SANSKRITI KUMARI

Aiming for a challenging career that helps improve my skills.

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EDUCATION

BISHOP WESTCOTT GIRLS SCHOOL, Namkum-Ranchi.

(2008-2019)

Appeared for AISSE in 2019 and got a total of 87.2%.

DOON PUBLIC SCHOOL, Patna.

(2019-2021)

Appeared for AISSCE in 2021 and scored a total of 83%.

SRM INSTITUTE OF SCIENCE AND TECHNOLOGY, Chennai.

(2021-2025)

Currently pursuing B.Tech in **Computer Science** with specialization in **Information Technology (sem V)** with recent CGPA of 9.40

PROJECTS

LIBRARY MANAGEMENT SYSTEM:

Devised a basic C program that maintains the database of a library such as keeping count of books present, adding a new book etc.

• GUESS GAME:

Assembled a C language based game that allows 6 chances to guess the name of a popular website, also indicating all wrong letters you guessed.

• QUIZY:

A web development based quiz application with an interactive login and quiz page connected to the backend using php and mysql.



SKILLS

Programming languages: C, C++, Python, Fundamentals of Java.

Web Development: HTML, CSS, JS,jsp, servlet,xml,ajax

Miscellaneous: Algorithms, Data Structures, Problem Solving, Analytical, OOP, AWS.

Management Skills:Organization, team management.

ACHIEVEMENT

HACKERRANK

2 STAR holder for C++.

2 STAR holder for C.

3 STAR holder for problem solving.

5 STAR holder for basics of python.

CODECHEF.

Bronze badge holder.

DECLARATION

The above stated details are true to the best of my knowledge.