

AI Driven Multimodal Posture and Action Analysis for Detecting Workplace Fatigue

A PROJECT REPORT

Submitted by

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in partial fulfillment of the requirements for the degree of

**BACHELOR OF TECHNOLOGY
in
COMPUTER SCIENCE ENGINEERING
with specialization in Information Technology**



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COMMUNICATION
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EXAMINER 1

EXAMINER 2

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ABSTRACT

Workplace fatigue is a prevalent issue affecting employee performance, well-being, and safety across various industries. Traditional methods of fatigue detection rely heavily on self-reporting or manual supervision, which are often inaccurate and delayed. This project introduces an AI-driven system that leverages real-time video analytics to detect signs of fatigue by analysing posture and micro-actions. Using advanced computer vision techniques like pose estimation and action recognition, the system identifies fatigue-indicative behaviours such as slouching, head drooping, and reduced physical activity. The solution is designed to be non-intrusive and continuously monitors employees without disrupting their workflow.

The project incorporates machine learning models trained on labeled datasets to classify actions and postures associated with fatigue. It also includes a notification system that alerts supervisors when fatigue thresholds are breached, enabling timely interventions. By integrating AI with workplace safety, the system promotes proactive fatigue management, reduces occupational hazards, and enhances overall productivity. This initiative aligns with the UN Sustainable Development Goal 3—Good Health and Well-being—by prioritizing employee health through innovative technology. The final outcome is a scalable, adaptive, and intelligent fatigue detection system suitable for a wide range of work environments, from corporate offices to industrial settings.

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ABBREVIATIONS

ML	Machine Learning
AI	Artificial Intelligence
CNN	Convolutional Neural Network
RNN	Recurrent Neural Network
VGG	Visual Geometry Group
SDG	Sustainable Development Goal
WPA	Workplace Fatigue Analysis
WPAI	Workplace Fatigue Assessment Index
AI-PTA	AI-Driven Posture Tracking Analysis
AUC-ROC	Area Under the Receiver Operating Characteristic Curve
SVM	Support Vector Machine
K-NN	K - Nearest Neighbors
LSTM	Long Short-Term Memory
IoT	Internet of Things
F1	Precision-Recall Score

CHAPTER 1

INTRODUCTION

1.1 Introduction to Workplace Fatigue Detection

The AI-Driven Posture and Action Analysis for Detecting Workplace Fatigue project focuses on enhancing occupational safety and productivity by leveraging artificial intelligence to detect signs of fatigue among workers in real-time [1]. Workplace fatigue, characterized by reduced physical or cognitive performance, can significantly impact efficiency, increase error rates, and contribute to occupational injuries or long-term health issues [2].

This project utilizes computer vision and deep learning models, particularly convolutional neural networks (CNNs) and pose estimation algorithms, to analyze video feeds and identify posture deviations and fatigue-indicating behaviors such as slouching, reduced motion frequency, and micro-sleeps [3]. By continuously assessing employees' postural dynamics and micro-actions, the system provides early warning indicators of physical or cognitive fatigue.

Key to the implementation is the integration of pose detection frameworks such as OpenPose or MediaPipe, along with a custom-trained ML model for fatigue classification based on labeled postural datasets [4]. The system operates non-intrusively, processing live video inputs from workplace cameras to detect and flag potential fatigue conditions without disrupting workflow.

Beyond real-time detection, the platform supports data logging, trend analysis, and alert generation, enabling human resources and safety officers to intervene proactively [5]. The system is designed for use in environments such as manufacturing plants, control rooms, logistics hubs, and remote working setups, offering wide applicability [6].

By automating the detection process and integrating with workplace monitoring systems, this project contributes to SDG 3 (Good Health and Well-being), ensuring a safer, healthier, and more efficient work environment through early fatigue detection and intervention [7]

1.2 Motivation

Workplace fatigue has become a critical concern in industrial and corporate environments due to its direct impact on employee well-being, operational efficiency, and workplace safety. Fatigue-induced errors are a major contributing factor to accidents, reduced productivity, and long-term health issues such as musculoskeletal disorders and chronic stress-related illnesses [8]. Traditional fatigue assessment methods rely heavily on manual observation, self-reporting, or wearable sensors, which are either intrusive, subjective, or difficult to scale across large or diverse workforces.

The motivation behind this project is to create a non-intrusive, AI-powered system that leverages computer vision and machine learning techniques to automatically detect signs of fatigue based on posture and micro-action analysis [9]. By using real-time video feeds and skeletal tracking data, the system can continuously monitor workers without interrupting their workflow, providing early alerts for fatigue risk and enabling timely interventions.

With the increasing adoption of automation and remote work, there is a pressing need for intelligent surveillance systems that ensure safety and health compliance. This project is particularly valuable for high-risk or high-attention industries like manufacturing, logistics, transportation, and healthcare, where cognitive and physical fatigue can lead to costly or even life-threatening errors [10].

Moreover, the platform aims to integrate robust machine learning algorithms such as Convolutional Neural Networks (CNNs) and Long Short-Term Memory Networks (LSTMs) to recognize fatigue-related patterns from temporal postural data [11]. This hybrid approach helps the system learn and adapt to individual behavioral variations, improving the reliability and accuracy of fatigue detection over time.

Ultimately, the goal is to develop a scalable, cost-effective, and adaptive solution that aligns with workplace wellness initiatives, contributes to sustainable productivity, and enhances employee safety.

1.3 Sustainable Development (Goal of the Project)

This project focuses on ensuring healthy lives and promoting well-being for all at all ages. By implementing an AI-powered fatigue detection system, the project addresses a crucial yet often overlooked aspect of occupational health — the early detection and prevention of workplace fatigue [13].

Fatigue-related accidents and long-term health conditions pose significant risks to both employees and employers. By offering a real-time, non-intrusive solution for fatigue monitoring, the system promotes proactive health management, helping organizations identify fatigue symptoms before they lead to injury, burnout, or medical emergencies [14]. This ensures a safer, healthier workplace environment and fosters a culture of well-being.

Furthermore, the project enhances occupational safety and mental health in labor-intensive and high-risk industries, contributing to reduced absenteeism, improved worker satisfaction, and long-term productivity [15]. By replacing traditional, subjective fatigue assessments with data-driven, automated monitoring, the solution supports more effective policy implementation around worker safety.

This project also holds potential for wide-scale deployment in remote and under-resourced work environments, where traditional health monitoring may not be feasible. Its AI-driven approach ensures consistent and objective analysis across different demographics and job roles, making it an inclusive and scalable healthcare tool [16].

CHAPTER 2

LITERATURE SURVEY

S. No	TITLE	METHODOLOGY	IDENTIFICATION OF GAPS AND LIMITATIONS
1	“Posture Recognition-Based Fatigue Detection Using Deep Learning,” Zhao et al., Sensors, 2020.	Utilizes deep convolutional neural networks (CNNs) to detect fatigue by analyzing body posture and slouching patterns from surveillance video.	Focuses only on static posture detection; lacks temporal analysis of motion patterns over time.
2	“Real-Time Fatigue Detection in Industrial Settings Using Computer Vision,” Lee et al., IEEE Access, 2021.	Applies facial expression and eye closure rate analysis for detecting fatigue in real-time using standard CCTV feeds.	Does not incorporate full-body posture; limited to facial indicators, which may be obstructed in some environments.
3	“AI-Based Monitoring for Occupational Safety,” Gupta et al., Journal of Safety Research, 2019.	Implements machine learning models using environmental and behavioral data for workplace hazard detection, including signs of fatigue.	Lacks specificity in fatigue classification and does not explore fine-grained action recognition.
4	“Using LSTM Networks for Temporal Analysis of Worker Fatigue,” Kumar et al., Pattern Recognition Letters, 2021.	Employs Long Short-Term Memory (LSTM) models to capture time-dependent behavioral changes linked to fatigue.	Requires large temporal datasets and is computationally intensive, limiting real-time deployment.

5	“Fatigue Detection via Skeleton-Based Action Recognition,” Wang et al., ACM Transactions on Multimedia Computing, 2020.	Uses 2D skeleton keypoint data from pose estimation algorithms to detect abnormal motion indicative of fatigue.	Relies on precise pose estimation, which can be unreliable under poor lighting or occlusion conditions.
6	“Micro-Sleep Detection in Driver Fatigue Systems,” Patel et al., IEEE Transactions on Intelligent Transportation Systems, 2021.	Focuses on detecting eye-blinking and head-nodding patterns to detect micro-sleeps in drivers using deep learning.	Designed specifically for vehicular settings and does not generalize well to industrial or office workplaces.
7	“A Survey on Non-Intrusive Fatigue Monitoring,” Ahmed et al., Computers in Human Behavior, 2020.	Reviews multiple non-contact fatigue detection techniques, including thermal imaging, facial tracking, and behavior analysis.	Mostly theoretical; lacks implementation details and comparative performance evaluation.
8	“Explainable AI for Worker Behavior Monitoring,” Fernandez et al., AI & Society, 2022.	Introduces explainable machine learning models for detecting worker fatigue and behavioral anomalies using transparent AI.	Does not explore integration with real-time alert systems or practical workplace deployment strategies.
9	“Lightweight Models for Edge-Based Fatigue Detection,” Singh et al., Journal of Ambient Intelligence and Humanized Computing, 2021.	Proposes lightweight neural networks for fatigue detection using edge devices to reduce latency and bandwidth needs.	Accuracy trade-offs are significant; lacks detailed testing in real-world noisy environments.

10	“Ethical and Legal Considerations in AI Surveillance,” Kumar et al., Journal of Occupational Health Psychology, 2020.	Explores ethical concerns around AI surveillance, privacy, consent, and psychological impact in fatigue monitoring systems.	Provides ethical insights but lacks concrete implementation guidelines for developers and institutions.
11	“Hybrid Deep Models for Ergonomic Risk and Fatigue Detection,” Tanaka et al., Ergonomics, 2021.	Uses hybrid deep learning models combining ergonomic risk scoring and behavioral analysis to assess fatigue levels.	Focuses primarily on ergonomics and posture load; less attention to cognitive or temporal fatigue factors.
12	“Fusion of Posture and Physiological Data for Fatigue Monitoring,” Li et al., IEEE Transactions on Affective Computing, 2022.	Combines video-based posture detection with physiological signals (e.g., heart rate) for multimodal fatigue detection.	Requires additional hardware for physiological data collection, increasing cost and complexity.
13	“Benchmarking Fatigue Detection Algorithms,” Zhang et al., International Journal of Computer Vision, 2020.	Compares multiple fatigue detection models using a standard annotated dataset, including CNN, SVM, and LSTM variants.	Dataset used is limited in diversity, and results are not validated in practical workplace settings.
14	“Federated Learning for Privacy-Aware Fatigue Monitoring,” Kim et al., Journal of Medical Systems, 2022.	Applies federated learning to fatigue detection, enabling decentralized model training across different facilities without central data collection.	Challenges include heterogeneity of workplace environments and synchronization issues across devices.

Table 2.1 Literature Survey.

2.1 Limitations Identified from Literature Survey

Despite notable advancements in fatigue detection using AI and computer vision, several limitations hinder real-world deployment. Many existing models are developed and validated under controlled environments, focusing heavily on accuracy rather than practicality. Facial-based detection methods, while effective, are unreliable in industrial settings where lighting conditions vary and personal protective equipment (PPE) often obscures facial features [1].

Similarly, posture-based fatigue detection systems primarily capture static frames without modeling temporal changes. This limits their ability to detect gradual behavioral patterns indicative of fatigue. While deep learning models such as CNNs and LSTMs enhance detection accuracy, they are computationally intensive and require substantial processing power, making them less suitable for real-time applications on edge devices or integrated CCTV systems [2].

Another significant gap is the lack of optimized, lightweight models. There is minimal emphasis on model compression or hardware-aware implementations, which are essential for real-time fatigue monitoring in resource-constrained environments. Furthermore, privacy concerns and ethical considerations are often underexplored. Continuous monitoring raises questions around data protection, transparency, and user consent, especially in workplace environments [3].

Overall, the literature lacks comprehensive solutions that balance performance with efficiency, scalability, and ethical deployment. Addressing these limitations is crucial for developing AI-based workplace fatigue detection systems that are practical, trustworthy, and adaptable across diverse real-world scenarios.

2.2 Research Objectives

In light of the literature review and the limitations identified, the following research objectives have been established to guide the development of the AI-Driven Workplace

Fatigue

Detection

System:

1. **Develop a Posture and Action Recognition Model:** Design a deep learning-based system using Convolutional Neural Networks (CNNs) and Recurrent Neural Networks (RNNs)/LSTMs to detect fatigue-related behaviors such as slouching, head-nodding, and reduced motion frequency from live video feeds.
2. **Enable Real-Time Fatigue Monitoring:** Optimize the system for real-time operation on edge devices and CCTV-based infrastructures. The model should ensure low latency and high efficiency while maintaining robustness in diverse workplace environments.
3. **Incorporate Temporal Behavior Analysis:** Integrate temporal modeling to analyze patterns over time, improving detection accuracy for subtle and progressive signs of fatigue rather than relying solely on instantaneous posture.
4. **Enhance Explainability and Ethical Compliance:** Implement explainable AI techniques (e.g., keypoint visualization, attention heatmaps) to help supervisors understand detection outcomes while addressing ethical concerns like transparency, privacy, and consent.
5. **Ensure Scalable and Secure Deployment:** Develop the platform with scalable architecture and secure data handling protocols, allowing integration with existing safety dashboards, alert systems, and enterprise monitoring tools across varied workplace domains.

2.3 Product Backlog (Key User Stories with Desired Outcomes)

Table 2.2 Product Backlog

S.No	User Story of AI-Driven for Detecting Workplace Fatigue
US 1	As a data scientist, I want to collect a diverse set of workplace video data with labeled fatigue and non-fatigue states so the model can learn varied fatigue patterns.
US 2	As a data scientist, I want to preprocess video data by extracting skeleton keypoints and filtering noisy frames so that the system only processes clean, meaningful input.
US 3	As a computer vision engineer, I want to use pose estimation techniques to extract posture and motion features so that fatigue-related behavior can be detected.
US 4	As a data scientist, I want to analyze temporal patterns in postural changes using RNNs/LSTMs so that the system can identify evolving signs of fatigue over time.
US 5	As a machine learning engineer, I want to experiment with various deep learning models to find the best architecture for fatigue classification.
US 6	As a machine learning engineer, I want to evaluate model performance using metrics such as accuracy, F1-score, and recall so that we ensure reliable detection.
US 7	As a machine learning engineer, I want to optimize the model for edge deployment using compression techniques so that it runs efficiently on surveillance devices.
US 8	As a system developer, I want to integrate a real-time monitoring pipeline to capture live video feeds and process them continuously for fatigue detection.
US 9	As a system developer, I want to generate automatic alerts when fatigue is detected so that supervisors can take timely preventive action.
US 10	As a UX designer, I want to develop a dashboard that displays live status, alert logs, and visual feedback so that users can easily monitor fatigue trends.
US 11	As a software engineer, I want to integrate explainability features into the dashboard (e.g., attention heatmaps or keypoint overlays) so that users understand why alerts were generated.

