Working Environment

- xterm – GUI terminal – pseudo terminal
  (to be launched in GUI)
- switching between VT – GUI
  (ctrl-alt-F1(2,3..6) <-> ctrl-alt_F7)
- xterm-based terminals can launched using
  the terminal icon found under applications
- demo

Shell prompt

- interactive shells provide a shell prompt
- normal user – shell prompt ends with $, typically
- super user - shell prompt ends with #, typically
- user can enter/edit commands at the shell prompt

  accessing previous commands
- exit or ctrl-D – to exit the current interactive shell
- su <user-name> – switching between users
- demo

Unix Shell

- a shell is an active instance of a program (a process) that takes commands typed by the user and calls the OS(using system library routines) to run those commands
- a shell acts as a wrapper around the OS – hence, known by the term shell
- ideally, the system library must be known as the shell – well, may be or may be not !!!

Unix Shell

- shell is a special utility that plays several roles – it is a versatile utility
- command interpreter
- command editor
- job controller
- programming language interpreter
- CLI – command-line interface to the OS

Unix Shell – who needs it ?

- it is still the best interface to administer and monitor an Unix/Linux system
- system administrators and system-software developers must master this environment and use this environment
- well, that is what the Gurus say !!!
- as a student, use the shell offered by the virtual terminal – that is the best environment to learn

Unix Shell – who needs it ?

- no matter how good your GUI interface is, still you need the power of shell
- it can increase the speed and efficiency of your usage
- somethings cannot be done using GUI or at the best, can be done incorrectly – shell is the best bet for such work
- proof – Mac OS X 10.x and recent Linux distributions – used as Desktop Operating Systems

Different shells

- chsh -l
- cat /etc/shells
- in the above cases, you will see several shells - the absolute pathnames of the various shells will be displayed
- The above are supposed to be the shells supported on your system – they may or may not be installed on your system !!!

Different shells

- you can check the availability of a particular shell by typing the full pathname :

  e.g. /bin/bash or /bin/tcsh

Different shells

- you can change your shell temporarily by

  just typing the full pathname of the new

  shell:

  /bin/tcsh or /bin/csh

- you can also change your default shell permanently using :

  chsh -s /bin/tcsh

  logout and login again – you will see the new

  default shell is effective – *not recommended*

Different shells....

- why so many shells ?
- Bourne shell(oldest – AT&T)

  /bin/sh – It was developed by Steve Bourne
- It does not have many features and hence, newer shells compatible to this have been created
- Default shell for AT&T System V Release 2

Different shells....

- Korn shell(newer - AT&T)
- Popular among SVR4 systems and SVR4 based variants – default shell in many commercial

  Unix systems – HP-UX and Solaris
- It is compatible with Bourne shell and has more

  features – like, aliasing, command history and

  many more
- It was proprietary for a very long time – not proprietary anymore

Different shells....

- C shell(developed at UC,Berkeley and released with BSD)Based on C programming language style
- It is not compatible with Bourne shell – uses different syntax and has several good features
- Widely available in Unix variants
- Korn shell was created to counter C shell

Different shells....

- Linux uses a variant of C shell – TENEX C shell(tcsh)
- In fact, csh in Linux is a soft-link to /bin/tcsh
- Supports additional features like – command line editing and command line completion

Different shells....

- Bash shell (Bourne-Again shell) has the feel of Bourne and Korn shells and incorporates features from C and Korn shells
- compatible with Bourne shell
- bash(/bin/bash) is the most popular shell in Linux and the default shell for users as well
- it is POSIX compliant with POSIX1003.2
- Bourne shell is open-source and released under GNU/GPL

Bash shell features

- compatible with Bourne shell
- job control
- history list
- command-line editing
- aliases
- functions
- arrow keys for command editing

Which shell to choose..

