Santiago Benítez Pérez
Computer Science

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PROFILE

Student of Computer Science at Tecnológico de Monterrey, Santa Fe Campus. I would like to develop professionally in the area of software development and design as well as in the creation of interactive applications that solve problems within our society. I believe that I can contribute value in these areas of knowledge in companies that require a more digital format.

EDUCATION

French Cultural Institute

AUGUST 2019 - JULY 2021
First place of general group achievement, 2020-2021

Monterrey Institute of Technology and Higher Studies, CSF (Santa Fe Campus)

Computer Science

AUGUST 2021 FIRST SEMESTER - CURRENTLY ENROLLED IN THIRD SEMESTER (AUGUST 2022)

ACADEMIC EXPERIENCE

F1001B - ICT Module - Video game Design (First Semester)

VIDEO GAMES TO LEARN

- I made an educational video game in order to raise awareness about Covid-19 among children in primary education.
- The video game turned out to be of great help for children to understand the consequences of Covid-19 and the importance of health measures.

Responsive Web Design

CERTIFICATE IN RESPONSIVE WEB DESIGN

- In this responsive web design certification I learned the language (javascript) that developers use to create web pages. I also learned HTML for the structure and content and CSS for the design of the page.
- I learned how to create web pages that respond to different screen sizes by creating a Twitter post through Flexbox and a blog layout with CSS flexbox.

Landing page project in web page design

PRODUCT LANDING PAGE

- I made a basic landing page as part of a real project for a perfume store.
- The website allows the customer / user to buy perfume products and provides contact information if necessary.

EXTRACURRICULAR ACTIVITIES

Completion of the Kumon Mathematics programme (November 2018)

KUMON MATHEMATICS

Achievements: During the mathematics program I reinforced and learned mathematics in a didactic and autonomous way, receiving help only when necessary. This way of learning helped me become more efficient in the way I learn.

Leadership and Student Training (LiFE)

"HOW TO SPEAK WITHOUT FEAR IN PUBLIC"

Achievements: During this workshop I learned basic concepts about how to speak without fear in public, as well as theory about the voice and recommended exercises before speaking in public. In the same way, we saw the importance of intonation and behavior on stage so as not to lose the attention of the listeners.

SKILLS

INTRODUCTION TO FINANCIAL EDUCATION

Taught by Banco del Bienestar, through the MéxicoX platform.

Hours: 100

LANGUAGES

English level B2 (certification pending)

French intermediate level (DELF B1)

PROGRAMMING SKILLS

Knowledge at an intermediate level of Python, Javascript and C++ programming languages.

Knowledge of Html, Css and Git.

Knowledge of React Framework and Node.js runtime environment.

PORTFOLIO

- ❖ https://codepen.io/sbenitezperz/full/xxZPBge