



Project Part 6 New Test Cases: Realm-Java

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ABSTRACTION

Objectives

In this report, we code new test cases for realm-java to cover existing functionality and new functionality we contribute for the second issue.

Source Code

Repository: <https://github.com/solution-accepted/realm-java>

Branch: new-test-cases

RESEARCH

New Understanding of realm-java

We first studied the existing test cases in RealmInMemoryTest.java and IOSRealmTests.java, they gave us a bigger picture about how in-memory Realm instances interact with each other and how Realm deals with multi-platform application. When reading the test cases, we had other assumptions about the system and simulated the possible output that Realm may return. Then we read the source code to verify our assumptions. Here, We would like to know if new data will be included if the writeCopyTo function is called in transaction. We found out that new data will be written into the destination file too. For IOSRealmTests.java we would like to test if current code could process different iOS data types and null values. And we learned the outcome by reading the source code that the code supports both Android and iOS.

Afterwards, we believe that it will be a good idea to write new test cases about these situations to test the system. Also, the test cases provide more information of how those parts of Realm work for people who read the code.

Also, we added three new test cases to test new functionalities we added to fix our second [issue # 1050 <https://github.com/realm/realm-java/issues/1050>].

TEST CASES IMPLEMENTATION

Pull Request

For the first two new test cases: <https://github.com/realm/realm-java/pull/6777>

For the last three new test cases: <https://github.com/realm/realm-java/pull/6778>

New Test Cases

writeCopyToInTransaction in RealmInMemoryTest.java	
Purpose	To test if the destination database file will write the current new data if it is called within the transaction.
Explanation	The test case first creates an in-memory Realm instance and starts a new transaction. Before committing the transaction, it calls writeCopyTo to write the instance into the destination. The new data should be written into the file.
Test Case	<pre>// Tests writeCopyTo result when called in a transaction. @Test public void writeCopyToInTransaction() { String fileName = IDENTIFIER + ".realm"; RealmConfiguration conf = configFactory.createConfigurationBuilder() .name(fileName) .build(); Realm.deleteRealm(conf); testRealm.beginTransaction(); Dog dog = testRealm.createObject(Dog.class); dog.setName("DinoDog"); // Write copy to destination file in transaction. // Check if the new data would be written into the file. testRealm.writeCopyTo(new File(configFactory.getRoot(), fileName)); Realm onDiskRealm = Realm.getInstance(conf); assertEquals(1, onDiskRealm.where(Dog.class).count()); testRealm.commitTransaction(); assertEquals(1, testRealm.where(Dog.class).count()); onDiskRealm.close(); }</pre>

SOLUTION-ACCEPTED

iOSDataTypesMixValues in IOSRealmTests.java	
Purpose	To test mix cases of values and null values
Explanation	In this test case, we test loading data from .realm file. We start from loading realm files. We then test null values of byte array and String, and we also test values with short, integer, long, float, double and date.
Test Case	<pre>@Test public void iOSDataTypesMixValues() throws IOException { for (String iosVersion : IOS_VERSIONS) { configFactory.copyRealmFromAssets(context, "ios/" + iosVersion + "-alltypes-mix.realm", REALM_NAME); realm = Realm.getDefaultInstance(); IOSAllTypes obj = realm.where(IOSAllTypes.class).findFirst(); assertEquals(null, obj.getByteCol()); assertEquals(null, obj.getStringCol()); assertFalse(obj.isBoolCol()); assertEquals(11125, obj.getShortCol()); assertEquals(15350, obj.getIntCol()); assertEquals(773863123, obj.getLongCol()); assertEquals((float) 0.8914557, obj.getFloatCol(), 0F); assertEquals(0.8702290174167451, obj.getDoubleCol(), 0D); assertEquals(Long.MIN_VALUE, obj.getDateCol().getTime()); } }</pre>

SOLUTION-ACCEPTED

findFirst_limit in RealmQueryTests.java	
Purpose	To fix issue # 1050, we added findLast(int), findFirst(int), findRandom(int). This test case is to test findFirst(int).
Explanation	In this test case, create a new transaction. Since RealmResults is disordered, we test the length of the query result to be the same as the input limit.
Test Case	<pre>@Test public void findFirst_limit() { realm.beginTransaction(); Owner owner1 = realm.createObject(Owner.class); owner1.setName("Owner 1"); Owner owner2 = realm.createObject(Owner.class); owner2.setName("Owner 2"); Owner owner3 = realm.createObject(Owner.class); owner3.setName("Owner 3"); Owner owner4 = realm.createObject(Owner.class); owner4.setName("Owner 4"); realm.commitTransaction(); RealmResults<Owner> owners = realm.where(Owner.class).findFirst(2); assertEquals(2, subQueryResult.size()); }</pre>

findLast_limit in RealmQueryTests.java

Purpose	To fix issue # 1050, we added findLast(int), findFirst(int), findRandom(int). This test case is to test findLast(int).
Explanation	In this test case, create a new transaction. Since RealmResults is disordered, we test the length of the query result to be the same as the input limit.
Test Case	<pre>@Test public void findLast_limit() { realm.beginTransaction(); Owner owner1 = realm.createObject(Owner.class); owner1.setName("Owner 1"); Owner owner2 = realm.createObject(Owner.class); owner2.setName("Owner 2"); Owner owner3 = realm.createObject(Owner.class); owner3.setName("Owner 3"); Owner owner4 = realm.createObject(Owner.class); owner4.setName("Owner 4"); realm.commitTransaction(); RealmResults<Owner> owners = realm.where(Owner.class).findLast(2); assertEquals(2, subQueryResult.size()); }</pre>

findRandom_limit in RealmQueryTests.java

Purpose	To fix issue # 1050, we added findLast(int), findFirst(int), findRandom(int). This test case is to test findRandom(int).
Explanation	In this test case, create a new transaction. Since RealmResults is disordered, we test the length of the query result to be the same as the input limit.
Test Case	<pre>@Test public void findRandom_limit() { realm.beginTransaction(); Owner owner1 = realm.createObject(Owner.class); owner1.setName("Owner 1"); Owner owner2 = realm.createObject(Owner.class); owner2.setName("Owner 2"); Owner owner3 = realm.createObject(Owner.class); owner3.setName("Owner 3"); Owner owner4 = realm.createObject(Owner.class); owner4.setName("Owner 4"); realm.commitTransaction(); RealmResults<Owner> owners = realm.where(Owner.class).findRandom(2); assertEquals(2, subQueryResult.size()); }</pre>