

## **Project Overview**

### Dr. Clark Fitzgerald

CSUS Professor in Math/Stats
Department



### Client's Interest

Research in statistics & machine learning as well as improving proper trash disposal



### Client's Problem

Wants a tool to classify trash objects and decide the appropriate trash bin of such



### **Proposed Solution**

Application that locates and classifies trash in images with a deep neural network models

## **Developed Application**

A terminal app, terminal script, and a website that connect to a server running EfficentNet and CLIP

Kenta Miyahara

## Requirements

- Front-End : React website & Terminal App
  - Terminal App
    - Menu, Classify, Trash Description, Setting, About
  - React Website
    - Model selection, FileInput(single/multiple), view of the result of classification

- ML : PyTorch / OpenCLIP / EfficientNet
  - Accuracy around 75%
  - Bin classification

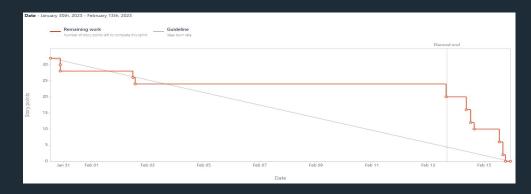
#### • Back-End : Flask / Rest API / SQLite

- Upload/Download Models
- Image classification
- Return Model / metadata
- Overwrite model or metadata

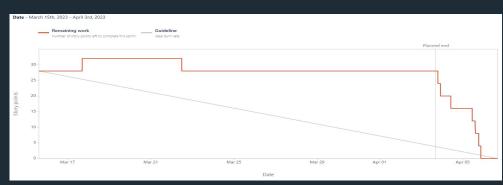
```
{
    "Id": "",
    "annotation" : "",
    "num_annotations": "",
    "dataset" : "",
    "metadata" : "",
}
```

#### Kenta Miyahara

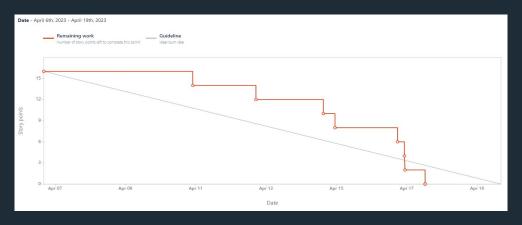
# **Sprints 05-09 Burndown Charts**









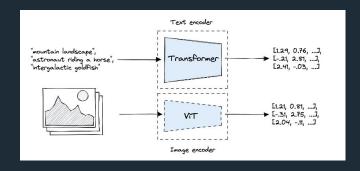


Daniel Smagly

## Design

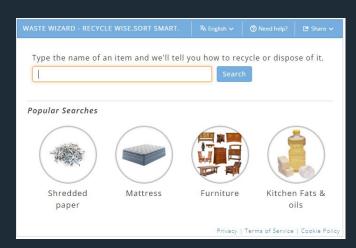
Create multiple models, and using zero shot transfer learning, detect trash types





Search localized recycling information using the City of Sacramento's Waste Wizard API





Tell the user what item they are holding and how to dispose of it





## EfficentNetV2

One of the latest CNN image classification models

Predict *Object Class* using predefined categories

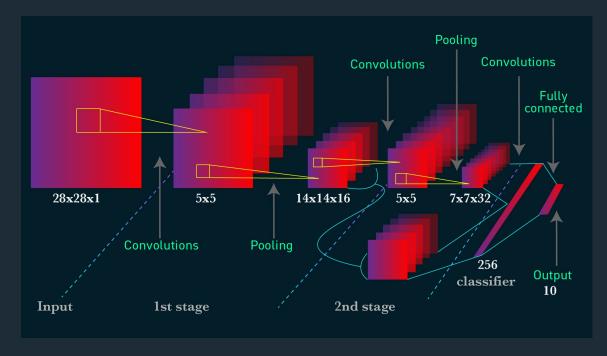
(1000 unique categories)



Pass through conversion map to convert *Object Class* to trash category



Collect top K *Object Classes* from previous prediction and their respective trash category to calculate the overall likely *Trash Class* 



## **OpenCLIP**

An Image-to-Text **Vi**sion **T**ransformer (ViT) model

Predict *Object Class* using Natural Language

(Ex. "A photo of a water bottle")



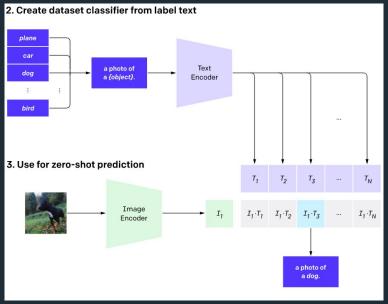
Pass through conversion map to convert *Object Class* to trash category

