# EE2703 - Week 4 Santhosh S P ee21b119 March 1, 2023

### 1 Importing required modules

We import networks to analyze graphs and deque from collections for the implementation of the queue data structure.

```
[]: import networkx as nx from collections import deque
```

#### 2 Defining the makegraph() function

We define a function makegraph() that takes in the name of the netlist file (along with the path). It parses through the file and collects:

- every pair of edge in a list edge\_pair\_list
- primary inputs in primary\_inputs, outputs in outputs
- a dictionary node\_attribute\_dict stores the output nodes as key values and gate names as values

We use these parameters to create a DAG named result\_graph and return it.

```
[]: #function to make a graph by parsing through a netlist

def makegraph(netfile_path):
    #reading through the netlist file
    fh=open(netfile_path)
    data=fh.readlines()

    #some empty lists to store nodes and attributes
    edge_pair_list=[]
    node_attribute_dict={}
    primary_inputs=[]
    all_inputs=[]
    outputs=[]

    #each gate is written in this format [gatename, gatetype, inputs(s), output]
    for line in data:
        gate_inputs=line.split()[2:-1]
```

```
gate_output=line.split()[-1]
    outputs.append(gate_output)
    for i in gate_inputs:
        all_inputs.append(i)
        #appending each pair of edges to this list
        edge_pair_list.append(tuple([i,gate_output]))
    #adding output nodes and gate names as key value pairs
    node_attribute_dict[gate_output]=line.split()[1]
#finding out the primary inputs
primary_inputs=list(set(all_inputs).difference(set(outputs)))
all_inputs=list(set(all_inputs))
#list of outputs
outputs=list(set(outputs))
#adding the primary nodes as keys to
for j in primary_inputs:
    node_attribute_dict[j]="PI"
#making a directional acyclic graph
result_graph=nx.DiGraph()
result_graph.add_edges_from(edge_pair_list)
nx.set_node_attributes(result_graph,node_attribute_dict,name="gateType")
#returning the DAG
return result_graph
```

## 3 Collecting inputs from the input file: collect\_inputs()

The cell below contains the collect\_inputs() which takes the name of the .inputs as the argument, parses through the file and returns the data as a list of dictionaries, with the name of the primary input node as the key and the input as the value.

```
[]: def collect_inputs(input_file):
    #storing the data of the file
    fh2=open(input_file)
    input_data=fh2.read().splitlines() #get rid of newlines
    fh2.close()

    current_inputs={}
    all_inputs2=[]
```

```
primary_input_names=input_data[0].split()
for j in primary_input_names:
    current_inputs[j]='x'

for i in range(1,len(input_data)):
    for j in list(zip(primary_input_names, input_data[i].split())):
        current_inputs[j[0]]=j[1]
    all_inputs2.append(current_inputs.copy())

#a list of dictionaries with key as primary node names and values of_uaprimary inputs from file
#is returned
return all_inputs2
```

#### 4 Simulating different gates

The cell below contains eight functions that implements the n-input version of AND, NAND, OR, NOR, XOR, XNOR and the single input gates NOT and BUF (buffer).

Each input/output is assumed to have three possible states 0, 1 and x (undefined).

```
[]: #and gate
     def and_result(*values):
         if 0 in values[0]:
             return 0
         elif all(elem==1 for elem in values[0]):
             return 1
         else:
             return 'x'
     #or gate
     def or result(*values):
         if 1 in values[0]:
             return 1
         elif all(elem==0 for elem in values[0]):
             return 0
         else:
             return 'x'
     #not gate
     def not_result(*values):
         if 'x' in values[0]:
             return 'x'
         else:
```

```
return int(not(values[0][0]))
#nand gate
def nand_result(*values):
    if 0 in values[0]:
        return 1
    elif all(elem==1 for elem in values[0]):
        return 0
    else:
       return 'x'
#nor gate
def nor_result(*values):
    if 1 in values[0]:
        return 0
    elif all(elem==0 for elem in values[0]):
       return 1
    else:
       return 'x'
#xor gate
def xor_result(*values):
    if 'x' in values[0]:
       return 'x'
    elif len([elem for elem in values[0] if elem ==1])%2:
        #checking if the number of 1's in the input is odd
    else:
        return 0
#xnor gate
def xnor_result(*values):
    if 'x' in values[0]:
       return 'x'
    elif len([elem for elem in values[0] if elem ==1])%2:
        #checking if the number of 1's in the input is odd
        return 0
    else:
        return 1
#buffer
def buf_result(*values):
    return values[0][0]
```

#### 5 Evaluating the circuit using topological evaluation

The below cell contains the function topological\_evaluation() that takes the name of the netlist file and a dictionary containing primary inputs as arguments.