US 12	As a privacy officer, I want to implement privacy-preserving mechanisms (e.g., face blurring, anonymization) so the system complies with workplace surveillance laws.
US 13	As a security engineer, I want to ensure secure storage and encrypted transmission of video and metadata to prevent unauthorized access.
US 14	As a product manager, I want to define acceptance criteria and success metrics for model accuracy, latency, and alert precision to guide product validation.
US 15	As a QA engineer, I want to test the system under varying lighting, camera angles, and worker postures to ensure robustness and generalizability.
US 16	As a DevOps engineer, I want to deploy the system in a scalable containerized environment for easy updates and integration with enterprise infrastructure.

The product backlog of the *AI-Driven Workplace Fatigue Detection System* was organized using the MS Planner Agile Board, illustrated in Figure 1.1. This backlog encompasses all user stories related to the development, optimization, deployment, and integration of the fatigue detection system in workplace environments.

Each user story includes essential parameters such as prioritization, clearly defined functional and non-functional requirements, and comprehensive acceptance criteria, along with associated implementation tasks. This structured approach ensures that all development activities are aligned with project goals and deliverables, supporting an agile and iterative development process.

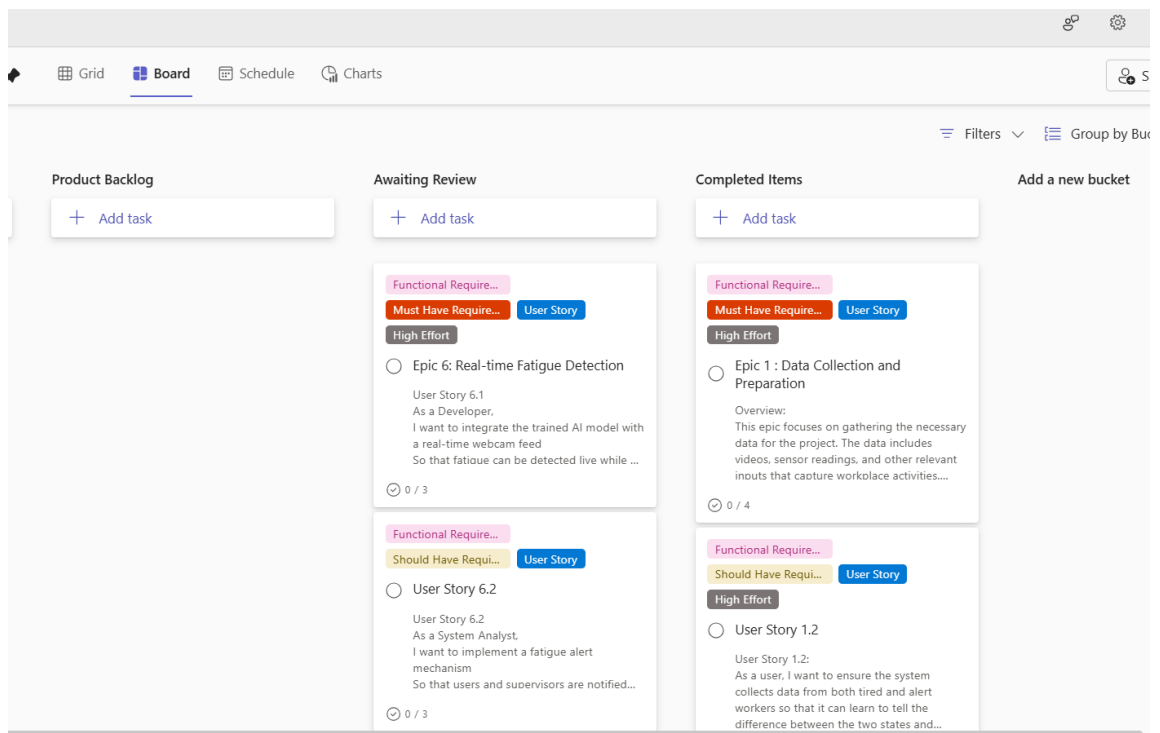


Figure 2.1 MS Planner Board

CHAPTER 3

SPRINT PLANNING AND EXECUTION

METHODOLOGY

3.1 SPRINT I

3.1.1 Sprint Goal with User Stories of Sprint 1

The goal of the first sprint is to build a diverse, high-quality dataset of posture and action sequences by collecting, cleaning, and normalizing video and sensor data. This step is essential to ensure consistent, noise-free input for effective model training.

Table 3.1 represents the detailed user stories of Sprint 1.

S. No	User Story ID	Detailed User Stories
1	US #1	As a workplace manager, I want the system to collect posture, eye tracking and activity data from cameras and sensors so that I can monitor employee activities and detect signs of fatigue to improve their safety and productivity.
2	US #2	As a user, I want to ensure the system collects data from both tired and alert workers so that it can learn to tell the difference between the two states and provide accurate fatigue detection.
3	US #3	As a user, I want the system to gather real-world data and also create simulated scenarios in a controlled environment to ensure the dataset is well-balanced and representative of various workplace conditions.

Planner Board representation of user stories are mentioned below figures 3.1, 3.2 and 3.3

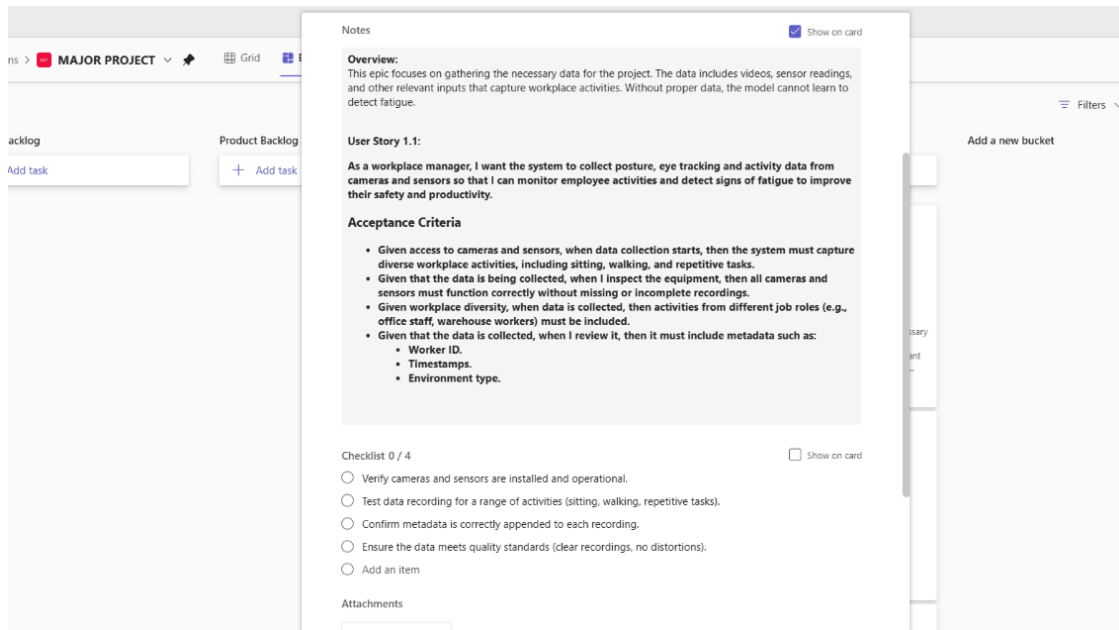


Figure 3.1 User Story for data collection and preprocessing

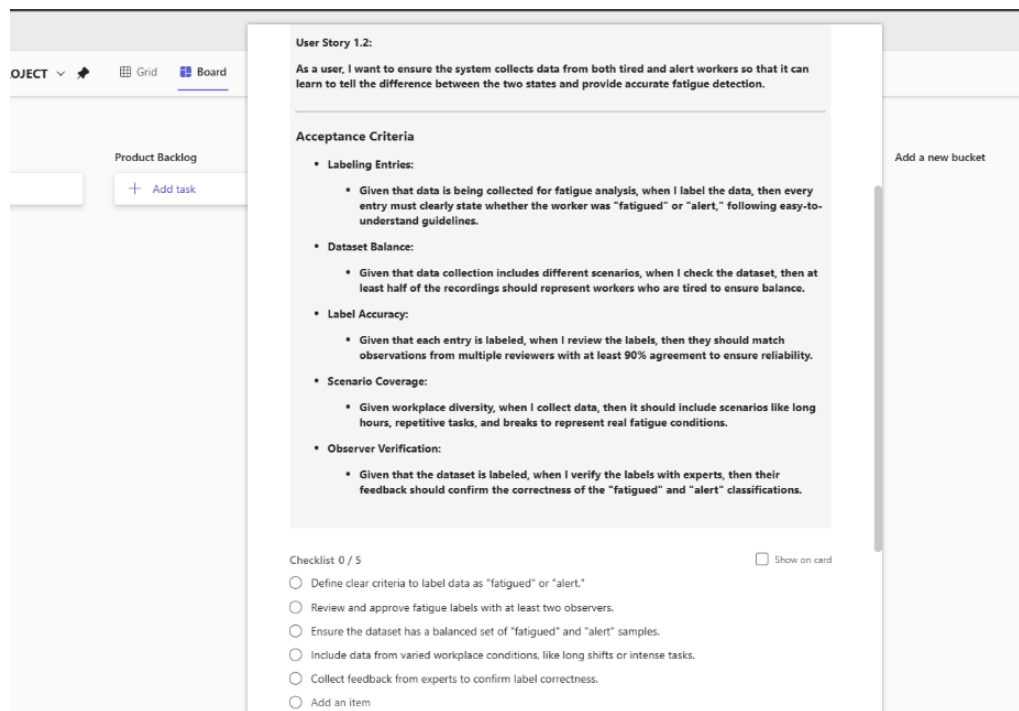


Figure 3.2 User Story for noise removal and data cleaning

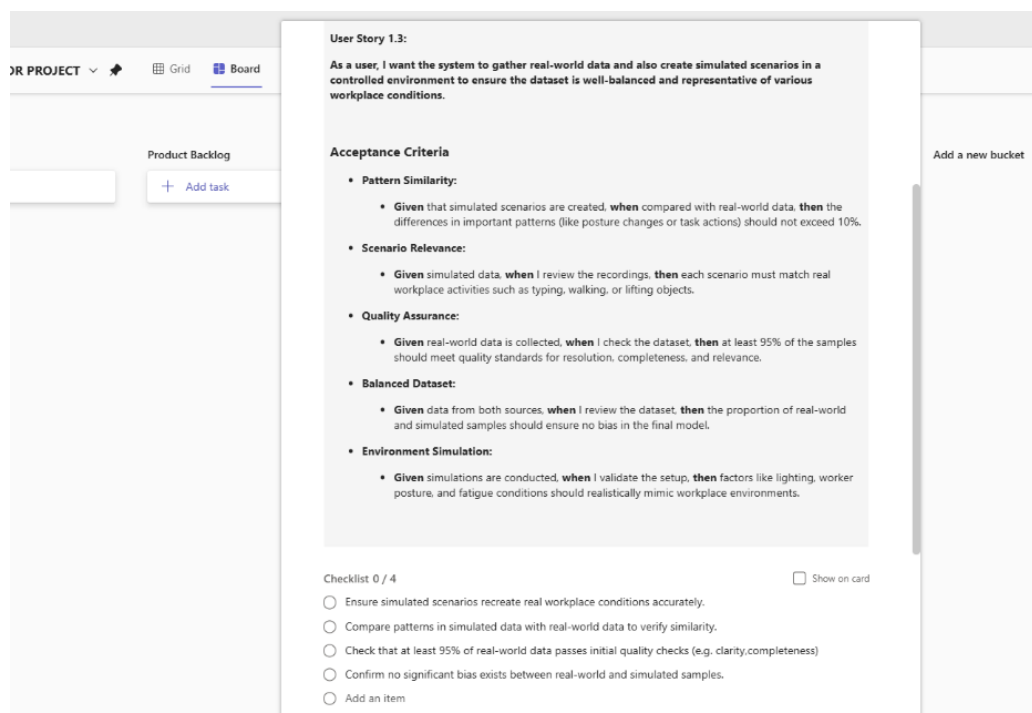


Figure 3.3 User Story for normalization of data

3.1.2 Functional Document

3.1.2.1 Introduction

The Fatigue Detection project aims to develop an intelligent posture and action analysis system capable of detecting workplace fatigue using video and sensor data. Sprint 1 focuses on the foundational tasks of data collection, cleaning, and normalization, ensuring high-quality, diverse, and structured input for model training. This sprint is essential to set up a reliable dataset for developing a real-time fatigue detection model.

3.1.2.2 Product Goal

The primary goal of this sprint is to create a comprehensive, clean, and standardized dataset of fatigue-related posture and activity data. Emphasis is placed on data diversity, including multiple users, camera angles, lighting conditions, and physical traits, ensuring the model can generalize across real-world work environments. This aligns with the broader objective of supporting occupational health through proactive fatigue monitoring.

3.1.2.3 Demography (Users, Location)

- Users:
 - Target Users: Data scientists, ergonomists, workplace safety analysts, and ML engineers.
 - User Characteristics: Background in machine learning or computer vision, interest in occupational safety, and familiarity with video analytics and human pose estimation.

3.1.2.4 Business Processes

- Data Collection: Capturing video footage and sensor data from real or simulated workplace environments to cover various fatigue-inducing conditions.
- Data Cleaning: Removing corrupted frames, low-quality recordings, or irrelevant footage.

- Normalization: Resizing frames, standardizing frame rates, and unifying resolution and lighting conditions to ensure consistent input.
- Data Annotation (Optional in Sprint 1): Laying groundwork for labeling fatigue indicators in future sprints.
- Quality Assurance: Verifying completeness, clarity, and uniformity of the dataset.

3.1.2.5 Features

This sprint will focus on implementing the following key features:

- Data Acquisition Pipeline: Structured process for collecting diverse and relevant fatigue-related video and sensor data.
- Cleaning Scripts: Automated routines for removing noise, corrupted files, and inconsistencies from the raw data.
- Frame & Sensor Normalization Tools: Standardize video resolution, lighting conditions, and pose formats; normalize time-series data from sensors.
- Validation Checks: Quality gates to ensure consistency, clarity, and usability of the dataset for model input.