- Korn or Bash is good
- Pick-one (mostly, the native) and stick to it
- If you like C style syntax, use tcsh
- Gurus say that the best choice will be Bash or Korn – C shell has the problem of using its own syntax that is not compatible with Bourne, Korn and Bash
- We will only be looking at Bash, in Linux
- Explore more, if you need to !!!

standard streams

- standard input - by default, associated with the virtual-terminal or pseudo-terminal – 0
- standard output – same as, above – but, 1
- standard error – same as, above – but, 2
- 0,1 and 2 are the open file-descriptors of any process
- any interactive process, by default, has the above settings true

Redirecting standard streams

- file descriptors that normally define the standard streams may be redirected to point to other file or pipe streams
- shell is capable of setting up redirections for the utilities and applications launched from the shell command prompt
- typically, filters like, cat, wc, grep, sed,etc,. benefit from redirection – examples will be seen in the slides to be followed

accessing documentation

- man pages - provides brief info. - a good reference -does not teach – not a tutorial
- info pages – provides detailed information – in some cases, same as corresponding man page
- other resources – books/internet – there are some
- good references on Unix/Linux shell scripting

man pages

- there are several man sections – like chapters of a book
- man ls – will provide the man page from the first section – section 1
- man 1 ls – specifically from section1
- man 1 kill – specifically from section 1
- man 2 kill – specifically from section 2
- man 3 printf – specifically from section 3
- sections – 1-8 ; there are several sections

man pages....

- man -a kill – list pages from each section – one after the other
- you can easily move around a man page
- page-up/page-down or up/down arrows to scroll
- q to quit
- /search string ; n to repeat the search - forward
- ?search string : N to repeat the search - backward

info pages

- info ls
- more detailed information
- hyper-text based documentation
- q to quit
- nodes of information
- use page-up/page-down
- use u or n(move between nodes)

files – pathnames

- just a filename (file1)
- current-directory based (./file1)
- relative-based (dac1/file1)
- home-directory based (~/file1) – can be used with shell and shell scripting only
- do not use ~ in system calls or library calls
- absolute pathname (/home/dac1/file1)
- does it matter ? yes it does

key directories in the root file-system

- /bin
- /sbin
- /etc
- /boot
- /home/dac1, /home/lrde1...
- /usr
- /lib

key directories in the system...

- /root
- /tmp
- /proc
- /sys
- /var
- /usr/src

key directories explained

- File Hierarchy Standard(FHS) – sets the rules for layout of the Unix file system hierarchy and its contents
- Linux community understands the importance of standards, and all major distributions support the standard
- Full FHS will be available at www.pathname.com/fhs - explore if needed !!!

key directories explained

- /bin – essential binaries(ls,date,cp,mkdir,ps,...)
- /sbin – most essential system administration binaries(fsck,fdisk,init,...)
- /etc – most essential configuration files like inittab.fstab,...
- /lib – most essential libraries and kernel modules are located here(/lib/modules/<kernel-version>/)
- /boot – contains boot-loader files and kernel images

key directories explained

- /root – recommended default system administrator's home directory
- /home – contains home directories of individual users(/home/corporate)
- /tmp – contains temporary files that may be deleted at every system boot
- /opt – third-part software packages may be installed here

key directories explained

- /usr/bin – not so important utilities
- /usr/sbin – not so important system administration utilities
- /usr/lib – libraries that support add-on software packages
- /usr/share – shareable directory with documentation and other executables that may be shared with others hosts over NFS

key directories explained

- /usr/local/bin – locally provided utilities and binaries
- /usr/local/sbin – locally provided administration utilities
- /usr/local/doc – locally provided documentation
- /usr/src – may contain source-code of utilities/ kernel

a tour of Bourne again Shell(bash)

!!! get ready to try the following

on your systems !!!

- per se, shell, shell programming and shell scripting are not difficult
- yet, they demand a strong foundation in Unix/Linux system concepts and system programming skills

pattern matching using wild cards

- ls -l file*(use touch to create file1,file2,file3..)
  (any no of any characters – including none)
- ls -l file? (any one character)
- ls -l file[123]
- ls -l file[1-3]
- ls -l file[!1-3] or ls -l file[^1-3]
- shell interprets wild-card characters, the utilities do not interpret the wild-cards

Escaping pattern matching

- ls -l 'file*'
- ls -l “file*”
- ls -l file\[123\]
- escaping using single or double quotes
- escaping using backslash
- the escape characters suppress the pattern matching by the shell
- each escape character is useful in a different way

Escaping pattern matching

- Single-quotes – escapes everything within - meaning, shell does not do pattern matching
- Double-quotes – does not escape parameter substitution,command substitution and arithmetic substitution – meaning, shell does partial pattern matching
- Double-quoted string can be included in double-quotes
- Single-quoted string can be included in double-quotes

shell variables – user defined

- var1=0 (can be used without explicit declaration)
- var2=5
- echo $var1
- echo $var2
- var3=$var1+$var2 (treated as strings)
- echo $var3 (result is a string)
- user defined are just that – defined by users
- by default, variables are of string type

shell variables – user defined..

