

Framework Concepts - Log4j API

After executing different complex automation scripts, we need to know in plain English on how the scripts got executed and error details if any.

- The below are the two reasons for **logging**:
 - We can know what got executed in the code and how it got executed.
 - We can know where exactly in the code, Exceptions / errors occurred.
- Implement logging in Selenium Automation code using **System.out.println()** statements - [Demonstrate here](#)
 - Create a Project, Package and Class
 - Configure the Project with Selenium WebDriver
 - Create Selenium Automation code to visit Omayo blog, navigate to Compendium site, navigate back to Omayo blog, forward again to Compendium site and close the browser.
 - Write **System.out.println()** statements for logging
- Disadvantages of SOP logging
 - SOP's are heavy in nature and decrease the performance of programs if used more
 - We cannot turn off the logging when and then required
 - SOP's are for simple logging, and cannot be used for advanced logging.
- To resolve the above disadvantages, we have to use **Log4j logging**
- Similar to Java, Selenium and POI API's , Log4j is released into market as API by Apache guys
- Implementing Log4j in Selenium Automation - [Demonstrate here](#)
 - Step1: Download log4j jar file from <https://logging.apache.org/log4j/1.2/download.html> by selecting to download zip file.
 - Step2: Configure the downloaded log4j jar file in Java Project
 - Step3: Create log4j.properties file under 'src' and paste this code from here - view configuration properties [here](#)
 - log4j is the predefined name, hence dont change the name of the file
 - Copy this file only under 'src' folder
 - Understand the configuration properties one by one:
 - **log4j.logger.devpinoyLogger=DEBUG, dest1**
 - Find all the log levels [here](#)
 - dest1 will be given in another property
 - **log4j.appender.dest1=org.apache.log4j.RollingFileAppender**
 - RollingFileAppender delivers log events to the log file destination
 - **log4j.appender.dest1.maxFileSize=5000KB**
 - logs will be added to a single file until this 5000KB limit is reached
 - After 5000KB, another new log file will be created
 - **log4j.appender.dest1.maxBackupIndex= 3**
 - Maximum number of log files than can be backup-ed is 3
 - **log4j.appender.dest1.layout=org.apache.log4j.PatternLayout**
 - Used to specify the format in which the logs needs to be displayed (i.e. PatternLayout format)
 - **log4j.appender.dest1.layout.ConversionPattern= %d{dd MMM yyyy HH:mm:ss} %c %m%n**
 - ConversionPattern and its associated value is the format of the timestamp (%d{dd MMM yyyy HH:mm:ss}) + logger name(%c) + actual log text(%m%n) in which the logs needs to be created/tracked.
 - **log4j.appender.dest1.File=E:\\Application.log**
 - Specifies the path at which the log files needs to be created.
 - **log4j.appender.dest1.Append=false**
 - Creates a new file on new execution, instead of appending the logs to the older log files.
 - Step4: Replace SOP's in Java Class, and use the above created 'log4j.properties' file to log with the help of **Logger.getLogger()**

- **Logger** is the predefined class of Log4j API and **getLogger()** is the static predefined method of Logger Class
 - Use **debug()** predefined method of log4j api for logging the details in the program
 - Based on the log level configured in log4j.properties file, the predefined commands like debug() will execute
 - If the configuration is set to 'info' level, then debug() commands in the execute code wont execute
 - If the configuration is set to 'off' level, then no logging can be performed even after specifying any predefined methods to log.
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