

```
//CD Practical Assignment 1:  
//Write a program in C++ to implement a Lexical analyzer  
//that should recognize identifiers, operators, keywords and separators.  
//Submitted by: Sanskar Sharma  
//PRN: 0120180381  
//Roll number: 090
```

```
//Lexical Analyser implementation in C++ for C++ tokens analysis
```

```
#include<iostream>  
#include<bits/stdc++.h>
```

```
using namespace std;
```

```
//this is a function which returns 1 if buffer is one of the following function
```

```
int isFunction(string buffer)  
{  
    //Pre-defined functions  
    string funName[5] = {"printf", "scanf", "cin", "cout"};  
    int flag = 0;  
    for(int i = 0; i < 5; ++i)  
    {  
        if(funName[i] == buffer)  
        {  
            flag = 1; //buffer is a pre-defined function  
            break;  
        }  
    }  
    return flag;  
}
```

```
//this is a function which returns 1 if buffer is one of the following keyword
```

```
int isKeyword(string buffer)  
{  
    //Buffer is a Keyword in C++  
    string keywords[63] = {"auto", "break", "case", "char", "const", "continue", "default",  
                           "do", "double", "else", "enum", "extern", "float", "for", "goto",  
                           "if", "int", "long", "register", "return", "short", "signed",  
                           "sizeof", "static", "struct", "switch", "typedef", "union",  
                           "unsigned", "void", "volatile", "while",  
                           "asm", "dynamic_cast", "namespace", "reinterpret_cast", "bool",  
                           "explicit", "new", "static_cast", "false", "catch",  
                           "operator", "template", "friend", "private", "class",  
                           "this", "inline", "public", "throw", "const_cast",  
                           "delete", "mutable", "protected", "true", "try",  
                           "typeid", "typename", "using", "virtual", "wchar_t"  
    };  
  
    int flag = 0;  
  
    for(int i = 0; i < 63; ++i)  
    {  
        if(keywords[i] == buffer)  
        {  
            flag = 1; //keyword found  
            break;  
        }  
    }  
}
```

```

    }
}

return flag;
}

//this is a function which returns 1 if buffer is one of the following prefix
int isPrefix(string buffer)
{
    string prefix[3] = {"std", "chrono"};
    int flag = 0;

    for(int i = 0; i < 2; ++i)
    {
        if(prefix[i] == buffer)
        {
            flag = 1; //prefix found
            break;
        }
    }

    return flag;
}

int main()
{
    char ch;
    string buffer = ""; //iterate over tokens of the text file
    string operators = "+-*/%="; //operators
    string num = "0123456789"; //numbers
    ifstream fin("program.txt");

    int j=0;
    cout<<"\n\t\tCOMPILER DESIGN: Assignment 1\n\t";
    cout<<"Lexical Analyser implementation in C++ for C++ tokens analysis\n\n";
    if(!fin.is_open())
    {
        cout<<"\tError occured while opening the file!\n";
        exit(0);
    }

    int stringFlag = 0;

    while(!fin.eof())
    {
        ch = fin.get();

        for(int i = 0; i < 6; i++)
        {
            if(ch == operators[i])
            {
                cout<<"\t"<<ch<<"\t\t\t is a OPERATOR\n";
                continue;
            }

```

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    }

    for(int i = 0; i < 10; i++)
    {
        if(ch == num[i])
        {
            cout<<"\t"<<ch<<"\t\t\t is a NUMBER\n";
            continue;
        }
    }

    if(ch == ';')
    {
        cout<<"\t"<<ch<<"\t\t\t is a SEPARATOR\n";
        continue;
    }

    if(ch == '{')
    {
        cout<<"\t"<<ch<<"\t\t\t is a OPEN CURLY BRACKET\n";
        continue;
    }

    if(ch == '}')
    {
        cout<<"\t"<<ch<<"\t\t\t is a CLOSE CURLY BRACKET\n";
        continue;
    }

    if(ch == '(')
    {
        cout<<"\t"<<ch<<"\t\t\t is a OPEN BRACKET\n";
        continue;
    }

    if(ch == ')')
    {
        cout<<"\t"<<ch<<"\t\t\t is a CLOSED BRACKET\n";
        continue;
    }

    if(ch == '\"' || ch == '#' || ch == '<' || ch == '>' || ch == '.' || isalnum(ch))
    {
        buffer += ch;
    }
    else if((ch == ' ' || ch == '\n' || ch == ';') && (buffer.length() != 0))
    {
        // buffer += '\0';
        // j = 0;
        if(isKeyword(buffer) == 1)
        {
            cout<<"\t"<<buffer<<"\t\t\t is a KEYWORD\n";
        }
        else if(isPrefix(buffer) == 1)

```