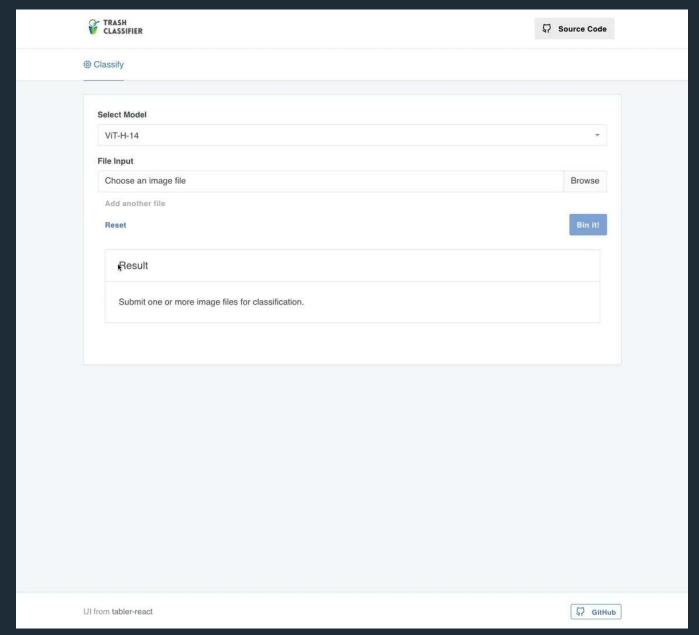
(60 unique categories mapped to one of 4 trash categories)



Predict *Trash Class* using Natural Language

(Ex. "A photo of garbage")







## **Implementation**

			Sprint03	Sprint04	Sprint05	Sprint06	Sprint07	Sprint08	Sprint09
		Interactive Menu	Create Seperate Menus	Integrate With REST API	Create Tests		update features		
	Frontend								
-		Command Line App				Create App	Finalize App		
-1						Create Prototype	Implement Features	Create Tests	
		React Website				Orodio i rototypo	implement i datalos	010010 10010	
		Annotation Database Server	Create REST server	Finalize REST API	Create Tests				
		Almotation Batabase ociver							
		Model Inference Server	Create REST server	Finalize REST API	Create Tests	Fix Bugs			
	Backend				Create prototype	Integrate with frontend			
	B	Website Server			Create prototype	integrate with nontend			
		Consolidated Server				Combine Servers	Deprecate old servers		
		Consolidated Server							
_	Model	Model Creation	Collect Training Data	Model Architecture	Model Training	Switch to Pytorch	Model Training		Model Downloading
-1			Research Models				Integrate with Servers		
		Model Validation						Model Testing	Validation Training
	sc.	Combining Code			Fix Bugs				
					Jugo				
	Misc.	Finalizing Code						Refactor code	Finalize codebase
		Timalizing Code						delete old code	

Later sprints had less and less work:

Adjusting our approach to the model and implementing pytorch

Adjustments to codebase to work with model

Jeffrey de Jesus

## **Implementation**

#### Languages

- Python
- Javascript

SQLite

#### <u>Technologies</u>

- Flask
- Rest API
- React (web frontend)
- PyTorch/OpenCLIP (Neural Networks)
  - Efficient Net: Convolution Layers
  - CLIP: Transformer Layers

#### <u>IDEs</u>

- Jupyter Notebook
- Visual Studio Code

#### **Project Statistics**

278 hrs of development time

4,886 lines of Python 10,646 lines of Javascript 10,049 lines of JSON

#### 210 Files

- 102 Images (JPG/JPEG/PNG)
- 36 Python
- 19 Javascript
- 13 JSON
- 4 Jupyter Notebooks

**Current Presenter: Bryan Burch Testing** 1. Unit Testing 2. Model Testing 3. Functional and Integration Testing CSC 191 Presentation, Spring 2023 04/19/2023 12

Bryan Burch

## **Unit Testing**

- Pytest: terminal app and Flask servers
  - setup database & server states using fixtures
  - o encapsulate tests for a feature in a class
- Enzyme: React website
  - mock model selection & verify state update
  - shallow render components

```
describe("handleDropdownChange", () => {
  it("should set selectedModel state", () => {
    const wrapper = shallow(<ClassifyForm />);
    wrapper.instance().handleDropdownChange({
        target: { value: "model1" },
        });
    expect(wrapper.state("selectedModel")).toBe("model1
    });
});
```