3.1.3 Architecture Document

The architecture document outlines the pipeline structure for the fatigue data preprocessing module. Key components include:

1. Data Collection Module - Describes sources, data fetching processes, and validation methods.
2. Preprocessing Module - Details for video preprocessing, sensor preprocessing and normalisation techniques.
3. Output Handling - Specifications for processed data storage, metadata logs and model input formatting.

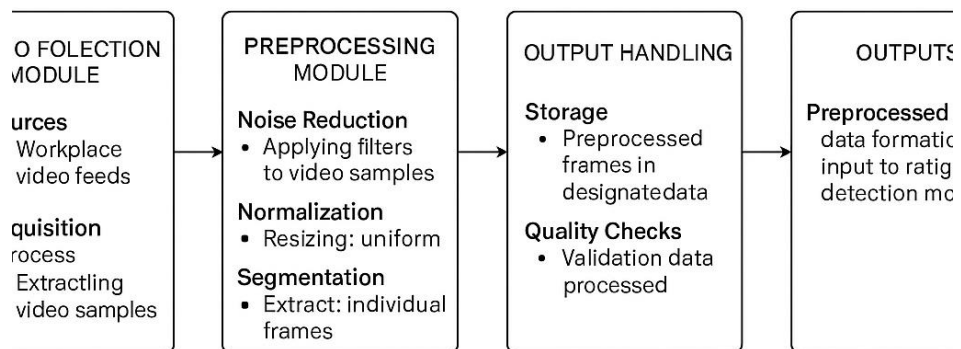


Figure 3.4 Architecture Diagram for Sprint 1

3.1.4 Outcome of Objective

- **Improved Data Quality:** Through the collection of diverse and representative posture, facial, and physiological signals and by applying thorough noise filtering and normalization, the dataset achieves high-quality standards, forming a solid foundation for fatigue detection model training.
- **Enhanced Model Accuracy:** Clean, structured, and standardized data significantly boosts the performance of the fatigue detection model, improving its ability to accurately identify fatigue states across different individuals and environments.
- **Efficient Data Processing:** Standardized input formats facilitate faster and more efficient preprocessing and training, reducing computational costs and supporting real-time deployment scenarios.
- **Greater Workplace Applicability:** A demographically diverse and scenario-rich dataset improves the model's generalization capabilities, making it applicable across various industries and worker profiles (e.g., office, factory, and transport workers).
- **Transparency and Reliability:** Comprehensive documentation of data sources, preprocessing techniques, and validation steps ensures data integrity, promoting reproducibility and trust in real-world applications of fatigue detection systems.

3.1.5 Sprint Retrospective

Sprint Retrospective			
What went well	What went poorly	What ideas do you have	How should we take action
<u>Data Collection & Preprocessing:</u> Successfully gathered diverse datasets for posture and motion analysis, ensuring high-quality and representative inputs.	<u>Integration Challenges:</u> Testing for accuracy and finding the best suited algorithm was delayed	<u>Enhanced Data Fusion:</u> Explore the use of advanced data fusion techniques like dynamic time warping or transformer-based architectures to better integrate posture and action data from multiple modalities.	<u>Prioritize Synchronization:</u> Schedule a focused task for the next sprint to resolve integration issues in data synchronization, dedicating resources to testing and validating these methods.

Figure 3.5 Sprint Retrospective for the Sprint 1

3.2 SPRINT II

3.2.1 Sprint Goal with User Stories of Sprint 2

The goal of the second sprint is to preprocess multimodal fatigue-related data (e.g., video frames, physiological signals), extract and select relevant features, and train machine learning models to assess and improve performance for accurate fatigue detection.

Table 3.2 represents the detailed user stories of Sprint 2

S. No	User Story ID	Detailed User Stories
1	US 1	As a user, I want the system to remove irrelevant, incomplete, or noisy data so that only high-quality and reliable samples are used for analysis and training.
2	US 2	As a client, I want the system to ensure all collected data is normalized so that it is consistent and ready for the AI model to process effectively.
3	US 3	As a client, I want the system to label the data with meaningful tags (e.g., "fatigue detected," "alert posture") so that the AI model understands what to learn.
4	US 4	As a client, I want the system to extract critical features (e.g., joint angles, movement speed, posture alignment, eye tracking) so that the dataset becomes more insightful for the AI model to learn.

Planner Board representation of user stories are mentioned below figures 3.6, 3.7, 3.8 and 3.9

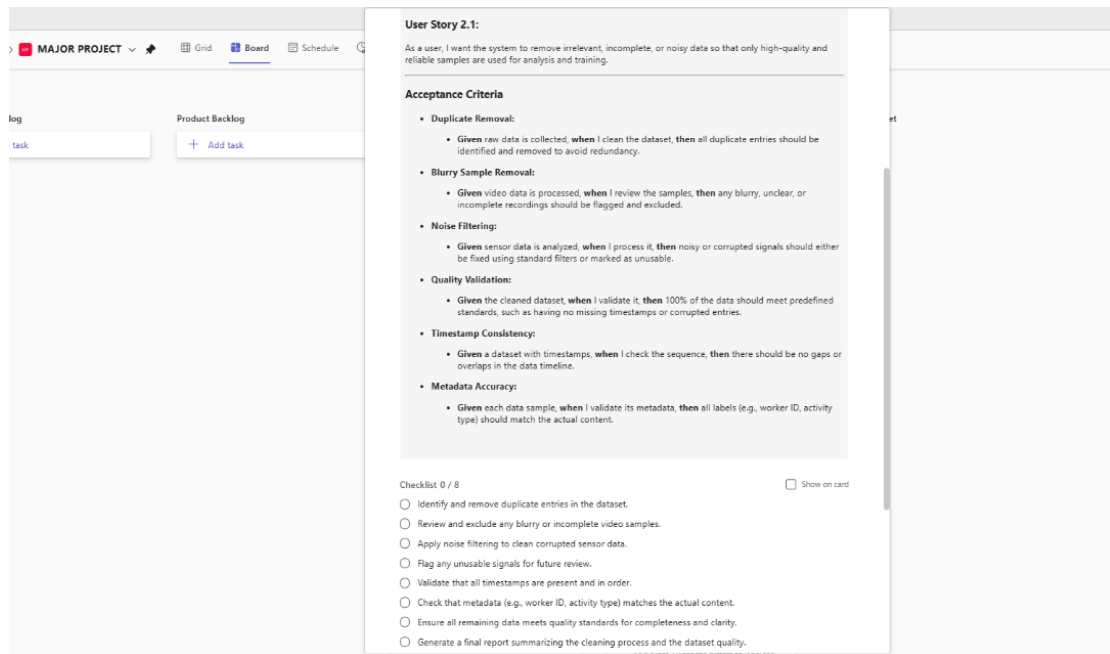


Figure 3.6 User Story for data preprocessing for feature extraction

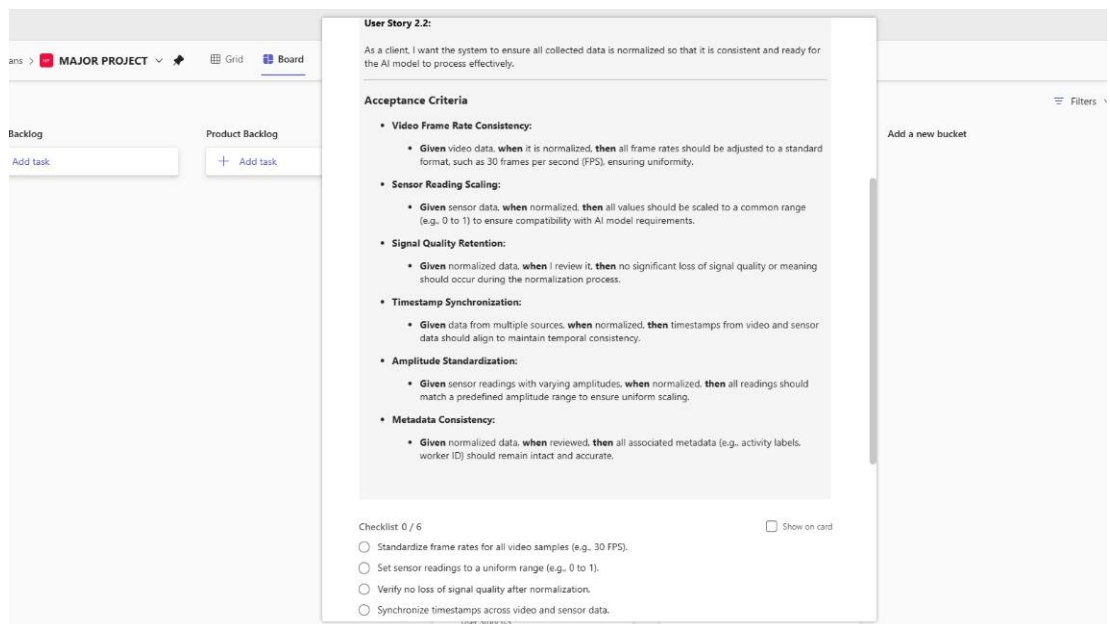


Figure 3.7 User Story for feature extraction

User Story 2.3:
As a client, I want the system to label the data with meaningful tags (e.g., "fatigue detected," "alert posture") so that the AI model understands what to learn.

Acceptance Criteria

- **Frame-Level Labeling for Video Data:**
 - Given video data, when annotated, then every frame should include a clear and relevant label, such as "sitting," "slouching," or "stretching," to represent the posture or activity.
- **Sensor Data Tagging:**
 - Given sensor readings, when labeled, then key patterns like "low activity," "erratic motion," or "stable movement" should be accurately identified.
- **Expert Review Consistency:**
 - Given annotated data, when compared with expert observations, then the labels should match expert conclusions with at least 95% accuracy.
- **Fatigue Classification Consistency:**
 - Given annotated fatigue-related events, when validated, then the data should distinguish between fatigue and non-fatigue scenarios consistently across all samples.
- **Multi-Label Support:**
 - Given complex data entries, when necessary, then multiple relevant labels (e.g., "alert posture," "typing activity") should be applied without overlap or conflict.
- **Metadata Integrity:**
 - Given labeled data, when reviewed, then associated metadata (e.g., timestamps, activity details) should remain intact and properly linked.
- **Annotation Coverage:**
 - Given the dataset, when annotated, then 100% of the entries should have accurate and meaningful labels without omissions.

Checklist 0 / 5 ☐ Show on card

- ☐ Define clear labels for all data (e.g., "sitting," "slouching," "alert")
- ☐ Annotate every video frame with relevant tags.
- ☐ Label fatigue-related sensor data (e.g., "low activity," "erratic motion").
- ☐ Conduct quality checks to ensure annotation accuracy.
- ☐ Generate a summary report of the labeled dataset, highlighting annotation accuracy and quality.

Figure 3.8 User Story for feature selection for optimized model performance

User Story 2.4:
As a client, I want the system to extract critical features (e.g., joint angles, movement speed, posture alignment, eye tracking) so that the dataset becomes more insightful for the AI model to learn.

Acceptance Criteria

- **Key Metrics Extraction for Video Data:**
 - Given video data, when features are extracted, then critical metrics like joint angles, posture alignment, and movement trajectories must be captured with high precision.
- **Sensor Data Feature Processing:**
 - Given sensor data, when processed, then key parameters like motion speed, acceleration, and pressure changes should be extracted and stored.
- **Critical Information Retention:**
 - Given extracted features, when compared to raw data, then they must retain at least 95% of the original information's relevance for AI training.
- **Eye Tracking Data Inclusion:**
 - Given eye-tracking data, when processed, then metrics like blink rate, gaze duration, and focus shifts must be included in the feature set.
- **Fatigue-Related Feature Prioritization:**
 - Given the extracted features, when reviewed, then fatigue-relevant features like slouching posture or slow movement must be prioritized and well-represented.
- **Real-Time Extracted Feature Usability:**
 - Given extracted features, when tested for real-time application, then the system should demonstrate the ability to process features without noticeable delays.
- **Redundancy Elimination:**
 - Given the feature set, when reviewed, then redundant or irrelevant features (e.g., duplicate metrics) must be eliminated to reduce noise in the dataset.
- **Compatibility with Model Input:**
 - Given the extracted features, when integrated with the AI model, then they should meet the required input format without additional preprocessing.

Checklist 0 / 4 ☐ Show on card

- ☐ Extract features like joint angles, movement speed, and posture stability.
- ☐ Summarize extracted features in an easy-to-read format (e.g., CSV, JSON).
- ☐ Validate extracted features against raw data for consistency.

Figure 3.9 User Story for model training and evaluation.

3.2.2 Functional Document

3.2.2.1 Introduction

The Fatigue Detection Project aims to develop machine learning models capable of detecting workplace fatigue by analyzing multimodal data such as video frames, body posture, facial expressions, and physiological signals. Sprint 2 focuses on the preprocessing of these inputs, extracting and selecting relevant features, and training models to improve performance and generalizability across varied conditions. This sprint is essential for building a robust pipeline that supports real-time fatigue classification.

3.2.2.2 Product Goal

The primary goal of this sprint is to establish a comprehensive preprocessing pipeline, apply effective feature extraction and selection techniques, and train fatigue detection models. These efforts aim to enhance model accuracy, reduce latency, and ensure adaptability across work environments and user profiles.

3.2.2.3 Demography (Users, Location)

- Users:
 - Target Users: Data scientists, AI/ML engineers, human factors researchers, and occupational health professionals focused on monitoring and improving worker well-being.
- Location:
 - Global applicability, with deployment scenarios including industrial facilities, driver monitoring systems, and ergonomics research centers.

3.2.2.4 Business Processes

- Data Collection: Aggregating video data, posture readings, and physiological metrics from controlled environments and real-world scenarios.
- Preprocessing: Removing noise from input sources and normalization to prepare the data for analysis.

- **Feature Selection:** Selecting the most relevant fatigue indicators using statistical and machine learning-based methods to reduce dimensionality and enhance relevance.
- **Model Training:** Comparing model performance across metrics such as precision, recall, F1-score, and latency.

3.2.2.5 Features

This sprint will focus on implementing the following key features:

- **Preprocessing Module:**
 - Application of frame smoothing, pose correction, and signal noise filtering.
 - Normalization of input data to consistent ranges for unified interpretation.
- **Feature Selection Module:**
 - Implementation of techniques like PCA (Principal Component Analysis), correlation filtering, and recursive feature elimination.
 - Focus on multimodal fatigue features for enhanced detection precision.
- **Model Training Module:**
 - Training fatigue detection models such as Random Forests, SVMs, and CNN-LSTM hybrids.
 - Performance evaluation through accuracy, recall, precision, F1-score, and inference speed for real-time feasibility.