```

        {
            cout<<"\t"<<buffer<<"\t\t\t is a PREFIX\n";
        }
        else if(isFunction(buffer) == 1)
        {
            cout<<"\t"<<buffer<<"\t\t\t is a FUNCTION\n";
        }
        else if(buffer[0] == '\"')
        {
            cout<<"\t"<<buffer<<"\t\t\t is a STRING\n";
        }
        else if(buffer[0] == '#')
        {
            cout<<"\t"<<buffer<<"\t\t\t is a HEADER FILE\n";
        }
        else
        {
            cout<<"\t"<<buffer<<"\t\t\t is a IDENTIFIER/VARIABLE\n";
        }
        buffer = "";
    }
}

fin.close();

return 0;
}

```

/*

Output: For OS Page Replacement Algorithm cpp program

COMPILER DESIGN: Assignment 1

Lexical Analyser implementation in C++ for C++ tokens analysis

```

/           is a OPERATOR
/           is a OPERATOR
OS          is a IDENTIFIER/VARIABLE
Lab         is a IDENTIFIER/VARIABLE
Assignment  is a IDENTIFIER/VARIABLE
Page        is a IDENTIFIER/VARIABLE
Replacement is a IDENTIFIER/VARIABLE
Algorithm.   is a IDENTIFIER/VARIABLE
/           is a OPERATOR
/           is a OPERATOR
By          is a IDENTIFIER/VARIABLE
Sanskar     is a IDENTIFIER/VARIABLE
Sharma      is a IDENTIFIER/VARIABLE
/           is a OPERATOR
/           is a OPERATOR
PRN         is a IDENTIFIER/VARIABLE
0           is a NUMBER
1           is a NUMBER

```

2	is a NUMBER
0	is a NUMBER
1	is a NUMBER
8	is a NUMBER
0	is a NUMBER
3	is a NUMBER
8	is a NUMBER
1	is a NUMBER
0120180381	is a IDENTIFIER/VARIABLE
/	is a OPERATOR
/	is a OPERATOR
Roll	is a IDENTIFIER/VARIABLE
Number	is a IDENTIFIER/VARIABLE
0	is a NUMBER
9	is a NUMBER
0	is a NUMBER
090	is a IDENTIFIER/VARIABLE
#include	is a HEADER FILE
/	is a OPERATOR
+	is a OPERATOR
+	is a OPERATOR
<bits/stdc.h>	is a IDENTIFIER/VARIABLE
#include	is a HEADER FILE
<set>	is a IDENTIFIER/VARIABLE
#include	is a HEADER FILE
<unorderedset>	is a IDENTIFIER/VARIABLE
using	is a KEYWORD
namespace	is a KEYWORD
;	is a SEPARATOR
std	is a PREFIX
void	is a KEYWORD
(is a OPEN BRACKET
printqueuequeue<int>	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
q	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
while	is a KEYWORD
(is a OPEN BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
)	is a CLOSED BRACKET
q.empty	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
cout	is a FUNCTION
<<	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
q.front<<"	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
q.pop	is a IDENTIFIER/VARIABLE

}	is a CLOSE CURLY BRACKET
cout	is a FUNCTION
<<	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
endl	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
bool	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
checkValuequeue<int>	is a IDENTIFIER/VARIABLE
q	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
)	is a CLOSED BRACKET
temp	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
bool	is a IDENTIFIER/VARIABLE
t	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
0	is a IDENTIFIER/VARIABLE
while	is a KEYWORD
(is a OPEN BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
)	is a CLOSED BRACKET
q.empty	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
(is a OPEN BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
ifq.front	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
temp	is a IDENTIFIER/VARIABLE
t	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
1	is a NUMBER
;	is a SEPARATOR
1	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
break	is a KEYWORD
}	is a CLOSE CURLY BRACKET
{	is a OPEN CURLY BRACKET
else	is a KEYWORD
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
q.pop	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
return	is a KEYWORD
;	is a SEPARATOR
t	is a IDENTIFIER/VARIABLE

}	is a CLOSE CURLY BRACKET
/	is a OPERATOR
/	is a OPERATOR
FIFO	is a IDENTIFIER/VARIABLE
Page	is a IDENTIFIER/VARIABLE
Replacement	is a IDENTIFIER/VARIABLE
Algorithm	is a IDENTIFIER/VARIABLE
void	is a KEYWORD
(is a OPEN BRACKET
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
FIFO	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
index	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
-	is a OPERATOR
1	is a NUMBER
;	is a SEPARATOR
1	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
n	is a IDENTIFIER/VARIABLE
frame	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
;	is a SEPARATOR
temppagef0hits0	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
number	is a IDENTIFIER/VARIABLE
of	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
