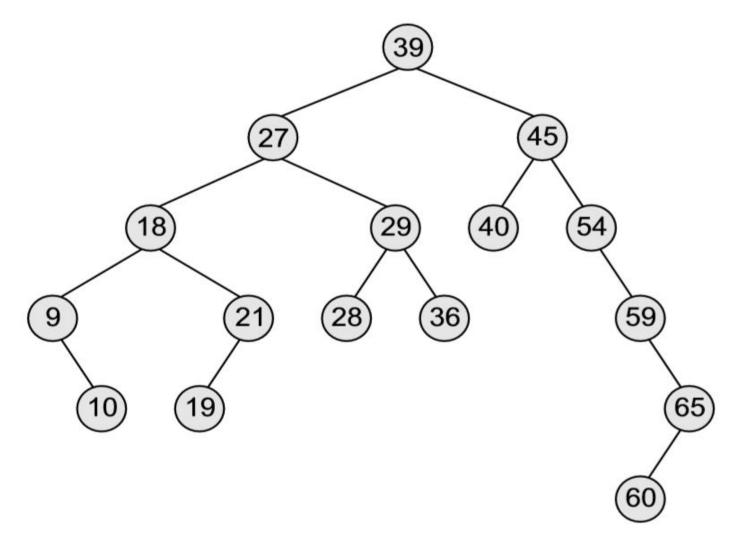


By Arun Cyril Jose

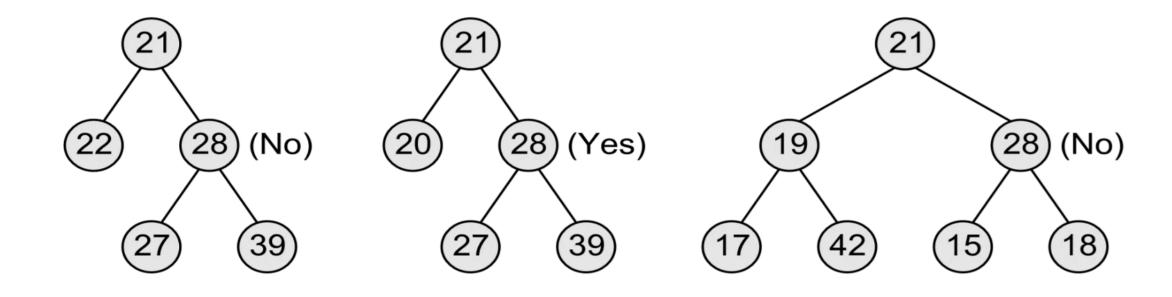


- Variant of binary trees in which the nodes are arranged in an order.
- All the nodes in the left sub-tree have a value less than that of the root node.
- All the nodes in the right sub-tree have a value either equal to or greater than the root node.
- Same rule is applicable to every sub-tree in the tree.
- May or may not contain duplicate values, depending on its implementation.





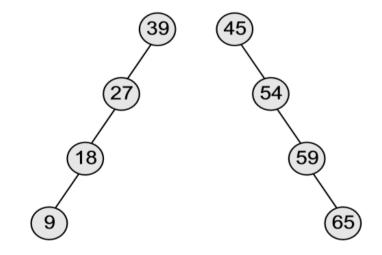






- Time needed to search an element in the tree is greatly reduced.
- Average running time of a search operation is O(log₂n).
- Speeds up the insertion and deletion operations.



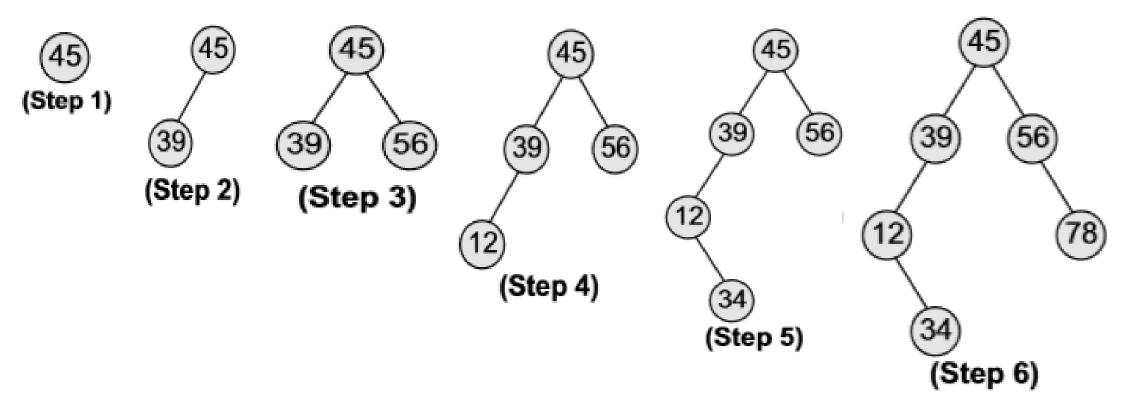


- The left sub-tree of a node N contains values that are less than N's value.
- The right sub-tree of a node N contains values that are greater than or equal to N's value.
- Both the left and the right binary trees also satisfy these properties and, thus, are binary search trees.



