Santiago Alaniz   Frontend Developer

Santiagoemprendedor9@gmail.com |+54 358 4024726 |react-portfolio-sankku.vercel.app/|linkedin.com/in/santiagogalaniz/

Skills

I am a self-taught and committed person with solid front-end knowledge of **React, ES6+**, **HTML5**, **CSS3+**, **Typescript**, **Webpack**, **Redux**, **MERN, Agile Software Development (**Scrum & Kanban**)**, and **TDD**. Strong understanding of design principles **UI/UX, CSS (Sass, JSS), Pixel Perfect** and **Responsive Design**. Experienced in backend with **NodeJS, Express, MongoDB, and Python**.

- **Strengths**: Oral and written expertise| Reliable and Consistent **|** Committed to Lifelong Learning
- **Languages**: Native: **Spanish** | Proficient: **English**

Work Experience

Independent Contractor

DEC 2021 - PRESENT (USA-LATAM)

- Deployed 100% responsive websites using **JavaScript** & **React**
- Familiarized with **Open IA** implementation and workflow
- Created a Messenger Bot capable of management of data in **MongoDB & Excel**
- Familiarized with **CI/CD** integrations
- Apply **TDD** using **Jest** and reach 85% coverage on a system that did not have tests implemented
- Created a social media project with the **MERN** stack
- Engineered and restructured different websites **UX/UI** using **HTML5**, **CSS**, JavaScript and **FIGMA**.
- Tested and debugged Code with **TDD**, Terminal and **Jest**
- Build a Micro-Frontend using Single-spa router to implement a React environment
- Leverage Knowledge: **React, JavaScript, TypeScript, OpenIA, Python, Git/GitHub** & deployment environment

ASD Studios / DEVELOPER

2019 - 2020 (Córdoba, Argentina)

- Implement agile methodologies (**Scrum**) to improve team productivity in a 30% of work volume
- Re-created an interactive website from scratch improving 127% of the performance in the browsers.
- Familiarized with teamwork and the way a team coordination for an effective performance
- Designed and produced more than 10 characters for a videogame (layouts & 3D libraries)
- Writing code to implement the game's features, mechanics, and functionality with **UE4 Blueprints**
- Leverage Knowledge: **React**, **JavaScript**, **TypeScript**, **Python, GIT/Github**

Education

Self-taught with **+10** Certificates of Completion **Google, Microsoft, Freecodecamp, HackerRank, Linkedin Learning**, **Udemy**.

CESSI #SéProgramar Fundamentals of Programming | **#YoProgramo** Full-Stack Bootcamp (in progress).

IPET 259 Colegio Industrial (2020) **Senior Master Builder** Implement mathematics and logic to solve problems, improved my creativity and my cooperation with different perspectives and methods

Projects

- Deployed more than 30 personal responsive projects with differents designs patterns, methodologies and paradigms (**Clean Architecture**, **Clean Code, Functional paradigm**, **Imperative paradigm**, **POO**)
- Good practices (**Git**, **SEO**, **Folder management and structures, TDD, Performance**)
- Reinforced my knowledge of the basic concepts of web design, compatibility and development.