frame	is a IDENTIFIER/VARIABLE
slots	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
;	is a SEPARATOR
cin>>n>>frame	is a IDENTIFIER/VARIABLE
queue	is a IDENTIFIER/VARIABLE
<int>	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
q	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
page	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
in	is a IDENTIFIER/VARIABLE
sequence	is a IDENTIFIER/VARIABLE

(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE
nttt	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
(is a OPEN BRACKET
forint	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
;	is a SEPARATOR
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
i0i<ni	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
cin>>temp	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
(is a OPEN BRACKET
ifcheckValueq	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
temp	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
+	is a OPERATOR
;	is a SEPARATOR
hits	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
continue	is a KEYWORD
}	is a CLOSE CURLY BRACKET
{	is a OPEN CURLY BRACKET
else	is a KEYWORD
+	is a OPERATOR
+	is a OPERATOR
;	is a SEPARATOR
pagef	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
=	is a OPERATOR
-	is a OPERATOR
1	is a NUMBER
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
ifindex>frame1	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
q.pop	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR

q.pushtemp	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
{	is a OPEN CURLY BRACKET
else	is a KEYWORD
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
q.pushtemp	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
+	is a OPERATOR
;	is a SEPARATOR
index	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
/	is a OPERATOR
/	is a OPERATOR
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
printqueueq	is a IDENTIFIER/VARIABLE
/	is a OPERATOR
/	is a OPERATOR
cout<<"Index	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"<<index<<endl	is a STRING
}	is a CLOSE CURLY BRACKET
cout<<"ntPage	is a IDENTIFIER/VARIABLE
Faults	is a IDENTIFIER/VARIABLE
"<<pagef<<	is a STRING
"ntHits	is a STRING
;	is a SEPARATOR
"<<hits<<"n"	is a STRING
}	is a CLOSE CURLY BRACKET
bool	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
searchint	is a IDENTIFIER/VARIABLE
key	is a IDENTIFIER/VARIABLE
vector<int>	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
fr	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
for	is a KEYWORD
(is a OPEN BRACKET
int	is a KEYWORD
i	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
0	is a IDENTIFIER/VARIABLE
i	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
fr.size	is a IDENTIFIER/VARIABLE

+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
i	is a IDENTIFIER/VARIABLE
if	is a KEYWORD
(is a OPEN BRACKET
fri	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR
)	is a CLOSED BRACKET
key	is a IDENTIFIER/VARIABLE
return	is a KEYWORD
;	is a SEPARATOR
true	is a KEYWORD
return	is a KEYWORD
;	is a SEPARATOR
false	is a KEYWORD
}	is a CLOSE CURLY BRACKET
int	is a KEYWORD
(is a OPEN BRACKET
predictint	is a IDENTIFIER/VARIABLE
pg	is a IDENTIFIER/VARIABLE
vector<int>	is a IDENTIFIER/VARIABLE
fr	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
pn	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
)	is a CLOSED BRACKET
index	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
int	is a KEYWORD
res	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
-	is a OPERATOR
1	is a NUMBER
1	is a IDENTIFIER/VARIABLE
farthest	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
index	is a IDENTIFIER/VARIABLE
for	is a KEYWORD
(is a OPEN BRACKET
int	is a KEYWORD
i	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
0	is a IDENTIFIER/VARIABLE
i	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
fr.size	is a IDENTIFIER/VARIABLE
+	is a OPERATOR

+	is a OPERATOR
)	is a CLOSED BRACKET
i	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
int	is a KEYWORD
;	is a SEPARATOR
j	is a IDENTIFIER/VARIABLE
for	is a KEYWORD
(is a OPEN BRACKET
j	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
index	is a IDENTIFIER/VARIABLE
j	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
pn	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
j	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
fri	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR
)	is a CLOSED BRACKET
pgj	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
j	is a IDENTIFIER/VARIABLE