Building a Binary Search Tree

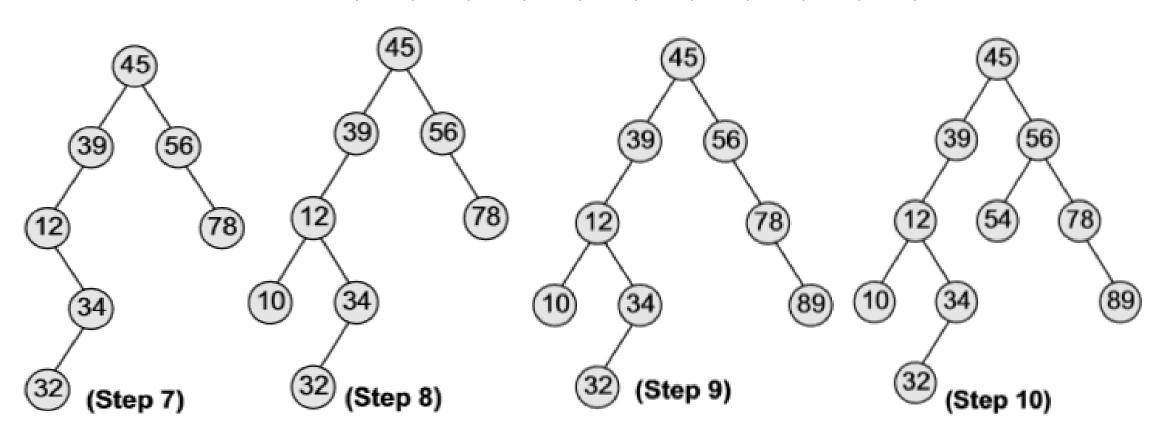
• Data elements: 45, 39, 56, 12, 34, 78, 32, 10, 89, 54, 67, 81





Building a Binary Search Tree

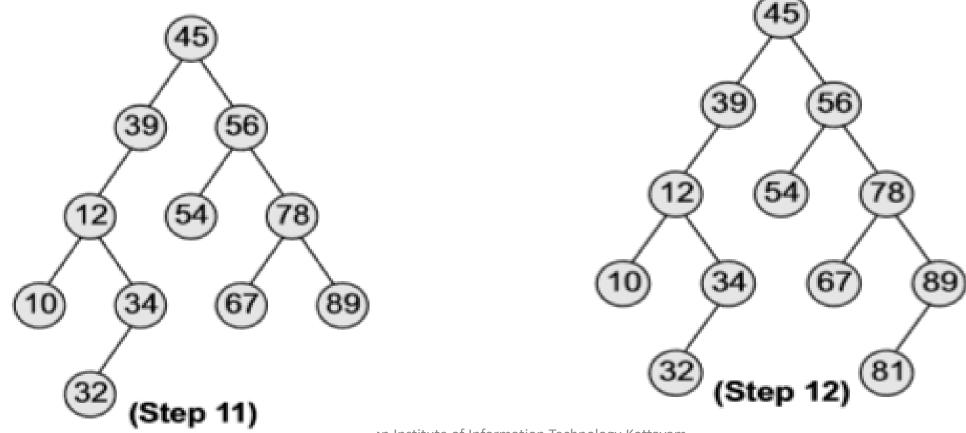
• Data elements: 45, 39, 56, 12, 34, 78, 32, 10, 89, 54, 67, 81





Building a Binary Search Tree

• Data elements: 45, 39, 56, 12, 34, 78, 32, 10, 89, 54, 67, 81



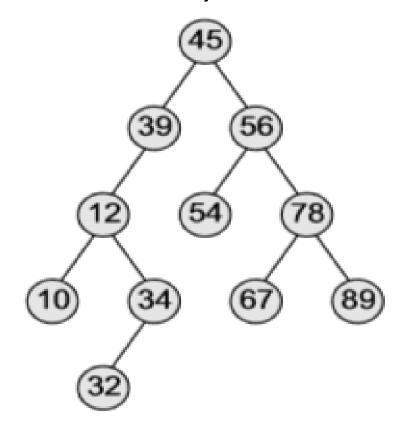


Recursive algorithm.

```
searchElement (TREE, VAL)
Step 1: IF TREE -> DATA = VAL OR TREE = NULL
          Return TREE
        ELSE
         IF VAL < TREE -> DATA
           Return searchElement(TREE -> LEFT, VAL)
         ELSE
           Return searchElement(TREE -> RIGHT, VAL)
         [END OF IF]
        [END OF IF]
Step 2: END
```

