

R1:

Tarea	Nombre de la Clase	Nombre del método
Ask if the user wants to register a new wetland	Main	showMenu
Ask for inputs	Main	registerWetland
Check if wetland is already registered	SystemWL	checkForWetlandName
Search the first empty position in array	SystemWL	emptyPosWetlands
Add wetland	SystemWL	addWetland
Register wetland	Wetland	constructor
Inform the user about the result and finish	Main	registerWetland

R2.1:

Tarea	Nombre de la Clase	Nombre del método
Ask if the user wants to register a new specie	Main	showMenu
Ask for inputs	Main	registerSpecie
Check if the species is already registered	SystemWL	addSpecie
Search the first empty position in array	SystemWL	emptyPosS
Add Specie	SystemWL	addSpecie
Register specie	Specie	constructor
Inform the user about the result and finish	Main	registerSpecie

R2.2:

Tarea	Nombre de la Clase	Nombre del método
Ask if the user wants to add a species to a wetland	Main	showMenu
Ask for inputs	Main	addSpecieToWetland
Check if the species exists	SystemWL	searchSpecie

Check if the wetland exists	SystemWL	searchWetlandSpace
Add species to wetland	Wetland	addSpecieToWetland
Add wetland to species	Specie	addWetlandToSpecie
Inform the user about the result and finish	Main	addSpecieToWetland

R3:

Tarea	Nombre de la Clase	Nombre del método
Ask if the user wants to register a new event to a wetland	Main	showMenu
Ask for inputs	Main	registerEvent
Check if wetland exists	SystemWL	addSpecie
Search the first empty position in array	SystemWL	emptyPosE
Add event to wetland	Wetland	addEventToWetland
Inform the user about the result and finish	Main	registerSpecie

R4:

Tarea	Nombre de la Clase	Nombre del método
Ask if the user wants to know the number of maintenance done in a specific year	Main	showMenu
Ask for inputs	Main	showMaintenance
Count every event that is a maintenance	Wetland	numMaintenance
Make a string with the count done in the last task	SystemWL	numberMaintenances
Inform the user about the result and finish	Main	showMaintenance