Variable	Value	Thread 0		Thread 1		Thread 2	
counter	3	41	void* run(void* data)				
max	3	42	fprintf(stderr, "%zu: before mist()\n", (size_t)data);	41	void* run(void* data)		
mutex	1	43	sleep((unsigned)(size_t)data);	42	fprintf(stderr, "%zu: before mist()\n", (size_t)data);	41	void* run(void* data) {
cond_var	0	44	mistery(&mist);	43	sleep((unsigned)(size_t)data);	42	fprintf(stderr, "%zu: before mist()\n", (size_t)data);
		27	pthread_mutex_lock(&mist->mutex);	99	ZZZ	43	sleep((unsigned)(size_t)data);
		28	++mist->counter;	44	mistery(&mist);	99	ZZZ
		29	if (mist->counter < mist->max) {	27	pthread_mutex_lock(&mist->mutex);	99	ZZZ
		31	pthread_cond_wait(&mist->cond_var, &mist->mutex);	99	<u>ZZZ</u>	44	mistery(&mist);
		99	ZZZ	28	++mist->counter;	27	pthread_mutex_lock(&mist->mutex);
stderr:		99	ZZZ	29	if (mist->counter < mist->max) {	99	ZZZ
0: before mi		99	ZZZ	31	pthread_cond_wait(&mist->cond_var, &mist->mutex);	99	ZZZ
1: before mi 2: before mi		99	ZZZ	99	ZZZ	28	++mist->counter;
2: after mis	t()	99	<u>ZZZ</u>	99	<u>ZZZ</u>	29	if (mist->counter < mist->max) {
0: after mis		99	ZZZ	99	ZZZ	33	mist->counter = 0;
1: after mis	τ()	99	<u>ZZZ</u>	99	<u>ZZZ</u>	34	pthread_cond_broadcast(&mist->cond_var);
	- 1	31	pthread_cond_wait(&mist->cond_var, &mist->mutex);	31	pthread_cond_wait(&mist->cond_var, &mist->mutex);	36	pthread_mutex_unlock(&mist->mutex);
	- 1	36	pthread_mutex_unlock(&mist->mutex);	99	ZZZ	45	fprintf(stderr, "%zu: after mist()\n", (size_t)data);
		45	fprintf(stderr, "%zu: after mist()\n", (size_t)data);	36	pthread_mutex_unlock(&mist->mutex);	46	return NULL;
¿Qué hace mis	stery()?	46	return NULL;	45	fprintf(stderr, "%zu: after mist()\n", (size_t)data);		
Implementa un	ia			46	return NULL;		
barrera con una variab	le I						
condición	~						