- declare -i var1=0 (explicitly declare as integer)
- declare -i var2=5
- echo $var1
- echo $var2
- var3=$var1+$var2 (still this will be a surprise)
- echo $var3
- ((var3=var1+var2)) or ((var3 = $var1+$var2))
- does it make any difference ? Try to fix the problem and understand how things work !!!

shell variables – user defined..

- exporting user defined variables
- create a sub-shell (just type bash)
- echo $var1(a copy is not provided to the sub-shell)
- echo $var2
- leave the sub-shell, run declare -x var1 var2

  and again enter the sub-shell
- does it make any difference ? Yes – a copy of the exported variables is given to the sub-shell

shell variables – user defined..

- by default, user-defined variables are not exported – you must explicitly export it
- unset – delete a variable – see below
- unset var1 var2
- echo $var1
- echo $var2
- only the specific shell is affected – other shells are unaffected

shell variables – predefined

- environment variables
- their usage is predefined by the shell
- normally exported
- PATH,PS1,PS2,PWD,HOME,SHELL,USER, TERM..
- let us look at PATH
- you will get to know more about others, if you need them; say, a particular application may need them

shell variables – special variables

- also known as special parameters
- their usage is predefined by the shell and the

  values are set during run-time to reflect the current state of the shell
- do not confuse them with environment variables
- ?, $, @, #, 0, 1, 2, 3, 4.....
- demo - echo $$ and echo $?

shell variables – special variables..

- special variable ? - used to store the exit status of the previous command or return value of a function execution
- more on other special variables when we discuss functions and scripting
- used for passing parameters to a shell script
- used for passing parameters to a shell function
- very useful in shell scripting

shell – command history

- use up/down arrows to see what you have in

  the history and use it without typing the commands again
- history - try the history command
- !no (!1000)
- no. is obtained from the history list - using history command
- length of the history maintained by the shell can be controlled by a predefined(environment) variable

command-line editing

- .bash_history – when you exit from a shell,it saves the list in this file
- when the shell is launched again, it is read from the history file – this cycle continues
- the name of this file is defined by HISTFILE
- for vi editing mode on command line

  set -o vi //enable vi editing mode
- input-mode vs command-mode
- default mode is input mode – refer to vi slides

command-line editing

- Move left one character – h
- Move right one character – l
- Move right one word – w(?)
- Move left one word -b(?)
- Beginning of next non-blank word – W
- Beginning of previous non-blank word - B

command-line editing

- Move to end of current word – e(?)
- Move to end of current non-blank word – E
- Move to beginning of line – O
- Move to first non-blank character in a line - ^
- Move to end of line - $
- Experiment with above – they are peculiar at times !!!!

command-line editing

- To get back to input mode :
- Insert text before current character – i
- Insert text after current character – a
- Insert text at the beginning of line – I
- Insert text at the end of line – A
- Overwrite current text – R
- Overwrite only current character - r

command-line editing

- Delete one character backwards – dh
- Delete one character forwards – dl
- Delete one word backwards – db
- Delete one word forwards – dw
- Delete one non-blank word backwards – dB
- Delete one non-blank word forwards – dW
- Delete to end of line – d$
- Deleting to beginning of line - d0

command-line editing

- Move backward one-line – k or -
- Move forward one-line – j or +
- /string – search backward for string
- ?string – search forward for string
- Repeat the search backwards – n
- Repeat the search forwards - N

shell – command substitution

- file_list=ls
- echo $file_list
- file_list=`ls` or file_list=$(ls)
- echo $file_list
- date_var=date -u
- echo $date_var
- date_var=`date -u` (back tick not single quotes)

shell – arithmetic substitution

- Var1=10 ; var2=20;
- echo $((var1+var2))
- echo $((var1+1))
- echo $((var1*2 + var2*2))
- echo ((var1*2 + var2*2))
- echo $((var++))
- echo $((++var))

shell – arithmetic substitution..

