# HOSTEL AFFAIRS MANAGEMENT SYSTEM

A group project by

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## **Project Guide Dr Senthilnathan**

#### **DA 4**

# Figma Link -

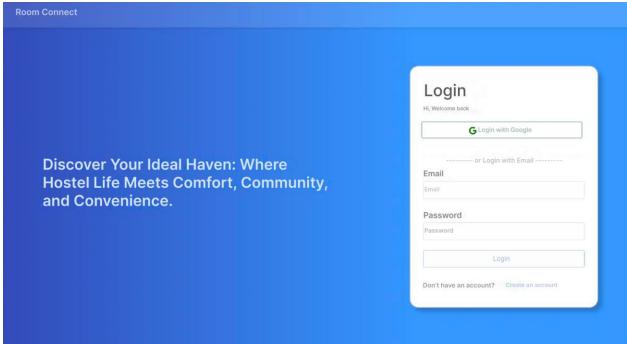
https://www.figma.com/design/zXYJ7XqPEYv46dU028yv8u/hostel-management?node-id=0-1&t=P1zE7qj8sETZ2ZWv-1

## **Prototype Link -**

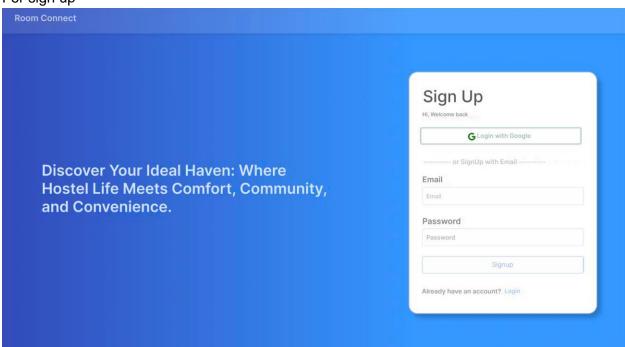
https://www.figma.com/proto/zXYJ7XqPEYv46dU028yv8u/hostel-management?node-id=0-1&t=P1zE7qj8sETZ2ZWv-1

### **Authentication module**

### For Login



### For sign up



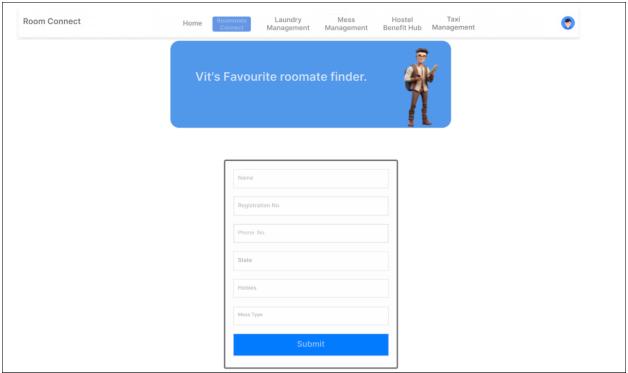
# Home page



## **Roommate Matching Module**

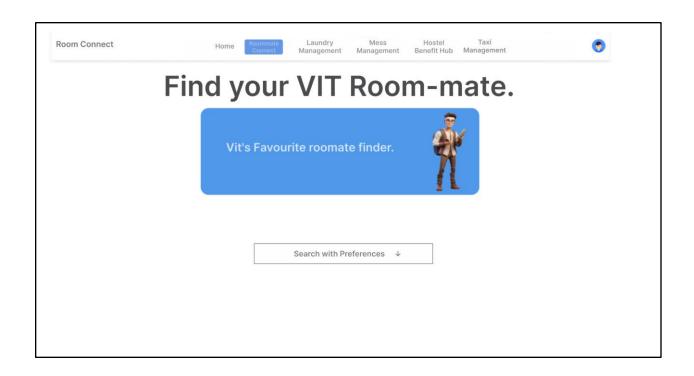


Let's suppose user clicks on add your preference, then



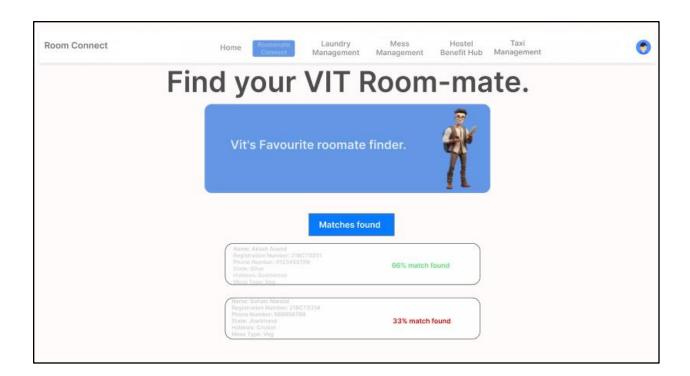
Then after submission his data would be uploaded in the database for further usage.

