

# Santhosh Sankar

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## EDUCATION

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### Master of Science in Robotics

Northeastern University, Boston, MA

May 2023

**CGPA:** 3.838

**Coursework:** Deep Learning, Reinforcement Learning and Sequential Decision Making, Pattern Recognition and Computer Vision, Mobile Robotics, Robot Sensing and Navigation, Robot Science and Systems

### Bachelor of Engineering in Mechanical Engineering

Anna University, Chennai, India

May 2020

## TECHNICAL SKILLS

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**Programming Languages:** C++, Python, MATLAB

**Machine Learning Frameworks:** TensorFlow, Keras, PyTorch

**Parallel Programming:** CUDA, OpenMP

**Software Libraries:** OpenCV, PCL, numpy, pandas, matplotlib, scipy, scikit-learn

**Software Tools and Operating Systems:** Nsight Systems, ROS, Git, Docker, Windows, Linux

## PROJECTS

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### Parallel Image Processing with CUDA

May 2023 - Jun 2023

- Developed baseline sequential code with OpenCV in C++ for processing input images and live video feed with Gaussian, Sobel, magnitude, quantization and cartoonization filters.
- Parallelized filtering operations with CUDA and profiled code with Nsight Systems, optimizing memory access and reducing execution time by 75% from baseline implementation.

### Siamese networks with attention for large-scale landmark retrieval

Mar 2023 - Apr 2023

- Augmented Google Landmark Dataset v2 by eliminating missing landmarks, revising labels, and developing a dynamic process to generate a fresh set of landmark pairs for each training epoch.
- Designed and implemented Siamese networks in TensorFlow, pairing ResNet-101 with four attention mechanisms (Spatial, Channel, CBAM, SE) as subnetworks and evaluated them on the Revisited Oxford and Paris datasets.
- Trained the Siamese models using high-performance GPU clusters, with the SE attention module subnet yielding the highest mAP increase of 9.46% relative to the baseline landmark classifier.
- Experimented with ensemble models as subnetworks, with the combination of SE, CBAM, and Spatial attention models performing the best, with an additional 4.4% increase in mAP.

### German to English translator using Transformers

Feb 2023 - Mar 2023

- Implemented a Transformer-based sequence-to-sequence model for machine translation between German and English using PyTorch with a custom multi-headed attention module for the encoder and decoder.
- Utilized the Multi30k dataset for training and validation, and implemented data preprocessing functions for creating attention masks and padding sequences to optimize the model's performance.

### Pedestrian Tracker and Counter using Yolov3 and DeepSORT

Oct 2022 - Dec 2022

- Constructed YOLOv3 with TensorFlow utilizing the Darknet-53 architecture, incorporating pre-trained COCO dataset weights to significantly enhance pedestrian detection in tracking applications.
- Implemented DeepSORT algorithm for pedestrian tracking and counting using Kalman Filters, Hungarian Algorithm with Yolov3 as the object detector and visualized the pedestrian paths over 50 frames.
- Evaluated DeepSORT with YOLOv3 and Faster RCNN on MOT16 Benchmark, attaining 6% higher MOTA, 3% higher MOTP, and 2% higher HOTA scores using YOLOv3 over Faster RCNN.

### Performance Comparison of RL Algorithms in Super Mario Bros

Oct 2022 - Dec 2022

- Trained deep reinforcement learning(RL) agents using DQN, DDQN, and PPO using PyTorch and increased success rates by 1% and 30% for DDQN and PPO agents, respectively, compared to DQN.
- Optimized efficiency for DDQN and PPO agents by increasing average returns by 2.4% and 22.7% and decreasing average steps per episode by 4.1% and 34.9%, respectively, compared to the DQN model.