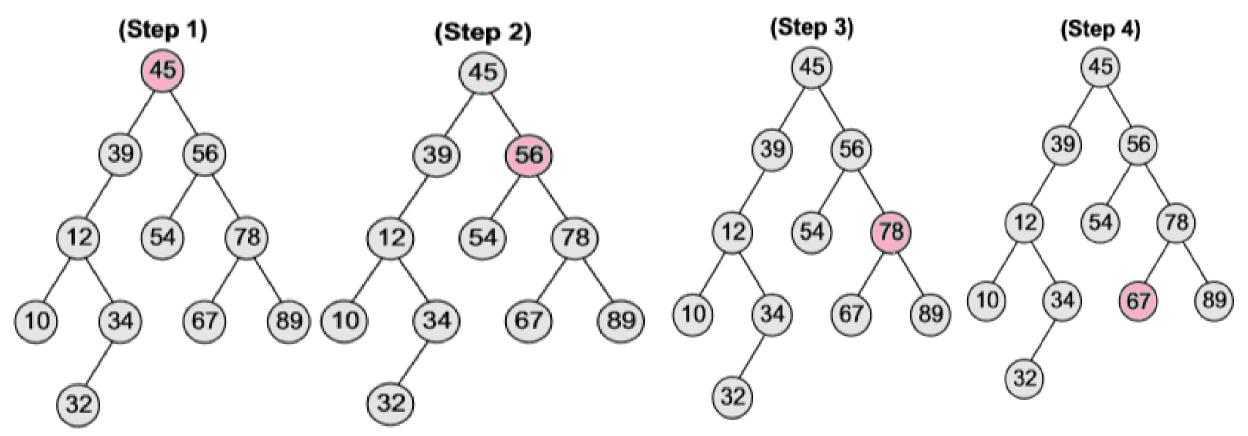


• Search for element 67 in the Binary Search Tree.



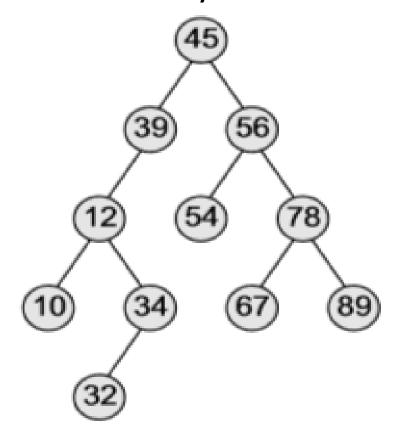


Search for element 67 in the Binary Search Tree.



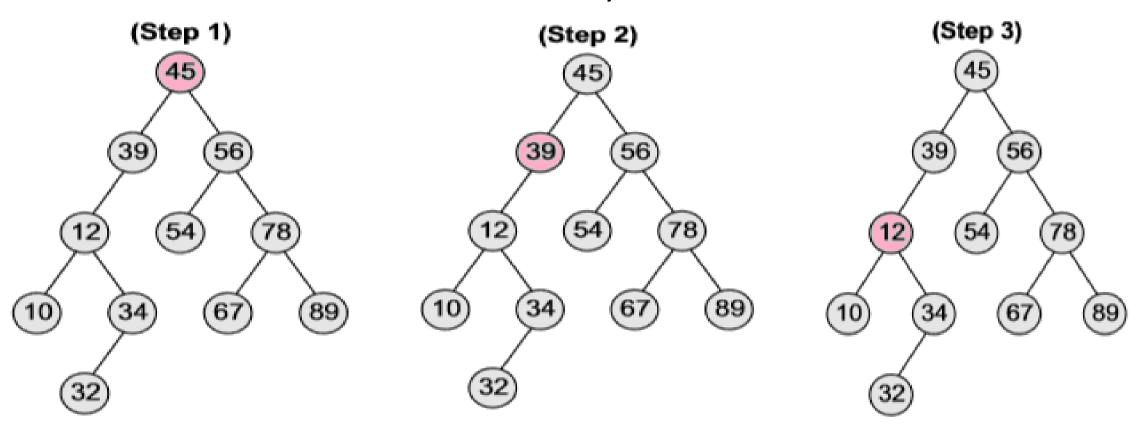


• Search for element 12 in the Binary Search Tree.



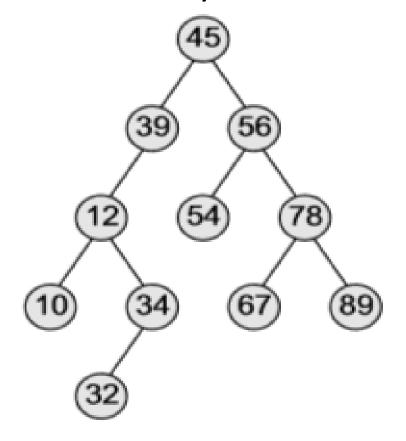


Search for element 12 in the Binary Search Tree.



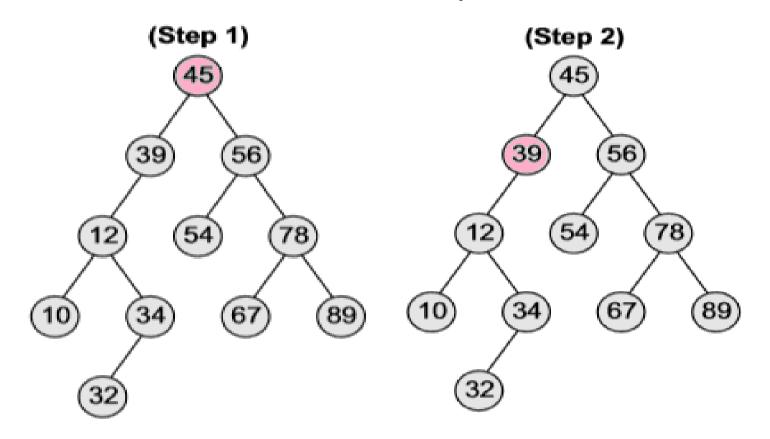


Search for element 40 in the Binary Search Tree.