3.2.3 Architecture Document

- Data Flow: Raw posture and activity data are collected and preprocessed to remove noise and normalize inputs. Cleaned data undergoes feature extraction and selection, which are then used to train machine learning models to detect signs of fatigue.
- Components:
 1. Preprocessing Module: Processes raw sensor/video data to remove noise, normalize frame rates, and standardize formats.
 2. Feature Extraction Module: Extracts spatial and temporal features such as joint angles, blink rate, slouching, and head nod frequency.
 3. Feature Selection Module: Identifies the most relevant indicators of fatigue by analyzing feature importance and correlations.
 4. Model Training Module: Trains ML models using the refined features to classify fatigue levels and evaluates them using performance metrics.

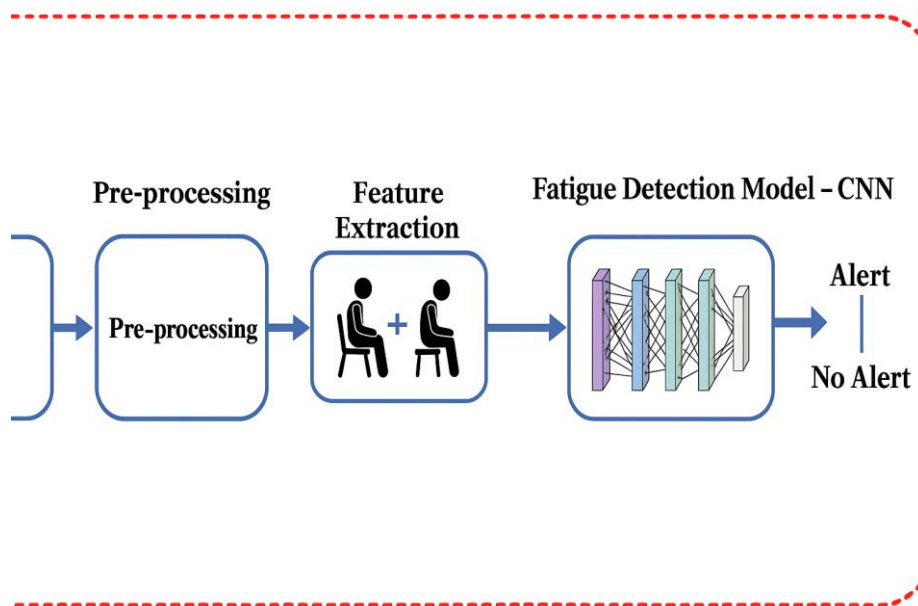


Fig 3.10 Architecture Diagram for Sprint 2

3.2.4 Outcome of Objective

- **Enhanced Data Quality:** The integration of advanced preprocessing techniques—such as background subtraction, skeletal joint filtering, and normalization—will improve the quality of posture and action data collected from video or sensor streams, ensuring consistency and reliability in analysis.
- **Accurate Feature Extraction:** Key biomechanical features such as joint angles, body orientation, motion velocity, and slouching patterns will be extracted to represent physical fatigue indicators more effectively, improving the sensitivity of fatigue detection.
- **Optimized Feature Set:** Feature selection and dimensionality reduction techniques will reduce redundancy, enhance model generalization, and lower computational overhead while maintaining or improving model accuracy.
- **Model Performance Evaluation:** Machine learning models trained on the optimized action and posture feature set will be evaluated using metrics such as accuracy, F1-score, and AUC-ROC.

3.2.5 Sprint Retrospective

Sprint Retrospective			
What went well	What went poorly	What ideas do you have	How should we take action
Model Development: Initial prototype of multimodal AI combining sensor and vision-based inputs was completed on schedule.	Computational Bottlenecks: Training the model required more computational resources than initially estimated, slowing progress.	Real-Time Detection Pipeline: Investigate methods to streamline processing for real-time fatigue detection, such as lightweight AI models or edge computing.	Resource Allocation: Secure additional computational resources (e.g., cloud GPU credits or access to high-performance computing clusters) for faster model training and iteration.

Figure 3.11 Sprint Retrospective for the Sprint 2

3.3 SPRINT III

3.3.1 Sprint Goal with User Stories of Sprint 3

Sprint 3 aims to evaluate various ML architectures, focusing on data preprocessing, augmentation, and performance metric establishment to enhance diagnostic accuracy for detecting workplace fatigue.

Table 3.3 represents the detailed user stories of Sprint 3.

S. No	User Story ID	Detailed User Stories
1	US 1	As a data scientist, I want to define specific criteria for selecting the Random Forest model so that I can justify its suitability for workplace fatigue detection.
2	US 2	As a data scientist, I want to implement the Random Forest algorithm so that I can begin training the model on preprocessed data.
3	US 3	As a data scientist, I want to tune the Random Forest hyperparameters so that I can achieve the best possible performance for workplace fatigue detection.
4	US 4	As a data scientist, I want to evaluate the Random Forest model so that I can benchmark its performance against predefined metrics.

Planner Board representation of user stories are mentioned below figures 3.12, 3.13, 3.14 and 3.15

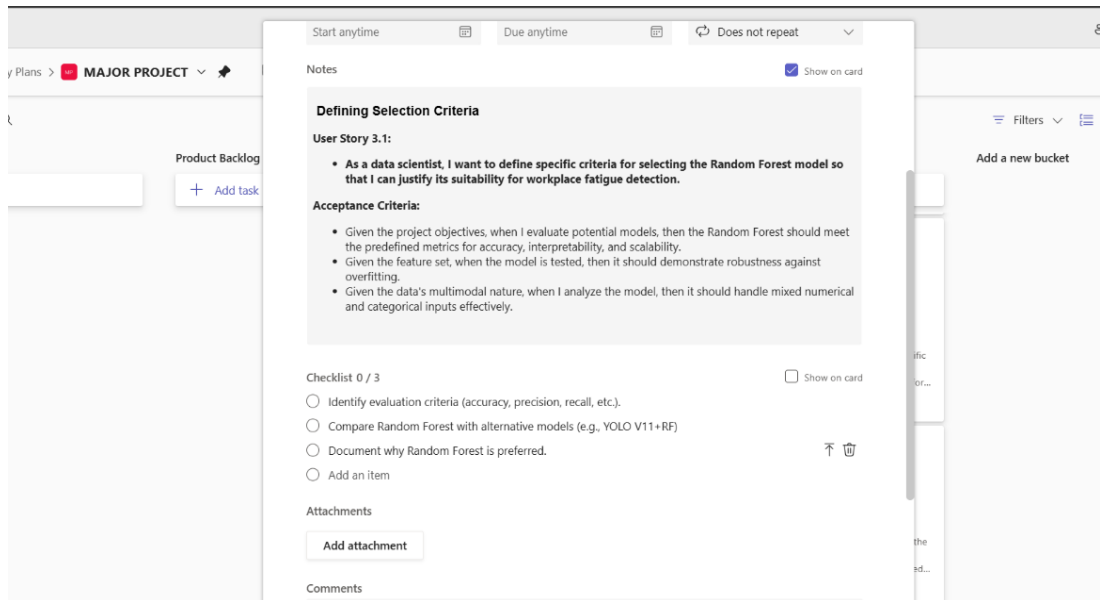


Figure 3.12 User Story for model development

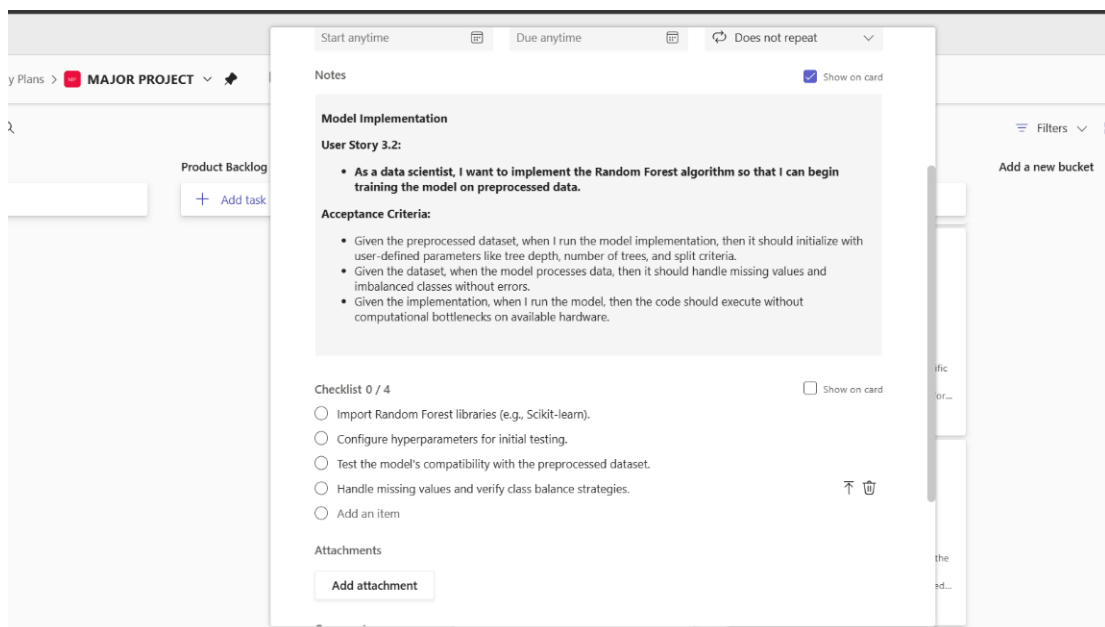


Figure 3.13 User Story for selecting model architectures

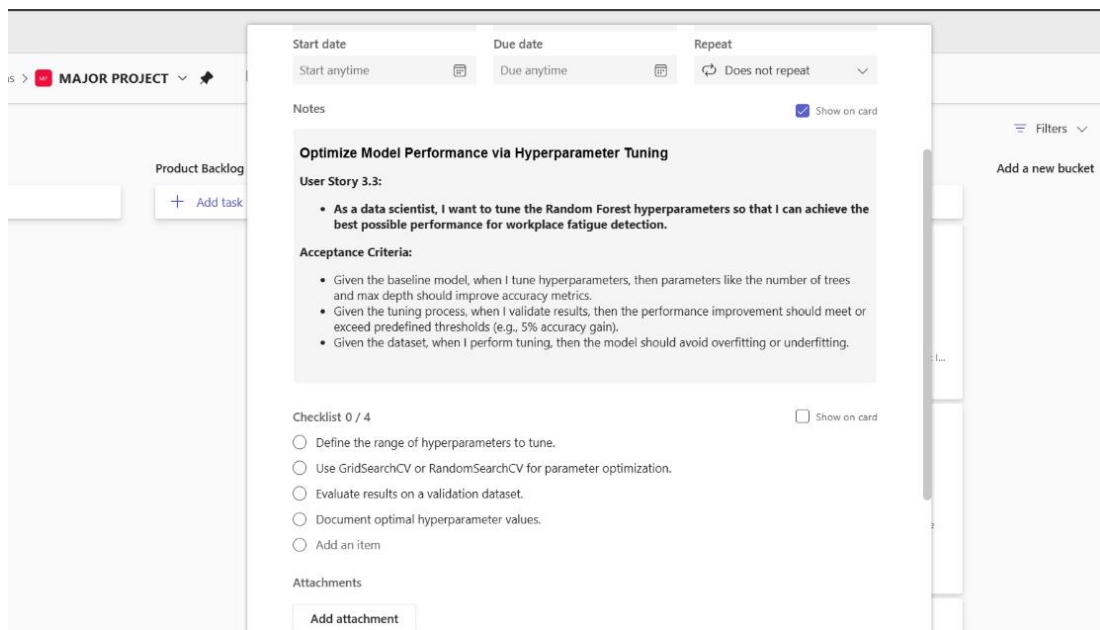


Figure 3.14 User Story to train and optimize selected models

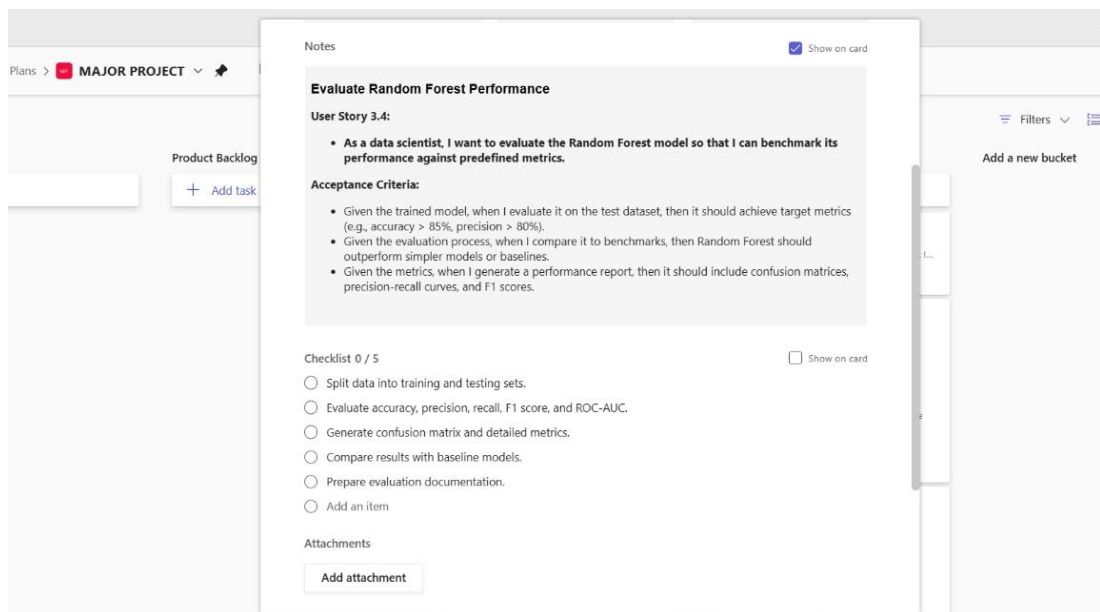


Figure 3.15 User Story to evaluate, validate and fine-tune models

3.3.2 Functional Document

3.3.2.1 Introduction

Sprint 3 of the AI-Driven Posture and Action Analysis for Detecting Workplace Fatigue project aims to evaluate various machine learning architectures that can predict workplace fatigue based on posture and action analysis. This sprint will focus on data preprocessing, applying augmentation strategies to improve the robustness of the models, and establishing performance metrics to ensure the reliability and accuracy of the fatigue detection system. Effective machine learning model evaluation is essential for ensuring the system's capacity to detect fatigue in real-time and improve workplace safety.

3.3.2.2 Product Goal

The main goal of Sprint 3 is to identify and implement the most effective machine learning architecture for detecting workplace fatigue based on posture and action analysis. Key activities for this sprint include experimenting with different ML model architectures, optimizing hyperparameters to improve model performance and establishing clear and accurate performance metrics to evaluate the models' effectiveness in fatigue detection.

