

LAB 2:8 Puzzle Problem

1.Using BFS

```
from collections import deque
```

```
GOAL_STATE = (1, 2, 3, 4, 5, 6, 7, 8, 0)
```

```
def find_empty(state):
```

```
    return state.index(0)
```

```
def get_neighbors(state):
```

```
    neighbors = []
```

```
    empty_index = find_empty(state)
```

```
    row, col = divmod(empty_index, 3)
```

```
    directions = [(-1, 0), (1, 0), (0, -1), (0, 1)]
```

```
    for dr, dc in directions:
```

```
        new_row, new_col = row + dr, col + dc
```

```
        if 0 <= new_row < 3 and 0 <= new_col < 3:
```

```
            new_index = new_row * 3 + new_col
```

```
            new_state = list(state)
```

```
            new_state[empty_index], new_state[new_index] = new_state[new_index],  
new_state[empty_index]
```

```
            neighbors.append(tuple(new_state))
```

```
    return neighbors
```

```
def bfs(initial_state):
```

```
    queue = deque([(initial_state, [])])
```

```
    visited = set()
```

```
    visited.add(initial_state)
```

```
    visited_count = 1 # Initialize visited count
```

```

while queue:
    current_state, path = queue.popleft()

    if current_state == GOAL_STATE:
        return path, visited_count # Return path and count

    for neighbor in get_neighbors(current_state):
        if neighbor not in visited:
            visited.add(neighbor)
            queue.append((neighbor, path + [neighbor]))
            visited_count += 1 # Increment visited count
    return None, visited_count # Return count if no solution found

def input_start_state():
    print("Enter the starting state as 9 numbers (0 for the empty space):")
    input_state = input("Format: 1 2 3 4 5 6 7 8 0\n")
    numbers = list(map(int, input_state.split()))

    if len(numbers) != 9 or set(numbers) != set(range(9)):
        print("Invalid input. Please enter numbers from 0 to 8 with no duplicates.")
        return input_start_state()
    return tuple(numbers)

def print_matrix(state):
    for i in range(0, 9, 3):
        print(state[i:i+3])

if __name__ == "__main__":
    initial_state = input_start_state()
    print("Initial state:")
    print_matrix(initial_state)

```

```

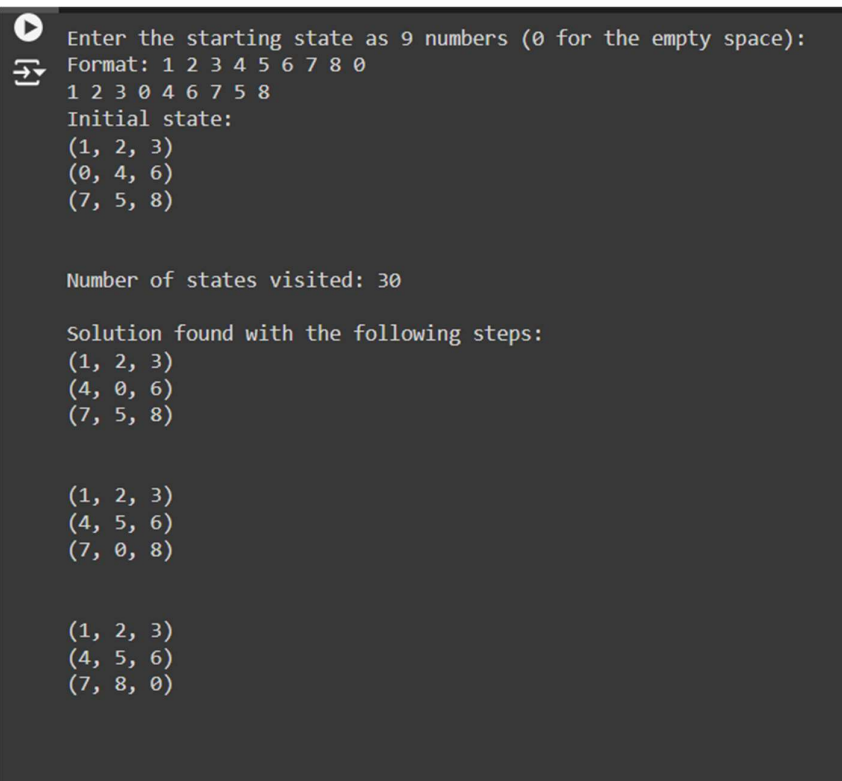
solution, visited_count = bfs(initial_state)

print(f"Number of states visited: {visited_count}")

if solution:
    print("\nSolution found with the following steps:")
    for step in solution:
        print_matrix(step)
    print()
else:
    print("No solution found.")

```

Output:



```

Enter the starting state as 9 numbers (0 for the empty space):
Format: 1 2 3 4 5 6 7 8 0
1 2 3 0 4 6 7 5 8
Initial state:
(1, 2, 3)
(0, 4, 6)
(7, 5, 8)

Number of states visited: 30

Solution found with the following steps:
(1, 2, 3)
(4, 0, 6)
(7, 5, 8)

(1, 2, 3)
(4, 5, 6)
(7, 0, 8)

(1, 2, 3)
(4, 5, 6)
(7, 8, 0)

```

2.Using DFS

```
cnt = 0
```

```
def print_state(in_array):  
    global cnt  
    cnt += 1  
    for row in in_array:  
        print(' '.join(str(num) for num in row))  
    print() # Print a blank line for better readability
```

```
def helper(goal, in_array, row, col, vis):  
    # Mark the current position as visited  
    vis[row][col] = 1  
  
    # Directions for row movements: up, right, down, left  
    drow = [-1, 0, 1, 0]  
    dcol = [0, 1, 0, -1]  
    dchange = ['U', 'R', 'D', 'L']  
  
    # Print the current state  
    print("Current state:")  
    print_state(in_array)  
  
    # Check if the current state is the goal state  
    if in_array == goal:  
        print_state(in_array)  
        print(f'Number of states visited: {cnt}')  
        return True  
  
    # Explore all possible directions
```

```

for i in range(4):
    nrow = row + drow[i]
    ncol = col + dcol[i]

    # Check if the new position is within bounds and not visited
    if 0 <= nrow < len(in_array) and 0 <= ncol < len(in_array[0]) and not vis[nrow][ncol]:
        # Make the move (swap the empty space with the adjacent tile)
        print(f"Took a {dchange[i]} move")
        in_array[row][col], in_array[nrow][ncol] = in_array[nrow][ncol], in_array[row][col]

        # Recursive call
        if helper(goal, in_array, nrow, ncol, vis):
            return True

        # Backtrack (undo the move)
        in_array[row][col], in_array[nrow][ncol] = in_array[nrow][ncol], in_array[row][col]

    # Mark the position as unvisited before returning
    vis[row][col] = 0
    return False

# Example usage
initial_state = [[1, 2, 3], [0, 4, 6], [7, 5, 8]] # 0 represents the empty space
goal_state = [[1, 2, 3], [4, 5, 6], [7, 8, 0]]
visited = [[0] * 3 for _ in range(3)] # 3x3 visited matrix
empty_row, empty_col = 1, 0 # Initial position of the empty space

# Run the helper function to find the solution
found_solution = helper(goal_state, initial_state, empty_row, empty_col, visited)
print("Solution found:", found_solution)

```

Output:

```
Took a L move
Current state:
1 2 3
4 6 8
0 7 5

Took a D move
Current state:
1 2 3
4 5 6
7 0 8

Took a R move
Current state:
1 2 3
4 5 6
7 8 0

1 2 3
4 5 6
7 8 0

Number of states visited: 42
Solution found: True
```