


```

        cout<<"\n\t\t Re-enter (instances cannot be negative): ";
        cin>>max_matrix[i][j];
    }
    while(max_matrix[i][j]<allocation_matrix[i][j])
    {
        cout<<"\n\t\t Re-enter (max instances of a resource for a process should be";
        cout<<" greater than or equal to allocated): ";
        cin>>max_matrix[i][j];
    }
}

//Input the available instances of the resources
cout<<"\n\t\tEnter the available instances for each resource: ";
for(int i=0;i<m;++i)
{
    cout<<"\n\t\t Available intances of the resource "<<resource_name[i]<<" : ";
    cin>>available_array[i];
    while(available_array[i]<0)
    {
        cout<<"\n\t\t Re-enter (instances cannot be negative): ";
        cin>>available_array[i];
    }
}

//display the table
//Printing tabular representation of the problem
cout<<"\n\t\t\t\tTabular Representation of problem.";
cout<<"\n\t\t\t\t Allocation\t\t\t\t\t Max\t\t\t\t\t Need ";
cout<<"\n\n\t\t\t\t ";
for(int i=0;i<3;++i)
{
    for(int j=0;j<m;++j)
    {
        cout<<" "<<resource_name[j]<<" ";
    }
    cout<<" ";
}
cout<<"\n";
for(int i=0;i<n;++i)
{
    cout<<"\n\t\t"<<process_name[i]<<" ";
    for(int j=0;j<m;++j)
    {
        if(allocation_matrix[i][j]/10!=0)
        {
            cout<<allocation_matrix[i][j]<<" ";
        }
        else
        {
            cout<<" "<<allocation_matrix[i][j]<<" ";
        }
    }
    cout<<" ";
    for(int j=0;j<m;++j)
    {
        if(max_matrix[i][j]/10!=0)
        {
            cout<<max_matrix[i][j]<<" ";
        }
        else
        {
            cout<<" "<<max_matrix[i][j]<<" ";
        }
    }
    cout<<" ";
    for(int j=0;j<m;++j)
    {
        if((max_matrix[i][j]-allocation_matrix[i][j])/10!=0)
        {
            cout<<max_matrix[i][j]-allocation_matrix[i][j]<<" ";
        }
        else
        {
            cout<<" "<<max_matrix[i][j]-allocation_matrix[i][j]<<" ";
        }
    }
}

int need_matrix[n][m];
//calculating need matrix
for(int i=0;i<n;++i)
{
    for(int j=0;j<m;++j)
    {
        need_matrix[i][j]=max_matrix[i][j]-allocation_matrix[i][j];
    }
}

```

```

//Initialising work and finish of size m and n
int work[m], finish[n];
for(int i=0; i<m; ++i)
{
    work[i]=available_array[i];
}
//make all processes as not complete
for(int i=0; i<n; ++i)
{
    finish[i]=0; //not completed processes
}

//Implementation of banker's Algorithm to get to safe state.
int flag=0, inc=0, f=0;
temp=0;
int safe_state[n];
for(int x=0; x<n*n; ++x)
{
    for(int j=0; j<m; ++j)
    {
        if(need_matrix[temp][j]>work[j])
        {
            flag=1;
            break;
        }
    }
    if(flag==1)
    {
        temp=(temp+1)%n; //incrementing processes again and again.
    }
    else
    {
        if(finish[temp]==0)
        {
            for(int j=0; j<m; ++j)
            {
                work[j]=work[j]+allocation_matrix[temp][j];
                //Update the work by adding the allocated instances of temp as it is completed/finished
            }
            safe_state[inc]=temp;
            finish[temp]=1; //Process completed/finished
            ++inc;
        }
        temp=(temp+1)%n;
    }

    flag=0;
    if(all_process_completed(n, finish)==1)
    {
        f=1;
        cout<<"\n\n\t\tAll process have successfully executed!!";
        break;
    }
}
if(f==1)
{
    cout<<"\n\t\tDeadlock has been successfully avoided!";
    cout<<"\n\t\t\tThe Safety Sequence is: \n\t\t\t ";
    for(int i=0; i<n; ++i)
    {
        if(i==n-1)
        {
            cout<<process_name[safe_state[i]];
        }
        else
        {
            cout<<process_name[safe_state[i]]<<" --> ";
        }
    }
}
else
{
    cout<<"\n\t\t\tNo safety Sequence can avoid deadlock!!";
}

return 0;
}

```

/*
Output: (three outputs attached)

Example 1: Deadlock avoidance safety sequence found!