The function: \* First calls makegraph() to constuct the DAG \* required primary inputs are added as attributes named value of the nodes \* the list of nodes are sorted topologically \* for non-primary input nodes, the gateType parameter is checked, and using the required gate, the value is evaluated \* The dictionary result containing the final values of the nodes is sorted and the resulting dictionary sorted\_result is returned

```
[]: #a sample input to test topological evaluation of parity.net
     input_dict={'a':1,'b':1,'c':1,'d':1,'e':1,'f':1,'g':1,'h':0,'i':1,'j':0,'k':
      \hookrightarrow 1, 'l':0, 'm':1, 'n':0, 'o':0, 'p':1
     #add a new attribute called 'value' that stores the values of the nodes (as \Box
      ⇔integers)
     #adding the initial values
     def topological_evaluation(netlist_file, primary_inputs_dict):
         #constructing the graph
         graph=makegraph(netlist_file)
         #inputs from the dictionary as added as the value of a new attribute,
      ⇒'value' of the nodes
         for nodename in list(primary_inputs_dict.keys()):
             graph.nodes[nodename]['value']=primary_inputs_dict[nodename]
         #nodes are sorted topologically
         nl = list(nx.topological_sort(graph))
         #print('Nodes in topological order',nl)
         for i in nl:
             #if the node is not a primary input, it's evaluated according to the
      ⇒gate output
             if graph.nodes[i]['gateType']!='PI':
                 predecessor_list=list(graph.predecessors(i))
                 value_list=list(graph.nodes[pre_node_name]['value'] for_

¬pre_node_name in predecessor_list)
                 #and gate
                 if graph.nodes[i]['gateType'] == "AND2" or graph.
      →nodes[i]['gateType']=="and2":
                     graph.nodes[i]['value']=and_result(value_list)
                 #or gate
```

```
if graph.nodes[i]['gateType'] == "OR2" or graph.
→nodes[i]['gateType']=="or2":
               graph.nodes[i]['value']=or_result(value_list)
           #nand gate
           if graph.nodes[i]['gateType'] == "NAND2" or graph.
→nodes[i]['gateType']=="nand2":
               graph.nodes[i]['value']=nand_result(value_list)
           #nor gate
           if graph.nodes[i]['gateType'] == "NOR2" or graph.

    onodes[i]['gateType']=="nor2":

               graph.nodes[i]['value']=nor_result(value_list)
           #not gate
           if graph.nodes[i]['gateType'] == "NOT" or graph.
onodes[i]['gateType']=="not" or graph.nodes[i]['gateType']=="inv" or graph.
→nodes[i]['gateType']=="INV":
               graph.nodes[i]['value']=not_result(value_list)
           if graph.nodes[i]['gateType'] == "XOR2" or graph.
→nodes[i]['gateType']=="xor2":
               graph.nodes[i]['value']=xor_result(value_list)
           #xnor gate
           if graph.nodes[i]['gateType'] == "XNOR2" or graph.
→nodes[i]['gateType']=="xnor2":
               graph.nodes[i]['value']=xnor_result(value_list)
           #buffer gate
           if graph.nodes[i]['gateType'] == "buf" or graph.
→nodes[i]['gateType']=="BUF":
               graph.nodes[i]['value']=buf_result(value_list)
  result={}
  sorted_result={}
  for i in nl:
      result[i]=graph.nodes[i]['value']
  for key in sorted(result.keys()):
       sorted_result[key] = result[key]
  #the output dictionary is sorted alphabetically and returned
  return sorted_result
```

```
{'a': 1, 'b': 1, 'c': 1, 'd': 1, 'dummy_0': 1, 'dummy_1': 0, 'dummy_2': 1, 'dummy_3': 1, 'dummy_4': 0, 'e': 1, 'f': 1, 'g': 1, 'h': 0, 'i': 1, 'j': 0, 'k': 1, 'l': 0, 'm': 1, 'n': 0, 'n_0': 1, 'n_1': 1, 'n_2': 0, 'n_3': 1, 'n_4': 1, 'n_5': 0, 'n_6': 1, 'n_7': 0, 'n_8': 1, 'o': 0, 'p': 1, 'q': 1}  
296 \mu s \pm 9.11 \ \mu s \ per \ loop \ (mean \pm std. \ dev. \ of 7 \ runs, 1,000 \ loops \ each)
```

#### 6 Writing the output to a file

- The function write\_to\_output() takes the name of the netlist file and input file as arguments.
- A file of the same name as the netlist and input files is created with the extension .out.
- Using the overall result of the collect\_inputs() function, we call the function topological\_evaluation() on each element and write the result into the newly created file.