Search for element 40 in the Binary Search Tree.



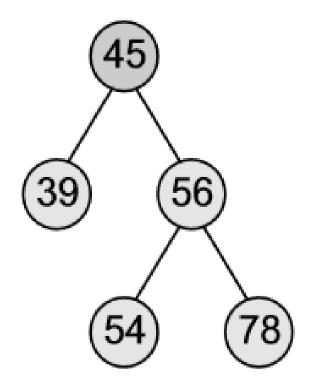


Recursive algorithm.

```
Insert (TREE, VAL)
Step 1: IF TREE = NULL
            Allocate memory for TREE
            SET TREE -> DATA = VAL
            SET TREE -> LEFT = TREE -> RIGHT = NULL
        ELSE
            IF VAL < TREE -> DATA
                   Insert(TREE -> LEFT, VAL)
            ELSE
                   Insert(TREE -> RIGHT, VAL)
            [END OF IF]
        [END OF IF]
Step 2: END
```

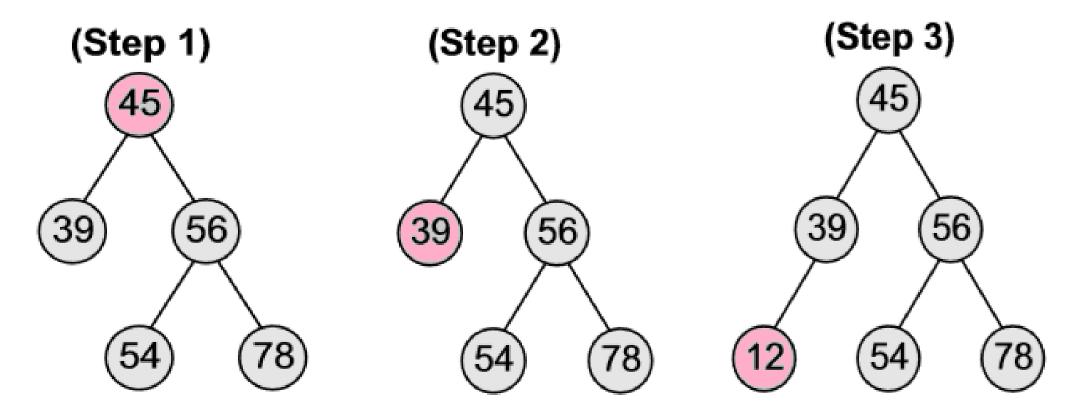


• Insert an element 12 into the Binary Search Tree.



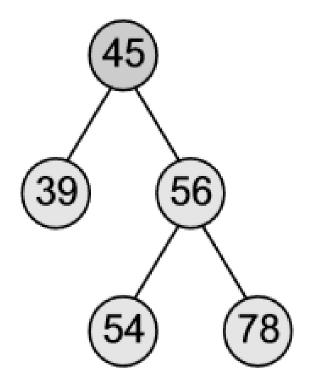


• Insert an element 12 into the Binary Search Tree.



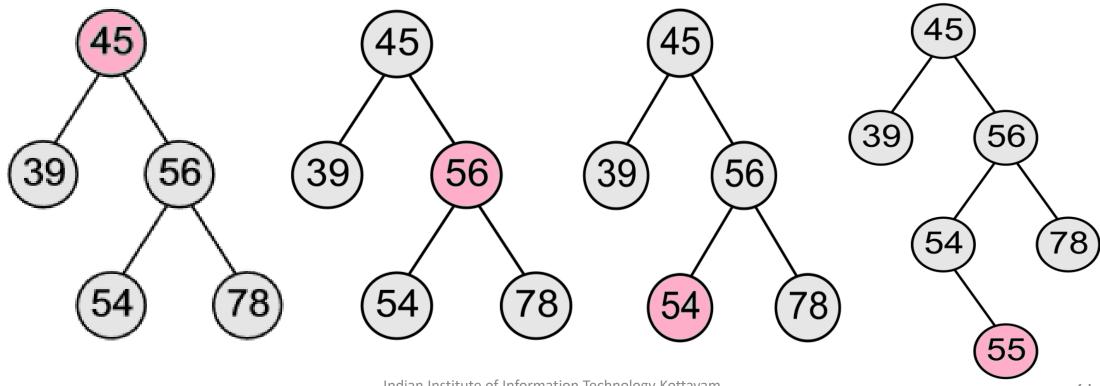


Insert an element 55 into the Binary Search Tree.



