```
#include <iostream>
#include <vector>
#include <string>
using namespace std;
class Book {
public:
    string title;
    string author;
    bool isBorrowed;
    Book(string t, string a) : title(t), author(a),
isBorrowed(false) {}
};
class Library {
private:
    vector<Book> books;
public:
    void addBook(const string &title, const string &author) {
        books.push_back(Book(title, author));
        cout << "Book added: " << title << " by " << author << endl;</pre>
    }
    void displayBooks() {
        cout << "Available Books: \n";</pre>
        for (const auto &book : books) {
             if (!book.isBorrowed) {
                 cout << "Title: " << book.title << ", Author: " <<</pre>
book.author << endl;</pre>
             }
        }
    }
    void borrowBook(const string &title) {
        for (auto &book : books) {
             if (book.title == title && !book.isBorrowed) {
                 book.isBorrowed = true;
                 cout << "You borrowed: " << title << endl;</pre>
                 return;
             }
        }
        cout << "Book not available for borrowing." << endl;</pre>
    }
    void returnBook(const string &title) {
```

```
for (auto &book : books) {
             if (book.title == title && book.isBorrowed) {
                 book.isBorrowed = false;
                  cout << "You returned: " << title << endl;</pre>
                 return;
             }
        }
         cout << "This book was not borrowed." << endl;</pre>
    }
};
int main() {
    Library library;
    library.addBook("1984", "George Orwell");
    library.addBook("To Kill a Mockingbird", "Harper Lee");
    int choice;
     string title;
    do {
         cout << "\n1. Display Books\n2. Borrow Book\n3. Return</pre>
Book\n4. Exit\n";
         cout << "Enter your choice: ";</pre>
         cin >> choice;
        switch (choice) {
             case 1:
                 library.displayBooks();
                 break;
             case 2:
                  cout << "Enter the title of the book to borrow: ";</pre>
                  cin.ignore(); // To clear the newline character
from the input buffer
                  getline( cin, title);
                 library.borrowBook(title);
                 break:
             case 3:
                  cout << "Enter the title of the book to return: ";</pre>
                  cin.ignore();
                  getline( cin, title);
                 library.returnBook(title);
                 break:
             case 4:
                  cout << "Exiting...\n";</pre>
                 break;
             default:
```

```
cout << "Invalid choice! Please try again.\n";
}
while (choice != 4);
return 0;
}</pre>
```