

1. Consider a disk with the following characteristics (these are not parameters of any particular disk unit): block size $B=512$ bytes, interblock gap size $G=128$ bytes, number of blocks per track=20, number of tracks per surface=400. A disk pack consists of 15 double-sided disks.

- (a) What is the total capacity of a track and what is its useful capacity (excluding interblock gaps)?
- (b) How many cylinders are there?
- (c) What is the total capacity and the useful capacity of a cylinder?
- (d) What is the total capacity and the useful capacity of a disk pack?
- (e) Suppose the disk drive rotates the disk pack at a speed of 2400 rpm (revolutions per minute); what is the transfer rate in bytes/msec and the block transfer time btt in msec? What is the average rotational delay r_d in msec? What is the bulk transfer rate (see Appendix B)?
- (f) Suppose the average seek time is 30 msec. How much time does it take (on the average) in msec to locate and transfer a single block given its block address?
- (g) Calculate the average time it would take to transfer 20 random blocks and compare it with the time it would take to transfer 20 consecutive blocks using double buffering to save seek time and rotational delay.

Answer:

(a) Total track size = $20 * (512+128) = 12800$ bytes = 12.8 Kbytes
Useful capacity of a track = $20 * 512 = 10240$ bytes = 10.24 Kbytes

(b) Number of cylinders = number of tracks = 400

(c) Total cylinder capacity = $15 * 2 * 20 * (512+128) = 384000$ bytes = 384 Kbytes
Useful cylinder capacity = $15 * 2 * 20 * 512 = 307200$ bytes = 307.2 Kbytes

(d) Total capacity of a disk pack = $15 * 2 * 400 * 20 * (512+128)$
= 153600000 bytes = 153.6 Mbytes
Useful capacity of a disk pack = $15 * 2 * 400 * 20 * 512 = 122.88$ Mbytes

(e) Transfer rate $tr = (\text{total track size in bytes}) / (\text{time for one disk revolution in msec})$
 $tr = (12800) / ((60 * 1000) / (2400)) = (12800) / (25) = 512$ bytes/msec
block transfer time $btt = B / tr = 512 / 512 = 1$ msec
average rotational delay $r_d = (\text{time for one disk revolution in msec}) / 2 = 25 / 2$
= 12.5 msec
bulk transfer rate $btr = tr * (B / (B+G)) = 512 * (512 / 640) = 409.6$ bytes/msec

(f) average time to locate and transfer a block = $s + r_d + btt = 30 + 12.5 + 1 = 43.5$ msec

(g) time to transfer 20 random blocks = $20 * (s + r_d + btt) = 20 * 43.5 = 870$ msec
time to transfer 20 consecutive blocks using double buffering = $s + r_d + 20 * btt$
= $30 + 12.5 + (20 * 1) = 62.5$ msec
(a more accurate estimate of the latter can be calculated using the bulk transfer

rate as follows: time to transfer 20 consecutive blocks using double buffering
 $= s + rd + ((20 \cdot B) / btr) = 30 + 12.5 + (10240 / 409.6) = 42.5 + 25 = 67.5 \text{ msec}$

2- A file has $r=20,000$ STUDENT records of fixed-length. Each record has the following fields: NAME (30 bytes), SSN (9 bytes), ADDRESS (40 bytes), PHONE (9 bytes), BIRTHDATE (8 bytes), SEX (1 byte), MAJORDEPTCODE (4 bytes), MINORDEPTCODE (4 bytes), CLASSCODE (4 bytes, integer), and DEGREEPROGRAM (3 bytes). An additional byte is used as a deletion marker. The file is stored on the disk whose parameters are given in Exercise 17.27.

(a) Calculate the record size R in bytes.

(b) Calculate the blocking factor bfr and the number of file blocks b assuming an unspanned organization.

(c) Calculate the average time it takes to find a record by doing a linear search on the file if (i) the file blocks are stored contiguously and double buffering is used, and (ii) the file blocks are not stored contiguously.

(d) Assume the file is ordered by SSN; calculate the time it takes to search for a record given its SSN value by doing a binary search.