- addition
- subtraction
- multiplication
- division
- post-increment operation
- increment operation
- refer to the man bash for more details

shell – aliases

- create an alias for a standard command with frequently used options
- alias ll='ls -l' // use single-quotes
- alias my_ps='ps -e -o pid,ppid,uid,gid,tty,cmd'
- now type ll or my_ps and your job is done
- aliases are not exported

shell – aliases...

- just type alias on you system // what do you observe ?
- alias ls='ls -l' // use single-quotes without fail
- alias ps='ps -e -o pid,ppid,uid,gid,tty,cmd'
- now try if the above alias commands work !!
- unalias ll // to remove the alias
- try ll // try the alias command again

shell – built-ins

- shell is a program like any other

  (may be a bit special ??)
- /bin/bash or /bin/tcsh
- shell has code built-in for certain commands
- they are known as built-ins
- faster to execute, but bloats the shell
- only essential ones are kept so !!!

shell – built-ins..

- cd
- export
- declare
- exit
- echo
- alias
- unalias .....the list quite long

shell – built-ins..

1

- just a give a thought whether cd or exit built-ins can be implemented as external commands
- aliases are given preference over built-ins

command separators

- command1 ; command2; command3
- command1

  command2

  command3
- the above two are the same (newline has two roles)
- using \ to escape the newline being interpreted as a command separator – useful when typing lengthy commands on command line or in scripts

command separators...

- ls -lR / | \

  grep “file” | \

  wc -l

- when the command is incomplete, the shell throws the secondary command prompt

command chaining

- command1 || command2
- command1 && command2
- you can add your logic as below
- ls -l file1 && rm -ri file1
- a more useful example is below :

  make && make modules_install && \

  make install //used in kernel recompilation

shell - functions

- function f1(){ echo “this is my first function”;}
- echo $(f1) // command - substitution
- function f2(){ ((var2=var1+var2)); return $var2;}
- f2 //must execute like a command
- echo $? //return value is stored in ? special variable
- function f2(){ ((var2=var1+var2)); echo $var2; }
- f2 //what do you observe ?

shell - functions..

- functions can take parameters
- special variables 1,2,3,..... are used to handle function parameters also(scripts also need them)
- function f2(){ return $(($1+$2)); }; f2 3 5; echo $?
- if you use a function inside a script, the function parameters must be explicitly passed
- functions can be exported

shell - functions..

- functions can be written in shell start-up scripts
- functions take precedence over shell built-ins
- aliases take precedence over functions
- export -f f1 //export a function
- unset -f f1 //delete a function setting in a shell
- first step towards storing a set of commands
- in what way are they better than aliases ??
- fast compared to scripts – no sub-shell is needed

shell - redirection

- ls -lR / (use ctrl-C to terminate it)
- ls -lR / 1>file1 2>file2
- ls -lR / 1>file1 2>&1
- ls -lR / 2>&1 1>file1 (wrong)
- standard output is redirected to active file of file1
- standard error is redirected to active file of file2
- cat < /etc/passwd
- standard input is redirected to active file of /etc/passwd

shell - redirection..

- cal 7 2006
- cal 7 2006 > month.txt
- cal 8 2006 >> month.txt
- cal 17 2006 > month.txt
- cal 17 2006 >> month.txt 2>>errors
- >> redirection with the active of month.txt opened in write/append mode

shell - pipelines

- combine utilities to achieve more complex work
- cat /etc/passwd | less
- leads to grouping utilities
- leads to grouping processes doing the same job
- can be quite long

  ls -lR /usr/include | grep “sigset_t” | less
- pipeline and filters combine to do complex work

  which is the philosophy of Unix design

shell - pipelines..

- uses unnamed pipes
- concurrent processes are created
- uses redirection
- taken care by shell with the help of kernel

  (of course, how else ??)
- kernel uses process group, process group leader

  and process group id to support this concept

shell – flow-control structures

- for control structure

  for variable in list

  do

  command1; command2; ..... ;

  commandn;

  done

- differs from C language syntax

shell – flow-control structures..

- for control structure

```
for x in hosts services
do
    cat /etc/$x
done
```

- list a set of system files under same directory

shell – flow-control structures..

- for control structure

```
mkdir /root/backup
for FILE in /etc/*.conf
do
    echo “backing up $FILE...”
    cp $FILE backup/
done
```

shell – flow-control structures..

- for control structure

```
for SERVICE in httpd ftpd
do
    /sbin/service $SERVICE status
done
```

shell – flow-control structures..