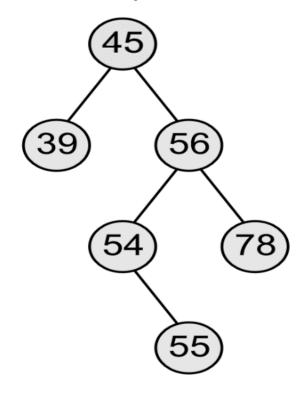


Insert an element 55 into the Binary Search Tree.



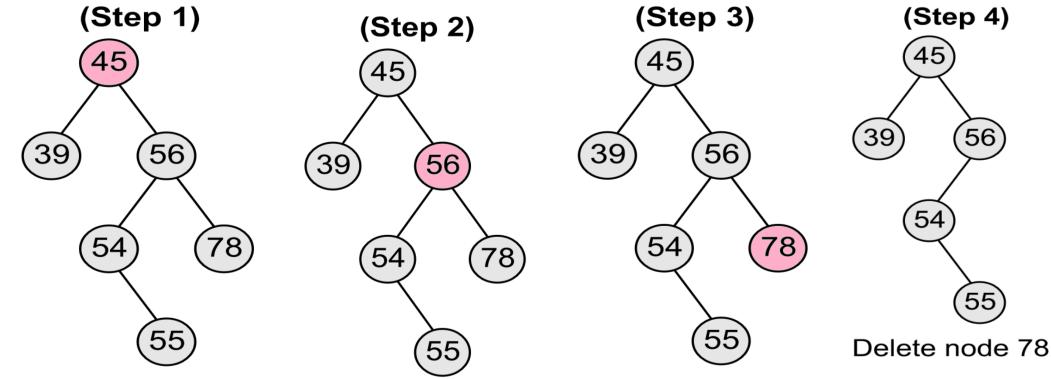


- Case 1: Deleting a Node that has No Children.
- Delete node 78 from the Binary Search Tree.



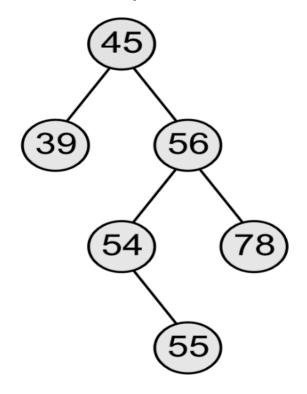


- Case 1: Deleting a Node that has No Children.
- Delete node 78 from the Binary Search Tree.



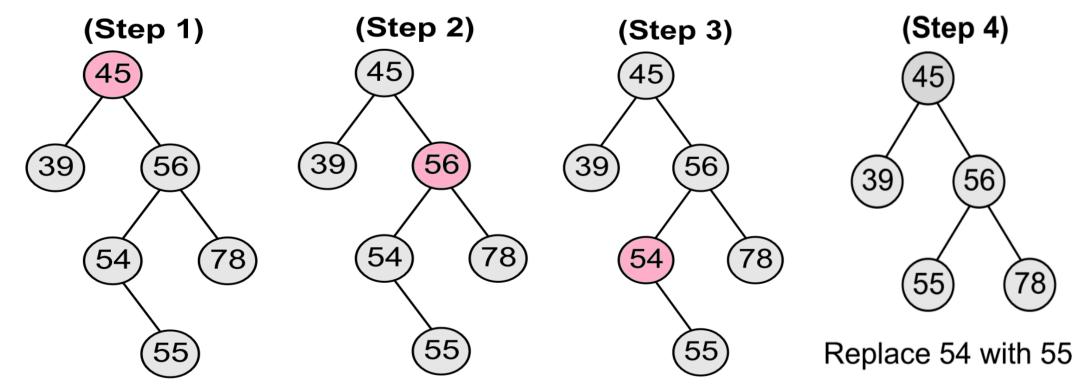


- Case 2: Deleting a Node with one Child.
- Delete node 54 from the Binary Search Tree.





- Case 2: Deleting a Node with one Child.
- Delete node 54 from the Binary Search Tree.

