

# Task 4

## Code

**// BST Implementation**

```
#include <iostream>
```

```
struct Node
```

```
{
```

```
    int data;
```

```
    Node* smaller;
```

```
    Node* larger;
```

```
    Node(int d, Node* s, Node* l)
```

```
    {
```

```
        this->data = d;
```

```
        this->smaller = s;
```

```
        this->larger = l;
```

```
    }
```

```
};
```

```
void Push(Node* node, int number)
```

```
{
```

```
    if (node->data > number)
```

```
        if (node->smaller)
```

```
            Push(node->smaller, number);
```

```
    else
```

```
        node->smaller = new Node(number, nullptr, nullptr);
```

```
    else if (node->data < number)
```

```
        if (node->larger)
```

```
            Push(node->larger, number);
```

```
    else
```

```
        node->larger = new Node(number, nullptr, nullptr);
```

```
    else
```

```
        std::cout << "Number already exists in the tree;" << std::endl;
```

```
}
```

```
void PrintTreeData(Node* rootNode)
```

```
{
```

```

    if (rootNode->smaller)
        PrintTreeData(rootNode->smaller);

    std::cout << rootNode->data << std::endl;

    if (rootNode->larger)
        PrintTreeData(rootNode->larger);
};

int main()
{
    Node rootNode{0, nullptr, nullptr};
    int totalNumbers;

    std::cout << "Enter the count of numbers: ";
    std::cin >> totalNumbers;

    std::cout << "Enter Number 1: ";
    std::cin >> rootNode.data;
    rootNode.smaller = nullptr;
    rootNode.larger = nullptr;

    for (int i = 1; i < totalNumbers; i++)
    {
        int number;
        std::cout << "Enter Number " << i + 1 << ": ";
        std::cin >> number;

        Push(&rootNode, number);
    }

    PrintTreeData(&rootNode);
}

```

## Solution

```
Microsoft Visual Studio Debug Console
Enter the count of numbers: 10
Enter Number 1: 100
Enter Number 2: 10
Enter Number 3: 2
Enter Number 4: 8
Enter Number 5: 26
Enter Number 6: 27
Enter Number 7: 69
Enter Number 8: 128
Enter Number 9: 1000
Enter Number 10: 777
2
8
10
26
27
69
100
128
777
1000
```