- for control structure – another type

1 (more familiar)

```
for (( a=1; a<=32; a++ ))
do
    echo $a
done
```

- similar to C language syntax

shell – flow-control structures..

- if control structure

```
if control-command
then
    command1; command2; ...;
    commandn;
fi
```

shell – flow-control structures..

- if control structure

```
if who | grep -q dac1
then
    echo “dac1 has logged in”
fi
```

  - the outcome of the command is used as a test condition by if

shell – flow-control structures..

- if control structure

  if test $A -gt 50 // test command evaluates

  then

  echo “too high”

  fi

  - numeric comparison
  - test is a command

shell – flow-control structures..

- if control structure

  (does the same as test command)

  if [$A -gt 50] // [ ] command evaluates

  then

  echo “too high”

  fi

shell – flow-control structures..

- if control structure(another variation)

1

```
if control-command
then
        commands
 else
        commands
  fi
```

shell – flow-control structures..

- if control structure(another variation)

1

- if control-command

then

commands

elif control-command

then

commands

else

commands

fi

shell – flow-control structures..

- what can be used with test or [ ] commands ?

1

- -f file (file exists and is regular)
- -d file (file exists and is directory)
- -r file   (file exists and readable)
- -x file (file exists and executable)
- -w file (file exists and writable)
- check the man bash for more cases

shell – flow-control structures..

- what can be used in test or [ ] commands ?
- string1 == string2 (string comparison)
- string1 != string2 (“ “)
- value1 -eq value2(numeric comparison)
- value1 -gt value2(“ “)
- value1 -lt value2(“ “)
- expression1 -a expression2 // and operator
- expression1 -o expression2 // or operator

shell – flow-control structures..

- while control structure

1

- while control-command

  do

  command1;command2;....;commandn;

  done

- control command can be test or [ ]

shell – flow-control structures..

- while control structure

1

- while [$(who | wc -l) -lt 100]

```
do
    sleep 15;
done
echo “over 100 users are now logged in `date`”
```

shell – flow-control structures..

- while control structure

1

- A=0
- while [$A -lt 20]

  do

  ((A=A+1));

  echo $A

  done

shell – flow-control structures..

- while control structure

1

- A=0
- while [$A -lt 20]

  do

  ((A++));

  echo $A;

  done

shell – flow-control structures..

- while control structure

1

- A=0
- while [$A -lt 20]

```
do
    (( ++A ));
    echo $A;
done
```

shell – scripting

- at last, we are ready to write shell scripts !!!
- combine commands and programming

1 constructs discussed earlier – write them

into a file – the file is known as a shell script

- need an interpreter at the top of the script

#!/bin/bash or #!/bin/tcsh

- A script file needs to be made script an executable
- explicitly – using chmod u+x file or chmod +x file

shell – scripting

- if no interpreter is mentioned at the top of the script then, the kernel uses the default depending on the system
- in Linux, it is /bin/bash
- other systems may have a different default shell

shell – scripting..

- you can do almost everything that you can do on command-line(almost ??)
- can execute other scripts from a script
- can call exported functions and variables
- can source other scripts using source or .
- source ./script1.sh or . ./script1.sh
- sourcing is popular in start-up scripts and also, can be used to include scripts from other scripts

shell – scripting..

- scripts may be used for system management, installation or automation

- you can modify the shell start-up scripts to manage your sytem

/etc/profile (system wide)

~/.bash_profile //separate for each user – //login shell

~/.bashrc //separate for each user – //non-login shell

shell – scripting..

1

- /etc/bashrc (system wide)
- depending upon the way shells are invoked, different start-up scripts are invoked
- refer to man bash for more details on start-up scripts

shell – scripting..

- best way to learn is to practice

- practice changing start-up scripts
- practice writing your own scripts
- info bash – a very good guide
- Unix and Shell programming-Behrouz A.Forouzan and Richard F.Gilberg
- there are many such good texts

vi editor - basics

- vee-eye
- vi filename
- vi file1 file2
- modes – command,edit and ex mode(: mode)
- universally available
- several variants like vim, gvim....

vi editor - basics..

- edit mode

- i - insert before cursor
- I - insert at the start of the line
- a - append after the cursor
- A- append at the end of the line
- o - open a line after current line and insert
- O- open a line before the current line and insert

vi editor - basics..

