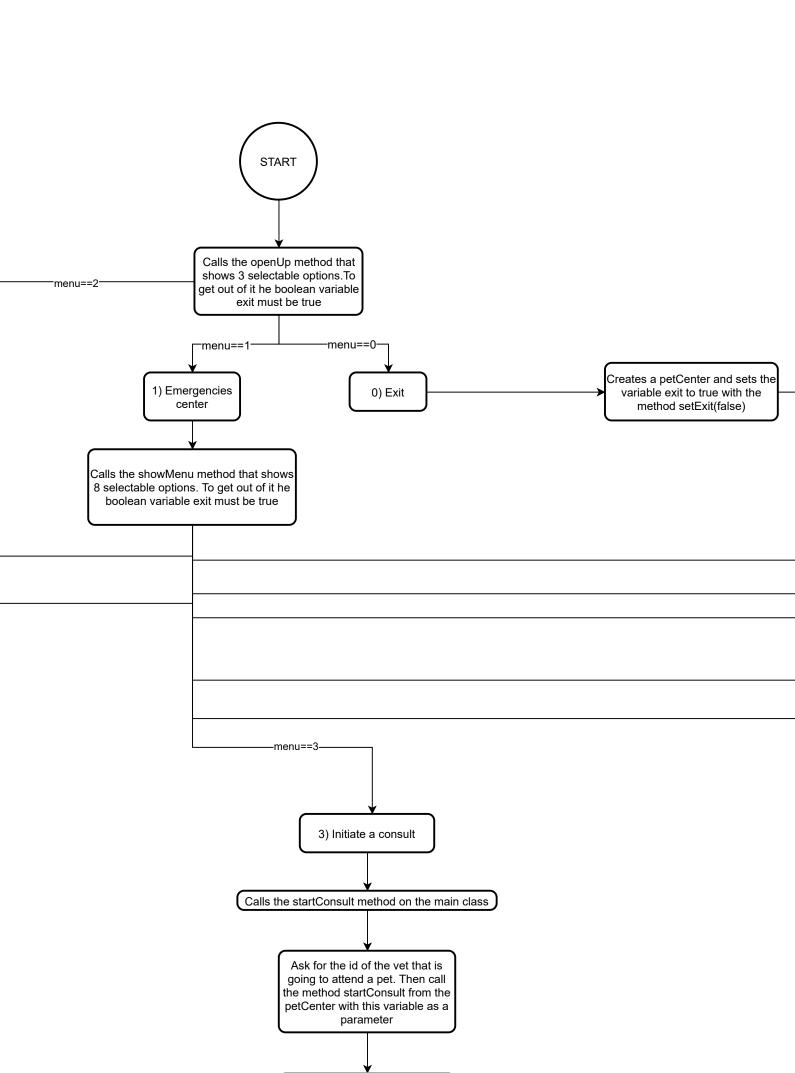
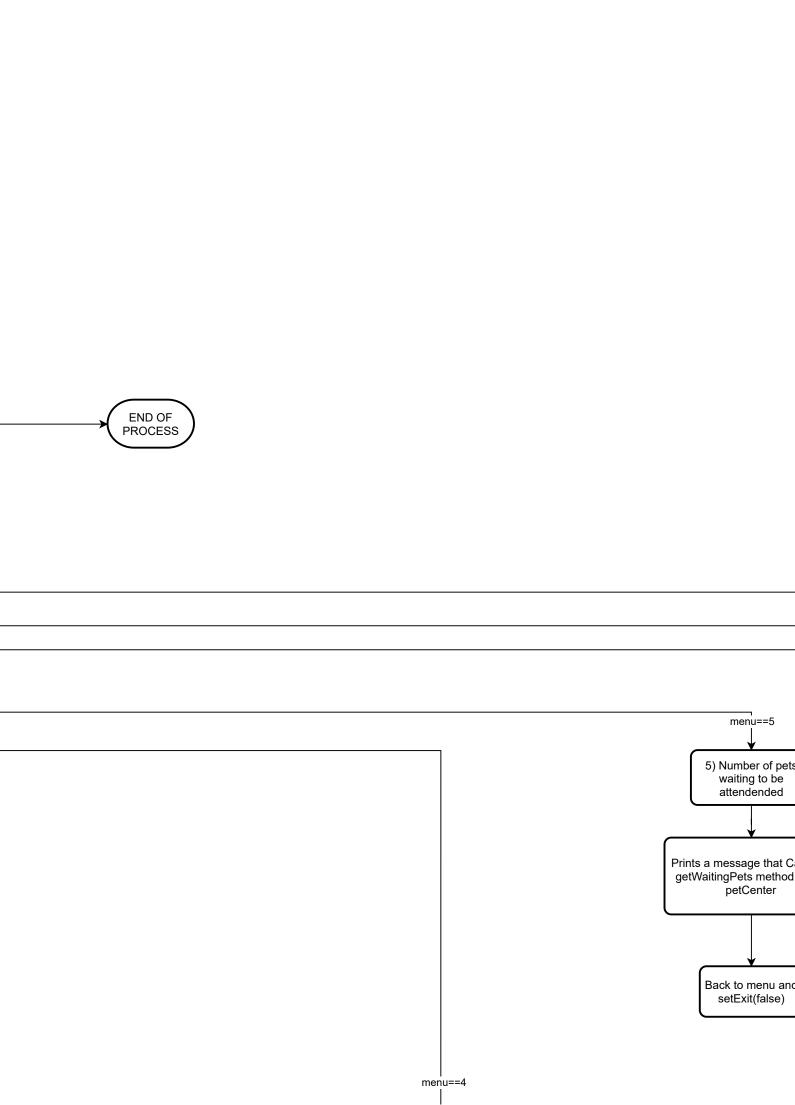
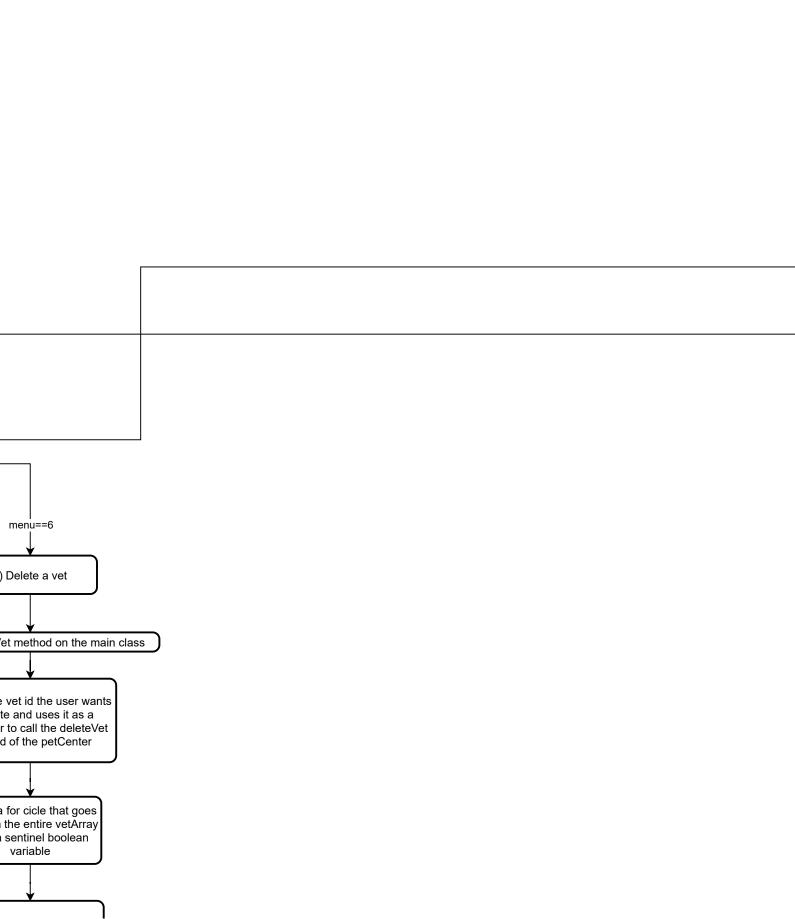