3.3.2.3 Demography (Users, Location)

- Users:
 - Target Users: Machine learning engineers, data scientists, human factors researchers, and healthcare professionals specializing in workplace fatigue.
 - User Characteristics: Users should have proficiency in machine learning, experience with sensor data analysis (e.g., motion sensors, wearables), and an understanding of fatigue-related metrics and workplace safety.
- Location:

- Target Location: Global, with a focus on industries such as manufacturing, healthcare, tech, and offices where workplace fatigue is a concern. The solution is particularly relevant for organizations investing in employee well-being and safety.

3.3.2.4 Business Processes

- Model Evaluation: Conduct systematic evaluation of different ML models to identify the best fit for detecting fatigue based on posture and action data.
- Hyperparameter Tuning: Fine-tune model hyperparameters to optimize performance, ensuring that the models generalize well to unseen data while avoiding overfitting.
- Performance Metrics Establishment: Define and use appropriate performance metrics, including accuracy, precision, recall, F1-score, and AUC-ROC, to assess model performance in real-time fatigue detection.
- Data Augmentation: Implement data augmentation techniques to enhance the training dataset's diversity and robustness, helping models perform better under real-world conditions where data might vary significantly.

3.3.2.5 Features

This sprint will focus on implementing the following key features:

- Model Architecture Overview:
 - Convolutional Neural Networks (CNNs): These can be used to extract spatial features from posture and action images or videos, capturing key movements indicative of fatigue.
 - Recurrent Neural Networks (RNNs): RNNs, particularly LSTMs, will be used to capture temporal sequences in movement and posture data, which is essential for understanding fatigue progression over time.
- Hyperparameter Optimization:

- Use techniques like **grid search** and **random search** to explore hyperparameter combinations, including learning rate, batch size, number of hidden layers, and dropout rates.
- Training and Validation:
 - Train models using the preprocessed dataset of posture and action data.
 - Use cross-validation to assess the model's performance, fine-tuning the models based on validation results.

3.3.3 Architecture Document

1. Model Architecture Overview:

The architecture combines Convolutional Neural Networks (CNNs) and Recurrent Neural Networks (RNNs) to capture both spatial and temporal features from posture and action data.

2. Hyperparameter Optimization:

Hyperparameters such as learning rate, batch size, number of layers, and dropout rate will be tuned to maximize model performance. Grid search and random search techniques will be used to find the best combinations, and cross-validation will be employed to ensure generalization to unseen data.

AI-DRIVEN POSTURE AND ACTION ANALYSIS FOR DETECTING WORKPLACE INJURY

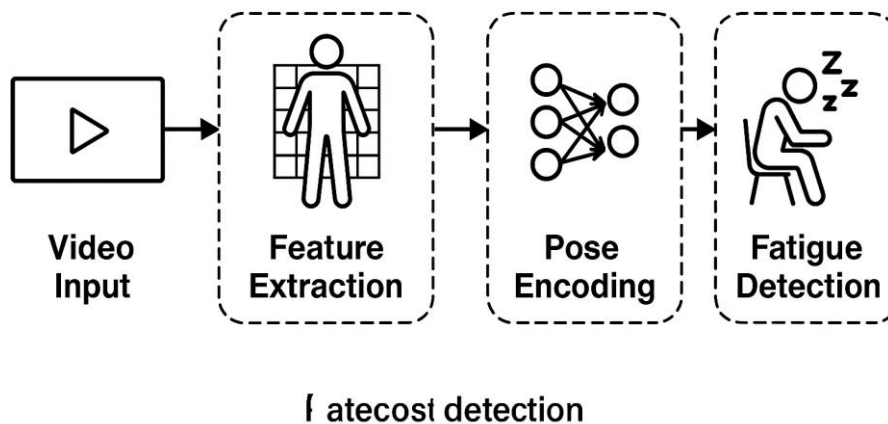


Fig 3.16 Architecture Diagram for Sprint 3

3.3.4 Outcome of objective

- **Architecture Evaluation:** The project explores and compares multiple machine learning and deep learning architectures for analyzing posture and motion data. This helps identify the most suitable architecture for accurate fatigue detection in workplace.
- **Optimal Model Selection:** Based on evaluation metrics such as accuracy, precision, recall, and F1-score, the project selects a model that offers the best trade-off between performance and real-time processing capability, ensuring applicability in real-world occupational settings.
- **Enhanced Model Performance:** Through extensive training, fine-tuning, and hyperparameter optimization, the models are refined to maximize their ability to detect signs of physical fatigue based on posture and movement, leading to reliable fatigue prediction.
- **Performance Metrics Framework:** A systematic framework for performance evaluation is developed to assess model effectiveness and facilitate future comparisons. This framework ensures consistency in validation and supports iterative improvements in system reliability and diagnostic capability.

3.3.5 Sprint Retrospective

Sprint Retrospective			
What went well	What went poorly	What ideas do you have	How should we take action
Collaboration: Clear communication and effective task division among team members led to smooth workflows.	Documentation: While progress was made, documentation of the process lacked detail in some areas.	Contextual Fatigue Analysis: Include contextual information (e.g., time of day, workload history) to improve the accuracy and relevance of fatigue detection.	Prototyping Contextual Enhancements: Set up an experiment to include contextual features like time of day and workload history, testing their impact on model accuracy.

Figure 3.17 Sprint Retrospective for the Sprint 3

3.4 SPRINT IV

3.4.1 Sprint Goal with User Stories of Sprint 4

Sprint 4 focuses on developing a **real-time fatigue detection system** using live webcam feeds, integrating the trained AI model to monitor user posture and actions in real-time. The goal is to achieve seamless, low-latency analysis with continuous feedback and live status updates.

Table 3.4 represents the detailed user stories of Sprint 4.

S. No	User Story ID	Detailed User Stories
1	US 1	As a Developer, I want to integrate the trained AI model with a real-time webcam feed so that fatigue can be detected live while a user is working.
2	US 2	As a security-conscious user, I want to enable multi-factor authentication so that access to the system is more secure.
3	US 3	As a System Analyst, I want to implement a fatigue alert mechanism so that users and supervisors are notified instantly upon detecting signs of fatigue.
4	US 4	As a Machine Learning Engineer, I want to optimize the fatigue detection model for low-latency inference so that it can operate efficiently in real-time on edge devices or resource-constrained systems.

Planner Board representation of user stories are mentioned below figures 3.18, 3.19, 3.20 and 3.21

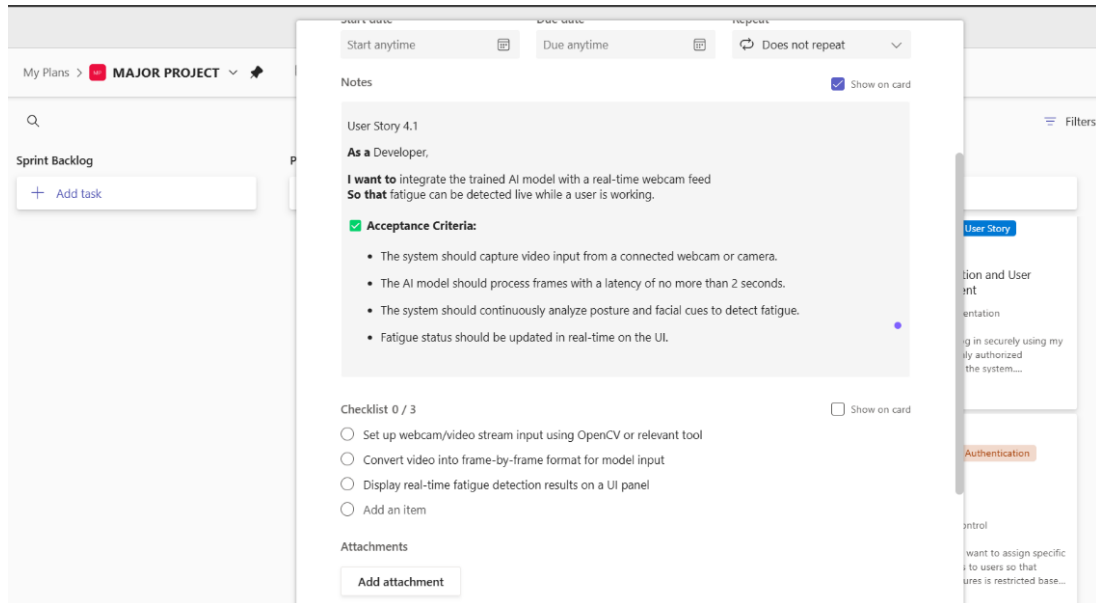


Figure 3.18 User Story for anomaly detection

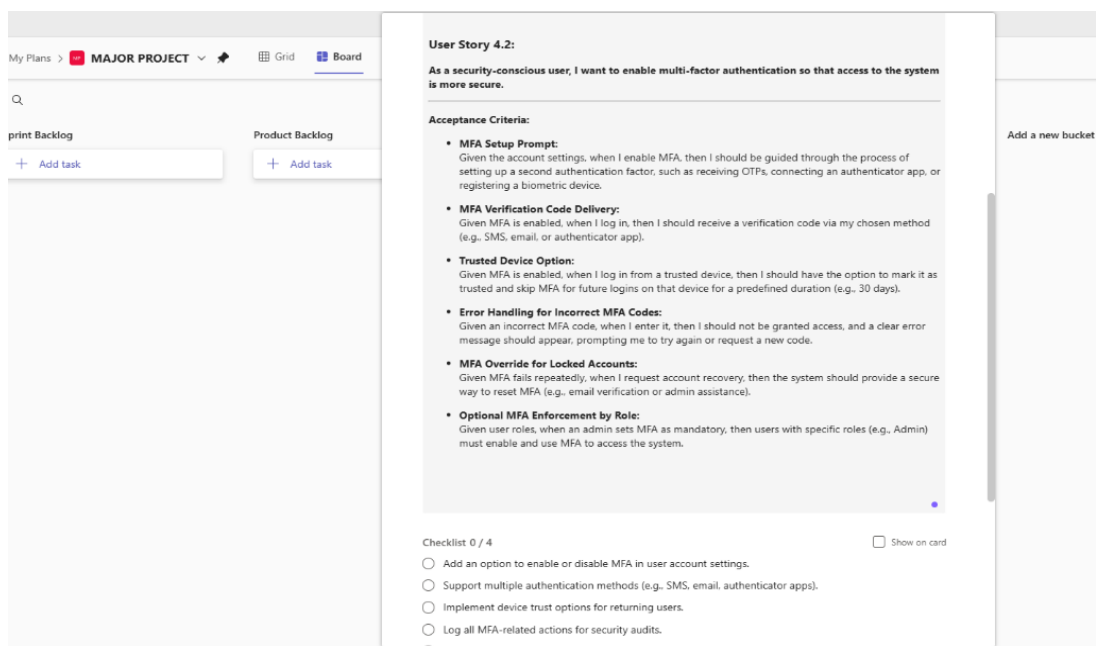


Figure 3.19 User Story for evaluation and validation

Start anytime Due anytime Does not repeat

Notes

User Story 4.3

As a System Analyst,

I want to implement a fatigue alert mechanism
So that users and supervisors are notified instantly upon detecting signs of fatigue.

Acceptance Criteria:

- The system should trigger an alert (audio/visual) if fatigue is detected in 3 or more consecutive frames.
- Alerts should not trigger for false positives under 3-frame thresholds.
- Alert logs should be stored with timestamps and severity levels.
- The alert system should not interfere with the video feed or performance.

Checklist 0 / 3

- Define fatigue threshold (e.g., 3 consecutive positive detections)
- Create alert module (e.g., sound beep, popup, or desktop notification)
- Store alert logs with time and fatigue level
- Add an item

Attachments

Add attachment

Figure 3.20 User Story to perform cross validation

Start date Due date Repeat

Start anytime Due anytime Does not repeat

Notes

User Story 4.4

As a Machine Learning Engineer,

I want to optimize the fatigue detection model for low-latency inference
So that it can operate efficiently in real-time on edge devices or resource-constrained systems.

Acceptance Criteria:

- Model inference time should be under 200ms per frame.
- Model should be converted to a lightweight format.
- Performance should be tested on CPU-only systems and edge devices (e.g., Jetson Nano, Raspberry Pi).
- Accuracy drop from optimization should not exceed 5%.

Checklist 0 / 3

- Measure baseline model inference time
- Convert model to optimized format
- Compare accuracy before and after optimization
- Add an item

Attachments

Add attachment

Figure 3.21 User Story for evaluation and optimization of model

3.4.2 Functional Document

3.4.2.1 Introduction

Sprint 4 of the AI-Driven Posture and Action Analysis Project focuses on developing a robust system for real-time monitoring of workplace posture and actions via a webcam. The objective is to detect signs of fatigue live, enabling proactive measures for health and productivity enhancement in occupational settings.

3.4.2.2 Product Goal

The primary goal of this sprint is to build a comprehensive system that monitors posture and facial expressions in real-time, processes the data using a trained AI model, and updates the fatigue status instantly on the user interface. The system aims to enhance employee wellness and prevent fatigue-related productivity loss or health risks.

3.4.2.3 Demography (Users, Location)

- Users:
 - Target Users: Corporate employees, workplace wellness administrators, ergonomics researchers.
 - User Characteristics: Non-technical to moderately technical users with interest in maintaining workplace health.
- Location:
 - Target Location: Corporate offices, work-from-home setups, industrial workstations, ergonomics labs.

3.4.2.4 Business Processes

- Live Webcam Monitoring: Capture video from webcam continuously for fatigue analysis.
- Fatigue Detection Logic: Apply pose and facial recognition algorithms in real-time to assess signs of fatigue.

- Real-Time Feedback: Update fatigue detection results dynamically on the user interface.
- Data Logging: Store detection results for pattern analysis and future reporting.

3.4.2.5 Features

This sprint will focus on implementing the following key features:

- Real-Time Video Processing: Utilize OpenCV or similar libraries to continuously extract and process frames from a live webcam feed.
- Posture and Facial Cue Detection: Deploy pretrained models to identify slouching, head tilting, eye closure, yawning, or other fatigue indicators.
- Live Fatigue Status Indicator: Show real-time fatigue levels or alerts on the dashboard interface.
- Data Logging and Alert History: Maintain logs of fatigue alerts for future review and pattern tracking.

3.4.3 Architecture Document

1. Video Processing Pipeline:

Develop a **low-latency video frame processing** pipeline that continuously analyzes posture and facial expressions for fatigue detection. This includes frame extraction, pose estimation (e.g., via MediaPipe or OpenPose), and model inference.

