Date

- day : int
- month : int
- year : int

+	<<Getter>> getDay ()	: int
+	<<Setter>> setDay (int newDay)	: void
+	<<Getter>> getMonth ()	: int
+	<<Setter>> setMonth (int newMonth)	: void
+	<<Getter>> getYear ()	: int
+	<<Setter>> setYear (int newYear)	: void
+	<<Constructor>> Date (int _day, int _month, int _year)	
+	<<Destructor>> ~Date ()	

1..1

1..1

Person

- name : std::string
- last_name : std::string
- id : std::string

+	<<Getter>> getName ()	: std::string
+	<<Setter>> setName (std::string newName)	: void
+	<<Getter>> getLast_name ()	: std::string
+	<<Setter>> setLast_name (std::string newLast_name)	: void
+	<<Getter>> getId ()	: std::string
+	<<Setter>> setId (std::string newId)	: void
+	<<Constructor>> Person (std::string _name, std::string _last_name, std::string _id, Date _date)	
+	<<Destructor>> ~Person ()	