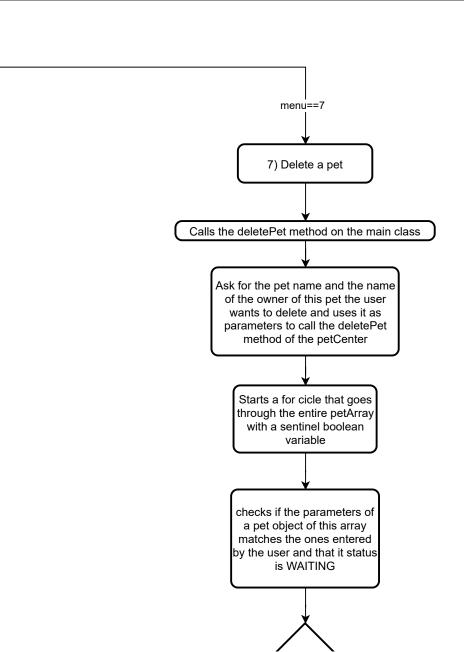
menu==1 -menu==2-2) Add a pet to the list Calls the addPet method on the main class petCount==120 Ask for the information requiered to call the method addPetMain to create the pet object from the petCenter and then calls the method addPet Starts a for cicle that message= "Cannot goes through the entire register more pets" petĀrray

