SANYAM GARG

+1 (646) 599-7862 • sanyamg@icloud.com • garg47@wisc.edu 970 University Avenue, Madison, WI

EDUCATION

University of Wisconsin-Madison

Madison, WI

Bachelor of Science

August 2023 - May 2027

Expected Majors: Computer Science, Data Science

Relevant Coursework

Introduction to Programming, Calculus I&II, Data Structures & Algorithms, Linear Algebra

PROJECTS

Interactive Web Application for Graph Visualization

Madison, WI

University Project

September 2024 – December 2024

- Designed an interactive tool to visualize graph algorithms (DFS, BFS, Shortest Path), showcasing real-time execution for up to 100+ nodes.
- Built a **dynamic front-end** leveraging HTML5 Canvas to animate algorithm execution steps.
- **Engineered** unit tests with JUnit, achieving **95% test coverage** for algorithm correctness and robustness.
- Managed a Git repository with 10+ commits, ensuring version control and smooth collaboration using Agile workflows.

SPlanner Dubai, UAE

Personal Project

March 2022 - December 2023

- **Developed a comprehensive mobile application** using Flutter and Dart to assist students with task management and academic scheduling, ensuring seamless cross-device synchronization.
- **Designed efficient data storage and retrieval functions** utilizing dynamic arrays and linked lists to optimize performance and user experience.
- **Implemented Firebase authentication** for secure data handling, incorporating hashed password protocols to protect user information.
- Integrated advanced productivity features, including note-taking capabilities and alerts for overdue tasks, significantly enhancing user productivity and organization.

EXPERIENCES

Cognizant

Remote

Agile Methodology Job Simulation - Forage

April 2024 – May 2024

- Demonstrated an understanding of key project management concepts by creating a comprehensive presentation analyzing strengths and weaknesses of Agile and Waterfall methodologies.
- Showcased problem-solving skills by diagnosing and proposing solutions for development process issues encountered during sprints.

Skyscanner Remote

SDE Job Simulation - Forage

November 2023 – January 2024

- Completed a job simulation by building a web application using React as a front-end engineer at Skyscanner.
- Developed a page for picking a travel date using Skyscanner's open-source Backpack React library.

PuStack Remote

SDE Intern

November 2021 – September 2022

- Gained proficiency in Flutter & Dart for mobile development, with hands-on experience in designing robust applications and performing extensive debugging to ensure optimal performance.
- Acquired experience in application development and agile software development methodologies.

TOOLS

Programming Languages: Java, Python, JavaScript, Dart

Software: Flutter, Git, JUnit, JavaFX, HTML, CSS

Concepts: Object-Oriented Programming, Data Structures (Red-Black Trees, HashMaps), Algorithms

(Dijkstra, Prim), Object-Oriented Design, SSH