## 7 Performing event-driven analysis

- The below cell contains the function event\_driven\_evaluation() that takes the names of the netlist and input file as the arguments.
- The DAG is made using the makegraph() function.
- state\_table\_old and state\_table\_new are dictionaries that are used to track the change in states of the nodes.
- The queue q stores the next nodes to be evaluated, and it's constantly updated.

```
[]: | #a sample input to test event-driven simulation of parity.net
     input_dict={'a':1,'b':1,'c':1,'d':1,'e':1,'f':1,'g':1,'h':0,'i':1,'j':0,'k':
      \rightarrow 1, 'l':0, 'm':1, 'n':0, 'o':0, 'p':1
     def event driven evaluation(netlist file,primary inputs dict):
         #making the graph
         graph=makegraph(netlist_file)
         #state table is defined as a dictionary
         state_table_old={'t':0}
         #all inital values of the dictionary is 'x'
         for nodename in graph.nodes:
             state_table_old[nodename] = 'x'
         #a second state table to track the inital position and the position after
      ⇔change
         state_table_new=state_table_old.copy()
         #the queue contains the primay input nodes initally
         q=deque(list(primary_inputs_dict.keys()))
         while len(q)>0:
             state_table_old=state_table_new.copy()
             num=0
             element=q[num]
             #adding the values of the primary inputs
             if graph.nodes[element]['gateType'] == 'PI':
                 #adding the values of primary inputs
                 state_table_new[element]=primary_inputs_dict[element]
                 #the new version has one higher t value than the old state table
                 state_table_new['t']=state_table_old['t']+1
                 #if there is a change in the value, its successors are appended, __
      ⇔and the node is popped
                 if state_table_new[element]!=state_table_old[element]:
                     for i in list(graph.successors(element)):
                         q.append(i)
                     q.popleft()
                 #if there's no change in value the node is popped
                 else:
                     q.popleft()
```

```
#for non-primary nodes, the value is evaluated based on the gate output_\sqcup
\hookrightarrow connected
       else:
           predecessor list=list(graph.predecessors(element))
           value_list=list(state_table_new[pre_node_name] for pre_node_name in_
→predecessor_list)
           #and gate
           if graph.nodes[element]['gateType'] == "AND2" or graph.

¬nodes[element]['gateType']=="and2":
               state_table_new[element] = and_result(value_list)
           #or gate
           if graph.nodes[element]['gateType'] == "OR2" or graph.

¬nodes[element]['gateType']=="or2":
               state_table_new[element] = or_result(value_list)
           #nand gate
           if graph.nodes[element]['gateType'] == "NAND2" or graph.
→nodes[element]['gateType']=="nand2":
               state_table_new[element] = nand_result(value_list)
           #nor gate
           if graph.nodes[element]['gateType'] == "NOR2" or graph.

¬nodes[element]['gateType']=="nor2":
               state_table_new[element]=nor_result(value_list)
           #not gate
           if graph.nodes[element]['gateType'] == "NOT" or graph.
onodes[element]['gateType']=="not" or graph.nodes[i]['gateType']=="inv" or⊔

¬graph.nodes[i]['gateType']=="INV":
               state_table_new[element] = not_result(value_list)
           #xor gate
           if graph.nodes[element]['gateType'] == "XOR2" or graph.

¬nodes[element]['gateType']=="xor2":
               state_table_new[element] = xor_result(value_list)
           #xnor gate
           if graph.nodes[element]['gateType'] == "XNOR2" or graph.
→nodes[element]['gateType']=="xnor2":
               state table new[element]=xnor result(value list)
           #buffer gate
```

```
if graph.nodes[element]['gateType'] == "buf" or graph.
 →nodes[element]['gateType']=="BUF":
                state_table_new[element]=buf_result(value_list)
            state_table_new['t']=state_table_old['t']+1
            #if there is a change in the value, its successors are appended,
 →and the node is popped
            if state_table_new[element]!=state_table_old[element]:
                for i in list(graph.successors(element)):
                    q.append(i)
                q.popleft()
            #if there's no change in value the node is popped
            else:
                q.popleft()
    sorted_result={}
    for key in sorted(state_table_new.keys()):
        sorted_result[key] = state_table_new[key]
    #returning the sorted result
    return sorted_result
print(event_driven evaluation(netlist_file="benchmarks/parity.net", __

¬primary_inputs_dict=input_dict))
%timeit event_driven_evaluation(netlist_file="benchmarks/parity.net",_

¬primary_inputs_dict=input_dict)
```

```
{'a': 1, 'b': 1, 'c': 1, 'd': 1, 'dummy_0': 1, 'dummy_1': 0, 'dummy_2': 1, 'dummy_3': 1, 'dummy_4': 0, 'e': 1, 'f': 1, 'g': 1, 'h': 0, 'i': 1, 'j': 0, 'k': 1, '1': 0, 'm': 1, 'n': 0, 'n_0': 1, 'n_1': 1, 'n_2': 0, 'n_3': 1, 'n_4': 1, 'n_5': 0, 'n_6': 1, 'n_7': 0, 'n_8': 1, 'o': 0, 'p': 1, 'q': 1, 't': 46} 377 \mu s \pm 24.8 \ \mu s \ per \ loop \ (mean \pm std. \ dev. \ of \ 7 \ runs, 1,000 \ loops \ each)
```