OS Lab Assignment
Submitted by: Sanskar Sharma
PRN: 0120180381

Deadlock Avoidance using Banker's Algorithm
Enter the number of processes: 5

Enter the name of each process:
Enter the name of 1 process: P0

Enter the name of 2 process: P1

Enter the name of 3 process: P2

Enter the name of 4 process: P3

Enter the name of 5 process: P4

Enter the number of resources: 4

Enter the name of each resource:
Enter the name of 1 resource: A

Enter the name of 2 resource: B

Enter the name of 3 resource: C

Enter the name of 4 resource: D

Enter the allocation matrix:
Enter the allocated instances for process P0 of resource A : 0

Enter the allocated instances for process P0 of resource B : 0

Enter the allocated instances for process P0 of resource C : 1

Enter the allocated instances for process P0 of resource D : 2

Enter the allocated instances for process P1 of resource A : 1

Enter the allocated instances for process P1 of resource B : 0

Enter the allocated instances for process P1 of resource C : 0

Enter the allocated instances for process P1 of resource D : 0

Enter the allocated instances for process P2 of resource A : -3
Re-enter (instances cannot be negative): 1

Enter the allocated instances for process P2 of resource B : 3

Enter the allocated instances for process P2 of resource C : 5

Enter the allocated instances for process P2 of resource D : 4

Enter the allocated instances for process P3 of resource A : 0

Enter the allocated instances for process P3 of resource B : 6

Enter the allocated instances for process P3 of resource C : 3

Enter the allocated instances for process P3 of resource D : 2

Enter the allocated instances for process P4 of resource A : 0

Enter the allocated instances for process P4 of resource B : 0

Enter the allocated instances for process P4 of resource C : 1

Enter the allocated instances for process P4 of resource D : 4

Enter the max matrix:
Enter the max instances for process P0 of resource A : 0

Enter the max instances for process P0 of resource B : 0

Enter the max instances for process P0 of resource C : 1

Enter the max instances for process P0 of resource D : 2

Enter the max instances for process P1 of resource A : 1

Enter the max instances for process P1 of resource B : 7

Enter the max instances for process P1 of resource C : 5

Enter the max instances for process P1 of resource D : 0

```

Enter the max instances for process P2 of resource A : 2
Enter the max instances for process P2 of resource B : 3
Enter the max instances for process P2 of resource C : 5
Enter the max instances for process P2 of resource D : 6
Enter the max instances for process P3 of resource A : -4
Re-enter (instances cannot be negative): 0
Enter the max instances for process P3 of resource B : 6
Enter the max instances for process P3 of resource C : 5
Enter the max instances for process P3 of resource D : 2
Enter the max instances for process P4 of resource A : 0
Enter the max instances for process P4 of resource B : 6
Enter the max instances for process P4 of resource C : 5
Enter the max instances for process P4 of resource D : 3
Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 6

Enter the available instances for each resource:
Available instances of the resource A : 1

Available instances of the resource B : 5

Available instances of the resource C : 2

Available instances of the resource D : 0

      Tabular Representation of problem.
Allocation      Max      Need

  A  B  C  D  A  B  C  D  A  B  C  D
P0  0  0  1  2  0  0  1  2  0  0  0  0
P1  1  0  0  0  1  7  5  0  0  7  5  0
P2  1  3  5  4  2  3  5  6  1  0  0  2
P3  0  6  3  2  0  6  5  2  0  0  2  0
P4  0  0  1  4  0  6  5  6  0  6  4  2

All process have successfully executed!!
Deadlock has been successfully avoided!
The Safety Sequence is:
P0 --> P2 --> P3 --> P4 --> P1
-----
Process exited after 137.9 seconds with return value 0
Press any key to continue . . .

```

Example 2: Deadlock avoidance safety sequence found!

OS Lab Assignment
Submitted by: Sanskar Sharma
PRN: 0120180381

```

      Deadlock Avoidance using Banker's Algorithm
Enter the number of processes: 5

Enter the name of each process:
Enter the name of 1 process: P0

Enter the name of 2 process: P1

Enter the name of 3 process: P2

Enter the name of 4 process: P3

Enter the name of 5 process: P4

Enter the number of resources: 3

Enter the name of each resource:
Enter the name of 1 resource: A

Enter the name of 2 resource: B

Enter the name of 3 resource: C

Enter the allocation matrix:
Enter the allocated instances for process P0 of resource A : 0

```

Enter the allocated instances for process P0 of resource B : 1
Enter the allocated instances for process P0 of resource C : 0
Enter the allocated instances for process P1 of resource A : 2
Enter the allocated instances for process P1 of resource B : 0
Enter the allocated instances for process P1 of resource C : 0
Enter the allocated instances for process P2 of resource A : 3
Enter the allocated instances for process P2 of resource B : 0
Enter the allocated instances for process P2 of resource C : 2
Enter the allocated instances for process P3 of resource A : 2
Enter the allocated instances for process P3 of resource B : 1
Enter the allocated instances for process P3 of resource C : 1
Enter the allocated instances for process P4 of resource A : 0
Enter the allocated instances for process P4 of resource B : 0
Enter the allocated instances for process P4 of resource C : 2