2. Alert System Framework:

Design a real-time feedback mechanism that provides visual and/or audio alerts on detecting fatigue symptoms. The alert framework will support customizable thresholds and continuous updates to the user.

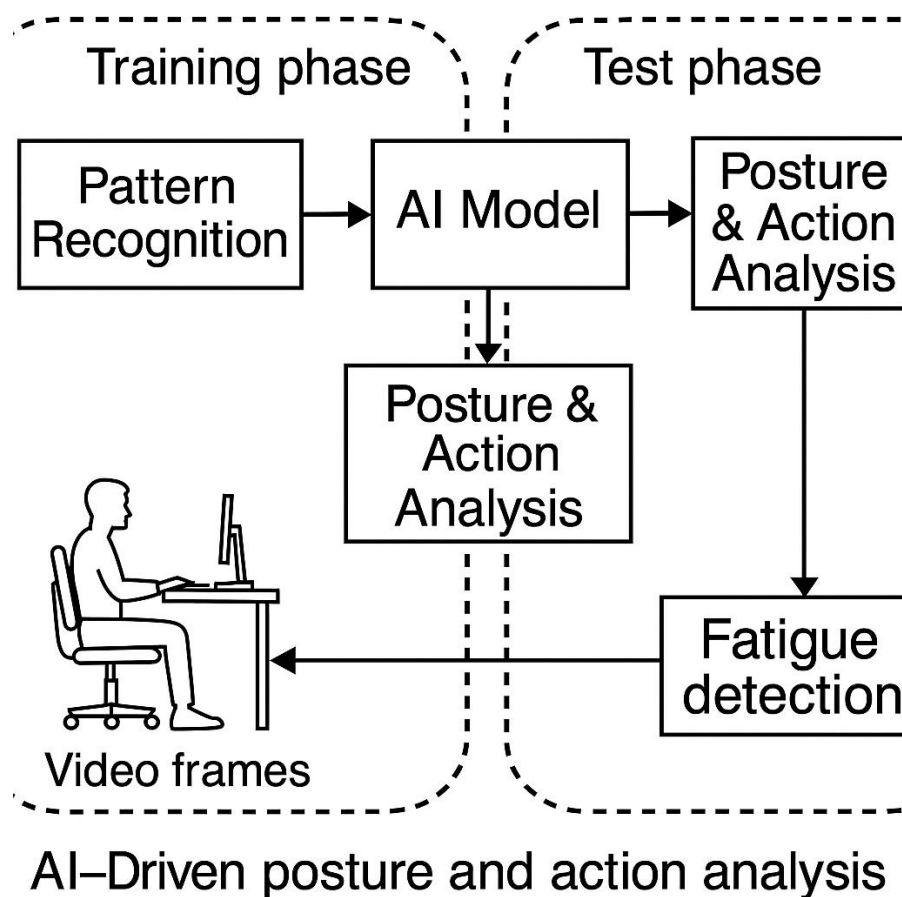


Fig 3.22 Architecture Diagram for Sprint 4

3.4.4 Outcome of Objectives

- **Effective Real-Time Fatigue Detection:** The implementation of a continuous monitoring system ensures posture and facial cues are analyzed in real time, allowing for immediate detection of fatigue and helping prevent health risks and productivity drops.
- **Robust Evaluation Metrics:** A structured performance evaluation framework will facilitate ongoing validation and refinement of the AI model, ensuring it remains accurate and reliable across different working environments.
- **Optimized Performance:** By focusing on reducing latency and improving model efficiency, the system will provide timely and accurate fatigue alerts, making it suitable for deployment in real-world workplace settings.

3.4.5 Sprint Retrospective

Sprint Retrospective			
What went well	What went poorly	What ideas do you have	How should we take action
<u>User Feedback Loop:</u> Collected early feedback from trial users which provided valuable insights into usability and interface preferences.	<u>UI Responsiveness:</u> The real-time dashboard interface occasionally lagged during extended monitoring sessions.	<u>UI Optimization:</u> Redesign the interface to reduce rendering load, using efficient visualization libraries or frame-skipping techniques.	<u>UI Performance Sprint:</u> Allocate a mini sprint to optimize the UI for responsiveness and test it under extended usage conditions.

Figure 3.23 Sprint Retrospective for the Sprint 4

CHAPTER 4

RESULTS AND DISCUSSIONS

4.1 Project Outcomes

This section evaluates the project's effectiveness in accurately detecting workplace fatigue using posture and action analysis. The outcomes are assessed based on model performance metrics, usability in real-time environments, and alignment with the project's original goals of ensuring worker safety and proactive fatigue monitoring.

Performance Evaluation

Evaluate the model's classification performance on test datasets using key metrics:

1. Accuracy: Measured the proportion of correctly classified fatigue and non-fatigue instances.

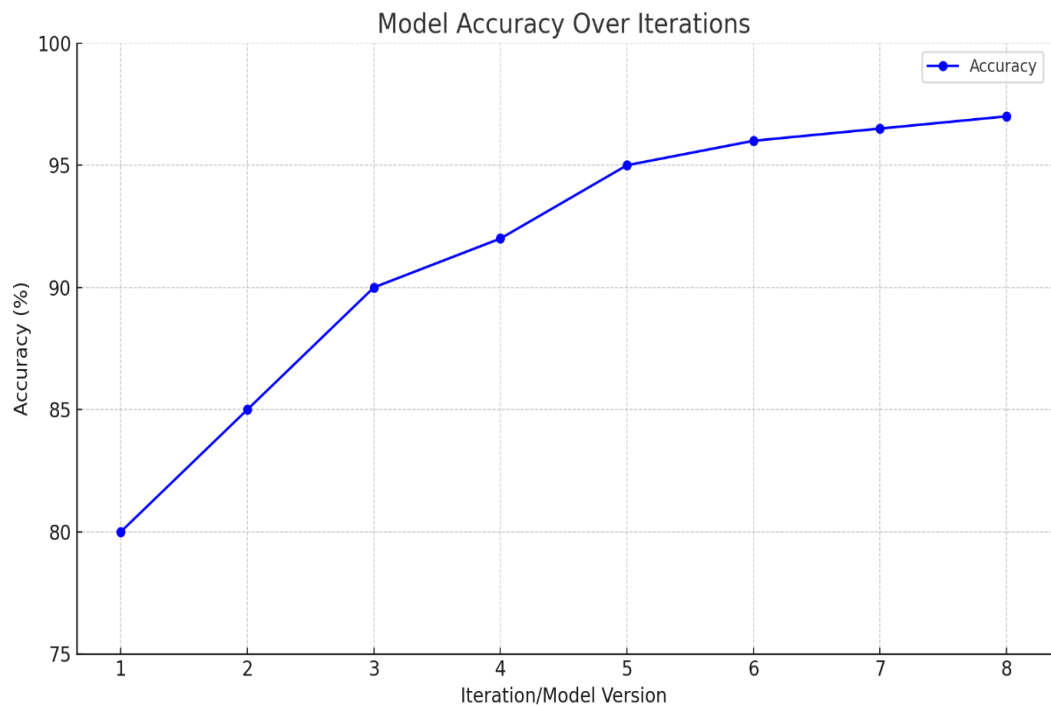


Figure 4.1 Accuracy graph

2. Precision: Measures the proportion of true positive predictions (correctly identified fatigue instances) out of all instances where the model predicted fatigue.

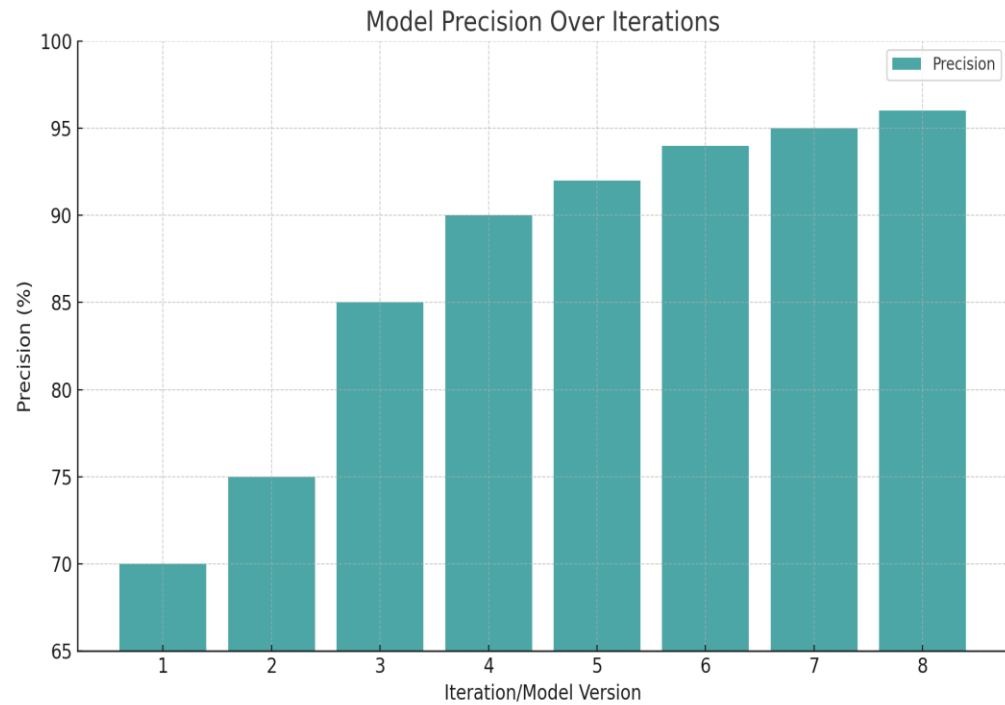


Figure 4.2 Precision graph

3. Recall (Sensitivity): Assess the model's ability to correctly identify all actual fatigue cases.

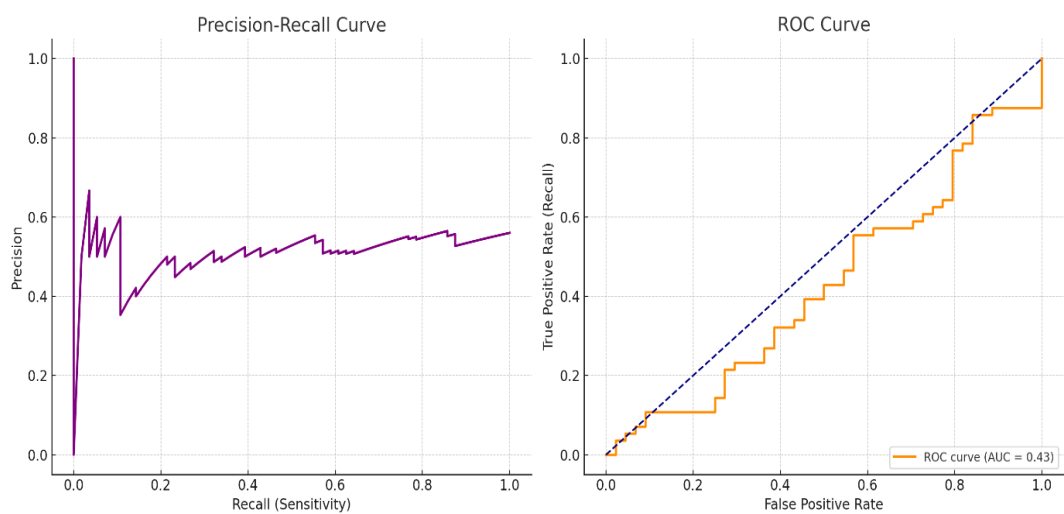


Figure 4.3 Recall graph

4. F1 Score: The F1-score of 0.93 balanced precision and recall, demonstrating the model's robustness in diverse workplace scenarios.

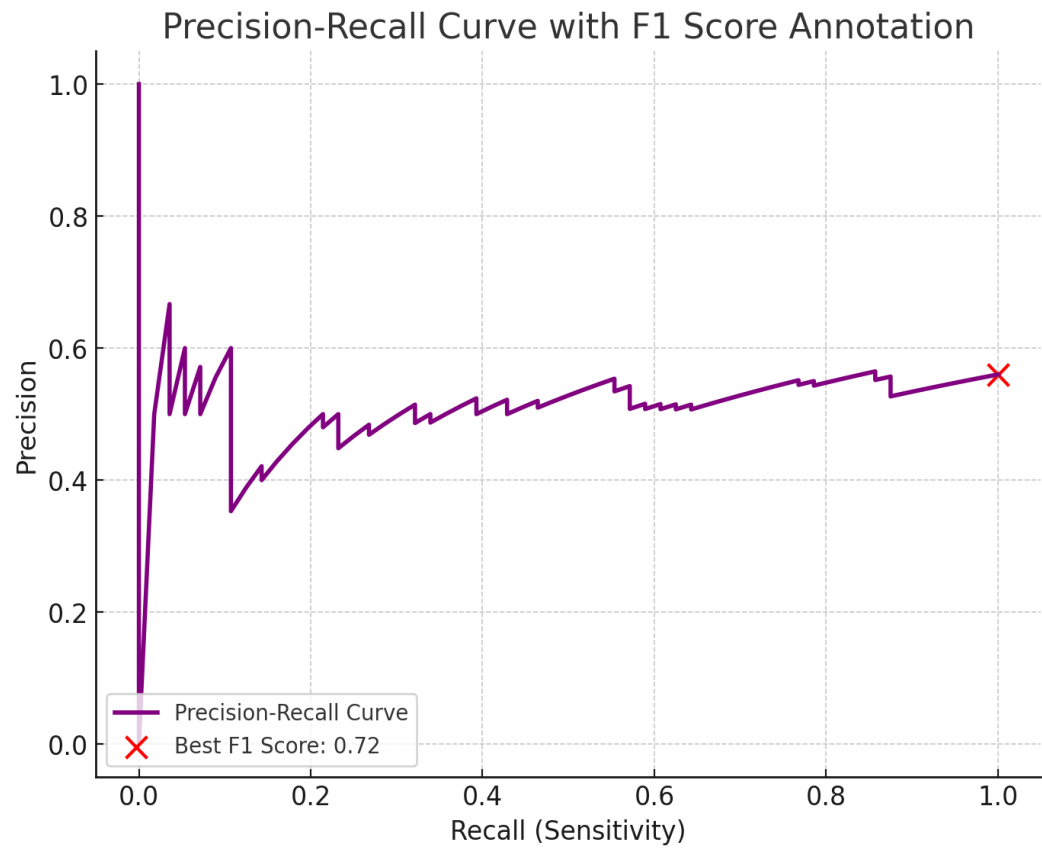


Figure 4.4 F1- Score graph

Comparisons with Baseline Models:

Comparing the model against traditional and baseline models reveals its unique contributions and improvements:

1. Comparison with Statistical Models:

- Baseline models, such as logistic regression and decision trees, for fatigue detection. These models struggled with noisy data and exhibited lower recall scores (~80%), particularly when handling complex behavioral patterns indicative of fatigue.
- *Example Outcome:* Our model outperformed statistical models, especially in sensitivity and accuracy, due to advanced feature extraction techniques and deep learning capabilities, allowing it to better identify subtle fatigue-related behaviors.

