Santiago Kamírez Conzález Binario Pecinnal Hexadecimal Bingrio 00000000111111 13 7F 40 1 14 ho 1/ 1/1 1/1 00000 0000 9 16 11 14 04 04 0000 Binari O 1000001 CA a 1

Base 10 Base 8 Base 2 Base 16 (313)10 MAN (100111001)2 (139)16 17 18 11101001 (233)10 (351)8 4mm (E9)6 (247)10 (367)8 (11110111)2 4022 (832)10 832 <u>18</u> 161 <u>18</u> 18 <u>18</u> 5 1 <u>18</u> (1500)8 832 2 HIST 20812 10412 0 1312 0 1312 0 312 1 112 (3-10)16 (471)8 (139/16 4x82+7x8'+1x80 256 + 56 + 1 (3/3)

(11101001)2 (E9)16

 $(011101001)_2$ $(351)_8$

 $14 \times 16^{\prime} + 9 \times 16^{\circ}$ $224 + 9 = (233)_{16}$

(F716)

(11110111)2

15×16' + 7×16° 240 + 7 = (247)16

(3 6 7)E

)		7410	258	1102	A2.
	8 32 10	+ 1110001010	HOLO HOLO KERLO	1101ccck	millocol
	4718	110000011	HOOHGIOIK	100111611	monor
11	101001	100110011	concomo	11101011	11000101
	F716	101000001	1010001000011	1111 (00)	11001100

832,0 + 74,0

1101000000 + 1001010

71

6+ 32 16 8 4 2 1

1101000000 + 1001010 1110001010

```
(25)_{\varepsilon}
2x\varepsilon' + 5x\varepsilon'
           16+5=(21)10
                   0
       101000000
   10100000
10001000100000
             (110)2
           1x2 + 1x2 + 0x2
                 (6)10
     1101000000
                   1101000000
                   1101000010
             (A2)16
                               10100010
            (1010 0010)<sub>2</sub>
                               1111100010
```

$(471)_{8}$ + $(74)_{10}$ $(100111001)_{2}$ (1001010) 1001010 + 10001010
(2S)E
10011001
(110)=
$\frac{100111901}{c_{1} = 001} = \frac{100111001}{100111001}$
(A2) ₁₆ 100111001 + 10160010

```
(11101001)_2 + (14)_{10}
            11101001+
          100110011
  (25)_{8}
            11101001
         111101001
10
     1601100011101
   (110)2
                            11101001
            11101001
              010
   (A2)16
```

(F7)16 (74)10 11110111 + 1001010 11111 101000001 $(25)_{8}$ $C_1 = 0C_1 + C_2 = 010$ (12)16 11110111 1010001C 1100110G1

4)

(33,21)10

1 0 0 6 1 1

01000116

(-135)10

128 6+ 52 16 8 + 2

1 0 0 0 0 1 1 1

11000018