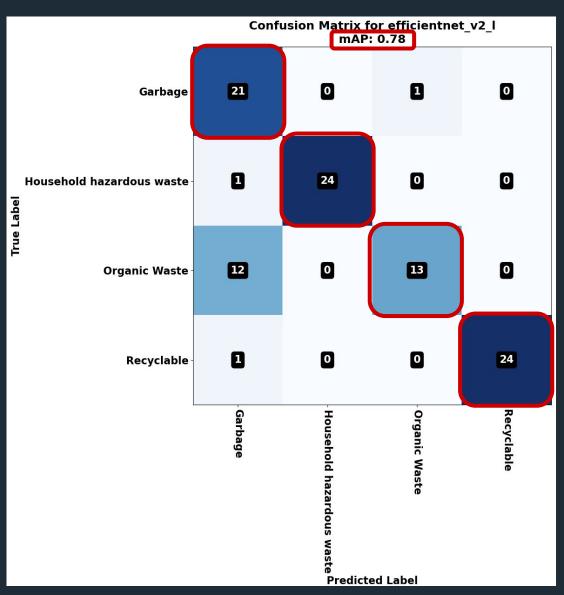
```
@pytest.fixture()
def app():
    app = create_app()
    app.config.update({
        "TESTING": True,
    })
    yield app
```

### **Bryan Burch**

## **Model Testing**

- Gathered real world images of trash
- mAP: metric measuring accuracy which should be maximized
- confusion matrix: performance visualization where actual & predicted labels should coincide

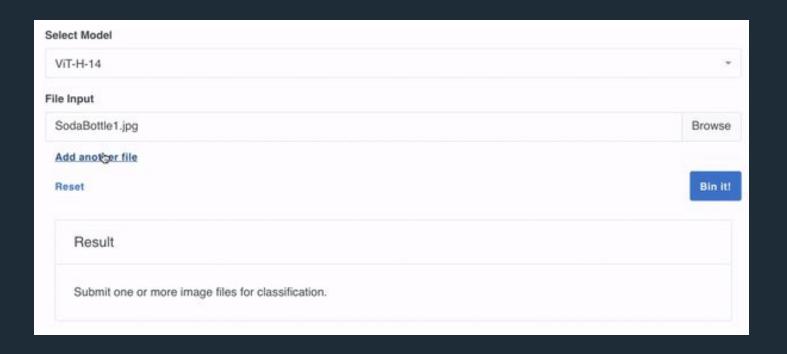
```
efficientnet_v2_l 0.7825558977105369
ViT-g-14 0.7217932677288348
ViT-L-14 0.6734351010998718
ViT-B-16 0.501293227418851
```



**Bryan Burch** 

## Functional & Integration Testing

- non-automated & informal
  - o manually navigating UI, checking for expected behavior
  - o inputting images from terminal/website apps, checking inference result



## Deployment

### Front end server deployment:

• Application is deployed on a Flask server for remote inference

### REST API deployment:

- Training dataset API is designed to handle image annotations, image tags as well as manage database contents.
- Model inference API designed to handle model features as well as retrieve new models.
- Our API design is useful for the existing dataset design, and its simple modularity allows for easy portability to other projects with similar functionality.

#### Download Models

Various pre-trained models are available for download with options for both GPU
 and non-GPU enabled systems
 1. GPU model: ViT-g-14 (5.47 GB)
 2. GPU model: ViT-H-14 (3.94 GB)

```
Flask
web development,
one drop at a time
```

CPU model: ViT-L-14 (1.71 GB)
CPU model: ViT-B-16 (599 MB)

Downloading (...)ip\_pytorch\_model.bin: 27%|| | 1.08G/3.94G [01:04<03:59, 12.0MB/s]

M. Return to Menu

Downloading model...

Current Presenter:
Julian Hernandez

# **Project Expenses**

Funds were received from Sac State Sustainability Student Grant

Trash Grabbers \$74.99

Camera Module \$31.25

Raspberry Pi 3B \$35.00

Total \$141.24





### New Technologies/Tools

- Flask
- REST API
- SQLite
- React (Web Frontend)
- PyTorch/OpenCLIP(N eural Networks)
- Jupyter Notebook
- React and Js

### Soft Skills

- Needed to switch tools/models halfway
  - Learned how to
     adjust and make
     changes for the new
     and superior tools
- Learned how to communicate effectively and work well together remotely

### Insights/Wisdom

- Definitely have good communication.
- Don't be afraid to ask for guidance or clarification when needed.
- When changes arrive, be able to plan ahead for that and be able facilitate a smooth transition for new goals.

## Conclusion

Current Presenter: Christopher Allen

#### Client's feedback

- Very satisfied with the project.

- Ready to sign product delivery document.

## Insights

- Communication is key.

- Working together through any issues.

## Possible Improvements

- Making a custom fine tuned model.

Annotation options to the website.

