

# **BOOTCAMP**

FastTrack





Javascript Intro\*

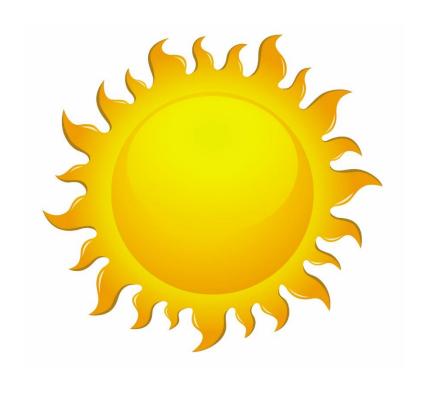
Revision 0

# Rating





























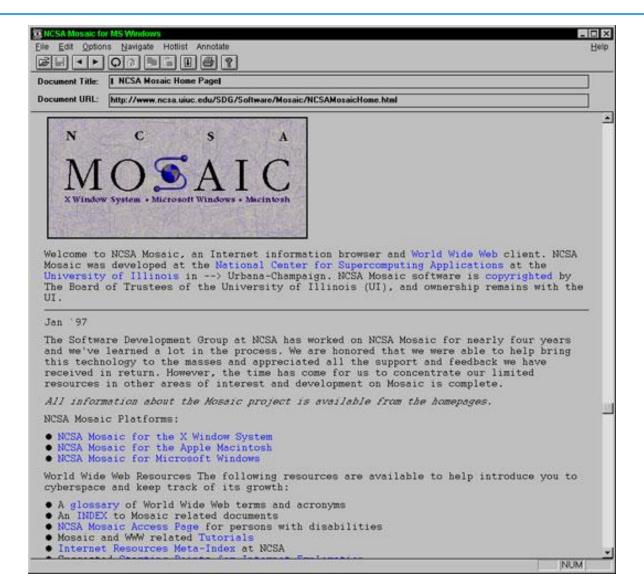
# History





### **NCSA:** Mosaic

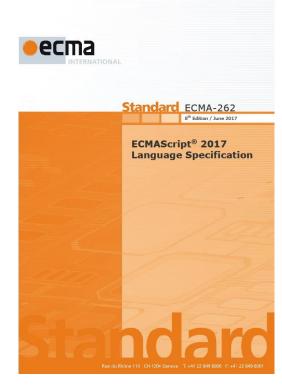




### **Standardization**



- ECMA European computer manufacturer association
- •TC39 committee (1997, 21 y)
  - ECMAScript (ECMA 262)
- •6. June 2015  $\rightarrow$  ES2015 / ES6
- •7. June 2016 -> ES2016 / ES7
- •8. June 2017 -> ES2017 / ES8



