set()** method of the ArrayList class.

```
import java.util.ArrayList;

class Main {
    public static void main(String[] args) {
        ArrayList<String> languages = new ArrayList<>();

        // add elements in the array list
        languages.add("Java");
        languages.add("Kotlin");
        languages.add("C++");
        System.out.println("ArrayList: " + languages);

        // change the element of the array list
        languages.set(2, "JavaScript");
        System.out.println("Modified ArrayList: " + languages);
    }
}
```

4. Remove Elements

To remove an element from the arraylist, we can use the **remove()** method of the ArrayList class.

```
import java.util.ArrayList;

class Main {
    public static void main(String[] args) {
        ArrayList<String> animals = new ArrayList<>();

        // add elements in the array list
        animals.add("Dog");
        animals.add("Cat");
        animals.add("Horse");
        System.out.println("ArrayList: " + animals);

        // remove element from index 2
        String str = animals.remove(2);
        System.out.println("Updated ArrayList: " + animals);
        System.out.println("Removed Element: " + str);
    }
}
```





Jayesh Deshmukh

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