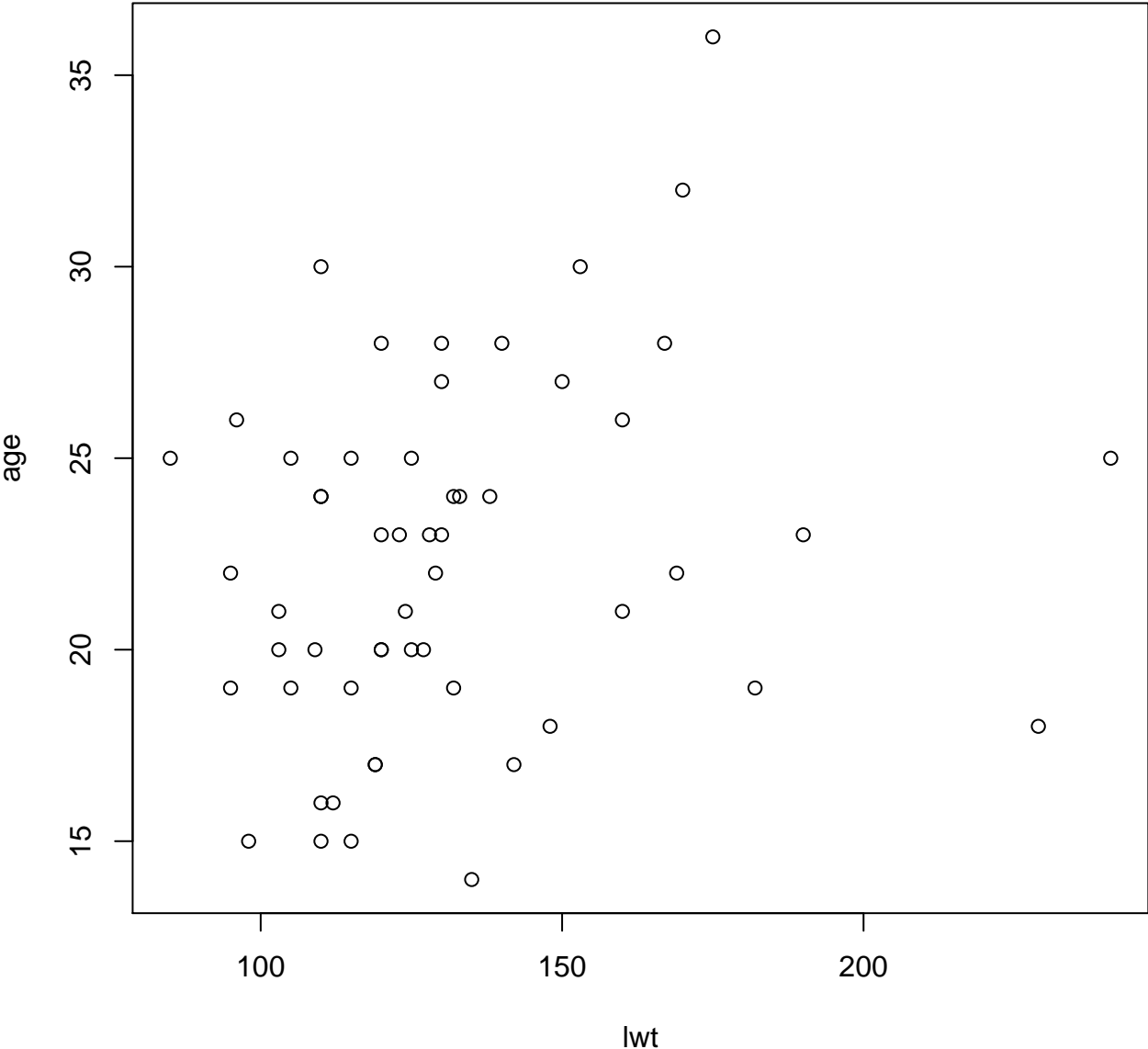
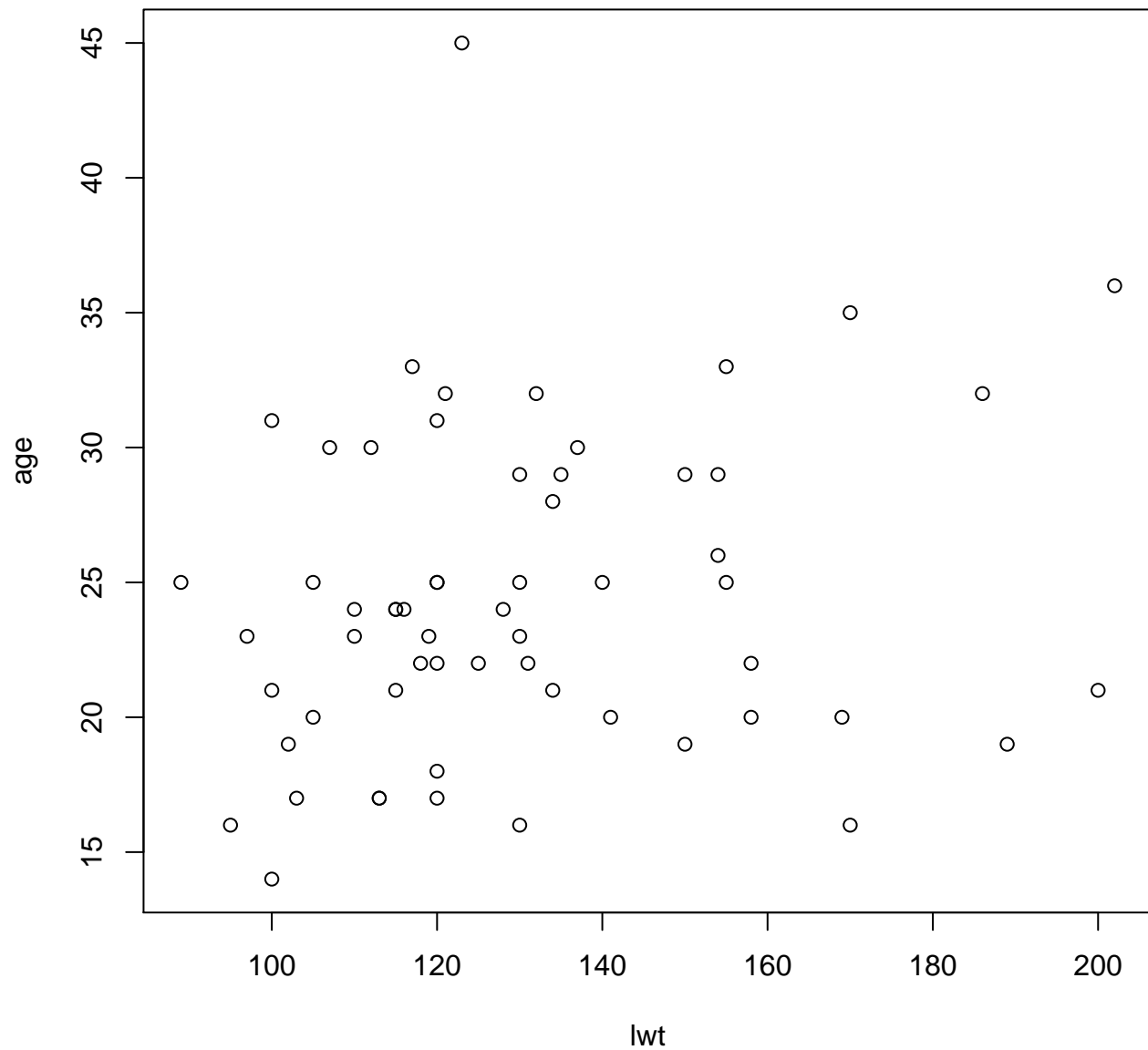