# How is your code run?



Single Threaded

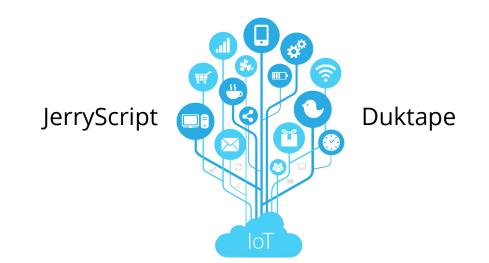


Synchronous

# **Engines**

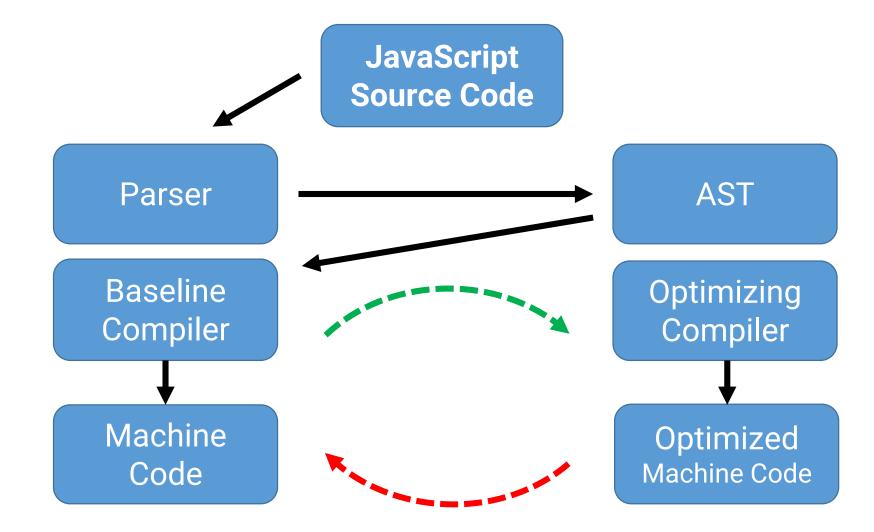






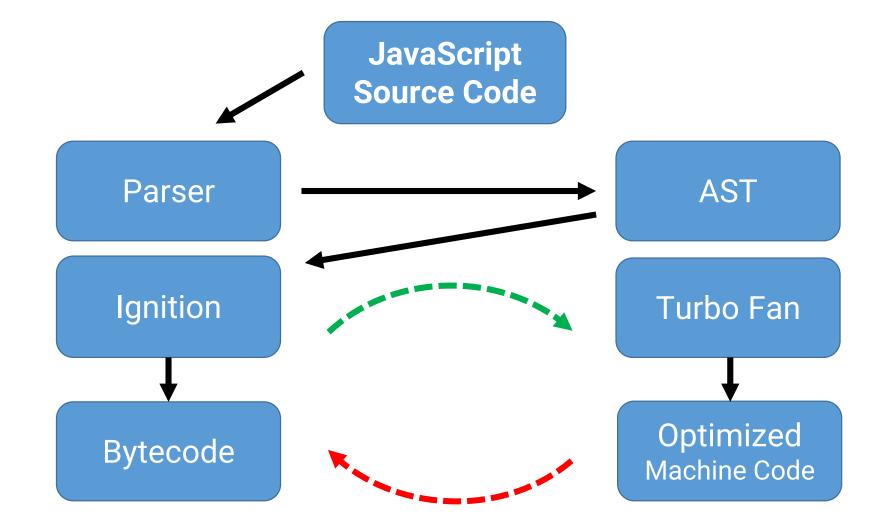
# **Engines - Internals**





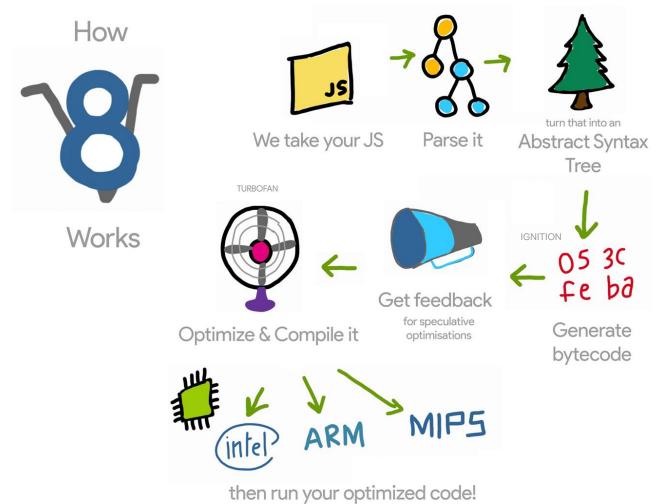
## **V8**





### **V8**

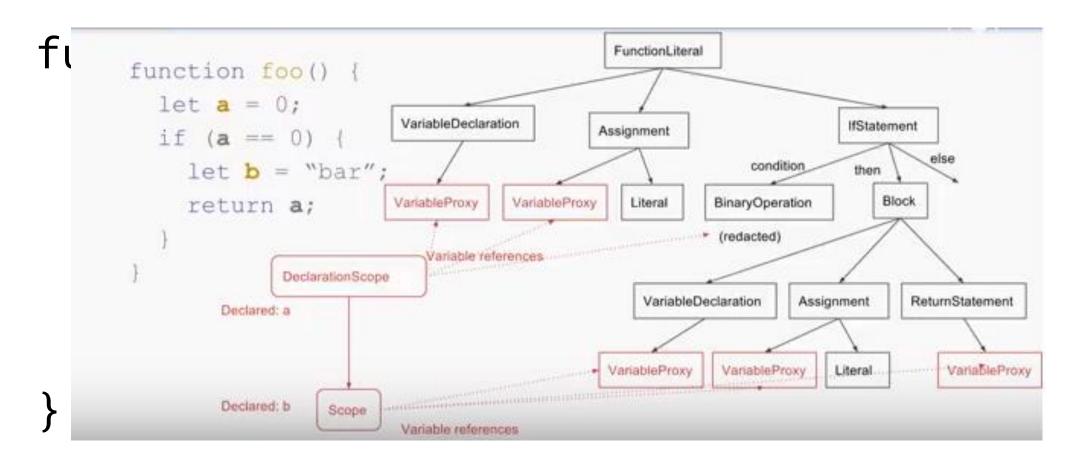




on optimized code.

### Parser / AST





### **Definitions**



### Syntax Parser

 A program that reads your code and determines what it does and if its grammar is valid

#### Lexical Environment

 Where something sits physically in the code that you write

#### Execution Context

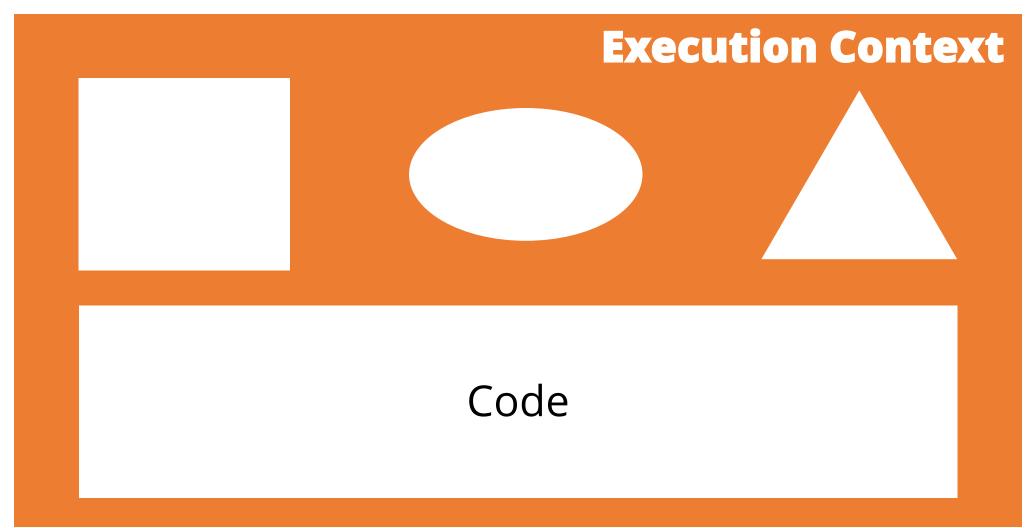
A wrapper to help manage the code that is running

# **Executing Code**



# **Executing Code**





# **Executing Code**





### **Execution Context: Creation**



#### **Execution Context (Global)**

Global Object

'this'

O.Env

Setup Memory Space for Variables and Functions "Hoisting"

# **Execution Context: Execution**





Global Object

'this'

O.Env

Runs your Code

### **Functions**



```
function b() {
function a() {
    b();
a();
```

**b()**Execution Context (created & execute)

a()
Execution Context
(created & execute)

Global Execution Context (Created and code is executed)



```
var a = 3;
function b() {
  a = 40;
  return;
  function a() {}
b();
console.log(a);
```



```
function foo(){
  function bar() {
    return 4;
  return bar();
  function bar() {
    return 9;
alert(foo());
```



```
function parent() {
    var hoisted = "I'm a variable";
    function hoisted() {
        return "I'm a function";
    return hoisted();
console.log(parent());
```



```
alert(foo());
function foo() {
  var bar = function() {
    return 4;
  return bar();
  var bar = function() {
    return 9;
```



```
var myVar = 'foo';
(function() {
  console.log('Original value was: ' + myVar);
  var myVar = 'bar';
  console.log('New value is: ' + myVar);
})();
```