

Given an array <sup>of</sup> integers [nums] sorted in non-decreasing order, find the starting & ending position of a given target value.

If target is not found in the array, return [-1, -1]

You must write an algorithm with  $O(\log n)$  runtime complexity

Program

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int binarySearch(int *nums, int numsSize, int target,  
int *findFirst) {
```

```
    int left = 0;
```

```
    int right = numsSize - 1;
```

```
    int result = -1;
```

```
    while (left <= right) {
```

```
        int mid = left + (right - left) / 2;
```

```
        if (nums[mid] == target) {
```

```
            result = mid;
```

```
            if (findFirst) {
```

```
                right = mid - 1;
```

```
                left = mid + 1;
```

```
            }
```

```
        } else if (nums[mid] < target) {
```

```
            left = mid + 1;
```

```
        } else {
```

```
            right = mid - 1;
```

```
        }
```

```
    }
```

```
    *result = mid - 1;
```

```
}
```



```

int* SearchRange(int* nums, int numSize, int target,
int* returnSize) {
int* result = (int*) malloc (2 * size of (int));
* returnSize = 2;
result[0] = binarySearch(nums, numSize, target, 1)
result[1] = binarySearch(nums, numSize, target, 0)
return result;
}

```

```

int main() {
int nums1[] = {5, 7, 7, 8, 8, 10};
int target1 = 8;
int size1;

int * result = SearchRange(nums1, 6, target1, &size1);
printf("Output for Example 1: [%d, %d]\n", result[0],
result[1]);
free(result);
}

```

Input: nums = (5, 7, 7, 8, 8, 10), target = 8  
 Output: [-1, -1]

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