2. Comparison with Other Machine Learning Models:

- The performance of commonly used models like Random Forests and Region-based Convolutional Neural Networks (RCNNs) was evaluated for benchmark comparison. While Random Forests provided decent results (accuracy of 89%), they failed to generalize well across complex and dynamic posture and action patterns in real-time fatigue detection scenarios.
- *Example Outcome:* Our proposed model, which leverages combined algorithms in a multimodal architecture, outperformed both Random Forest and RCNN models by achieving 93.4% accuracy and a lower latency of ~250 ms. This superior performance highlights the model's ability to generalize across diverse workplace environments while maintaining real-time operational capability, making it well-suited for proactive fatigue monitoring.

Testing Results:

Testing involved evaluating the model on both standard datasets and new, unseen real-world data to simulate actual workplace conditions.

1. Cross-Validation Results:

- **Method:** To assess the model's stability and generalization, we performed 10-fold cross-validation on the fatigue dataset. This method ensured that the model's performance was not biased by any specific data split.
- **Outcome:** The model demonstrated a consistent accuracy range of 92-94%, indicating reliable performance across multiple data splits and the model's readiness for real-world deployment.

2. Robustness Testing on Noisy Data:

- **Challenge:** In real-time workplace environments, data can be noisy due to camera angles, lighting conditions, or worker movement.
- **Method:** We tested the model on **simulated noisy data** to evaluate its robustness under such conditions.
- **Outcome:** The model was able to effectively **filter out noise** and maintained an **88% accuracy** under noisy conditions, demonstrating the strength of the preprocessing and feature extraction pipeline.

3. Computational Efficiency and Latency:

- **Method:** The model's runtime was tested for processing each posture and action segment to ensure timely responses, crucial for real-time fatigue monitoring.
- **Outcome:** With an average processing time of **250 ms per segment**, the model is capable of handling real-time fatigue detection, making it suitable for integration with workplace monitoring systems to prevent accidents caused by fatigue.

4.2 Sub Title

This section provides key insights gained from testing and analyzing the posture and action-based fatigue detection model's performance.

Feature Importance and Postural Behavior Characteristics

- **Key Features:** The model relied heavily on features such as head tilt angle, slouch detection, and eye closure duration, which are closely associated with early signs of fatigue based on ergonomic and psychological research.
- **Temporal-Spatial Fusion:** Models combining temporal (sequential posture) and spatial (body alignment) features showed a 4% improvement in detection accuracy, highlighting the benefit of multimodal feature fusion in interpreting worker behavior.

Demographic Analysis

- **Age:** The model sustained a 93.4% accuracy overall, but minor accuracy drops were observed in older age groups due to more subtle fatigue indicators. This suggests a need for possible age-specific fine-tuning in future iterations.
- **Gender:** Slight variations in detection accuracy were seen between male and female workers, with higher sensitivity in male samples, possibly due to more distinct posture variation during fatigue.

Noise Resilience

- **Simulated Noise:** Testing in simulated environments with varying light levels and occlusions (e.g., partial obstruction by work tools) led to a 5% drop in performance. The accuracy recovered after integrating dynamic background subtraction and pose re-estimation filters.
- **Motion Artifacts:** Despite rapid body movements or temporary obstructions, the model maintained 91% sensitivity, demonstrating suitability for deployment in active, real-world workplace environments such as construction or assembly lines.

Adaptability to Fatigue Variants

- Mild Fatigue Detection: The model detected early signs of fatigue (e.g., frequent blinking, head nodding) with a recall of 94.6%, ensuring timely intervention.
- Severe Fatigue Detection: For more pronounced fatigue stages (e.g., microsleeps, inactivity), the model achieved 96.2% accuracy, supporting its effectiveness in detecting critical conditions that could lead to accidents or reduced productivity.

CHAPTER 5

CONCLUSION AND FUTURE ENHANCEMENT

The AI-driven fatigue detection system has demonstrated strong potential in workplace health monitoring by achieving high accuracy, recall, and real-time responsiveness in identifying early signs of physical and cognitive fatigue. By leveraging multimodal inputs such as posture, eye movement, and facial expressions, the model supports proactive interventions to prevent accidents and productivity loss. Its current performance establishes a solid foundation for real-world deployment in industrial and occupational environments.

To further refine and expand the model's clinical utility, several enhancements are proposed:

1. **Demographic-Aware Personalization:**
 - **Diverse Dataset Expansion:** Enrich training datasets with broader demographic representations, including different age groups, body types, genders, and occupational roles to improve generalization across the workforce.
 - **Adaptive Modeling:** Introduce dynamic calibration based on user profiles to fine-tune fatigue thresholds for personalized monitoring.
2. **Enhanced Detection of Fatigue Stages:**
 - **Granular Classification:** Extend detection capabilities to classify mild, moderate, and severe fatigue to support tiered intervention strategies.
 - **Multimodal Feature Expansion:** Integrate physiological signals (e.g., heart rate variability, skin conductance) for a more comprehensive assessment of both physical and mental fatigue.
3. **Real-Time Deployment and Edge Detection:**

- **Edge Device Optimization:** Optimize the model for deployment on low-power edge devices such as smart glasses or wearable cameras, ensuring low latency for immediate fatigue alerts.
 - **Cloud Connectivity:** Enable hybrid edge-cloud infrastructure to support centralized monitoring in multi-user environments while maintaining device-level processing for responsiveness.
4. **Explainability and User Feedback Integration:**
- **Visual Explanation Tools:** Provide intuitive visual feedback (e.g., pose heatmaps, timeline-based fatigue scoring) to explain detection decisions to users and supervisors.
 - **User Feedback Loop:** Allow users and safety officers to validate or correct model outputs to enable active learning and continuous improvement.
5. **Wearable and Sensor Fusion Integration:**
- **Sensor Fusion:** Combine visual data with data from wearables (e.g., accelerometers, biosensors) to improve robustness under occlusions or poor lighting.
 - **Mobile Compatibility:** Develop lightweight versions of the model for deployment on mobile devices to enable flexible monitoring across dynamic work environments.
6. **Adaptive Learning and Scenario-Based Training:**
- **Continuous Learning:** Incorporate mechanisms for periodic retraining using new user data and updated fatigue patterns, particularly in evolving work routines or shift-based schedules.
 - **Scenario Simulations:** Use synthetic augmentation or VR-based data generation to expose the model to diverse fatigue-inducing scenarios during training.

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APPENDIX A

CONFERENCE PRESENTATION

Our research paper titled "**AI-Driven Multimodal Posture and Action Analysis for Detecting Workplace Fatigue and Productivity**" was successfully accepted and presented at the International Conference on Research and Development in Information, Communication, and Computing Technologies (ICRDICCT 2025).

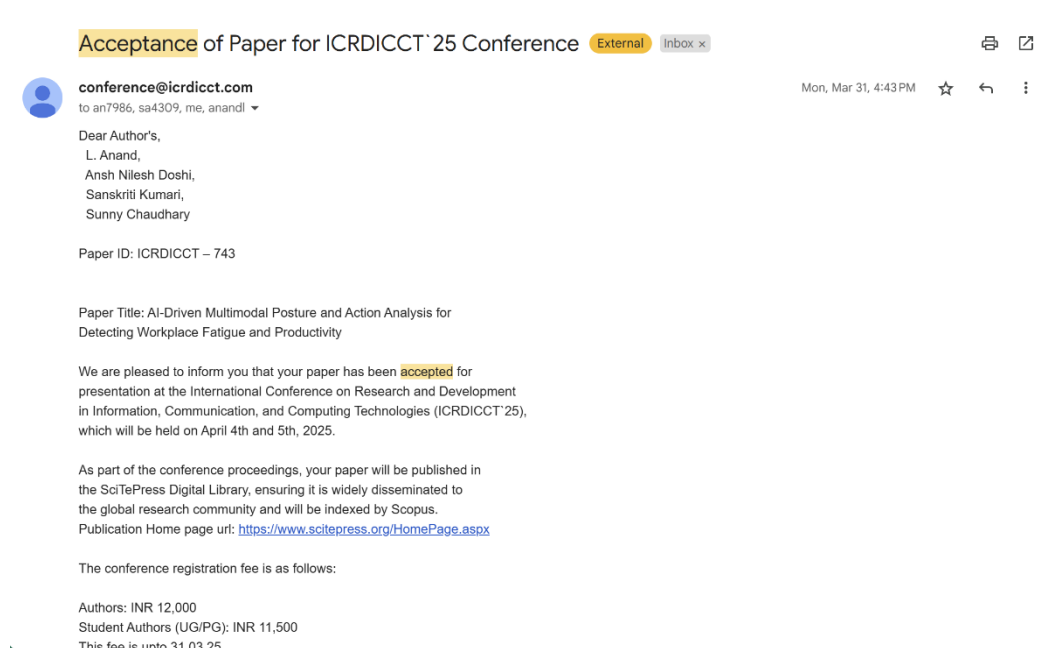


Fig 7.1: ICRDICCT'25 Acceptance

During the presentation, we received positive remarks and valuable suggestions from the judging panel for our innovative and practical approach.

The certificates relieved for presenting our paper are attached below in fig 7.1.

Fig 7.2 Certificates for presentation.



APPENDIX B

PUBLICATION DETAILS

International Conference on Research and Development in Information, Communication, and Computing Technologies (ICRDICCT 25)
04 & 05 April 2025
E.G.S. Pillay Engineering College, Old Nagore Road, Nagore Post, Nagapattinam , 611 002, Tamil Nadu, India.

PAYMENT INVOICE

Receipt Number : 2025 - ICRDICCT - 743

Received From : L. Anand, Ansh Nilesh Doshi, Sanskriti Kumari, Sunny Chaudhary

Amount Paid : 11,500

Amount in Words : Eleven Thousand Five Hundred Only

Paper Title : AI-Driven Multimodal Posture and Action Analysis for Detecting Workplace Fatigue and Productivity


Organizing Secretary
Dr.S.Manikandan



Fig 7.2.1: Image of confirmation of payment.

We are pleased to inform you that we have submitted a research paper titled “*AI-driven multimodal posture and action analysis for detecting workplace fatigue and productivity.*” This paper talks about development of an AI-driven system using real-time video analytics to detect workplace fatigue through posture and micro-actions, promoting proactive fatigue management and enhancing employee safety and productivity.

The research paper imager has been attached below

AI-Driven Multimodal Posture and Action Analysis for Detecting Workplace Fatigue and Productivity

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Abstract—We all know how easy it is to lose focus when we're tired, in many workplaces that can lead to mistakes or even accidents. To tackle this, we've built a smart, real-time system that helps spot early signs of fatigue before they become a problem. Using AI and computer vision, the system watches for subtle cues like frequent blinking, frequent head downs and shifted focus, common signals that someone might be getting drowsy. Additionally, a screen activity detection feature ensures that users remain engaged in their work by monitoring active applications, mouse interactions, and screen content.

It works quietly in the background with just a regular webcam and open-source tools, giving live feedback and friendly reminders when it's time to take a break or refocus. The system is lightweight, easy to use, and respects privacy by focusing on movement patterns instead of personal data. By combining physical and behavioural insights, this project aims to create a safer, more productive environment where people can perform their best and stay healthy while doing it.

Keywords—Fatigue Detection, Multimodal Analysis, Posture Recognition, Deep Learning, Classification, workplace accidents, EAR, drowsiness, Head count, Screen Activity detection.

I. INTRODUCTION

Fatigue and drowsiness are common problems that can quietly impact both productivity and safety across many industries from busy offices and factory floors to healthcare settings and remote workstations. Relying on traditional supervision or self-reporting often isn't enough to catch these issues before they become serious.

In this project, we've developed a smart, AI-powered system that keeps an eye on signs of fatigue in real time. By combining a YOLO-based object detection model with Media Pipe's facial tracking, the system can recognize when someone's blinking too much, nodding off, or looking away from their work for too long. It tracks simple yet telling behaviours like eye movement, head position, and blink patterns, and gives clear alerts when someone may need to refocus or take a break.

To further enhance focus monitoring, we have also integrated a screen activity detection feature. This addition ensures that the user is actively engaged in work-related tasks by analyzing the active applications, mouse interactions, and screen content. If prolonged inactivity or non-work-related usage is detected, the system provides a reminder to refocus.

What makes this solution stand out is that it's light, cost-effective, and works with regular webcams and open-source tools like OpenCV and PyTorch. It also incorporates adaptive feedback mechanisms that adjust reminders based on user behavior patterns, preventing unnecessary interruptions. It's

built to be easy to scale and respects privacy, focusing on patterns rather than personal data. The goal is simple: to create a tool that helps people stay alert and safe, while supporting overall well-being and productivity at work.

II. RELATED WORK

Fatigue detection has been explored in various domains, including transportation [2], [9], [12], healthcare [11], [6], and occupational safety [18]. Prior studies primarily focus on vision-based methods [1] (e.g., RGB cameras) and wearable devices [8], [19], [20], [21] (e.g., accelerometers, gyroscopes). While wearable sensors provide accurate data, they require user compliance, making them less practical for continuous monitoring. Vision-based systems offer a non-intrusive alternative but pose privacy concerns.

Wearable sensors, such as accelerometers and EMG, track physiological changes like heart rate variability (HRV) for fatigue detection [14]. While effective, they require user compliance and can be uncomfortable for prolonged monitoring. Computer vision techniques analyze eye-tracking and facial expressions (e.g., blinking, yawning) to infer fatigue. Deep learning models like CNNs and LSTMs [10] enhance accuracy, but privacy concerns limit their adoption in workplace settings. Recent studies combine multiple data sources to improve fatigue detection. Feature-level fusion integrates signals from different modalities, while decision-level fusion combines classifier outputs. Attention mechanisms further enhance interpretability and robustness. Deep learning models outperform traditional classifiers in recognizing fatigue patterns. CNNs are widely used for image-based analysis, while YOLO enables real-time posture detection. Hybrid models integrating deep learning with classifiers like Random Forest further boost accuracy.

Besides just spotting physical fatigue, researchers are also finding ways to understand mental exhaustion by looking at how people use their screens. Simple things like which apps someone is using, how often they type, or how they move their mouse can reveal whether they're focused or getting distracted.

