

1)

Code Accepted X

```
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20
```

result[i] = j;
*returnSize = 2;
return result;

*returnSize = 0;
return malloc(sizeof(int) * 0);

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

nums =
[2, 7, 11, 15]

target =
9

Output

[0, 1]

Expected

[0, 1]

Contribute a testcase

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Code Accepted X

```
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20
```

result[i] = j;
*returnSize = 2;
return result;

*returnSize = 0;
return malloc(sizeof(int) * 0);

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

nums =
[3, 2, 4]

target =
6

Output

[1, 2]

Expected

[1, 2]

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Code Accepted X

```
10  
11  
12  
13  
14  
15  
16  
17  
18  
19  
20
```

result[i] = j;
*returnSize = 2;
return result;

*returnSize = 0;
return malloc(sizeof(int) * 0);

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

nums =
[3, 3]

target =
6

Output

[0, 1]

Expected

[0, 1]

Contribute a testcase

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26)

CodeAccepted X

CvAuto

```
4 let k = 1;
5 for (let i = 1; i < numSize; i++) {
6   if (num[i] != num[i - 1]) {
7     num[k] = num[i];
8     k++;
9   }
10 }
11 return k;
12 }
13
14
```

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Testcase X_ Test Result

Accepted Runtime: 0 ms

Case 1 Case 2

Input

nums =

[1,1,2]

Output

[1,2]

Expected

[1,2]

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CodeAccepted X

CvAuto

```
4 let k = 1;
5 for (let i = 1; i < numSize; i++) {
6   if (num[i] != num[i - 1]) {
7     num[k] = num[i];
8     k++;
9   }
10 }
11 return k;
12 }
13
14
```

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Testcase X_ Test Result

Accepted Runtime: 0 ms

Case 1 Case 2

Input

nums =

[0,0,1,1,1,1,2,2,3,3,4]

Output

[0,1,2,3,4]

Expected

[0,1,2,3,4]

35)

CodeAccepted X

C vAuto

18
19
20
21
22
23
24
25
26
27
28

```
if (target > nums[j] && target < nums[j + 1]) {  
    return (j + 1);  
}  
else {  
    j++;  
}  
}  
return 0;  
}
```

Saved

Testcase>Test Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

nums =
[1,3,5,6]

target =
5

Output

2

Expected

2

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CodeAccepted X

C vAuto

18
19
20
21
22
23
24
25
26
27
28

```
if (target > nums[j] && target < nums[j + 1]) {  
    return (j + 1);  
}  
else {  
    j++;  
}  
}  
return 0;  
}
```

Saved

Testcase>Test Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

nums =
[1,3,5,6]

target =
2

Output

1

Expected

1

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CodeAccepted X

C vAuto

18
19
20
21
22
23
24
25
26
27
28

```
if (target > nums[j] && target < nums[j + 1]) {  
    return (j + 1);  
}  
else {  
    j++;  
}  
}  
return 0;  
}
```

Saved

Testcase>Test Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

nums =
[1,3,5,6]

target =
7

Output

4

Expected

4

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1971)

</> Code

C v Auto

```
27     return true;
28   }
29   for (int i = 0; i < adjCount[node]; i++) {
30     int neighbor = adjList[node][i];
```

Saved

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2

Input

n = 3

edges = [[0,1],[1,2],[2,0]]

source = 0

destination = 2

Output

true

Expected

true

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</> Code

C v Auto

```
27     return true;
28   }
29   for (int i = 0; i < adjCount[node]; i++) {
30     int neighbor = adjList[node][i];
```

Saved

Testcase Test Result

Accepted Runtime: 0 ms

Case 1 Case 2

Input

n = 6

edges = [[0,1],[0,2],[3,5],[5,4],[4,3]]