Let's suppose the user clicks on find your roommate, then

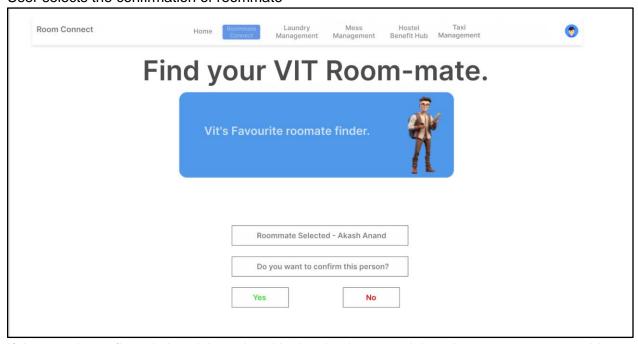




The user then clicks on view matches, the roommate algorithm will start and the results would then be displayed. The user can choose his roommate from here

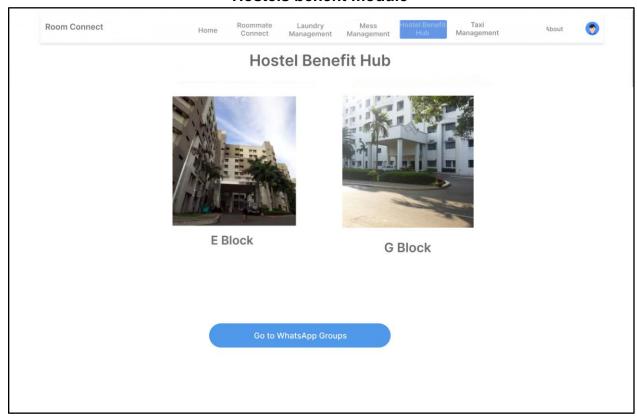


#### User selects the confirmation of roommate

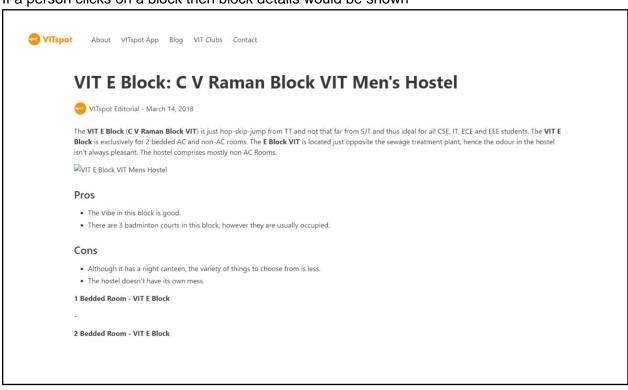


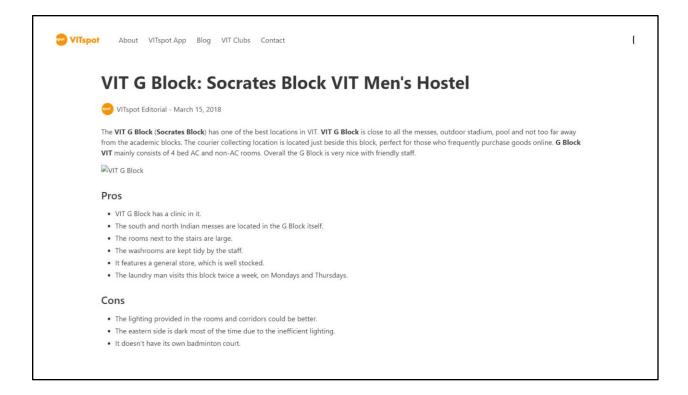
If the user is confirmed, then it is updated in the database, and then the same person would not be shown in the matching again.