>	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
farthest	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
farthest	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
j	is a IDENTIFIER/VARIABLE
res	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
i	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
;	is a SEPARATOR
break	is a KEYWORD
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
j	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR

)	is a CLOSED BRACKET
pn	is a IDENTIFIER/VARIABLE
return	is a KEYWORD
;	is a SEPARATOR
i	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
return	is a KEYWORD
(is a OPEN BRACKET
res	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR
-	is a OPERATOR
1	is a NUMBER
)	is a CLOSED BRACKET
1	is a IDENTIFIER/VARIABLE
0	is a NUMBER
0	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
res	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
/	is a OPERATOR
/	is a OPERATOR
Optimal	is a IDENTIFIER/VARIABLE
Page	is a IDENTIFIER/VARIABLE
Replacement	is a IDENTIFIER/VARIABLE
Algorithm.	is a IDENTIFIER/VARIABLE
void	is a KEYWORD
(is a OPEN BRACKET
)	is a CLOSED BRACKET
Optimal	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
vector<int>	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
F	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
hit	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
0	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
;	is a SEPARATOR
nframe	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
number	is a IDENTIFIER/VARIABLE
of	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
frame	is a IDENTIFIER/VARIABLE
slots	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE

;	is a SEPARATOR
"	is a STRING
;	is a SEPARATOR
cin>>n>>frame	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
;	is a SEPARATOR
pagen	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
page	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
in	is a IDENTIFIER/VARIABLE
sequence	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE
nttt	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
(is a OPEN BRACKET
forint	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
;	is a SEPARATOR
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
i0i<ni	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
cin>>pagei	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
for	is a KEYWORD
(is a OPEN BRACKET
int	is a KEYWORD
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
;	is a SEPARATOR
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
i0i<ni	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
(is a OPEN BRACKET
searchpagei	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
)	is a CLOSED BRACKET
F	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET

+	is a OPERATOR
+	is a OPERATOR
;	is a SEPARATOR
hit	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
continue	is a KEYWORD
}	is a CLOSE CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
F.size	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
frame	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
F.pushbackpagei	is a IDENTIFIER/VARIABLE
else	is a KEYWORD
{	is a OPEN CURLY BRACKET
int	is a KEYWORD
j	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
(is a OPEN BRACKET
predictpage	is a IDENTIFIER/VARIABLE
F	is a IDENTIFIER/VARIABLE
n	is a IDENTIFIER/VARIABLE
i	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
1	is a NUMBER
)	is a CLOSED BRACKET
;	is a SEPARATOR
1	is a IDENTIFIER/VARIABLE
Fj	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
pagei	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
cout<<"ntPage	is a IDENTIFIER/VARIABLE
Faults	is a IDENTIFIER/VARIABLE
-	is a OPERATOR
"<<nhit<<	is a STRING
"ntHits	is a STRING
;	is a SEPARATOR
"<<hit<<"n"	is a STRING
}	is a CLOSE CURLY BRACKET
/	is a OPERATOR
/	is a OPERATOR
Least	is a IDENTIFIER/VARIABLE
Recently	is a IDENTIFIER/VARIABLE
Used	is a IDENTIFIER/VARIABLE
Algorithm.	is a IDENTIFIER/VARIABLE
void	is a KEYWORD

(is a OPEN BRACKET
)	is a CLOSED BRACKET
Least	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
int	is a KEYWORD
n	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
framepagef0	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
number	is a IDENTIFIER/VARIABLE
of	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
frame	is a IDENTIFIER/VARIABLE
slots	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
;	is a SEPARATOR
cin>>n>>frame	is a IDENTIFIER/VARIABLE