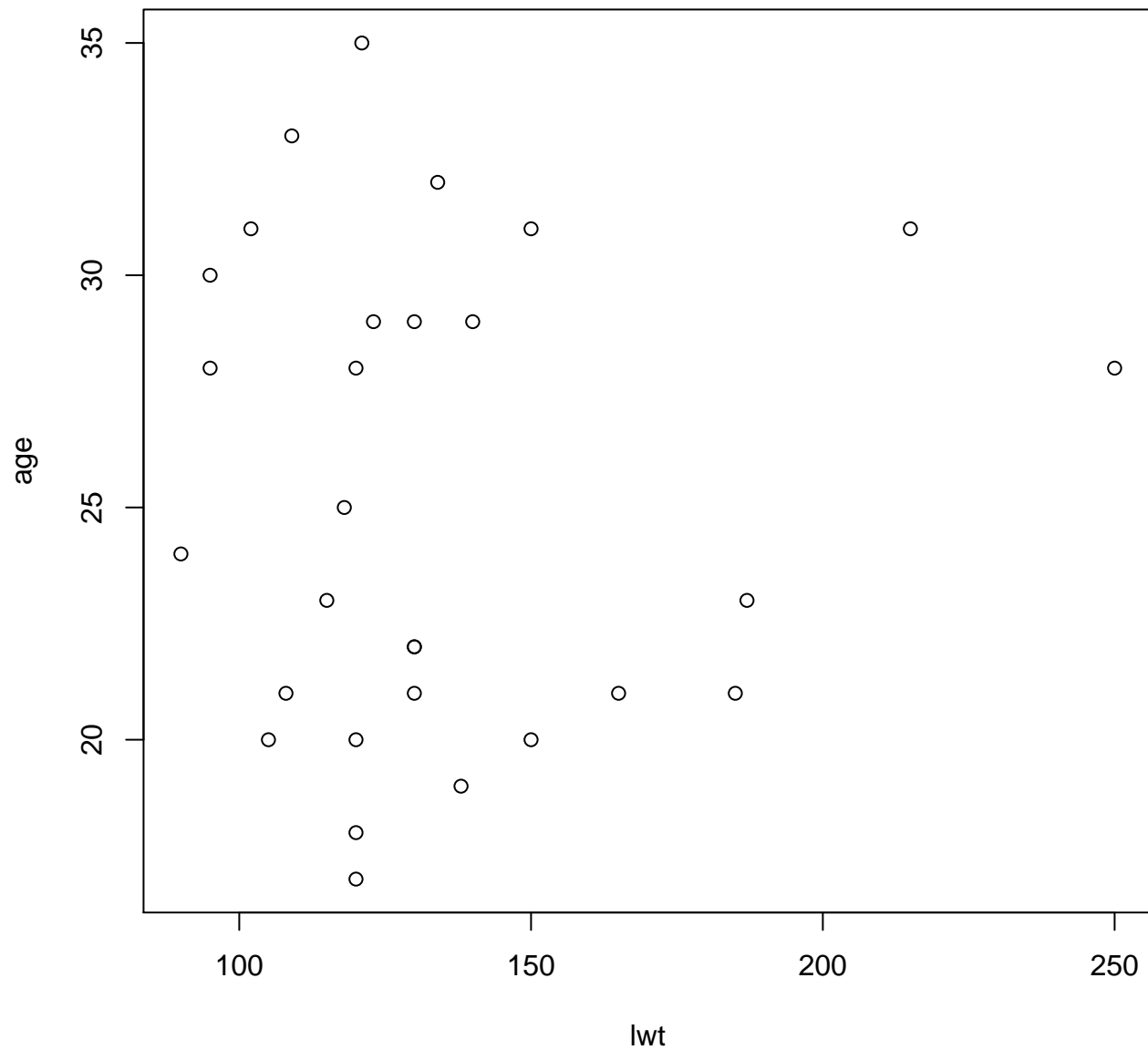
**ftv = FALSE, smoke = 0**



**ftv = TRUE, smoke = 0**



**ftv = TRUE, smoke = 1**



**ftv = FALSE, smoke = 1**