#### Hostels benefit module



### If a person clicks on a block then block details would be shown

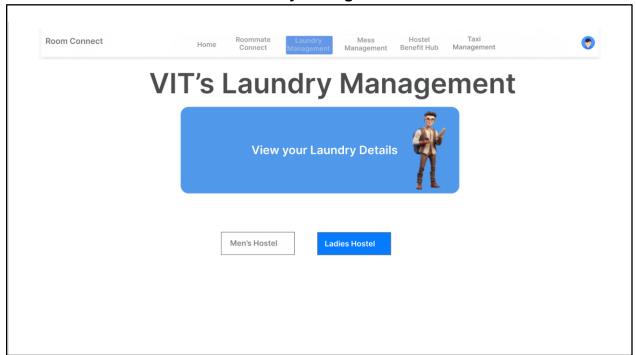




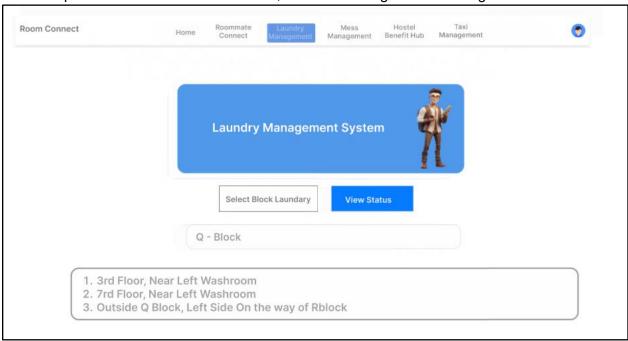
If the person wants to go check out and join the whatsapp groups, then he can do so by clicking the join whatsapp group button



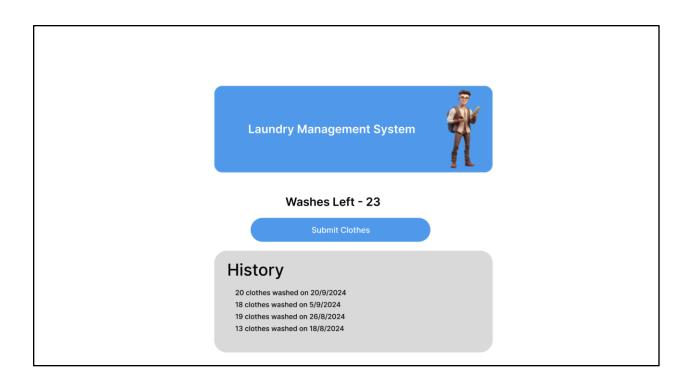
## **Laundry Management**



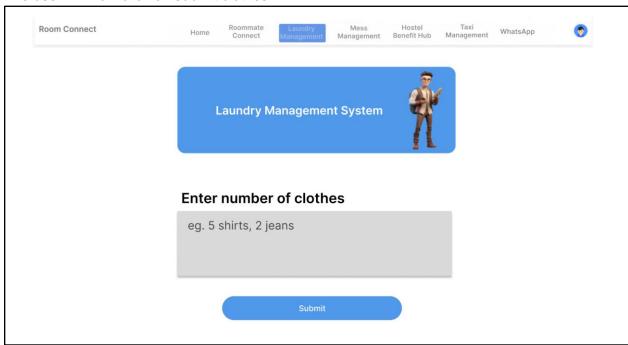
For example the user selects men's hostel, then he would get the following



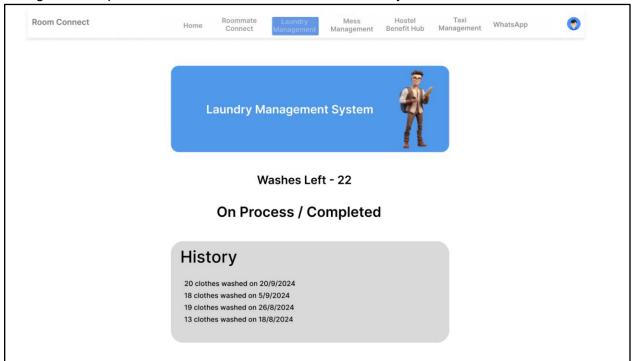
Then the user can go to whichever laundry he will give his clothes to. After that,



The user will now click on submit clothes.



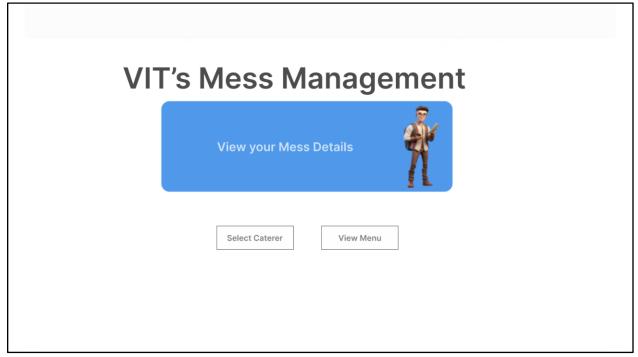
After a successful submission, the user would get the final output as this. When the status changes to completed then the user can collect their laundary.



