

LECTURE 29 - LCD INTERFACING+ LCD PIN'S:

Pin Number	Name	Description
1	VSS	Power supply (GND)
2	VCC	Power supply (15V)
3	VEE	Contrast adjust
4	RS	0 = Instruction input 1 = Data input
5	R/W	0 = Write to LCD module 1 = Read from LCD module
6	EN	Enable signal
7	DD	Data bus line 0 (LSB)
8	D1	Data bus line 1
9	D2	Data bus line 2
10	D3	Data bus line 3
11	D4	Data bus line 4
12	D5	Data bus line 5
13	D6	Data bus line 6
14	D7	Data bus line 7 (MSB)

+ LCD COMMANDS:

Table - Frequently used commands and Instructions for LCD.

No.	Instruction	Hex	Decimal
1	Function set: 8-bit, 1 line, 5x7 dots	0x20	48
2	Function set: 8-bit, 2 line, 5x7 dots	0x38	56
3	Function set: 4-bit, 1 line, 5x1 dots	0x20	32
4	Function set: 4-bit, 2 line, 5x7 dots	0x28	40
5	Entry Mode	0x06	6

6	Display off Cursor off (clearing display without 0x08 clearing DDRAM content)	8
7	Display on Cursor on	0x0E 14
8	Display on Cursor off	0x0C 12
9	Display on Cursor blinking	0x0F 15
10	Shift entire display left	0x18 24
11	Shift entire display right	0x1C 30
13	Move cursor left by one character	0x10 16
14	Move cursor right by one character	0x14 20
15	Clear display (also clear DDRAM content)	0x01 1
16	Set DDRAM address or cursor position on display	0x80 + add* 128 + add*
17	Set CGRAM address or set pointer to CGRAM location	0x40 64 + + add** add***

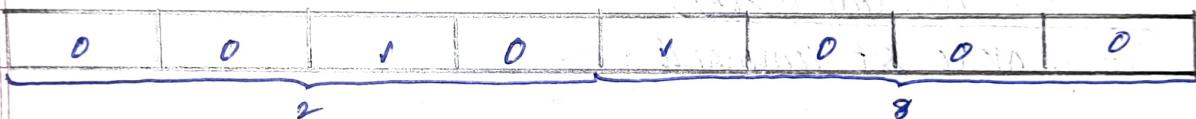
* STEPS TO PRINT A CHARACTER - LCD:

- ① Set P0.12 to P0.15 LCD data (D4 to D7). P0.4, 5, 6 as RS, RW and EN as o/p
 $100\text{DIR} = 0x00000FFF0;$
- ② Set the Function set 14-bit interface, two line, 5x8 dots)
 $\text{LCD-CMD}(0x28);$
- ③ Clear LCD display
 $\text{LCD-CMD}(0x01);$
- ④ Initialize cursor to Home position
 $\text{LCD-CMD}(0x02);$
- ⑤ Set the entry mode (cursor increment, display shift off)
 $\text{LCD-CMD}(0x0B);$
- ⑥ Display on, cursor off and Blink off
 $\text{LCD-CMD}(0x0C);$
- ⑦ Set the cursor to First line or second line
 $\text{LCD-CMD}(0x80 + \text{pos});$ or $\text{LCD-CMD}(0x00 + \text{pos});$
- ⑧ Display the character
 $\text{LCD-CHAR}(\text{c});$

* STEP 1 - 100DIR = 0x0000FFFF;

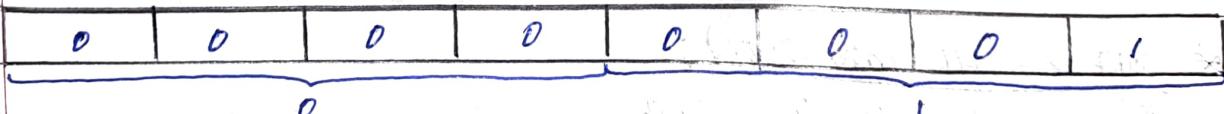
* STEP 2 - LCD-CMD (0x28);
Function set command

Instruction	Instruction code										Description
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
Function set	0	0	0	0	1	D _L	N	F	-	-	Set interface data length (D _L : 8-bit/4-bit), numbers of display line (N: 2-line/1-line) and, display font type (F: 5x11 dots/5x8 dots)



* STEP 3 - LCD-CMD (0x01);
clear Display command

Instruction	Instruction code										Description
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
Clear Display	0	0	0	0	0	0	0	0	1		Write "00H" to DDRAM and set DDRAM address to "00H" from AC.