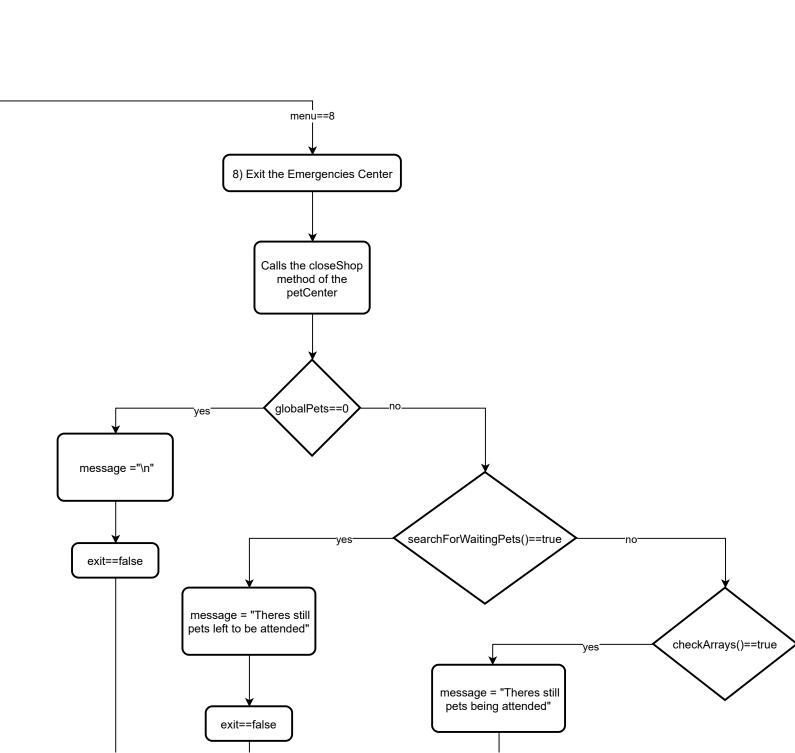


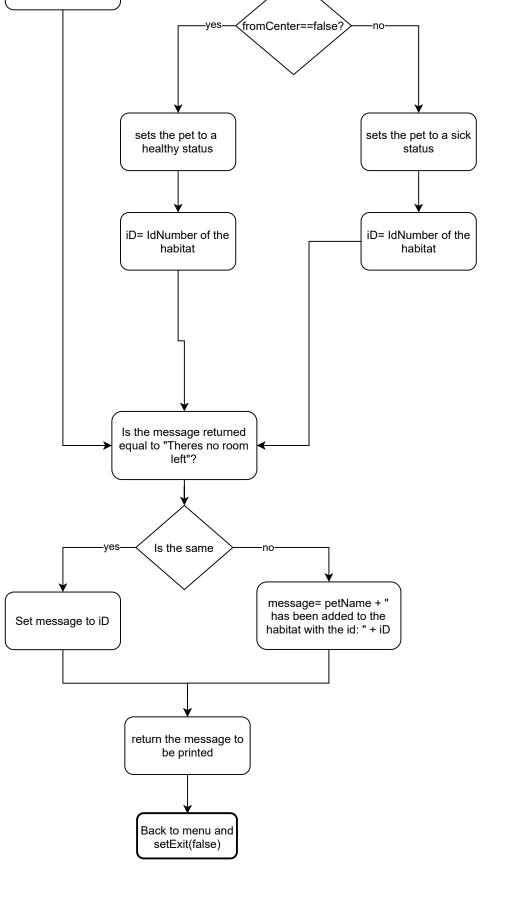


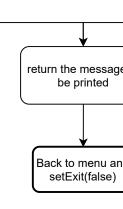
6 Calls the deleteV alls the of the Ask for the to dele paramete metho Starts a through with a