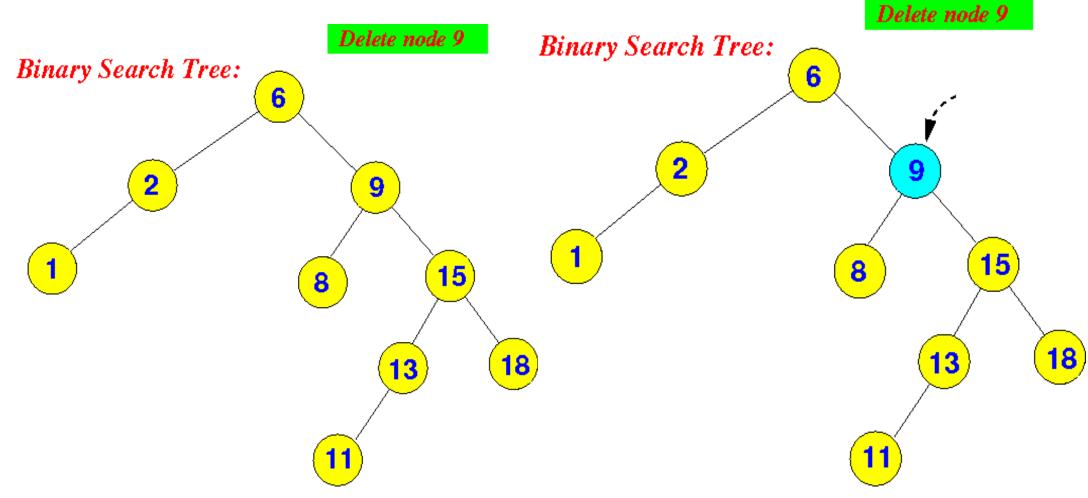




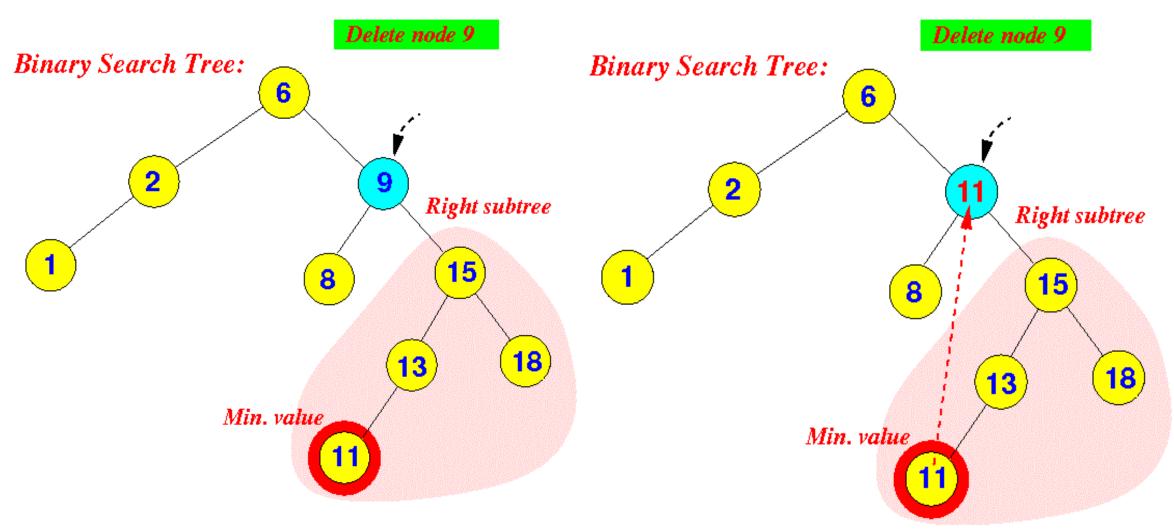
• Case 3: Deleting a Node with two Children.

- Replace the node's value with its:
- In-order predecessor (largest value in the left sub-tree)
 OR
- In-order successor (smallest value in the right sub-tree).

