Group 5: BlackJack
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Phase 2 - Supplemental Documents

Meeting Minutes

Week of September 24:
- Date: September 27, 2023
- Duration: 30 minutes
- Everyone attended
- The meeting took place in Discord
- Talked about the upcoming presentations for next week
- Kept everyone updated on the progress of the slides
- Talked about the SRS Documents and important classes that we can include for the presentation next week.

Week of October 1:
- Date: October 3, 2023
- Duration: 30 minutes
- Everyone attended
- The meeting took place after class (10/3)
- Briefly talked about task assignments and what is required for Thursday's presentation.
- Each assigned what they will do for the next two days.
- Talked about some classes needed for the project.
- Talked about how we can do the Gantt chart
- Talked about when can we meet virtually or in person for the next coming weeks

Meeting Schedule - *This schedule is subject to change.*

Week of 1 October 2023
Goals:
- Finish up presentation slides
- Review requirements and ensure that we are explaining it on the slides
- Start talking about on how the game should look like
- Update Gantt chart with specific task
- Set up GitHub and upload all documents there
- Set up Discord Server to keep everyone on the same page
- UML of class candidates, use cases, sequences should be almost done
- **Milestones**:
    - Set up GitHub
    - Learn how to make Gantt Chart
    - List any class candidates to briefly explain on presentation day
    - SRS Requirements polish
    - Secure meeting days with everyone

Assignment Due:
- Homework 3 - Thursday (10/5)
- Requirements Presentation - Thursday (10/5)
    - Group SRS Document
    - Group Meeting Minutes
    - Group Project Schedule
    - Presentation Slides

Week of 8 October 2023
Goals:
- Meet on Wednesday - talk about how we will implement each classes
- Classes that were put on the slides:
    - Game
    - Players
    - Dealer
    - Scoreboard
    - Deck of Cards
- Update Gantt Chart with specific task
- Update SRS when necessary
- Visualize the project and see how it functions
- Use the example from class to learn more about ClientServer design pattern
- **Milestones**:
    - Start designing the main 5 classes and talk about its implementation
    - Finish UML of class candidates
    - Finish USE-case diagram for each requirements

      ○   Finish sequence diagram to detail the relationships between classes

Assignment Due → ***NONE***

Week of 15 October 2023
Goals:
- Meet on Wednesday
- **Milestones**: if not done from previous week,
    - Start designing the main 5 classes and talk about its implementation
    - Finish UML of class candidates
    - Finish USE-case diagram for each requirements
    - Finish sequence diagram to detail the relationships between classes

Assignment Due → ***NONE***

Week of 22 October 2023
Goals:
Assignment Due:
- **Midterm on Thursday (10/26)**
- Homework 4 - Thursday (10/26)
- Upcoming → Phase 2 Presentation Slides (11/2)

Week of 30 October 2023

Goals:
- Finish up presentation slides
- Review and follow requirements
- Document any changes made on the SRS
- Organize how to implement the game
- Update Gantt chart and make sure we are on track with schedules
- If any, upload any documents on GitHub
- Review UML of class candidates, use cases, sequences, and align them with the nex phase.
- Milestones:
    - By this time, we should have some pseudocodes done

Assignment Due:
- Phase 2 Presentation Slides (11/2)
    - Group SRS Document
    - Group Meeting Minutes
    - Group Project Schedule with Gantt chart update(s)

Week of 5 November 2023
Goals:
- Meet on Monday and Wednesdays
- Milestones:

Assignment Due → **NONE**

Week of 12 November 2023
Goals:
- Meet on Monday and Wednesdays
- Milestones:
Assignment Due:
- Homework 5 - Thursday (11/16)

Week of 19 November 2023 – *** Fall Recess ***
Goal:
- DESTRESS!!
- Monday and Wednesday of this week will be canceled (unless the project is behind)

Assignment Due:
- Upcoming Assignments
  - Final Project presentations → Thursday (12/7)
  - Homework 6 → Thursday (12/7)

Week of 26 November 2023
Goal:
- Any changes should be documented
- Any last minute changes should be agreed upon
- Milestone:
  - We should be finishing up on the presentations
  - We should be polishing the code to demonstrate it to everyone

Assignment Due:
- Final Presentations → Thursday (12/7)
- Homework 6 → Thursday (12/7)

Gantt Chart

Task / week	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Requirements	■	■	■													
Design				■	■	■	■									
Implementation								■	■	■	■	■	■	■		
Testing												■	■	■	■	
Maintenance																■
Meetings	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■