

1. Demonstrate various string constructors with proper java programs.
2. Demonstrate string length, string literal, string concat.

```
public class StringMain {
```

```
    public static void main (String args[]) {
```

```
        String s = new String (); // without parameter
```

```
        String s2 = new String ("Hello Java");
```

```
        System.out.println ("s2 =" + s2);
```

```
        String
```

```
        char mychars[] = {'J', 'A', 'V', 'A'};
```

```
        String s3 = new String (mychars);
```

```
        System.out.println ("s3 =" + s3);
```

```
        String s4 = new String (mychars, 0, 2);
```

```
        System.out.println ("s4 =" + s4);
```

```
        byte b[] = {65, 66, 67, 68};
```

```
        String s5 = new String (b);
```

```
        System.out.println ("s5 =" + s5);
```

// string length, string literal, string concat

```
String name = "Santhosh";
```

```
System.out.println ("length" + name.length());
```

```
String branch = "CSE";
```

```
String details = name + branch;
```

```
System.out.println ("Concatenated strings =" + details);
```

```
}  
}
```


example -

S2 = Hello java

S3 = Java

S4 = ja

S5 = ABCD

length = 6

concatenated string = javaHellojaCD

② MAP to create an abstract class Bird with methods fly() & make sound(). Create subclasses Eagles and Hawk that extend class & implement the respective methods to describe how each bird flies & makes a sound.

```
abstract class Bird {  
    abstract void fly();  
    abstract void makesound();  
}
```

```
class Eagle extends Bird {  
    void fly() {  
        system.out.println("Eagle soars high in  
        the sky");  
    }  
}
```

```
void void make sound() {  
    system.out.println("Eagle makes stretching  
    sound.");  
}
```

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class Hawk extends Bird {

void fly() {
 system.out.println("Hawk glides gracefully
 in the air");

}
void makeSound() {
 system.out.println("Hawk emits a
 distinct cry");

}
class BirdMain {
 public static void main(String[] args) {

 Bird e = new Bird();
 e.fly();
 e.makeSound();
 Hawk h = new Hawk();

 h.fly();
 h.makeSound();

 }

 }
}
Eagle soars high in the sky
Eagle makes swooshing sound.
Hawk glides gracefully in the air
Hawk emits a distinct cry.

~~16/11/20~~

③ WAP to create a generic class stack which holds 5 integers and 5 double values

```
Public class GenericStack<T> {  
    Private Object[] stackArray;  
    Private int top;  
    Private static final int max-size = 10;  
}
```

```
Public GenericStack() {
```

```
    Stack Array = new Object[max-size];
```

```
    top = -1;
```

```
    public void push(T element) {
```

```
        if (top < max-size - 1) {
```

```
            stackArray[++top] = element;
```

```
            System.out.println("Pushed " +  
                element);
```

```
        } else {
```

```
            System.out.println("Stack is full. Cannot  
                push more element");
```

```
        }  
    }  
    public T pop() {
```

```
        if (!isEmpty()) {
```

```
            Object pop = stackArray[top--];
```

```
            if (element == (T) pop) {
```

```
                System.out.println("Popped: " + element);
```

```
            }  
            return element;
```

```
        } else {  
            System.out.println("Stack is empty.");
```

```
            return null;
```

```
        }  
    }  
}
```



```
public boolean is Empty() {  
    return top == -1;  
}
```

```
public static void main (String[] args) {  
    GenericStack<Integer> integerStack =  
        new StackGenericStack<>();  
    integerStack.push(1);  
    integerStack.push(2);  
    integerStack.push(3);  
    integerStack.pop();  
}
```

```
GenericStack<Double> doubleStack =  
    new GenericStack<>();  
doubleStack.push(1.5);  
doubleStack.push(2.5);
```

}}}

output:

- pushed 1
- pushed 2
- pushed 3
- popped 3
- pushed 1.5
- pushed 2.5

~~16/1/24~~