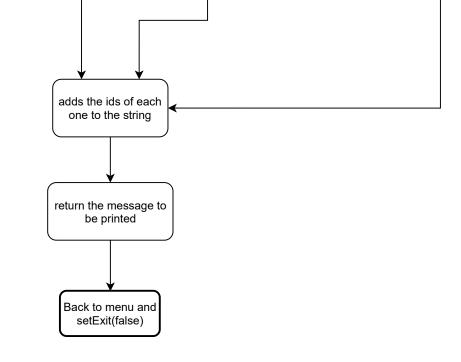












e to

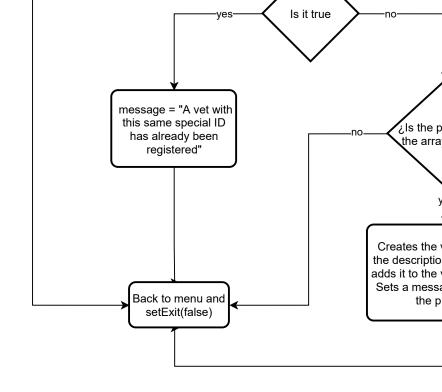
sets a message with the info of the habitat

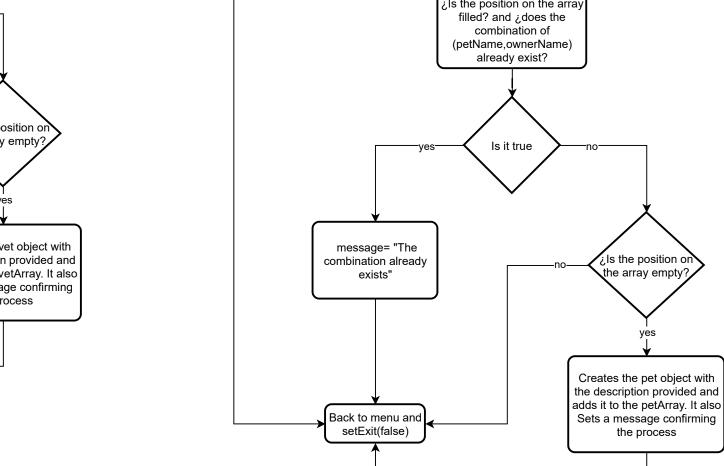
sets a message to "Theres no habitat with this ID"

