



# Introduction to Bioinformatics

BS (CS – 460)

Lecture Set 03

Dr. Hafeez Ur Rehman

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# Assessment of Sequence Alignment

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# Methods of Sequence Alignment

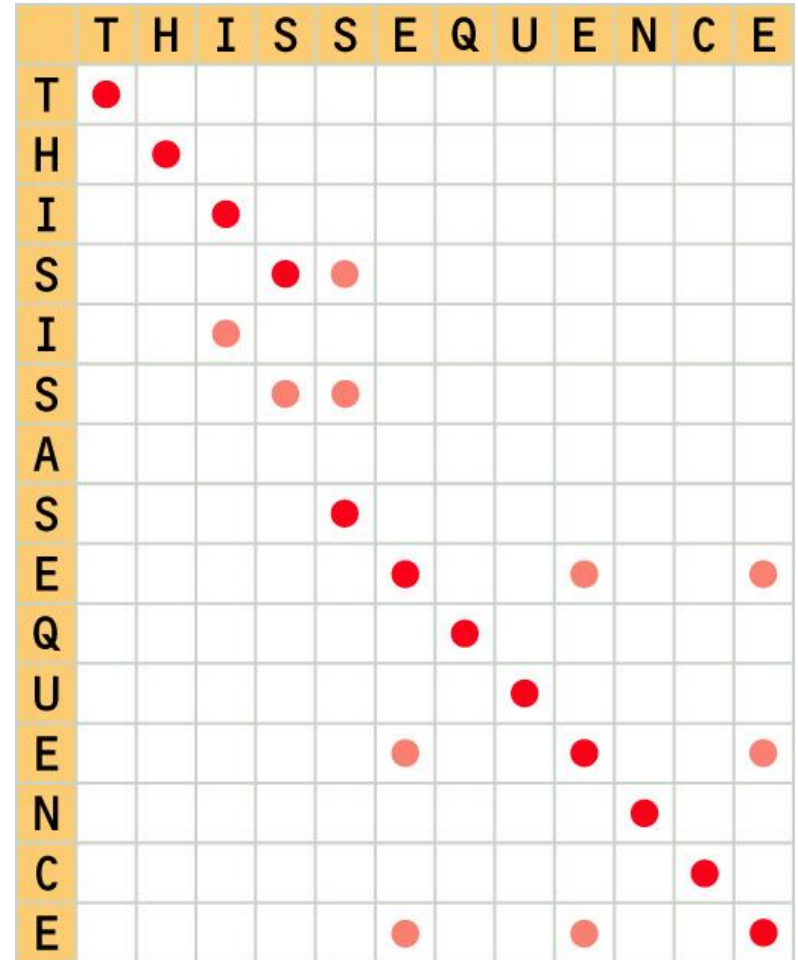
- Dot Plots
- Dynamic Programming
- Heuristics Methods

# The Dot plot

- A “better” way of doing alignment is to represent each sequence as a table or matrix, where one sequence represents the rows and the other the columns. The Dot plot Matrix is a **visual** way of seeing the alignment between two sequences:
  - The first sequence (query sequence) represents the rows and the other sequence (subject sequence) represents the columns.
  - All elements (row/column) are checked for a match and if there is one, then the cell is marked.
  - This will show all areas of both sequences where matches occur.

# Dot plot

- Consider the following:
  - Diagonal lines represent an alignments (match)
  - Horizontal lines between aligned sequences indicate gaps are required (where the gaps indicate a deletion/insertion)
- Longest sequence of alignments are:
  - *“THIS” ; and “SEQUENCE”;*
  - *“IS” would be considered as gaps*
- *The pink dots: they can represent noise (spurious alignments)*