- use one of edit mode commands to enter

1

  as per your convenience
- demo – try typing script
- use esc key to switch to command mode
- you can repeat the above as you wish
- R puts in you text replace mode – a special edit mode

vi editor - basics..

- ex(or :) mode – extended command mode

- entered by just pressing :
- :0 - beginning of the file
- :$ - to the end of the file
- :n - any specific line
- :w - save
- :wq – save and quit

vi editor - basics..

- ex(or :) mode - extended command mode

- :w! - force write(even if the file read-only)
- :x – save and exit (also, ZZ)
- :q - quit vi
- :q! - quit without saving
- :set nu – line numbering
- :set nonu – disable line numbering

vi editor - basics..

- ex(or :) mode

- :w filename – save as
- :e filename – edit a new file
- :spl – split vi into 2 windows
- :clo – close current window
- ctrl-w ctrl-w to move between windows

vi editor - basics..

- In ex(or :) mode
- /pattern/ to search – regular expression search
- use n to keep moving from one find to the other
- :s/reg-exp/replacement-string/
- :s/reg-exp/replacement-string/g
- :1,$/reg-exp/replacement-string/[g]
- :%s/reg-exp/replacement-string/[g] – global in a file
- [g] is an option – global in a line, not in a file

vi editor - basics..

- in command mode, try the following

- dd – delete current line
- 2dd(ndd) – delete 2 lines from current line
- yy – copy(yank) current line
- 2yy(nyy) – copy 2 lines from current line
- p – copy below current line
- P – copy above current line

vi editor - basics..

- in command mode, try the following :
- begin marking a block – ma(b,c..)

- end copying a block - y`a
- end deleting a block – d`a
- after this you can use p or P to paste

  the block of data at the appropriate place in the file
- this is a very useful command while coding

vi editor - basics..

- in command mode, try the following :
- using named buffers for copying and pasting

- start marking a block - ma
- end marking and copying a block – “ay`a
- after this you can use “ap or “aP to paste

  the block of data at the appropriate place in the file
- this is a very useful command while coding

vi editor - basics..

- in command mode, try the following :
- using named buffers for copying and pasting

- start marking a block - ma
- end marking and copying a block – “by`a
- after this you can use “bp or “bP to paste

  the block of data at the appropriate place in the file
- this is a very useful command while coding

vi editor - basics..

- in command mode, try the following :
- using named buffers for copying and pasting

- start marking a block - ma
- end marking and copying a block – “cy`a
- after this you can use “cp or “cP to paste

  the block of data at the appropriate place in the file
- this is a very useful command while coding

basic commands

- cp
- mv
- touch
- rm
- mkdir
- rmdir
- ln(without or with -s)

basic commands..

- find // find is very powerful – use the man find
- uname
- id
- which
- whereis
- type
- file

basic filters

- less
- grep
- sort
- cut
- sed
- wc
- bc

basic filters..

- less (we have seen before)
- sort
- cat /etc/passwd | sort
- sort /etc/passwd
- sort -r /etc/passwd
- sort -f /etc/passwd
- sort -t':' +0 -1 /etc/passwd (field separator is :)
- sort -t':' -n +2 -3 /etc/passwd (numeric sorting)
- we can change the delimiter - space and tab are default delimiters

basic filters..

- wc

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- wc /etc/passwd
- wc -l /etc/passwd
- wc -c /etc/passwd
- wc -w /etc/passwd

basic filters..

- cut (by default, field separator is a tab)
- cut -f1 /etc/passwd

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- cut -f1 -d':' /etc/passwd (delimiter is :)
- cut -f1,2 -d':' /etc/passwd (cutting specific fields)
- ls -l /home/corporate | cut -c1-10 (cutting specific characters)
- can cut characters
- can cut fields

basic filters..

- bc - it is a calculator
- supports multiplication(*), division(/), modulus(%), and power(^)
- by default, base is 10
- scale – no of digits after the decimal in a floating-point number
- bc -options arguments
- echo 'expression' | bc
- echo 'scale=2; 3.0 / 2' | bc (different syntax)

basic filters..