Answer:

(a) $R = (30 + 9 + 40 + 9 + 8 + 1 + 4 + 4 + 4 + 3) + 1 = 113 \text{ bytes}$

(b) $bfr = \text{floor}(B / R) = \text{floor}(512 / 113) = 4 \text{ records per block}$
 $b = \text{ceiling}(r / bfr) = \text{ceiling}(20000 / 4) = 5000 \text{ blocks}$

(c) For linear search we search on average half the file blocks = $5000/2 = 2500$ blocks.

i. If the blocks are stored consecutively, and double buffering is used, the time to read 2500 consecutive blocks

$$= s + rd + (2500 \cdot (B / btr)) = 30 + 12.5 + (2500 \cdot (512 / 409.6))$$

$$= 3167.5 \text{ msec} = 3.1675 \text{ sec}$$

(a less accurate estimate is $= s + rd + (2500 \cdot btt) = 30 + 12.5 + 2500 \cdot 1 = 2542.5 \text{ msec}$)

ii. If the blocks are scattered over the disk, a seek is needed for each block, so the time is: $2500 \cdot (s + rd + btt) = 2500 \cdot (30 + 12.5 + 1) = 108750 \text{ msec} = 108.75 \text{ sec}$

(d) For binary search, the time to search for a record is estimated as:

$$\text{ceiling}(\log_2 b) \cdot (s + rd + btt)$$

$$= \text{ceiling}(\log_2 5000) \cdot (30 + 12.5 + 1) = 13 \cdot 43.5 = 565.5 \text{ msec} = 0.5655 \text{ sec}$$

3. Suppose that only 80% of the STUDENT records from Exercise 17.28 have a value for PHONE, 85% for MAJORDEPTCODE, 15% for MINORDEPTCODE, and 90% for DEGREEPROGRAM, and we use a variable-length record file. Each record has a 1-byte field type for each field occurring in the record, plus the 1-byte deletion marker and a 1-byte end-of-record marker. Suppose we use a spanned record organization, where each block has a 5-byte pointer to the next block (this space is not used for record storage).

(a) Calculate the average record length R in bytes.

(b) Calculate the number of blocks needed for the file.

Answer:

(a) Assuming that every field has a 1-byte field type, and that the fields not mentioned above (NAME, SSN, ADDRESS, BIRTHDATE, SEX, CLASSCODE) have values in every record, we need the following number of bytes for these fields in each record, plus 1 byte for the deletion marker, and 1 byte for the end-of-record marker:

$R_{\text{fixed}} = (30+1) + (9+1) + (40+1) + (8+1) + (1+1) + (4+1) + 1 + 1 = 100$ bytes

For the fields (PHONE, MAJORDEPTCODE, MINORDEPTCODE, DEGREEPROGRAM), the average number of bytes per record is:

$R_{\text{variable}} = ((9+1)*0.8) + ((4+1)*0.85) + ((4+1)*0.15) + ((3+1)*0.9)$

$= 8 + 4.25 + 0.75 + 3.6 = 16.6$ bytes

The average record size $R = R_{\text{fixed}} + R_{\text{variable}} = 100 + 16.6 = 116.6$ bytes

The total bytes needed for the whole file $= r * R = 20000 * 116.6 = 2332000$ bytes

(b) Using a spanned record organization with a 5-byte pointer at the end of each block, the bytes available in each block are $(B-5) = (512 - 5) = 507$ bytes.

The number of blocks needed for the file are:

$b = \text{ceiling}((r * R) / (B - 5)) = \text{ceiling}(2332000 / 507) = 4600$ blocks

4 - A PARTS file with Part# as hash key includes records with the following Part# values: 2369, 3760, 4692, 4871, 5659, 1821, 1074, 7115, 1620, 2428, 3943, 4750, 6975, 4981, 9208. The file uses 8 buckets, numbered 0 to 7. Each bucket is one disk block and holds two records. Load these records into the file in the given order using the hash function $h(K) = K \bmod 8$. Calculate the average number of block accesses for a random retrieval on Part#.

Answer:

The records will hash to the following buckets:

K h(K) (bucket number)

2369 1

3760 0

4692 4

4871 7

5659 3

1821 5

1074 2

7115 3

1620 4

2428 4 overflow

3943 7

4750 6

6975 7 overflow

4981 5

9208 0

9209

Two records out of 15 are in overflow, which will require an additional block access. The other records require only one block access. Hence, the average time to retrieve a random record is:

$(1 * (13/15)) + (2 * (2/15)) = 0.867 + 0.266 = 1.133$ block accesses

5- Load the records of Exercise 17.31 into expandable hash files based on extendible hashing. Show the structure of the directory at each step. Show the directory at each step, and the global and local depths. Use the hash function $h(k) = K \bmod 128$.

Answer:

Hashing the records gives the following result:

	K	$h(K)$ (bucket number)	binary $h(K)$
record1	2369	1	00001
record2	3760	16	10000
record3	4692	20	10100
record4	4871	7	00111
record5	5659	27	11011
record6	1821	29	11101
record7	1074	18	10010
record8	7115	11	01011
record9	1620	20	10100
record10	2428	28	11100
record11	3943	7	00111
record12	4750	14	01110
record13	6975	31	11111
record14	4981	21	10101
record15	9208	24	11000

Extendible hashing:





