

VentanaJuego
+background: QLabel +label_vida: QLabel +labels_meteorito: Dict +label_disparo: QLabel
+empezar_juego() -> None +mousePressEvent(event: QMouseEvent) -> None +mouseMoveEvent(event: QMouseEvent) -> None +actualizar_población(texto: str) -> None +aparecer_meteorito(id_meteorito: int, x: int, y: int) -> None +remove_meteorito(id_meteorito: int) -> None +mover_meteorito(id_meteorito: int, x: int, y: int) -> None

VentanaInicio
+senal_difficultad: pyqtSignal +selector_dificultad: QComboBox +boton_ingresar: QPushButton
+enviar_info() -> None +keyPressEvent(event: QKeyEvent) -> None