- for further info. , refer to - man bc
- break your head or pull your hair – depending upon your convenience

echo

- echo command
- echo string
- echo 'string' - what does this do ?
- echo “string” - what does this do ?
- echo var1
- echo $var1
- echo '$var1'
- echo “$var1”

echo

- echo $((2 * 2))
- echo “$((2 * 2))”
- echo '$((2 * 2))'
- echo ((2 * 2))
- echo “((2 * 2))”
- echo '((2 * 2))'
- Get used to shell syntax and shell escaping

array variables

- declare -a array1
- array1=(1 2 3 4 5)
- echo $array[0]
- echo $array[1]
- echo ${array[1]}
- echo ${array[@]}
- echo ${#array[@]}

regular expressions

- not shell expansion/not understood by shell
- made up of atoms(characters) and operators(meta-characters)
- understood by grep,sed,vi,emacs.....
- *,^,$,.,character class – standard or basic regular expressions
- extended regular expressions are +,?,|, {repetitions}
- demo with grep

regular expressions

- grep -F 'root' /etc/passwd //string only match
- grep '^root' /etc/passwd //basic reg.exp. match
- grep -E 'bash$ | tcsh$' /etc/passwd //extended //reg.exp. match
- grep -e pattern file(s)
- grep is a powerful filter
- look once into /etc/profile – some good examples of grep are available

grep and regular expressions

- grep works on a line by line basis, applying the regular-expression on each line
- if a match occurs, the line is output to stdout
- grep is mainly used for searching file(s) for specific pattern(s)

grep - options

- grep -c // count no. lines that contain a match
- grep -i // case insensitive matching
- grep -l // print list of files that contain a match
- grep -n // show line no. before the line
- grep -s // silent mode
- grep -v // inverse output – non-matching lines
- grep -w // match entirely, as a word
- grep -x // match entirely, as line only

grep - options

- grep -f filename

  //filename can contain several reg.expressions

  //to be matched

- grep -r or grep -R

  // test files recursively in a directory

- use find for searching for files and grep for searching patterns in files

- combine them and you get a powerful utility

- find ~ -type f -exec grep -l 'reg.exp' {} \;

sed and regular expressions

- sed – stream editor

- can do what grep can do and much more
- can delete lines on the fly
- can search and replace
- cat /etc/passwd | sed '/^babu.*:/d' > passwd.tmp
- mv passwd.tmp /etc/passwd
- ls -l /root | sed 's/ */ /' or ls -l /root | sed 's/ */ /g'

sed

- sed – stream editor
- cat /etc/passwd | sed
- cat /etc/passwd | sed 'd'
- sed -e 'd' /etc/passwd
- cat /etc/passwd | sed 'p' | less
- cat /etc/passwd | sed -n 'p' | less
- cat /etc/passwd | sed -n 'p' | head -n 10
- cat /etc/passwd | sed -n 'p' | tail -n 10

sed

- cat /etc/passwd | sed '1d' | head -n 20
- cat /etc/passwd | sed '1,5d' | head -n 20
- cat /etc/passwd | sed '10,5' | head -n 20
- cat /etc/passwd | sed '1,5!d' | head -n 20
- cat /etc/passwd | sed 's/root/normal/'
- cat /etc/passwd | sed 's/root/normal/g'
- cat /etc/passwd | sed 's/root/normal/gi'
- cat /etc/passwd | sed 's/\/bin\/bash$/\/bin\/zsh/'

Additional slides on scripting

- try echo $BASH_VERSION

- use ps -e | less to check the current processes
- try ctrl-c or ctrl-z or ctrl-\(^c or ^z or ^\)
- use ps -e | less to check again
- foreground and background processes
- commands : jobs,fg and bg to manage jobs
- use ps -ej and ps -e j – what do you observe ??

Additional slides on scripting

- ./prog //launching a foreground job
- ./prog& //launching a background job
- what is the difference ?
- use ctrl-c or ctrl-z or ctrl-\ to test !!!!
- use fg and bg commands with them

Additional slides on scripting

- ls -l filename
- ls -ld dirname
- ls -li filename
- ls -l dirname
- ls -lr dirname
- ls -li filename(dirname)
- ls -lR /home/dac(or any starting directory)

Additional slides on scripting

- use touch to create a file

- ls -lu filename
- ls -lc filename
- ls -l filename
- use cat filename then, repeat ls commands
- use echo “123” > filename; repeat ls commands
- use chmod +x filename; repeat ls commands

Additional slides on scripting

- try echo $SHELL
- try chsh /bin/tcsh – what do you observe ??
- type exit
- type logout
- try ctrl-d