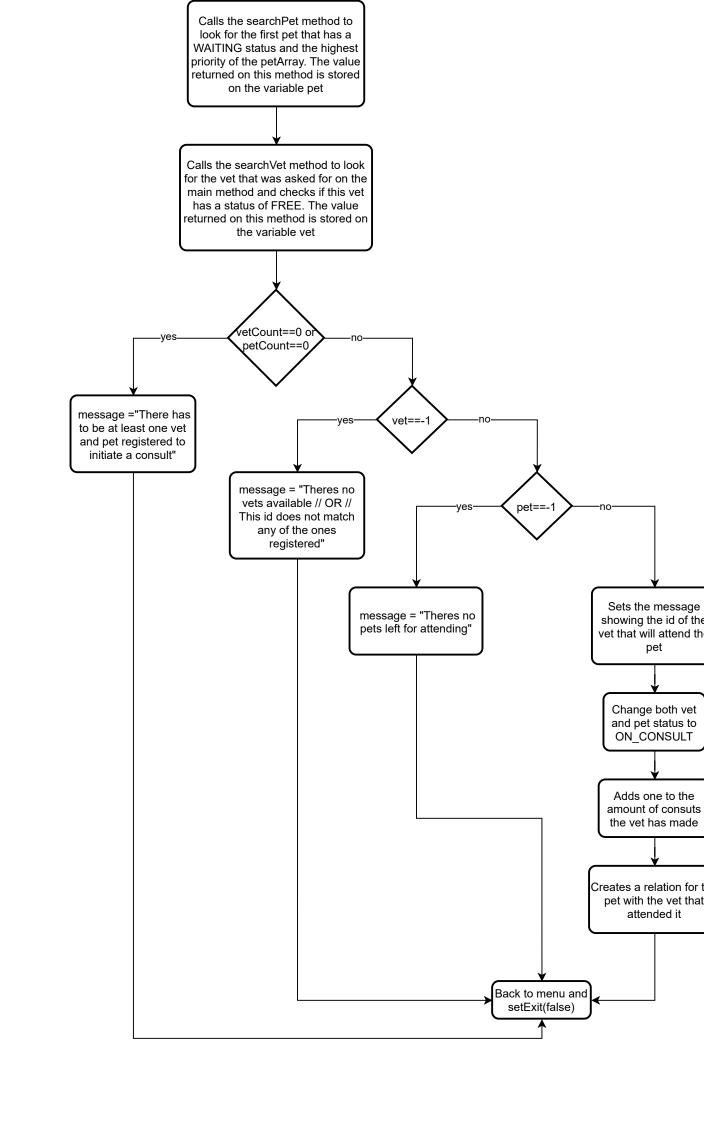
return the message to be printed

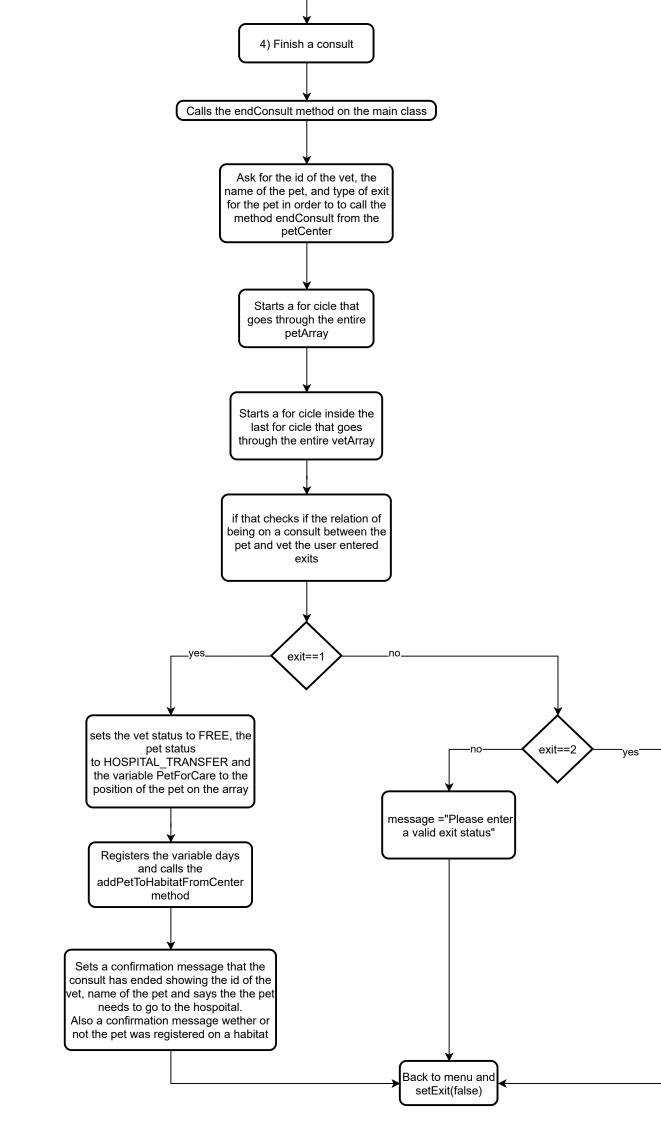
Back to menu and setExit(false)

Back to setE menu and kit(false)