source = 0

destination = 5

Output

false

Expected

false

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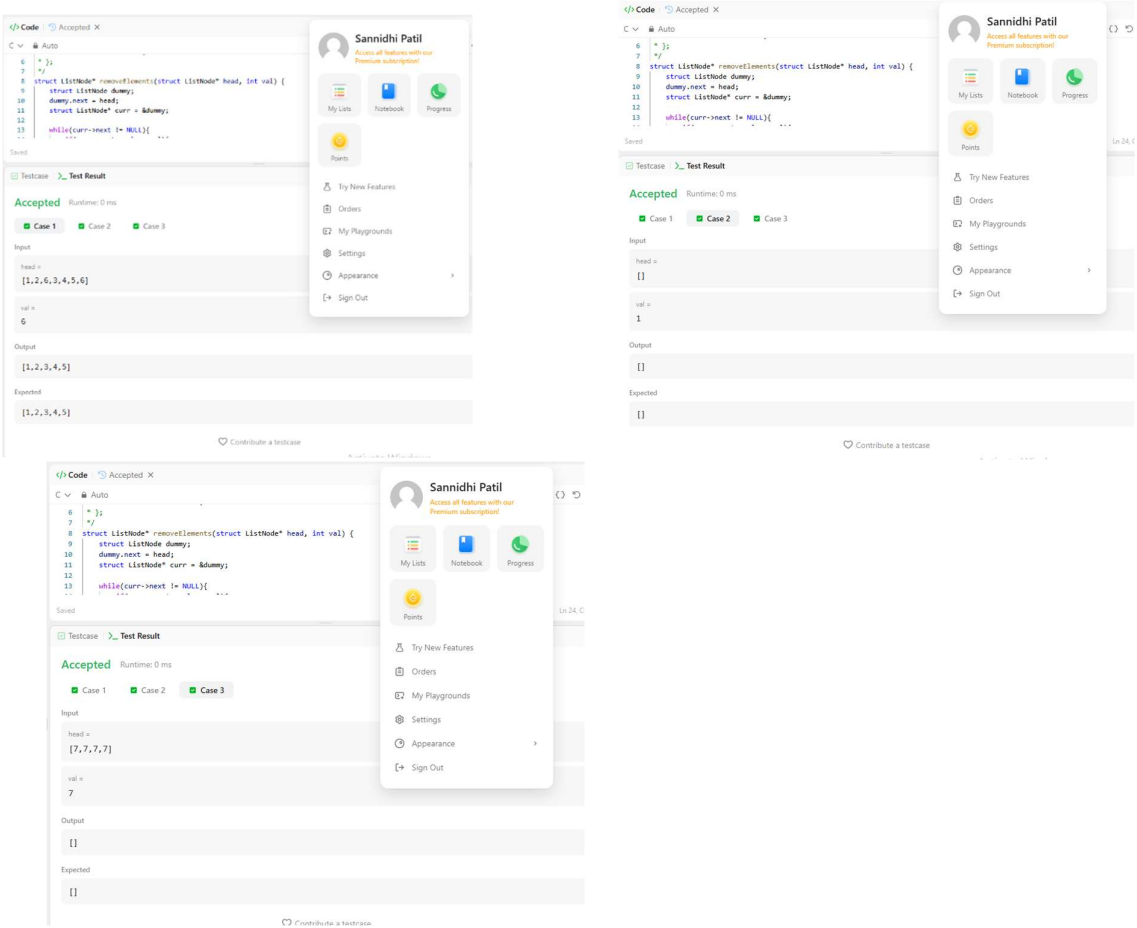
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Accepted X

Auto

44

struct ListNode* left=sort(head);

45

struct ListNode* right=sort(rightHalf);

46

return mergeSort(left,right);

47

}

48

struct ListNode* sortList(struct ListNode* head) {

49

struct ListNode* ans=sort(head);

50

return ans;

51

}

Save

Testcase

Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =

[4,2,1,3]

Output

[1,2,3,4]

Expected

[1,2,3,4]

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Accepted X

Auto

44

struct ListNode* left=sort(head);

45

struct ListNode* right=sort(rightHalf);

46

return mergeSort(left,right);

47

}

48

struct ListNode* sortList(struct ListNode* head) {

49

struct ListNode* ans=sort(head);

50

return ans;

51

}

Save

Testcase

Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =

[-1,5,3,4,8]

Output

[-1,0,3,4,5]

Expected

[-1,0,3,4,5]

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Accepted X

Auto

44

struct ListNode* left=sort(head);

45

struct ListNode* right=sort(rightHalf);

46

return mergeSort(left,right);

47

}

48

struct ListNode* sortList(struct ListNode* head) {

49

struct ListNode* ans=sort(head);

50

return ans;

51

}

Save

Testcase

Test Result

Accepted Runtime: 0 ms

Case 1 Case 2 Case 3

Input

head =

[]

Output

[]

Expected

[]

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CodeAccepted X

Auto

```
14 next = curr->next;
15 curr->next = prev;
16 prev = curr;
17 curr = next;
18 }
19 return prev;
20 }
21 }
```

Saved

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head =

[1,2,3,4,5]

Output

[5,4,3,2,1]

Expected

[5,4,3,2,1]

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CodeAccepted X

Auto

```
14 next = curr->next;
15 curr->next = prev;
16 prev = curr;
17 curr = next;
18 }
19 return prev;
20 }
21 }
```

Saved

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head =

[1,2]

Output

[2,1]

Expected

[2,1]

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CodeAccepted X

Auto

```
14 next = curr->next;
15 curr->next = prev;
16 prev = curr;
17 curr = next;
18 }
19 return prev;
20 }
21 }
```

Saved

TestcaseTest Result

AcceptedRuntime: 0 ms

Case 1Case 2Case 3

Input

head =

[]

Output

[]

Expected

[]

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21)