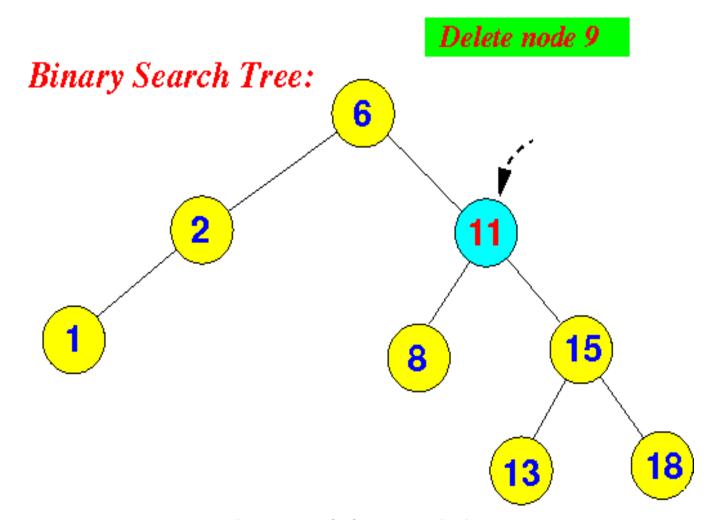




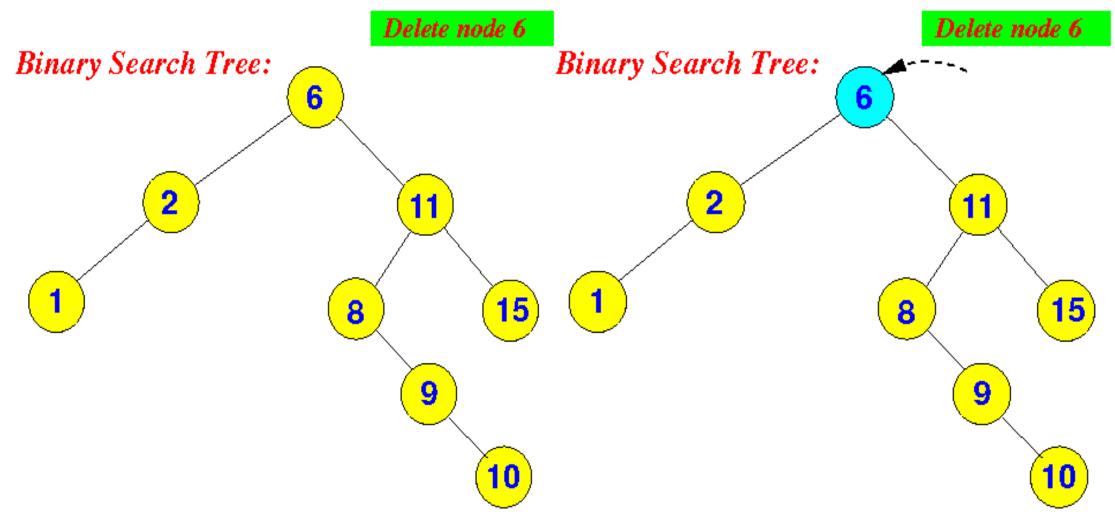




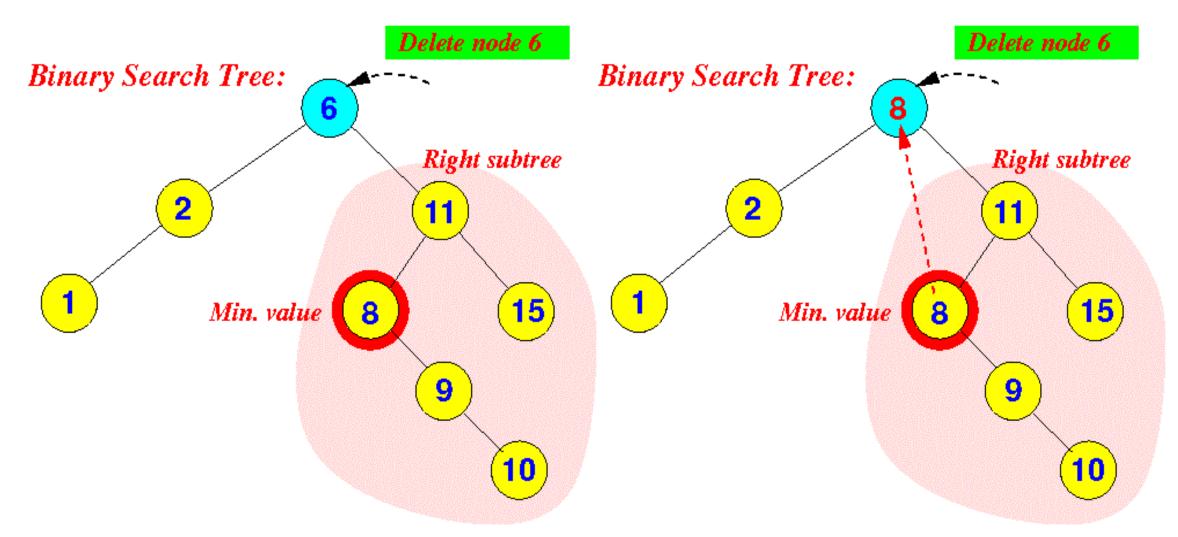




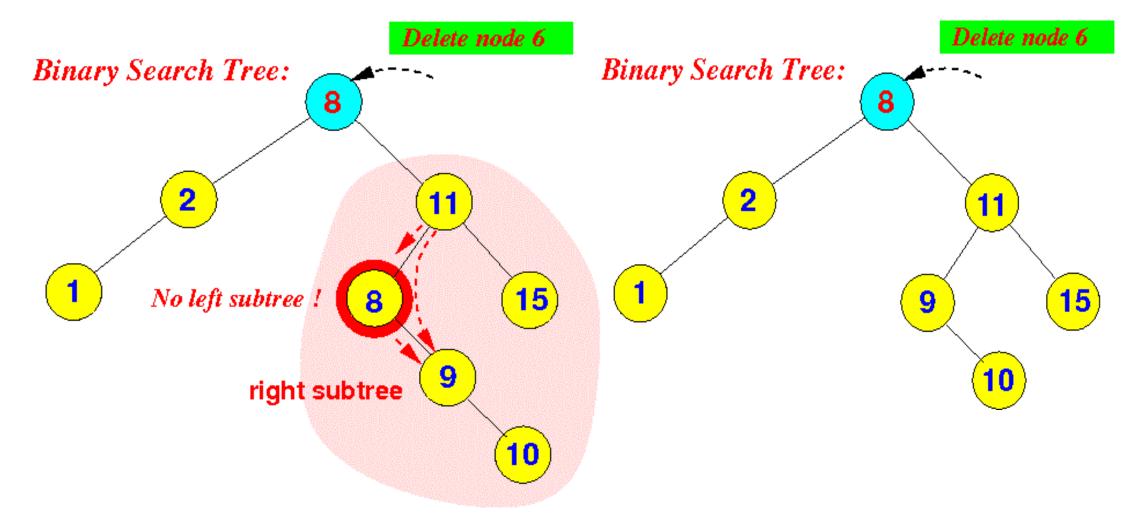














```
Delete (TREE, VAL)
Step 1: IF TREE = NULL
          Write "VAL not found in the tree"
        ELSE IF VAL < TREE -> DATA
          Delete(TREE->LEFT, VAL)
        ELSE IF VAL > TREE -> DATA
          Delete(TREE -> RIGHT, VAL)
        ELSE IF TREE -> LEFT AND TREE -> RIGHT
          SET TEMP = findLargestNode(TREE -> LEFT)
          SET TREE -> DATA = TEMP -> DATA
          Delete(TREE -> LEFT, TEMP -> DATA)
        ELSE
          SET TEMP = TREE
          IF TREE -> LEFT = NULL AND TREE -> RIGHT = NULL
              SET TREE = NULL
          ELSE IF TREE -> LEFT != NULL
               SET TREE = TREE -> LEFT
          ELSE
               SET TREE = TREE -> RIGHT
          [END OF IF]
          FREE TEMP
        [END OF IF]
Step 2: END
```