Additional slides on scripting

- Try tty on a virtual terminal

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- Try tty on a xterm
- What do observe ??
- Try echo “123” > /dev/tty1(terminal device name)
- Try echo “123” > /dev/pts/0(terminal device name)

Additional slides on scripting

- cut -d':' -f1 < /etc/passwd | sort

- cat /etc/passwd | cut -d':' -f1 | sort
- grep 'bash' /etc/passwd | \

  awk -F':' '{ print $7 }' | sort -u
- awk -F':' '/bash/{ print $7 } | sort -u
- awk is a powerful utility supporting scripting

  and requires per se a thorough study

Additional slides on scripting

- Background jobs and I/O

- Try cat&
- Type jobs
- Stopped by SIGTSTP
- Another use of signals
- Bring it to foreground using fg and try again

Additional slides on scripting

- Try cd /tmp followed by pwd
- Get back to the home directory using cd
- Try (cd /tmp) followed by pwd
- What do you observe ??
- ( ) creates a new sub-shell
- Just another option

Additional slides on scripting

- echo $HISTFILE
- echo $HISTSIZE
- echo $HISTFILESIZE
- cat history | less
- Ctrl-R (reverse search in history)
- Get used it by experience
- Using TAB for command completion

Additional slides on scripting

- history management

- fc -l
- fc -l grep
- fc grep
- fc no. // no. obtained from history

Additional slides on scripting

- set -o

- set -o noglob
- set +o noglob
- set -o noclobber
- set +o noclobber
- set -o nounset or set +o nounset
- -o and +o are counter-intuitive

Additional slides on scripting

- var1=10

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- echo '$var1'
- echo '$var1'
- echo “$var1”
- echo \$var1
- Strong(' ' and \) and weak(“ “) escaping

Additional slides on scripting

- PS1
- PS2

- echo $PS1
- echo $PS2
- PS1='\s--\w--\u'
- PS1='\@--\w--\u'
- PS1='\@--\d--\w--\u'
- try and set you primary prompt to display date, time, current working directory and your user-id

Additional slides on scripting

- hash

- hashall option
- hash -p ls
- hash -p ps
- hash -d ls
- hash -d ps
- hash -r
- shell also uses caching techniques

Additional slides on scripting

- echo 'PS1=”[\u \w]”' >> ~.bash_profile
- what does the above command do ???

Additional slides on scripting

- Positional parameters in scripts

- $1,.....,$n
- $#
- $0
- $@
- $*
- IFS and $*

Additional slides on scripting

- Positional parameters in functions

- $1,.....,$n
- $#
- $0
- $@
- $*
- IFS and $*

Additional slides on scripting

- shift built-in and positional parameters

- Try to use shift in your assignments
- Variables in a script outside functions
- Variables in a script inside functions
- Global vs local variables
- local var1 var2 in a function – function scope only

Additional slides on scripting

- echo $9

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- echo ${10}
- echo ${UID}___${USER}
- echo -e ${PATH//:/\\n}
- echo -e ${PATH//:/'\n'}
- Try them !!!

Additional slides on scripting

- Write a shell script that will modify IFS and print each component of PATH variable one on each line
- Also print details such as permissions, hard-link count, uid,gid and dir name
- Do not use the method given in the previous slide

Additional slides on scripting

- declare -x
- declare -i
- declare -f
- declare -a
- declare -r
- declare -F

Additional slides on scripting

- You may use printf instead of echo

- printf “hello world!!”
- printf “%s %s\n” hello world
- printf “%10s\n” hello
- printf “%-10s\n” hello
- read var1 var2 .. varN

Additional slides on scripting

- Write a shell script that will kill all the background jobs currently running in your session

  hint: job -p
- signal handling in scripts
- trap “echo 'caught SIGINT"” INT //handler
- trap " INT //ignore
- trap ' ' INT //default

Additional slides on scripting

- eval and shell interpretation

- listpage=”ls | more”
- $listpage
- listpage=”ls|more”
- $listpage
- In both cases, try eval $listpage
- eval is a special shell built-in – refer to man bash

Assignments in scripting

- write a simple shell script that will take one or more file names as parameters and list their various time-stamps
- write a simple shell script that will take one or more file names as parameters and list the type of the file
- modify your start-up shell script to add /home/corporate/bin to PATH environment variable