

Quiz 5

① a) Let $\vec{u} = \begin{bmatrix} a \\ b \end{bmatrix}$ $a \geq 0$ $b \geq 0$ and let $\vec{v} = \begin{bmatrix} c \\ d \end{bmatrix}$ $c \geq 0$ $d \geq 0$

then $\vec{u} + \vec{v} = \begin{bmatrix} a+c \\ b+d \end{bmatrix}$ and note that $a+c \geq 0$ and $b+d \geq 0$ \Rightarrow so $\vec{u} + \vec{v}$ is in V .

b) Let $\vec{u} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and let $c = -1$, then $c\vec{u} = -1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} -1 \\ -2 \end{bmatrix}$ and $-1 < 0$ $-2 < 0$ thus $c\vec{u}$ is not in V
($1 \geq 0$ and $2 \geq 0$) (the zero vector in \mathbb{R}_2)

② i) let $a=0$ then $0 \cdot e^2 = 0$ is in H .
($0+0e+0e^2$)

ii) Consider $\vec{p}(t) = a e^2$ where a, b is in \mathbb{R} .
and $\vec{q}(t) = b e^2$

Then $\vec{p}(t) + \vec{q}(t) = a e^2 + b e^2 = (a+b) e^2$ where $a+b$ is in $\mathbb{R} \Rightarrow \vec{p}(t) + \vec{q}(t)$
[$= c \cdot e^2$ where c is in \mathbb{R} , and $a+b=c$]

Thus, $\vec{p}(t) + \vec{q}(t)$ is in H .

iii) Let c be a scalar (in \mathbb{R}) then $c \cdot \vec{p}(t) = c \cdot a e^2 = (c \cdot a) e^2$
and $a \cdot c$ is in \mathbb{R} , thus for any scalar, c $c \cdot \vec{p}(t)$ is in H .

Therefore, H is a subspace of \mathbb{P}_2 .

③ i) non-zero vector in $\text{Col } A = \begin{bmatrix} 6 \\ -3 \\ -9 \\ 9 \end{bmatrix}$

ii) $R_1 \leftrightarrow R_2$
 $2R_1 + R_2 \rightarrow R_2$
 $-3R_1 + R_3 \rightarrow R_3$
 $3R_1 + R_4 \rightarrow R_4$

$\begin{bmatrix} -3 & 2 \\ 6 & -4 \\ -9 & 6 \\ 9 & -6 \end{bmatrix} \rightarrow \begin{bmatrix} -3 & 2 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}$

consider $A\vec{x} = \vec{0} \rightarrow \begin{bmatrix} -3 & 2 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -2/3 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & 0 & | & 0 \end{bmatrix}$

$x_1 - 2/3 x_2 = 0$
 $\rightarrow x_1 = 2/3 x_2$
 $\rightarrow \vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 2/3 x_2 \\ x_2 \end{bmatrix} = x_2 \begin{bmatrix} 2/3 \\ 1 \end{bmatrix}$
Let $x_2 = 3$, then
 $\vec{x} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$