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Q) The code optimization is a program transformation technique which tries to improve the generated code by making it consume fewer resources (CPU, memory).

There are different types of code optimizers.

- ④ Machine independent optimizations is one of them
- Code optimization can be done different ways
- 1) Compile time evaluations
- 2) Variable Propagation.
- 3) Constant Propagation
- 4) Constant folding

In above the Hifidnal question. We provided info that improving the processing power of the computer 10 folds will reduce the execution time of the algorithm to around 1 second.

Redundant computations are unnecessary. Considerable would be inefficiencies in the implementations of the algorithms,

when Redundant calculations are embedded inside the loop for the variables which remains unchanged through the entire execution phase of the loop.

The results are more serious.

Ex: consider following code in which the value of  $a + b + c$  is redundantly calculated in the loop.

$\alpha = 0$ , suppose you want to calculate  $y$  for  $x$  from  $0$  to  $n$ .  
for  $i = 0$  to  $n$   
 $x = x + 1$   
 $y = (a + b * x) * c + d * x^2$   
Print  $x, y$   
 $x = x + 1$

Polynomial Calculations can be rendered by small modifications in the program.

2)

$$(a) [56+29\}a-b(m+n)*j^y+89]$$

Here the balanced expression is

$$\boxed{[ \overbrace{56+29}^{\text{?}} \{ a - b \} m + n ] * j^y + 89 ]}$$

(?) → No → If Yes Push into the stack

)? → Also → If Yes Pop out of the stack

Stack

Expressions  
(m+n)

Stack

Parathesis balanced

 $( ) \{ \} \{ \} [ ]$ 

Yes

~~No~~ No

Also

No

Stack:

$$\text{str } \boxed{[ \{ | c | ) | y | ]}$$

Push into stack

Step 1:

$$\text{Stack } \boxed{[ ]}$$

$$\text{str } \boxed{[ \{ | 2 | c | ) | ]}$$

openning bracket,  
push into stack

Step 2:

$$\text{Stack } \boxed{[ | ]}$$

$$\text{str } \boxed{[ \{ | c | ) | y | ]}$$

openning bracket  
push into pre  
stack

(24)

Step 3 : Stack  $\boxed{1} \boxed{2} \boxed{1}$

STR  $\boxed{1} \boxed{2} \boxed{3} \boxed{(} \boxed{4} \boxed{)} \boxed{5} \boxed{6} \boxed{)}$

Closely bracket. Check top of stack is same kind or not

Step 4:

Stack  $\boxed{1} \boxed{2}$

STR  $\boxed{1} \boxed{2} \boxed{|} \boxed{(} \boxed{3} \boxed{|} \boxed{4} \boxed{|} \boxed{5})$

Closely bracket. check the top of stack is same kind or not

Step 5:

Stack  $\boxed{1}$

STR  $\boxed{1} \boxed{2} \boxed{1} \boxed{(} \boxed{4} \boxed{)} \boxed{5} \boxed{6} \boxed{)}$

Closely bracket. check top of stack is same kind or not.

(b)

- 1) Doubly linked list can be traversed in both forward and backward directions.
- 2) Deletion of nodes is easier compared to a single linked list. because need access to the node to be deleted and the node previous to it.
- 3) Reversing a doubly linked list is easier than single linked list. Here we only have to swap each node's next and previous pointers and update the head node to point to the last node.

- ④ Doubly linked list is used in web browsers to implement the backward and forward navigations of web pages through the back and forward buttons.
- ⑤ For any given pointer to a particular node in a doubly linked list we can delete the node without traversing any part of the list.
- ⑥ Memory space and efficiency is more & more memory space utilizations than singly linked list.