

# ROS hands-on tutorial

- **Installing Terminator**
  - `sudo apt-add-repository ppa:gnome-terminator`
  - `sudo apt-get update`
  - `sudo apt-get install terminator`
  - split screen hotkeys:
    - `ctrl + shift + e` (vertical split)
    - `ctrl + shift + o` (horizontal split)
- **Recap**
  - `roslaunch turtlesim turtlesim_node`
  - `rostopic list`
  - `rostopic echo /turtle1/pose`
  - `rostopic pub /turtle1/cmd_vel geometry_msgs/Twist "linear:  
 x: 1.0  
 y: 0.0  
 z: 0.0  
angular:  
 x: 0.0  
 y: 0.0  
 z: 1.0" -r 10`
- **ROS services**
  - spawning the second turtle
    - `rosservice call /spawn "x: 0.0  
y: 0.0  
theta: 0.0  
name: ''"`
- **Steering the second turtle – remapping arguments**
  - `roslaunch turtlesim turtle_teleop_key  
/turtle1/cmd_vel:=/turtle2/cmd_vel`
- **Creating your own workspace**
  - `mkdir -p ~/catkin_ws/src`
  - `cd ~/catkin_ws/src`
  - `catkin_init_workspace`
  - `cd ~/catkin_ws`
  - `catkin_make`
  - `echo "source $HOME/catkin_ws/devel/setup.sh" >> ~/.bashrc`
  - `source ~/.bashrc`
  - `echo $ROS_PACKAGE_PATH`

- Installing git
  - `sudo apt install git`
- Working with *turtle\_canvas\_color* package
  - `cd ~/catkin_ws/src`
  - `git clone https://github.com/jelenatabak/turtle_canvas_color`
  - `roslaunch turtlesim turtlesim_node`
  - `roslaunch turtle_canvas_color change_color.py`
  - `roslaunch turtlesim turtle_teleop_key` (the color of the canvas should change as the turtle moves from the upper to the lower part of the turtlesim window)
- Writing a launch file – inspect the final solution by running:
  - `cd ~/catkin_ws/src/turtle_canvas_color`
  - `git checkout e15e1ee195ecd6d7b7b14e05b8dc40e1d629183f`
  - note the change on line 19 in `change_color.py`

#### HOME ASSIGNMENT:

- Clone the *random\_calculator* package ([https://github.com/jelenatabak/random\\_calculator](https://github.com/jelenatabak/random_calculator)) and run `pub.py` and `sub.py` nodes. List the published topics.
- Write a launch file which will run both `pub.py` and `sub.py` (add `output="screen"` attribute to the `<node>` tag).
- Instead of hard-coding `rate` (line 13 in `pub.py`), expose it as ROS parameter, set it to 1 from the launch file and read it from the `pub.py`.
- The assignment is not mandatory!