Code

C

Auto

33

34

35

36

37

38

39

40

```
temp->next=list1;
list1=list1->next;
temp=temp->next;
}
if(list1==NULL) temp->next=list2;
else temp->next=list1;
```

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Testcase

Test Result

Accepted

Runtime: 0 ms

Case 1

Case 2

Case 3

Input

list1 = [1,2,4]

list2 = [1,3,4]

Output

[1,1,2,3,4,4]

Expected

[1,1,2,3,4,4]

Code

C

Auto

33

34

35

36

37

38

39

40

```
temp->next=list1;
list1=list1->next;
temp=temp->next;
}
if(list1==NULL) temp->next=list2;
else temp->next=list1;
```

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Testcase

Test Result

Accepted

Runtime: 0 ms

Case 1

Case 2

Case 3

Input

list1 = []

list2 = []

Output

[]

Expected

[]

Code

C

Auto

33

34

35

36

37

38

39

40

```
temp->next=list1;
list1=list1->next;
temp=temp->next;
}
if(list1==NULL) temp->next=list2;
else temp->next=list1;
```

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Testcase

Test Result

Accepted

Runtime: 0 ms

Case 1

Case 2

Case 3

Input

list1 = []

list2 = [0]

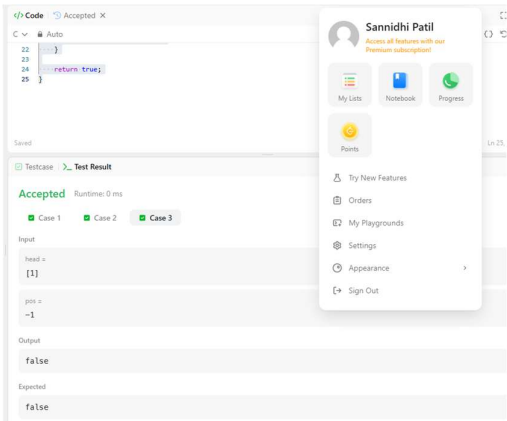
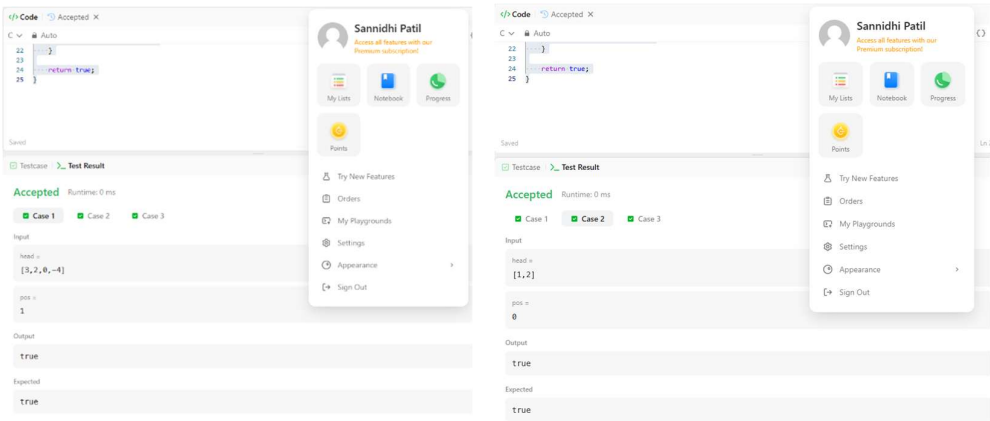
Output

[0]

Expected

[0]

Contribute a testcase



142)

OUTPUT:

Code

```
C Auto  
19 }  
    slow = slow->next;  
20 }  
    return entry;  
21 }  
22 }  
23 }  
24 return NULL;  
25 }
```

Saved

Testcase

> Test Result

Accepted Runtime: 3 ms

Case 1

Case 2

Case 3

Input

head =
[3,2,0,-4]

pos =
1

Output

tail connects to node index 1

Expected

tail connects to node index 1

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</> Code

C v Auto

```
17 }  
18     SLOW = SLOW->NEXT;  
19     return entry;  
20 }  
21 }  
22 }  
23 return NULL;  
24 }  
25 }
```

Saved

☒ Testcase >_ Test Result

Accepted Runtime: 3 ms

☒ Case 1 ☒ Case 2 ☒ Case 3

Input

```
head =  
[1,2]  
  
pos =  
0
```

Output

```
tall connects to node index 0
```

Expected

```
tall connects to node index 0
```

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Code

Auto

```
18 // SLOW = SLOW-NEXT;
19 }
20 return entry;
21 }
22 }
23 }
24 return NULL;
25 }
```

Saved

Testcase

Test Result

Accepted Runtime: 3 ms

Case 1

Case 2

Case 3

Input

head =
[1]

ptr =
-1

Output

no cycle

Expected

no cycle

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