int	is a KEYWORD
;	is a SEPARATOR
pagesn	is a IDENTIFIER/VARIABLE
cout<<"tttEnter	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
page	is a IDENTIFIER/VARIABLE
reference	is a IDENTIFIER/VARIABLE
in	is a IDENTIFIER/VARIABLE
sequence	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
separated	is a IDENTIFIER/VARIABLE
by	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
spaces	is a IDENTIFIER/VARIABLE
nttt	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
(is a OPEN BRACKET
forint	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
0	is a NUMBER
;	is a SEPARATOR
;	is a SEPARATOR
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
i0i<ni	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR

<code>cin>>pagesi</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>}</code>	<code>is a CLOSE CURLY BRACKET</code>
<code>unorderedset</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code><int></code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>s</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>unorderedmap<int</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>int></code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>indexes</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>for</code>	<code>is a KEYWORD</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>int</code>	<code>is a KEYWORD</code>
<code>=</code>	<code>is a OPERATOR</code>
<code>0</code>	<code>is a NUMBER</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>i0</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>i<n</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>+</code>	<code>is a OPERATOR</code>
<code>+</code>	<code>is a OPERATOR</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>i</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>{</code>	<code>is a OPEN CURLY BRACKET</code>
<code>if</code>	<code>is a KEYWORD</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>s.size</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code><</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>frame</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>{</code>	<code>is a OPEN CURLY BRACKET</code>
<code>if</code>	<code>is a KEYWORD</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>=</code>	<code>is a OPERATOR</code>
<code>=</code>	<code>is a OPERATOR</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>s.findpagesis.end</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>{</code>	<code>is a OPEN CURLY BRACKET</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>s.insertpagesi</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>+</code>	<code>is a OPERATOR</code>
<code>+</code>	<code>is a OPERATOR</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>pagef</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>}</code>	<code>is a CLOSE CURLY BRACKET</code>
<code>indexespagesi</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>=</code>	<code>is a OPERATOR</code>

;	is a SEPARATOR
i	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
else	is a KEYWORD
{	is a OPEN CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
s.findpagesi	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
=	is a OPERATOR
(is a OPEN BRACKET
)	is a CLOSED BRACKET
)	is a CLOSED BRACKET
s.end	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
int	is a KEYWORD
lru	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
INTMAX	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
val	is a IDENTIFIER/VARIABLE
for	is a KEYWORD
(is a OPEN BRACKET
auto	is a KEYWORD
=	is a OPERATOR
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
its.begin	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
its.end	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
+	is a OPERATOR
)	is a CLOSED BRACKET
it	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
if	is a KEYWORD
(is a OPEN BRACKET
*	is a OPERATOR
indexesit	is a IDENTIFIER/VARIABLE
<	is a IDENTIFIER/VARIABLE
)	is a CLOSED BRACKET
lru	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
lru	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
*	is a OPERATOR
;	is a SEPARATOR
indexesit	is a IDENTIFIER/VARIABLE
val	is a IDENTIFIER/VARIABLE

=	is a OPERATOR
*	is a OPERATOR
;	is a SEPARATOR
it	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
s.eraseval	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
s.insertpagesi	is a IDENTIFIER/VARIABLE
+	is a OPERATOR
+	is a OPERATOR
;	is a SEPARATOR
pagef	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
