

Let's begin by 9:03 PM

L53

Modulo Inverse and more Problem Solving

Join Discord - <https://bit.ly/ly-discord>

Content tomorrow

Topics from March.

Time \Rightarrow 3:45 PM to 6:15 PM.

Link will be shared on Discord.

(in # info-announcements)

RECAP

Modulo Inverse - Intuition

Additive Inverse \Rightarrow $5 \Rightarrow -5$
 $(x \Rightarrow -x)$ $0 \Rightarrow 0$
 $-10 \Rightarrow 10$

Multiplicative Inverse \Rightarrow $5 \Rightarrow 1/5$
 $(x \Rightarrow 1/x)$ $-10 \Rightarrow 1/-10$
 $0 \Rightarrow \text{not defined}$

Introduction

Modulo Inverse of a number a (under a given modulo m) is basically the number x such that:

- 1) $0 \leq x \leq m-1$
- 2) $a * x \equiv 1 \pmod{m}$

$$a = 2 \quad m = 15$$

$$x=1 \Rightarrow 2 \times 15^2 \not\equiv 1$$

$$x=2 \Rightarrow 4 \times 15^2 \not\equiv 1$$

$$x=3 \Rightarrow 6 \times 15^2 \not\equiv 1$$

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$$x=7 \Rightarrow 14 \times 15^2 \not\equiv 1$$

$$x=8 \Rightarrow 16 \times 15^2 \not\equiv 1$$

$$\boxed{\text{inv}(a) = 8}$$

Why is it needed?

$$(a+b) \cdot m \rightarrow ((ax,m) + (bx,m)) \cdot m$$

$$(a-b) \cdot m \rightarrow ((ax,m) - (bx,m) + m) \cdot m$$

$$(a \neq b) \cdot m \rightarrow ((ax,m) \neq (bx,m)) \cdot m$$

$$\left(\frac{a}{b}\right) \cdot m \stackrel{!}{=} \left(\frac{ax,m}{bx,m}\right) \cdot m$$

$$\left(\frac{a}{b}\right) \vee m$$

$$\Rightarrow {}^n C_r = \frac{n!}{r! (n-r)!}$$

$$\frac{\text{num}}{\text{den}} \pmod{m}$$

$$\left[\frac{\text{num}}{\text{den}} \times \cancel{\text{den} * \text{inv(den)}} \right] \pmod{m}$$

$$\Rightarrow \left[\text{num} * \text{inv(den)} \right] \pmod{m}$$

$$\Rightarrow \left[(\text{num} \% \text{mod}) * \text{inv(den \% mod)} \right] \% \text{m}$$

$$(a * x)^{j \cdot m} = 1$$

$$\Downarrow \\ ((a^{j \cdot m}) * (x^{j \cdot m}))^{j \cdot m}$$

$$\Rightarrow \text{inv}(a) = \text{inv}(a^{j \cdot m})$$

How to find?

Extended Euclid's Algorithm

$$x*a + y*b = \gcd(a, b)$$

x, y
are
integers

Eg. $a = 10, b = 15 \Rightarrow g = 5$

$$x = 2$$

$$2 * 10 + (-1) * 15 = 5 \Rightarrow y = -1$$

Is it always possible?

$$\boxed{a, b \neq 0 \Rightarrow \gcd = a} \quad x = 1, \quad y = 0$$

$$\begin{aligned} \gcd(a, b) &\stackrel{\exists g}{=} \\ &\xrightarrow{\quad\quad\quad} \quad\quad\quad \begin{matrix} \gcd(b, a \cdot b) \\ x' \quad y' \end{matrix} \stackrel{\exists g}{=} \\ &\Rightarrow x' \cdot b + y' \cdot (a \cdot b) = g \end{aligned}$$

Solution

$$\Rightarrow x' * b + y' * (a - \lfloor \frac{a}{b} \rfloor) = g$$

$$\Rightarrow x' * b + y' * \left(a - \left\lfloor \frac{a}{b} \right\rfloor \right) = g$$

$$\Rightarrow y' * a + \left(x' - y' * \left\lfloor \frac{a}{b} \right\rfloor \right) * b = g$$

$$x_{\text{new}} = y'$$

$$y_{\text{new}} = x' - y' * \left\lfloor \frac{a}{b} \right\rfloor$$

In brief about LDE

↔ Linear Diophantine
equation

$$x * a + y * b = c$$



Integral Solutions of this equation exist if &
only if (a or b is non-zero) & c is
a multiple of $\gcd(a, b)$

Let's come back to Modulo Inverse

Given a & m , find integral x s.t.

$$(a * x) \% m = 1$$

$$\Rightarrow x * a = k * m + 1$$

$$\Rightarrow x * a + (-k) * m = 1$$

(k can
be any
integer)

Let $y = -k$

$$\Rightarrow x * a + y * m = 1$$

iff 1 is a multiple of $\gcd(a, m)$

for modulo inverse of a to exist,

$\gcd(a, m)$ should be 1.

Connecting the dots

$$x \cdot a + y \cdot m = 1$$

$$\Rightarrow x \cdot a + y \cdot m = \gcd(a, m)$$



$$(x \cdot m + m) \% m \implies [0, m-1]$$

Let's implement

1 problem?

Given a string S where $1 \leq \text{len}(s) \leq 10^5$.
Find the number of distinct anagrams of
the given string.

Since the answer may be large,
print $\text{ans} \pmod{10^9 + 7}$

Eg. $abc \Rightarrow abc, acb, bac, bca, cab, cba \quad (3!)$

Eg. $b_1 a b_2 \Rightarrow \underbrace{ab_1 b_2, \cancel{a b_2 b_1}, b_1 a b_2, b_1 b_2 a, \cancel{b_2 a b_1}, \cancel{b_2 b_1 a}}$

↙
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10 diff. characters

N

$$f_1^d f_2 f_3 \cdots f_{10}$$

$$\text{Ans} = \frac{(N)!}{f_1! \times f_2! \times f_3! \cdots f_{10}!}$$

Thank You!

Reminder: Going to the gym & observing the trainer work out can help you know the right technique, but you'll muscle up only if you lift some weights yourself.

So, PRACTICE, PRACTICE, PRACTICE!