① Plane

② Player

③ materials

⇒ hierarchy Right click-

             effect

               particle system

               shape - rectangle - select

do   player → child

                  unity registry

package manager → cinimachine

        install

        hierarcy right click-

        ~~free~~

        cinemachine < freelook camera

        add script to player

        ⌐ script name- TPC

        controller & cam drog & drop