Enter the max matrix:

Enter the max instances for process P0 of resource A : 7
Enter the max instances for process P0 of resource B : 5
Enter the max instances for process P0 of resource C : 3
Enter the max instances for process P1 of resource A : 3
Enter the max instances for process P1 of resource B : 2
Enter the max instances for process P1 of resource C : 2
Enter the max instances for process P2 of resource A : 9
Enter the max instances for process P2 of resource B : 0
Enter the max instances for process P2 of resource C : 2
Enter the max instances for process P3 of resource A : 2
Enter the max instances for process P3 of resource B : 2
Enter the max instances for process P3 of resource C : 2
Enter the max instances for process P4 of resource A : 4
Enter the max instances for process P4 of resource B : 3
Enter the max instances for process P4 of resource C : 3

Enter the available instances for each resource:

Available instances of the resource A : 3

Available instances of the resource B : 3

Available instances of the resource C : 2

Tabular Representation of problem.
Allocation Max Need

	A	B	C	A	B	C	A	B	C
P0	0	1	0	7	5	3	7	4	3
P1	2	0	0	3	2	2	1	2	2
P2	3	0	2	9	0	2	6	0	0
P3	2	1	1	2	2	2	0	1	1
P4	0	0	2	4	3	3	4	3	1

All process have successfully executed!!

Deadlock has been successfully avoided!

The Safety Sequence is:

P1 --> P3 --> P4 --> P0 --> P2

Process exited after 61.87 seconds with return value 0
Press any key to continue . . .

Example 3: Unsafe states/ no safety sequence.

Submitted by: Sanskar Sharma
PRN: 0120180381

Deadlock Avoidance using Banker's Algorithm

Enter the number of processes: 5

Enter the name of each process:

Enter the name of 1 process: P1

Enter the name of 2 process: P2

Enter the name of 3 process: P3

Enter the name of 4 process: P4

Enter the name of 5 process: P5

Enter the number of resources: 3

Enter the name of each resource:

Enter the name of 1 resource: A

Enter the name of 2 resource: B

Enter the name of 3 resource: C

Enter the allocation matrix:

Enter the allocated instances for process P1 of resource A : 0

Enter the allocated instances for process P1 of resource B : 1

Enter the allocated instances for process P1 of resource C : 0

Enter the allocated instances for process P2 of resource A : 2

Enter the allocated instances for process P2 of resource B : 0

Enter the allocated instances for process P2 of resource C : 0

Enter the allocated instances for process P3 of resource A : 3

Enter the allocated instances for process P3 of resource B : 0

Enter the allocated instances for process P3 of resource C : 3

Enter the allocated instances for process P4 of resource A : 2

Enter the allocated instances for process P4 of resource B : 1

Enter the allocated instances for process P4 of resource C : 1

Enter the allocated instances for process P5 of resource A : 0

Enter the allocated instances for process P5 of resource B : 0

Enter the allocated instances for process P5 of resource C : 2

Enter the max matrix:

Enter the max instances for process P1 of resource A : 0

Enter the max instances for process P1 of resource B : 0

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 0

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 5

Enter the max instances for process P1 of resource C : 3

Enter the max instances for process P2 of resource A : 3

Enter the max instances for process P2 of resource B : 2

Enter the max instances for process P2 of resource C : 2

Enter the max instances for process P3 of resource A : 9

Enter the max instances for process P3 of resource B : 0

Enter the max instances for process P3 of resource C : 2

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 2

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 2

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 2

Re-enter (max instances of a resource for a process should be greater than or equal to allocated): 5

Enter the max instances for process P4 of resource A : 5

Enter the max instances for process P4 of resource B : 5
Enter the max instances for process P4 of resource C : 4
Enter the max instances for process P5 of resource A : 3
Enter the max instances for process P5 of resource B : 3
Enter the max instances for process P5 of resource C : 9

Enter the available instances for each resource:
Available instances of the resource A : 1

Available instances of the resource B : 1

Available instances of the resource C : 1

Tabular Representation of problem.

	Allocation			Max			Need		
	A	B	C	A	B	C	A	B	C
P1	0	1	0	0	5	3	0	4	3
P2	2	0	0	3	2	2	1	2	2
P3	3	0	3	9	0	5	6	0	2
P4	2	1	1	5	5	4	3	4	3
P5	0	0	2	3	3	9	3	3	7

No safety Sequence can avoid deadlock!!

Process exited after 96.96 seconds with return value 0
Press any key to continue . . .
*/