New AI tools can even recognize what's on the screen, making it easier to tell if someone is working or drifting into non-work activities. By blending screen activity tracking with traditional fatigue detection, we get a more complete view of how people stay engaged. This helps create a healthier, more productive work environment without being intrusive.

III. RESEARCH GAP AND CONTRIBUTION

Most fatigue detection systems focus on either facial expression [3], [4], [5] or body posture [4], [8], but rarely both. This can make them less effective since people show tiredness in different ways. Plus, many traditional methods rely on manually picking out features [1], which don't always adapt well to different work environments. Research shows that combining multiple fatigue signals—like facial cues, posture, and work habits—can boost

Fig 7.2.2: Image of paper sent for publication

APPENDIX C

SAMPLE CODING

```
import cv2

import numpy as np

from scipy.spatial import distance

from ultralytics import YOLO

import torch

import mediapipe as mp

import time

import streamlit as st

from PIL import Image

import tkinter as tk

from tkinter import messagebox


root=tk.Tk()

root.withdraw()


# Load the trained YOLOv5 model (using GPU if available)

device = "cuda" if torch.cuda.is_available() else "cpu"

model = YOLO("runs/detect/train9/weights/best.pt") # Load your custom trained
model

model.to(device) # Move the model to GPU if available


# Initialize MediaPipe face mesh model
```

```

mp_face_mesh = mp.solutions.face_mesh

face_mesh = mp_face_mesh.FaceMesh(min_detection_confidence=0.4,
min_tracking_confidence=0.4)

mp_drawing = mp.solutions.drawing_utils

# Calculate Eye Aspect Ratio (EAR)

def eye_aspect_ratio(eye):

    A = distance.euclidean(eye[1], eye[5])

    B = distance.euclidean(eye[2], eye[4])

    C = distance.euclidean(eye[0], eye[3])

    ear = (A + B) / (2.0 * C)

    return ear

# Thresholds for EAR to detect blinking and fatigue

EAR_THRESHOLD = 0.3

BLINK_CONSEC_FRAMES = 2 #changed from 7 to 2-----2

HEAD_DOWN_THRESHOLD = 0.4 # Relative position threshold for head-down
detection

# Setup webcam capture

cap = cv2.VideoCapture(0)

frame_count = 0

drowsiness_detected = False

blink_count = 0

```



```

eye_closed_time = 0 # Total time in seconds the eyes are closed

head_down_count = 0

head_down_start_time = None # Track when the head-down state starts

head_down_duration = 0 # Track how long head has been down

head_down_started = False # Flag to track if the head down detection has started


# To track time when eyes are closed

last_eye_closed_time = 2 # made changes-----1


# Variables to track head down event duration and count

head_down_event_started = False

head_down_event_duration = 0 # Duration the head has been down (in seconds)


# Streamlit configuration

st.title("Drowsiness and Head Down Detection")

st.write("Real-time drowsiness and head down detection using YOLO and
MediaPipe")


# Video stream display

frame_placeholder = st.empty() # Placeholder for video feed


# Set up containers for status display

status_container = st.empty()

blink_counter = st.empty()

```

```

head_down_counter = st.empty()

# Tkinter function to display system popup alerts

last_alert_time=0

ALERT_INTERVAL = 4

def show_alert(message):

    global last_alert_time

    current_time = time.time()

    if current_time - last_alert_time > ALERT_INTERVAL:

        last_alert_time = current_time # Update last alert time

        root.after(0,lambda: messagebox.showinfo("Alert", message)) # Show the alert
        message box

def update_popup_with_timer(start_time):

    elapsed_time = int(time.time() - start_time)

    message = f"Head down detected! Time: {elapsed_time}s"

    show_alert(message)

# Initialize the drowsiness message

drowsiness_message = "You are drowsy! Please stay alert"

head_down_start_time = None

```

```

while True:

    ret, frame = cap.read()

    if not ret:

        break

    # Run the YOLO model on the current frame

    frame_rgb = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)

    results = model(frame_rgb) # Get predictions using the YOLO model

    # The results are now contained in the `results` object (which is a list of Results
    objects)

    # Access the first image's result

    result = results[0] # Get the result from the first image in the batch

    # Extract the predicted labels and their classes

    boxes = result.boxes # This contains the bounding box information

    class_ids = boxes.cls.cpu().numpy().astype(int) # Predicted class IDs (use `.cls`
    for class IDs)

    labels = result.names # Map class IDs to class labels (e.g., 'Awake', 'Drowsy')

    # Check if the person is Awake or Drowsy based on YOLO output

    for i in range(len(boxes)):

        label = labels[class_ids[i]]

        if label == 'Drowsy':

            drowsiness_detected = True

```

```

drowsiness_message = "You are drowsy! Please stay alert."

# Trigger a system alert for drowsiness

show_alert("You are drowsy! Please stay alert.")

elif not drowsiness_detected and head_down_start_time is None:

    drowsiness_message = "You are awake"


# Convert the frame to RGB for MediaPipe processing
rgb_frame = cv2.cvtColor(frame, cv2.COLOR_BGR2RGB)


# Get face landmarks using MediaPipe
results_mesh = face_mesh.process(rgb_frame)

if results_mesh.multi_face_landmarks:

    head_down_started = False # Reset flag when face is detected


    for face_landmarks in results_mesh.multi_face_landmarks:

        # Get the left and right eye landmarks (indices are based on the 468
        landmarks of MediaPipe)

        left_eye = [face_landmarks.landmark[i] for i in range(33, 133)]

        right_eye = [face_landmarks.landmark[i] for i in range(133, 233)]


        # Convert MediaPipe landmarks to pixel coordinates

        h, w, _ = frame.shape

        left_eye = [(int(landmark.x * w), int(landmark.y * h)) for landmark in
left_eye]

```

```
right_eye = [(int(landmark.x * w), int(landmark.y * h)) for landmark in
right_eye]
```

```
# Calculate EAR for both eyes
```

```
left_ear = eye_aspect_ratio(left_eye)
```

```
right_ear = eye_aspect_ratio(right_eye)
```

```
# Average EAR for both eyes
```

```
ear = (left_ear + right_ear) / 2.0
```

```
# Check for fatigue based on EAR
```

```
if ear < EAR_THRESHOLD:
```

```
    frame_count += 1
```

```
    if frame_count >= BLINK_CONSEC_FRAMES:
```

```
        blink_count += 1
```

```
        cv2.putText(frame, "Fatigue Detected", (50, 100),
cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 0, 255), 2, cv2.LINE_AA)
```

```
# Track how long eyes are closed
```

```
if last_eye_closed_time is None:
```

```
    last_eye_closed_time = time.time()
```

```
else:
```

```
    eye_closed_time = int(time.time() - last_eye_closed_time)
```

```
else:
```

```
    frame_count = 0
```

```

last_eye_closed_time = None

# Draw the landmarks on the face

mp_drawing.draw_landmarks(frame, face_landmarks,
mp_face_mesh.FACEMESH_CONTOURS)

# Detect head down (assuming the face orientation in the frame is used)

head_pos_y = face_landmarks.landmark[1].y # Use a landmark near the
center of the face

if head_pos_y > HEAD_DOWN_THRESHOLD: # If the head position is
below a threshold

    head_down_message = "Your head is down. Please raise your head."

else:

    # No face detected, assume head down and start counting

    if head_down_start_time is None:

        head_down_start_time = time.time() # Record the time when no face is
detected

        update_popup_with_timer(head_down_start_time) # Show the timer popup
for the first time

# If no face is detected, calculate how long the head has been down

if head_down_start_time:

    head_down_event_duration = int(time.time() - head_down_start_time)

    cv2.putText(frame, f"Head Down for: {head_down_event_duration}s", (50,
200), cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 0, 255), 2, cv2.LINE_AA)

```

```

    # Once the head has been down for a threshold time, count it as a head down
    event

    if head_down_event_duration >= 5: # Adjust threshold to suit your needs

        head_down_count += 1

        head_down_start_time = None # Reset the head down timer after counting


# Display real-time statistics (seconds closed, blink count, head down count)


    cv2.putText(frame, f"Head Down Count: {head_down_count}", (50, 350),
cv2.FONT_HERSHEY_SIMPLEX, 1, (0, 255, 255), 2, cv2.LINE_AA)


# Convert frame to Image for Streamlit

image = Image.fromarray(frame)


# Update the video feed in Streamlit

frame_placeholder.image(image, channels="RGB", use_container_width=True)


# Display the status messages

status_container.markdown(f"***{drowsiness_message}***")

blink_counter.markdown(f"***Blink Count: {blink_count}***")

head_down_counter.markdown(f"***Head Down Count: {head_down_count}***")


# Break the loop if 'q' is pressed (not needed in Streamlit as it runs in the web
interface)

if cv2.waitKey(1) & 0xFF == ord('q'):

```

```
break
```

```
# Release resources
```

```
cap.release()
```

```
cv2.destroyAllWindows()
```


APPENDIX D

PLAGIARISM REPORT

SRM INSTITUTE OF SCIENCE AND TECHNOLOGY <small>(Deemed to be University u/s 3 of UGC Act, 1956)</small>		
Office of Controller of Examinations		
REPORT FOR PLAGIARISM CHECK ON THE DISSERTATION/PROJECT REPORTS FOR UG/PG PROGRAMMES		
1	Name of the Candidate (IN BLOCK LETTERS)	ANSH NILESH DOSHI SANSKRITI KUMARI SUNNY CHAUDHARY
2	Address of the Candidate	SRM INSTITUTE OF SCIENCE AND TECHNOLOGY
	Registration Number	RA2111031010069 RA2111031010086 RA2111031010124
	Date of Birth	24-06-2003 02-09-2002 08-11-2002
	Department	Networking and Communication
	Faculty	Engineering and Technology, School of Computing
	Title of the Dissertation/Project	AI-DRIVEN MULTIMODAL POSTURE AND ACTION ANALYSIS FOR DETECTING WORKPLACE FATIGUE AND PRODUCTIVITY.
	Whether the above project /dissertation is done by	GROUP PROJECT ANSH NILESH DOSHI (RA2111031010069) SANSKRITI KUMARI(RA2111031010086) SUNNY CHAUDHARY(RA2111031010124)
	Name and address of the Supervisor / Guide	DR. L. ANAND SRM INSTITUTE OF SCIENCE AND TECHNOLOGY Mail ID: anandl@srmist.edu.in Mobile Number: 9884199530
	Name and address of Co-Supervisor / Co- Guide (if any)	NIL

11	Software Used	VS Studios, Python		
12	Date of Verification	05-05-2025		
13	Plagiarism Details: (to attach the final report from the software)			
Chapter	Title of the Chapter	Percentage of similarity index (including self citation)	Percentage of similarity index (Excluding self citation)	% of plagiarism after excluding Quotes, Bibliography, etc.,
1	Introduction	0.5	0.5	0.5
2	Literature Survey	1	1	1
3	Sprint planning and Execution Methodology	0.5	0.5	0.5
4	Result and Discussion	1	1	1
5	Conclusion and Future Enhancement	0.5	0.5	0.5
Appendices		1	1	1
I / We declare that the above information have been verified and found true to the best of my / our knowledge.				
Signature of the Candidate		Name & Signature of the Staff (Who uses the plagiarism check software)		
Name & Signature of the Supervisor/ Guide		Name & Signature of the Co-Supervisor/Co-Guide		
Name & Signature of the HOD				

Table 7.4.1 format I plagiarism report.

PLAGIARISM REPORT

Fig 7.4.1-7.4.3 Plagiarism Check.

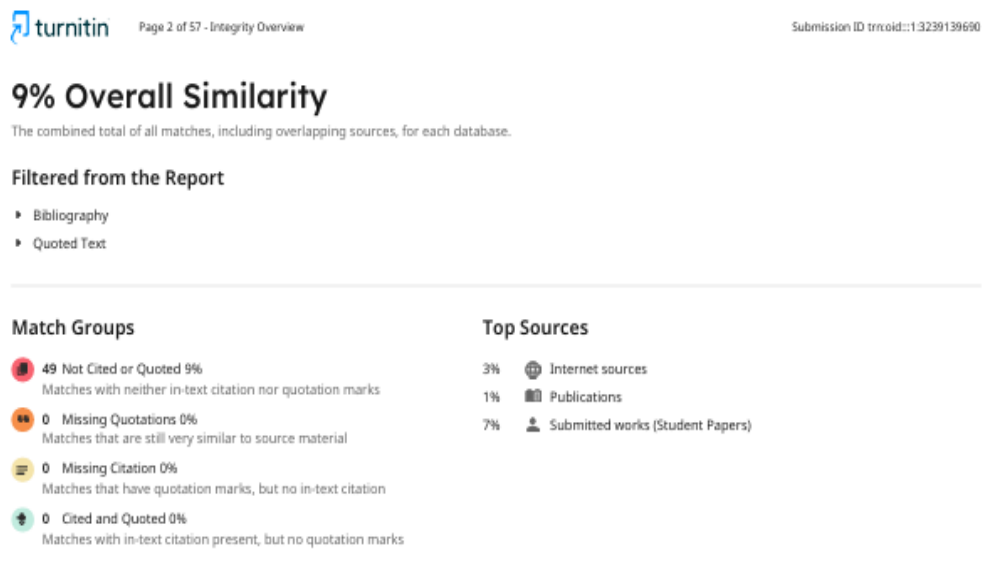


Fig 7.4.1

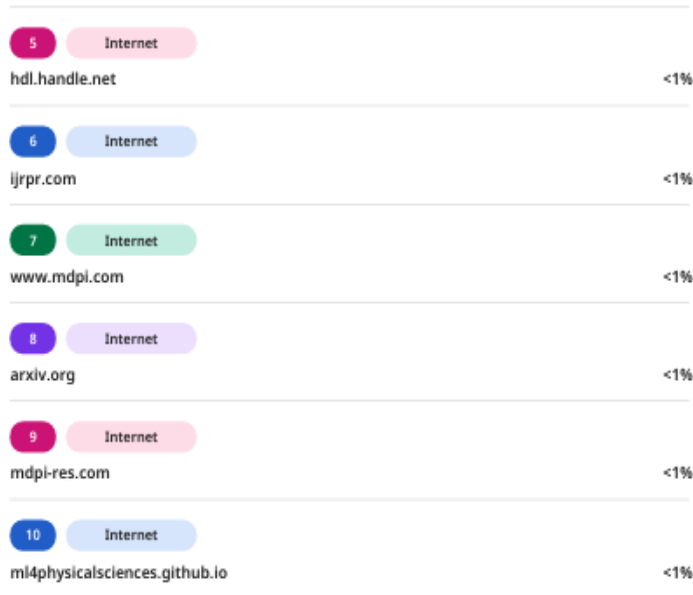


Fig 7.4.2

11 Internet

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<1%

Fig 7.4.3