

## **Job Simulation: Live Weather Dashboard**

**Project Title:** Implementation of a Live Weather Dashboard

**Role:** Front-End Development Intern

**Technology Stack:** React, Material UI (MUI), useState, useEffect

### **Objective**

To design and implement a responsive, real-time weather dashboard using React and Material UI. The app will fetch and display live weather information for selected cities from a public API. This project introduces interns to real-world data fetching, conditional rendering, and state handling using React hooks, all within a dashboard-style UI.

### **Task Overview**

As part of your hands-on learning, you are required to build a single-page weather dashboard that allows users to:

- Select a city from a dropdown
- Automatically fetch and display the current weather data for the selected city
- Dynamically style the card based on the weather conditions (e.g., hot, cold, clear, cloudy)

- Display a loading indicator while data is being fetched

## Task Requirements

### 1. Functionality:

- Use `useState` to manage selected city and fetched weather data
- Use `useEffect` to call a weather API (e.g., [Open-Meteo](#)) when the selected city changes
- Provide a dropdown with 3–5 predefined cities
- Display temperature, city name, weather condition, and last updated time
- Show a “Loading...” spinner while fetching data

### 2. User Interface (UI):

- Use only Material UI components:  
`<Select>`, `<MenuItem>`, `<Card>`, `<Typography>`, `<Grid>`,  
`<CircularProgress>`
- Design should include:
  - Dropdown for city selection

- Card displaying weather info with temperature and condition
- Color-coded background:
  - Red for hot
  - Blue for cold
  - Grey for cloudy
- Use `sx` prop and MUI's grid system for layout and responsiveness

### 3. Code Structure:

- `App.jsx` – Main app layout, handles city selection
- `WeatherCard.jsx` – Renders the weather data in a styled card
- `api.js` (optional) – Utility file to handle API logic
- Use `useEffect` to handle side effects (data fetch on city change)
- Add code comments explaining how weather data is fetched and rendered

### Bonus (Optional):

- Include live clock or “Last updated at” timestamp

- Add transition effect when weather card changes
- Display relevant weather icons using [@mui/icons-material](#) (e.g., [WbSunny](#), [Thunderstorm](#))

### **Deliverables:**

Submit a project folder containing:

- [App.jsx](#) – Application structure
- [WeatherCard.jsx](#) – UI component displaying weather data
- [api.js](#) – (optional) helper for API logic
- **No custom HTML or CSS used — strictly MUI components**

### **Learning Outcomes:**

By completing this task, you will gain practical experience in:

- Managing and updating state using [useState](#)
- Performing side effects and data fetching with [useEffect](#)
- Building responsive UI layouts with Material UI Grid

- Using conditional rendering and dynamic styling based on real-time data
- Organizing React components for maintainable project structure