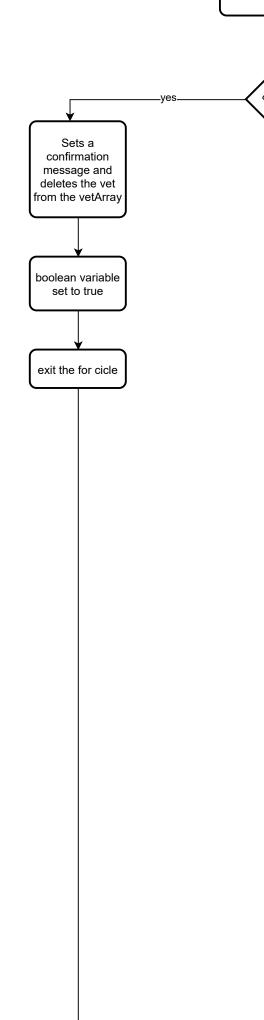


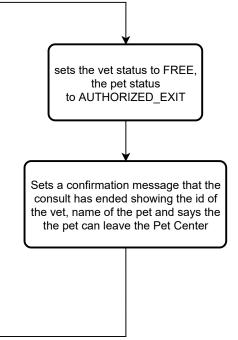


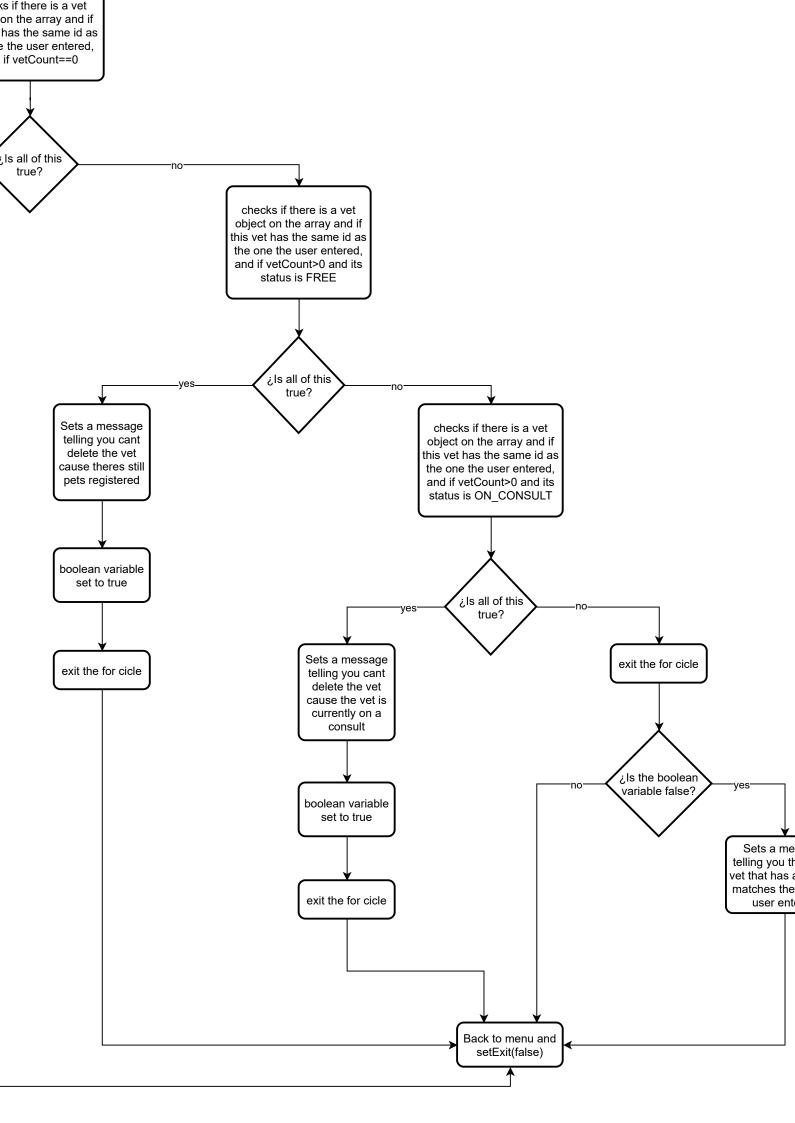


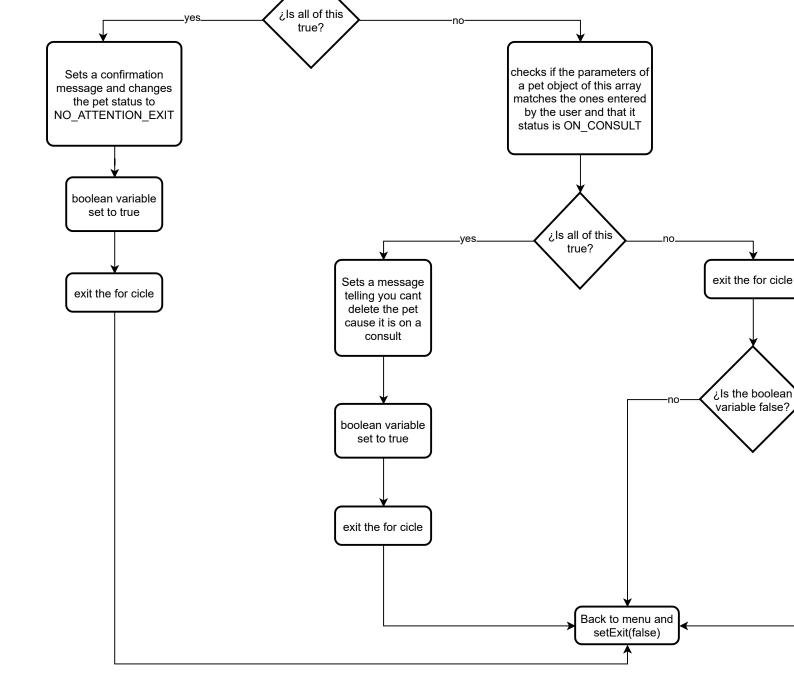


checl object this vet the one and









ssage neres no an id that one the ered