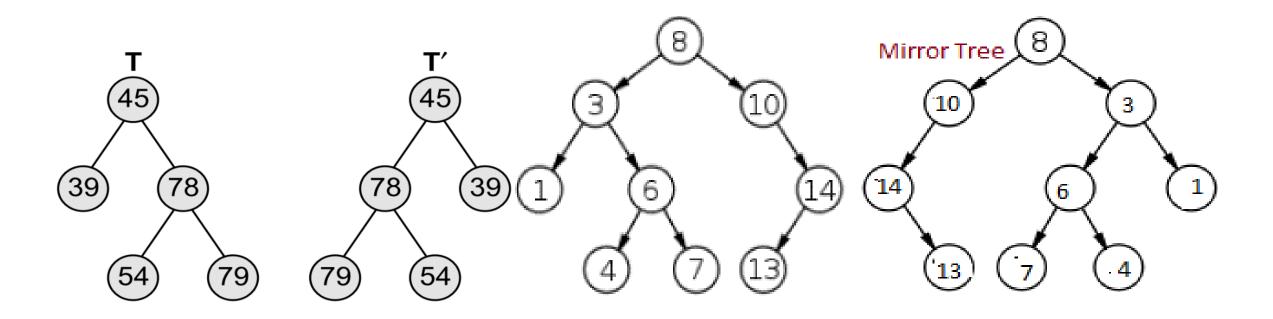
Mirror Image of a Binary Search Tree

 Obtained by interchanging the left sub-tree with the right sub-tree at every node of the tree.

MirrorImage(TREE)



Mirror Image of a Binary Search Tree





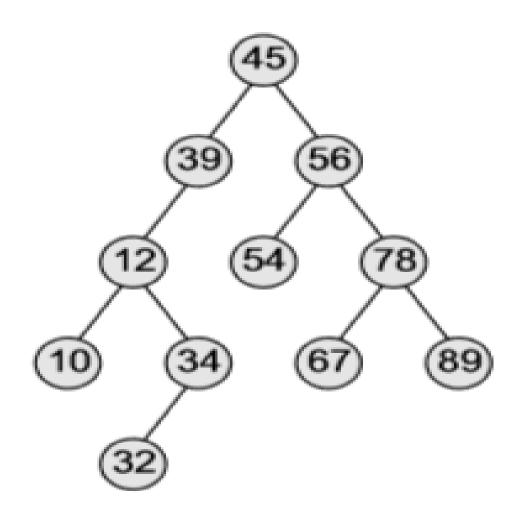
Smallest element in a Binary Search Tree

- Smaller value will occur in the left sub-tree.
- Smallest value is the value of the leftmost node of the left sub-tree.

findSmallestElement(TREE)



Smallest element in a Binary Search Tree





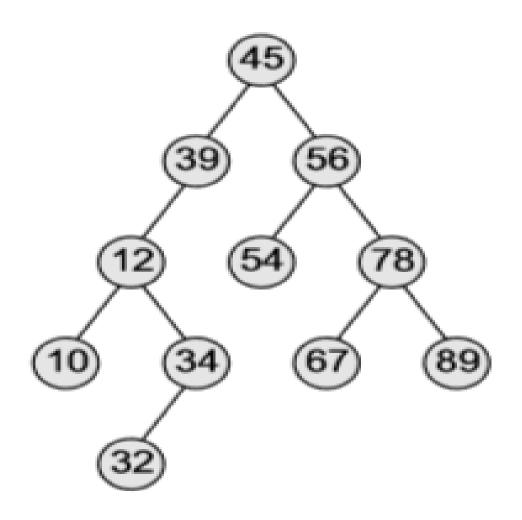
Largest element in a Binary Search Tree

• Largest value is the rightmost node of the right subtree.

findLargestElement(TREE)



Largest element in a Binary Search Tree





Deleting the Binary Search Tree

• First delete the elements/nodes in the left sub-tree and then delete the nodes in the right sub-tree.

deleteTree(TREE)



Deleting the Binary Search Tree