indexespagesi	is a IDENTIFIER/VARIABLE
=	is a OPERATOR
;	is a SEPARATOR
i	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET
cout<<"ntPage	is a IDENTIFIER/VARIABLE
Faults	is a IDENTIFIER/VARIABLE
"<<pagef<<	is a STRING
"ntHits	is a STRING
-	is a OPERATOR
;	is a SEPARATOR
"<<npagef<<"n"	is a STRING
}	is a CLOSE CURLY BRACKET
void	is a KEYWORD
(is a OPEN BRACKET
)	is a CLOSED BRACKET
PageReplacement	is a IDENTIFIER/VARIABLE
{	is a OPEN CURLY BRACKET
cout<<"nttOS	is a IDENTIFIER/VARIABLE
Lab	is a IDENTIFIER/VARIABLE
Assignment	is a IDENTIFIER/VARIABLE
Page	is a IDENTIFIER/VARIABLE
Replacement	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
Algorithm"	is a IDENTIFIER/VARIABLE
cout<<"ntttBy	is a IDENTIFIER/VARIABLE
Sanskar	is a IDENTIFIER/VARIABLE
Sharma	is a IDENTIFIER/VARIABLE
0	is a NUMBER
9	is a NUMBER
0	is a NUMBER
;	is a SEPARATOR
090"	is a IDENTIFIER/VARIABLE
cout<<"nttt	is a IDENTIFIER/VARIABLE
PRN	is a IDENTIFIER/VARIABLE

0	is a NUMBER
1	is a NUMBER
2	is a NUMBER
0	is a NUMBER
1	is a NUMBER
8	is a NUMBER
0	is a NUMBER
3	is a NUMBER
8	is a NUMBER
1	is a NUMBER
;	is a SEPARATOR
0120180381"	is a IDENTIFIER/VARIABLE
cout<<"ntChoose	is a IDENTIFIER/VARIABLE
the	is a IDENTIFIER/VARIABLE
Page	is a IDENTIFIER/VARIABLE
Replacement	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
algorithm.n"	is a IDENTIFIER/VARIABLE
1	is a NUMBER
cout<<"tt1.	is a IDENTIFIER/VARIABLE
FIFO" "<<	is a IDENTIFIER/VARIABLE
2	is a NUMBER
"tt2.	is a STRING
Optimal	is a IDENTIFIER/VARIABLE
Page	is a IDENTIFIER/VARIABLE
Replacement.n" "<<	is a IDENTIFIER/VARIABLE
3	is a NUMBER
"tt3.	is a STRING
Least	is a IDENTIFIER/VARIABLE
Recently	is a IDENTIFIER/VARIABLE
Usedn" "<<	is a IDENTIFIER/VARIABLE
4	is a NUMBER
"tt4.	is a STRING
EXITn" "<<	is a IDENTIFIER/VARIABLE
"ttEnter	is a STRING
your	is a IDENTIFIER/VARIABLE
choice	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
"	is a STRING
int	is a KEYWORD
;	is a SEPARATOR
choice	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
cin>>choice	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
{	is a OPEN CURLY BRACKET
switchchoice	is a IDENTIFIER/VARIABLE
case	is a KEYWORD
1	is a NUMBER
1	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
FIFO	is a IDENTIFIER/VARIABLE

(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
PageReplacement	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
break	is a KEYWORD
case	is a KEYWORD
2	is a NUMBER
2	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
Optimal	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
PageReplacement	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
break	is a KEYWORD
case	is a KEYWORD
3	is a NUMBER
3	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
Least	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
)	is a CLOSED BRACKET
;	is a SEPARATOR
PageReplacement	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
break	is a KEYWORD
case	is a KEYWORD
4	is a NUMBER
4	is a IDENTIFIER/VARIABLE
(is a OPEN BRACKET
0	is a NUMBER
)	is a CLOSED BRACKET
;	is a SEPARATOR
exit0	is a IDENTIFIER/VARIABLE
;	is a SEPARATOR
break	is a KEYWORD
default	is a KEYWORD
(is a OPEN BRACKET
-	is a OPERATOR
1	is a NUMBER
)	is a CLOSED BRACKET
;	is a SEPARATOR
/	is a OPERATOR
/	is a OPERATOR
exit1entered	is a IDENTIFIER/VARIABLE
wrong	is a IDENTIFIER/VARIABLE
choice	is a IDENTIFIER/VARIABLE
}	is a CLOSE CURLY BRACKET
}	is a CLOSE CURLY BRACKET

<code>int</code>	<code>is a KEYWORD</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>{</code>	<code>is a OPEN CURLY BRACKET</code>
<code>main</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>system"clear"</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>/</code>	<code>is a OPERATOR</code>
<code>/</code>	<code>is a OPERATOR</code>
<code>Page</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>Replacement</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>Algorithms.</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>(</code>	<code>is a OPEN BRACKET</code>
<code>)</code>	<code>is a CLOSED BRACKET</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>PageReplacement</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>return</code>	<code>is a KEYWORD</code>
<code>0</code>	<code>is a NUMBER</code>
<code>;</code>	<code>is a SEPARATOR</code>
<code>0</code>	<code>is a IDENTIFIER/VARIABLE</code>
<code>}</code>	<code>is a CLOSE CURLY BRACKET</code>

 Process exited after 0.6963 seconds with return value 0
 Press any key to continue . . .

*/