## Mess management



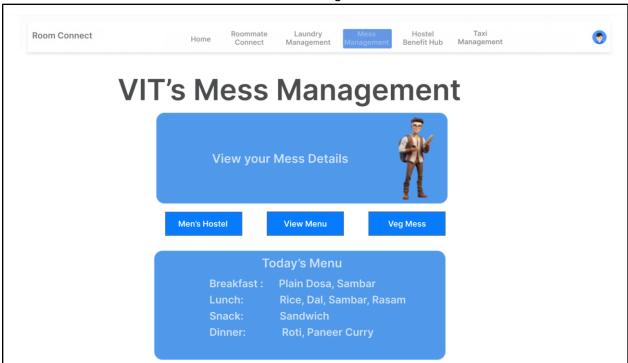
Suppose user clicks on men's hostel



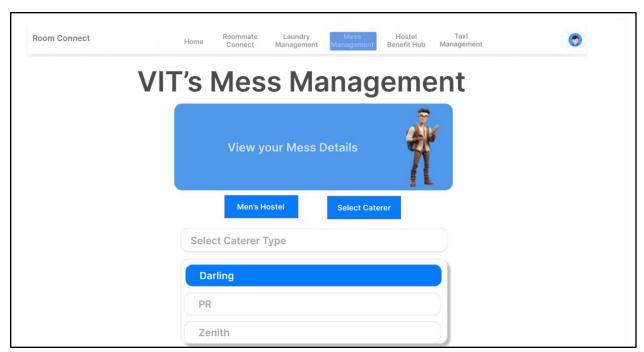
Then user will click on select caterer then would click on view menu and select the type of mess



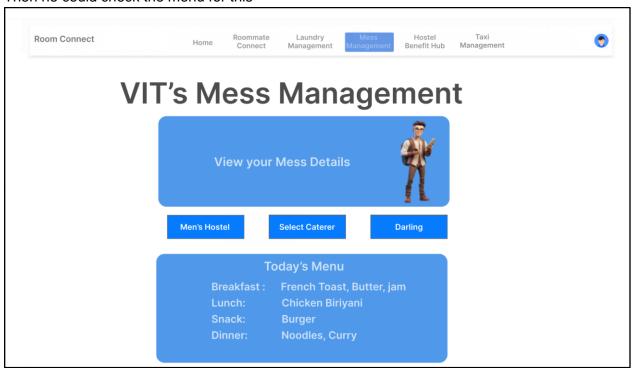
Then the user would click on view menu and could get it



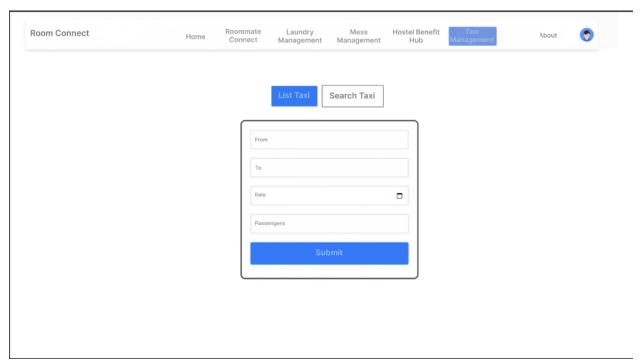
The user can check for different caterers, if he choose some caterer then



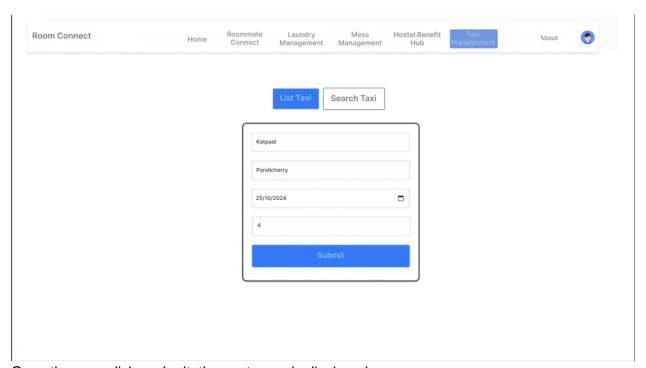
#### Then he could check the menu for this



