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CSE-C 23

PPLAB END SEM

Given : RES - o/p matrix  $N \times N$   
A - i/p char matrix  $N \times N$

read N, A (each string  $\leq N$ )

grid (2,2) - 20 grid

block (N/2, N/2) - 20 block

len array stores count of characters in each row  
10 slots!

%.Y. C++

#include <stdio.h>

#include <string.h>

#include <stdlib.h>

#include <ctype.h>

global void convertMatrix(char \*A,  
char \*RES, int \*len, int N) {

int row = blockIdx.y \* blockDim.y + threadIdx.y;

int col = blockIdx.x \* blockDim.x + threadIdx.x;

// will fill all corner edges (border elements)

if (row == 0 || row == (N-1) || col == 0 || col == (N-1))

{  
RES[row \* N + col] = '1';

} // checks if unfilled

else if (row \* N + col > len[row]) {

int primelrow = 0; // flag

for (int i = 2; i <= primelrow/2; i++) {

if (row % i == 0) {

primelrow = 1; // row is not prime  
break;

}



~~else if~~ // row number is prime or row = 1  
if ((primeRow == 0) || (row == 1)) {

RES[Row \* N + Col] = '\*';

}

else {

RES[Row \* N + Col] = '#';

}

} // closes else if  
else if (A[Row \* N + Col] != '\0') {

// filled elements

// toggle only vowels.

char ch = A[Row \* N + Col];

if (ch == 'a' || ch == 'e' || ch == 'i' ||

ch == 'o' || ch == 'u' || ch == 'A' ||

ch == 'E' || ch == 'I' || ch == 'O' ||

ch == 'U') {

// if ch is lowercase convert to uppercase  
if (ch >= 'a' && ch <= 'z')

RES[Row \* N + Col] = A[Row \* N + Col] - 32;

else if (ch >= 'A' && ch <= 'Z')

RES[Row \* N + Col] = A[Row \* N + Col] + 32;

}

else {

// filled but not a vowel and not a border <sup>element</sup>  
RES[Row \* N + Col] = A[Row \* N + Col];

}

} // closes kernel function



oh do we have to do this a sparse matrix?  
 did it like this

classmate

Date  
Page

```
int main () {
```

```
char **A, *RES, *dA, *dRES;
```

```
int N;
```

```
printf ("Enter N (an even number): ");
```

```
scanf ("%d", &N);
```

```
int len[N]; int *dlen; char *str;
```

```
for (int i = 0; i < N; i++)
```

```
{  
    scanf scanf ("%s", str);
```

```
    len[i] = strlen(str); // store length of string  
    A[i] = (char*) malloc (len[i] * sizeof(char)); // init index  
    strcpy (A[i], str);
```

```
}
```

```
int szel = N * N * sizeof(char);
```

```
int szel2 = N * sizeof(int); // for dlen
```

// Allocate device memory

```
cudaMalloc((void**) &dA, szel);
```

```
cudaMalloc((void**) &dRES, szel);
```

```
cudaMalloc((void**) &dlen, szel2);
```

// copy from host to device

```
cudaMemcpy(dA, A, szel, cudaMemcpyHostToDevice);
```

```
cudaMemcpy(dlen, len, szel2, cudaMemcpyHostToDevice);
```

```
dim3 dimBlock (ceil(N/2.0), ceil(N/2.0));
```

~~correct Matrix~~

```
dim3 dimGrid (2, 2);
```

// 2D grid 2D block

```
correctMatrix <<< dimGrid, dimBlock >>> (dA,  
dRES, dlen, N);
```

```
cudaMemcpy(RES, dRES, szel, cudaMemcpyDeviceToHost);
```



```

printf("Sample input RES:");
for (int i=0; i<N; i++)
{
    for (int j=0; j<N; j++)
    {
        printf("I.C", RES[i][j]);
    }
    printf("\n");
}

```

```

cudaFree(dA);
cudaFree(dRES);
cudaFree(dlen);

```

```

return 0;

```

```

} // host code code.

```

So conceptually solved it as if the char matrix was a sparse matrix kind, so I have used ~~array~~ array which contains length of 1D arrays each <sup>allocated space</sup>  $A[i]$  length is  $N$  but actual length =  $\text{strlen}(str)$ .  
 if element ~~col~~  $\text{Col} \geq \text{len}(\text{row})$  means it is unfulfilled element.

~~(Maybe should have asked)~~  
~~// Should have taken number of char~~ ~~1024~~ ~~non-ptr~~