# **Utkarsh Saxena**

# Software Engineer

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**Q** Jalandhar, Punjab

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▼ UtkarshSaxenaPortfolio

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## **Summary & Objective**

Logical and organized individual with a strong foundation in software engineering. Proficient in **Go, MERN Stack, and Java.** Ability to translate business requirements into innovative software solutions. Excellent teamwork, interpersonal, and communication skills. Looking to start a career as an entry-level professional with a reputed IT company.

### **Work Experience**

#### **Software Engineer Intern**, *RabbitLoader ⊗*

2022 Aug – present Kolkata(Remote), India

- Developed Microservices for RabbitLoader using Golang as per market standards to provide 100-page speed., improving system efficiency using RabbitMQ for asynchronous communication.
- Built and managed various microservices, including a high-traffic Cloudflare service with an average of 60,000 user interactions daily.
- Conducted unit testing with 90% coverage of code and worked on APIs for enhanced functionality.
- Created User-MS with **Firebase integration** for authentication with email and referral functionality.
- Used MongoDB and multiple caching techniques like **Redis**, **BigCache**, **and Memcache** for better performance.

#### Full Stack Developer Intern, Wizwack ⊗

2022 May – 2022 Aug Delhi(Remote), India

- Worked on different services based on Firebase(Pub/Sub) for game backend using cloud services(GCP) dealing with hundreds of users at a time.
- Managed Services like Payment Service, Multiplayer Service, and User Service.
- Done Automated bulk testing of APIs using Postman of about 1000 API's.

#### **Projects**

#### HTML Optimizer, Golang, go-doc

2023 Mar – present

- It is an independent module written in Go to optimize a given HTML Document.
- It works on criticalCss, Css-Optimizer, Js-Optimizer, and image-Optimizer submodules.
- Optimizes the preload, ads, and slider, and replaces the host if needed.

#### **Typing-Multiplayer-Game**, Mern Stack(Socket-io) *∂*

2023 Jul - 2023 Jul

- · Real-time gaming experience for interactive and engaging gameplay.
- Single-player and multiplayer game modes for typing tests.
- · Three difficulty levels: Hard, Medium, and Easy.

- Energy Consumption Recording to optimize and alert users per hour if needed.
- Daily Energy Usage Report by use of **Twilio** integration to show appliance usage.

#### **Education**

Bachelor's In Technology, I.K. Gujral Punjab Technical University

Current Average Sgpa: 8.78 and Graduating in 2024

2020 Oct – present Jalandhar, India

#### Skills

Golang

Microservice Architecture, Channels, Go-routine, Interfaces, Gorilla Mux, Unit Testing

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**Data-Structures and Object Oriented** 

C++

Data Structures and Algorithms

**Computer Networking** 

OSI, TCP/IP, DHCP, Sockets, HTTP/HTTPS, and DNS

NoSQL

MongoDB, Go-MongoDriver, Mongoose, FireStore

Linux/Unix

**Operating Systems** 

RabbitMQ

**Asynchronous Communication** 

Css

**Tailwind Css** 

**Python** 

Oops

**Relational Databases** 

MySQL and PostgreSQL

Node.Js

Server-side Scripting, Express, Rest API, Socket,

XML, JSON

Firebase

Auth, Payment, Pub-Sub

ReactJs

HTML5, CSS, Tailwind CSS, Bootstrap and MUI

Git

Github, Gitlab, BitBucket

Docker

Containers, Images

**Problem Solving** 

Logical reasoning, Competitive programming

#### **Awards**

Gate 2023 Qualified, IITKGP

**Computer Science Core** Software Engineering

Department Coding Contest Winner, I.K. Gujral Punjab Technical University Cse Department

CodeChef Contest Rank-6, CodeChef

#### **Certificates**

• Mooi (MongoDB University) ∂

• AMCAT Software Development Trainee  $\,\mathscr{D}\,$