PROJECT REPORT TEMPLATE

1.INTRODUCTION:

The project aims to enhance the innovation and entrepreneurship skills of students through various project practical based learning.
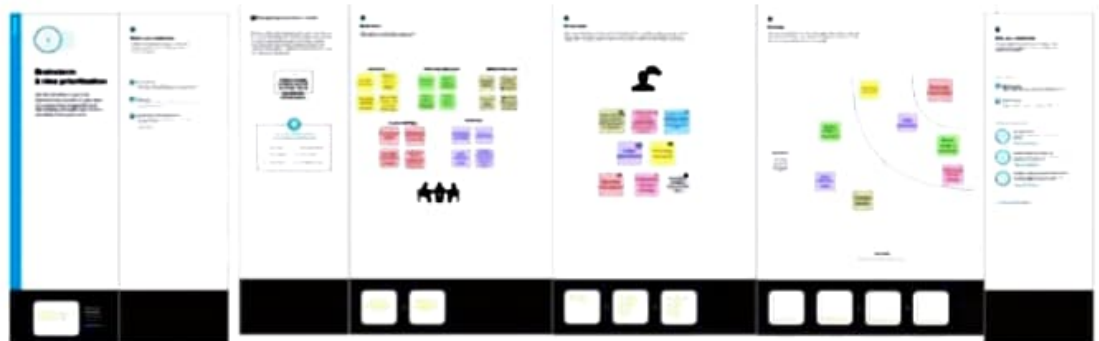
PURPOSE :

It is beneficial to us to create professional designing basics, graphics quickly and easily. It helped me to explore and experiment design tools.

2.(i) EMPATHY MAP:

(ii) BRAINSTORMING MAP:

3.RESULT:

4.ADVANTAGES:

Affordable way to promote the brand.

Leaves a lasting professional impression.

DISADVANTAGES:

Design limitations.

Ensure a good design adaptation in devices.

5. APPLICATION:

It provides variety of templates and elements. Templates can be altered to be more custom, offers a professional look.

6. CONCLUSION:

Canva has thousands of applications . I learnt about different elements work together to create eye catching designs.