Name: Sanketh Karuturi

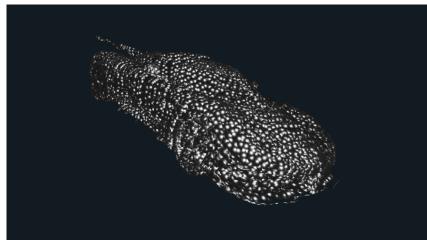
Email ID: <u>karutusa@oregonstate.edu</u>

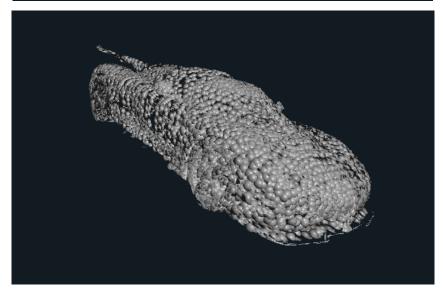
CS 557 Computer Graphics Shaders: Project 7A

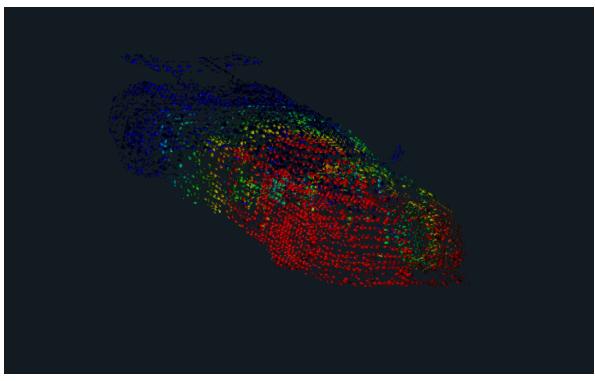
Geometry Shaders: Turning a Polygonal Model into a Collection of Spheres

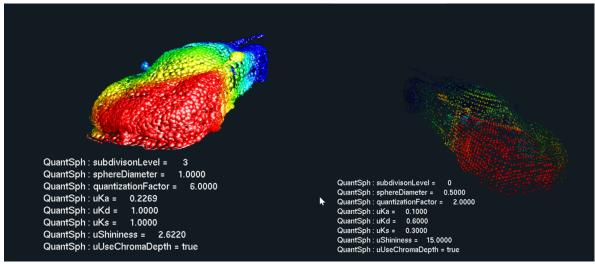
1) Project Screenshots











2) Media Link: https://media.oregonstate.edu/media/t/1_pgw3v7je