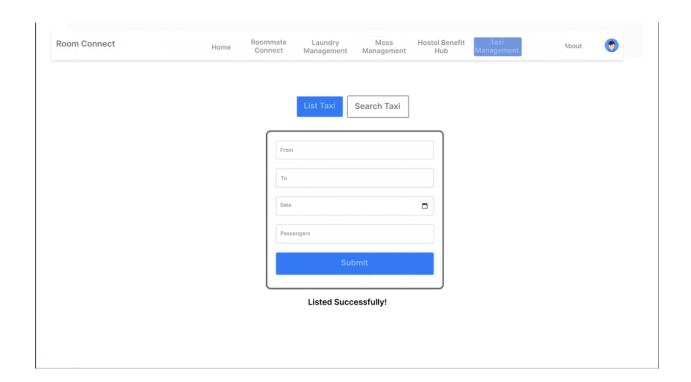
## **Taxi Management Module**



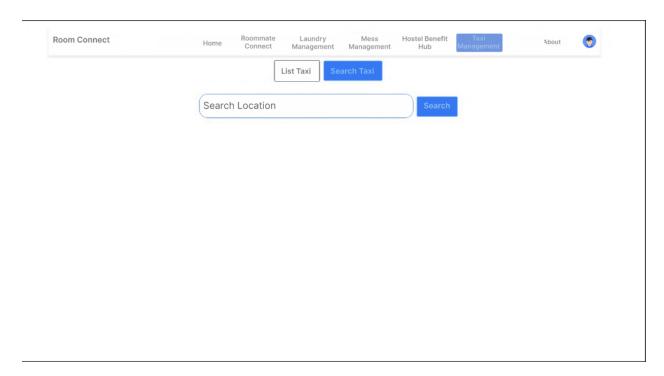
Landing Page of Taxi Management page, Suppose the user enters the details in the form



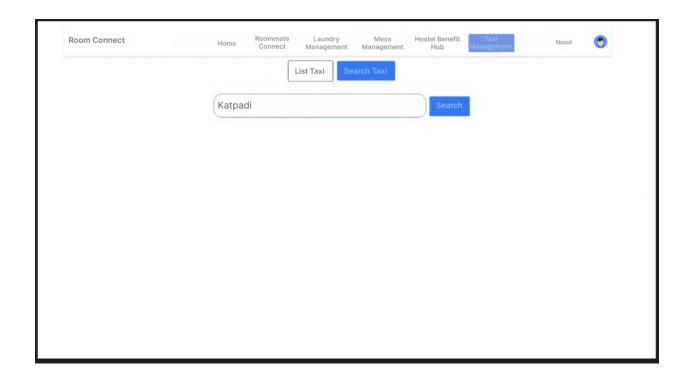
Once the user clicks submit, the next page is displayed.



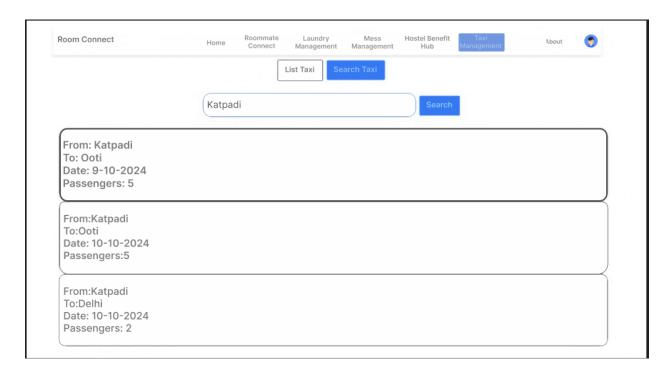
If the user clicks Search taxi, the below page would be the landing page.



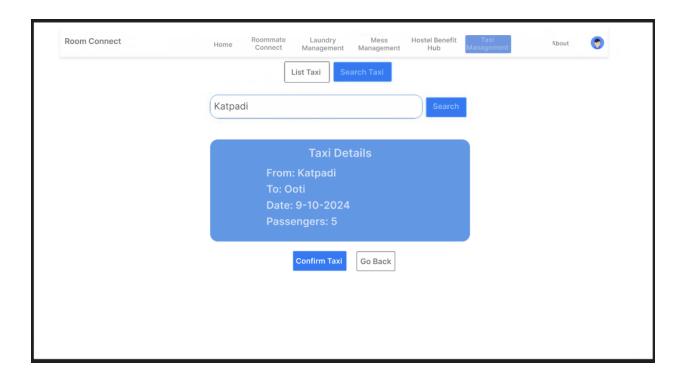
User enters the location in the form and clicks search.



The taxis are displayed here.



If the user clicks the first taxi, the next page will be displayed.



If the user confirms the taxi, the taxi is confirmed and the success page is displayed.