* STEP 4 - LCD-CMD (0x02);
Cursor Home Command

0	0	0	0	1	1	0	0
0				1			

* STEP 1 - LCD-CMD (0x80 + Pos); (or) LCD-CMD (0x00 + Pos);

* STEP 8 - LCD-CHAR (c);

* LCD COMMAND WRITE (4-BIT):

① Set LCD-RS = 0 & LCD-RW = 0

100CLR = 0x00000000;

② Split MSB 4-Bits of LCD command

cmd-MSB = cmd & 0xF0;

cmd-MSSB = cmd-MSB >> 4;

③ Move MSB nibble to PORTD - PD.15 to PD.12

100PIN = cmd-MSB;

④ Give LCD Enable signal

100SET = 0x00000040; //EN=1

delay-ms(5);

100CLR = 0x00000040; //EN=0

⑤ Split LSB 4-Bits of LCD command

cmd-LSB = cmd & 0x0F;

cmd-LSB = cmd-LSB << 12;

⑥ Move LSB nibble to PORTD - PD.15 to PD.12

100PIN = cmd-LSB;

⑦ Give LCD Enable signal

100SET = 0x00000040; //EN=1

delay-ms(5);

100CLR = 0x00000040; //EN=0

* STEP 1 - 100CLR = 0x00000030;

* STEP 2 - cmd-MSB = cmd & 0xF0;

cmd-MSB = cmd-MSB << 8;

cmd 0100 1001
 $\& 0xF0$ 1111 0000
 cmd-MSB 1000 0000

cmd-MSB 0000 0000 0100 0000
 $\ll 8$
 cmd-MSB 0100 0000 0000 0000

* STEP 3 - 100PIN = cmd-MSB;

PORTE

15 14 13 12

 100PIN = D100 0000 0000 0000

* STEP 4 - 100SET = 0x00000040; //EN=1

delay-ms(5);

100CLR = 0x00000040; //EN=0

* STEP 5 - cmd-LSB = cmd & 0x0F;

cmd-LSB = cmd-LSB << 12;

cmd 0100 1001
 $\& 0x0F$ 0000 1111
 cmd-LSB 0000 1001
 $\ll 12$
 cmd-LSB 1001 0000 0000 0000

* STEP 6 - 100PIN = cmd-LSB;

PORTE

15 14 13 12

 100PIN = 1001 0000 0000 0000

* STEP 1 - 100SET = 0x00000040; //EN=1

delay_ms(5);

100CLR = 0x00000040; //EN=0

* LCD DATA WRITE (4-BIT):

① Set LCD_RS = 1 & LCD_RW = 0

100SET = 0x00000010; //RS=1

100CLR = 0x00000020; //RW=0

② Split MSB 4-Bits of LCD command

data_MSB = data & 0xF0;

data_MSB = data_MSB << 8;

③ Move MSB nibble to PORTD - PD.15 to PD.12

100PIN = data_MSB;

④ Give LCD Enable signal

100SET = 0x00000040; //EN=1

delay_ms(5);

100CLR = 0x00000040; //EN=0

⑤ Split LSB 4-Bits of LCD command

data_LSB = data & 0x0F;

data_LSB = data_LSB << 12;

⑥ Move LSB nibble to PORTD - PD.15 to PD.12

100PIN = data_LSB;

⑦ Give LCD Enable signal

100SET = 0x00000040; //EN=1

delay_ms(5);

100CLR = 0x00000040; //EN=0

* STEP 1 - 100SET = 0x00000010; //RS=1

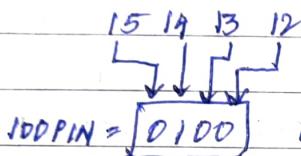
100CLR = 0x00000020; //RW=0

- * STEP 2 - data-MSB = data & 0xFF
data-MSB = data-MSB << 8;

data	0100 1001	data-MSB	0000 0000 0100 0000
0xFF	1111 0000	<< 8	
data-MSB	<u>0100</u> 0000	data-MSB	<u>0100</u> 0000 0000 0000

- * STEP 3 - 100PIN = data-MSB;

PDRD



$$100PIN = \boxed{0100} \quad 0000 \ 0000 \ 0000$$

- * STEP 4 - 100SET = 0x00000040; //EN=1

delay-ms(15);

100CLR = 0x00000040; //EN=0

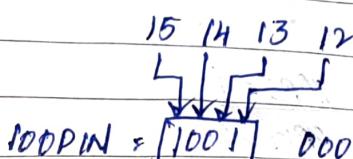
- * STEP 5 - data-LSB = data & 0xF

data-LSB = data-LSB << 12;

data	0100 1001	data-LSB	0000 0000 0000 1001
& 0xF	0000 1111	<< 12	
data-LSB	<u>0000 1001</u>	data-LSB	<u>1001</u> 0000 0000 0000

- * STEP 6 - 100PIN = data-LSB;

PORD



$$100PIN = \boxed{1001} \quad 0000 \ 0000 \ 0000$$

- * STEP 7 - 100SET = 0x00000040; //EN=1

delay-ms(5);

100CLR = 0x00000040; //EN=0