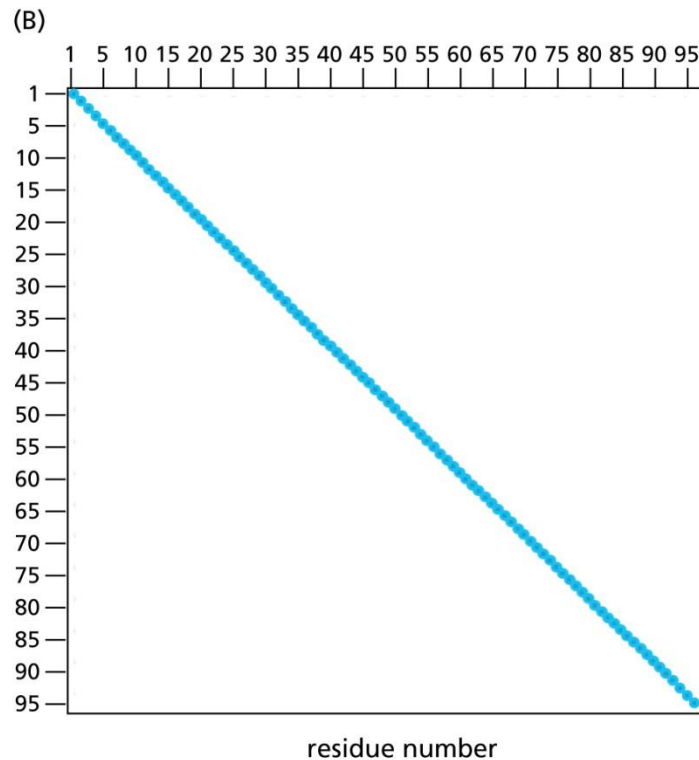
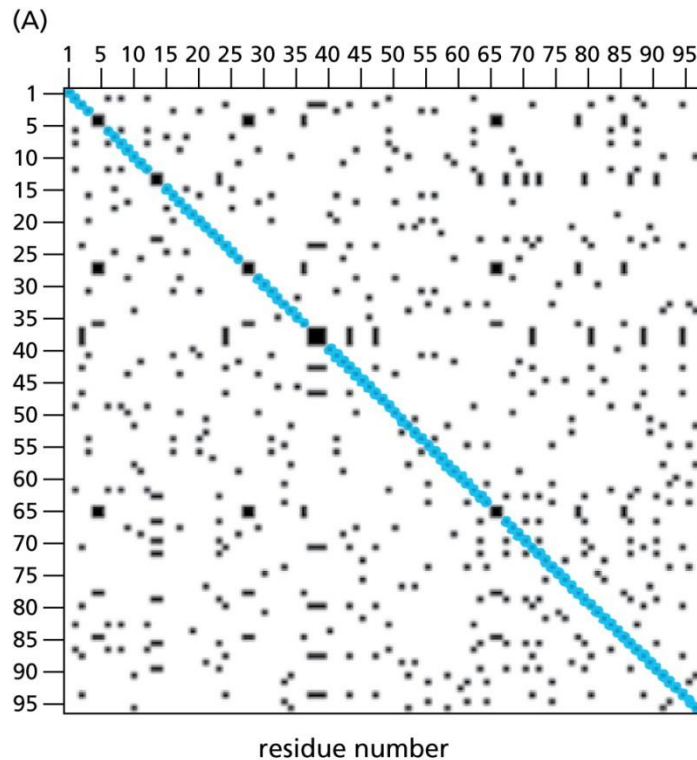


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# Dot plot Matrix: purpose

- This allows us to **visualise** areas of “**local alignment**” as opposed to global alignment.
- One of the main purpose to find domains / motifs that match . This could be useful for many reasons; e.g. promoter factor binding site, finding exons....
- For visualisation of pair-wise alignment you have one query on the x-axis and the other on the y-axis.

# Dot Plot noise



This shows the effect of noise (blue line has been inserted to highlight alignment of interest. The figure on the left represents **SH2** sequence plotted against itself. The one on the right has been filter; in this case an alignment must be at least 10 residues long with a score of 3.



# Applying Dot Plot Filter

- Evaluating similarity between 2 sequences
- **Window size** – number of nucleotides compare each time (usually odd number)\*
- **Stringency** – the minimum number of nucleotides in the window must be “match”, so that a dot can be placed
- **Mismatch Limit** – the maximum number of nucleotides in the window can be “*not* match”, so that a dot can still be placed
- **Mismatch Limit = Window size - Stringency**

\* Because we put dot in the center of the window

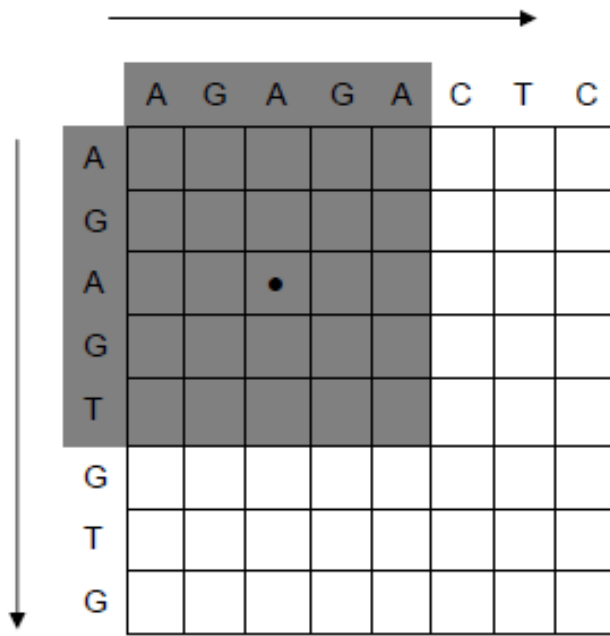


# Example

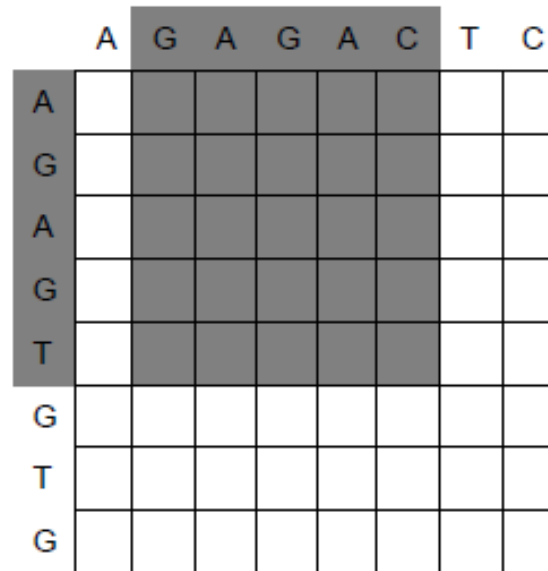
- Example 1: Compare the following sequences, with window size = 5, stringency = 3

AGAGACTC

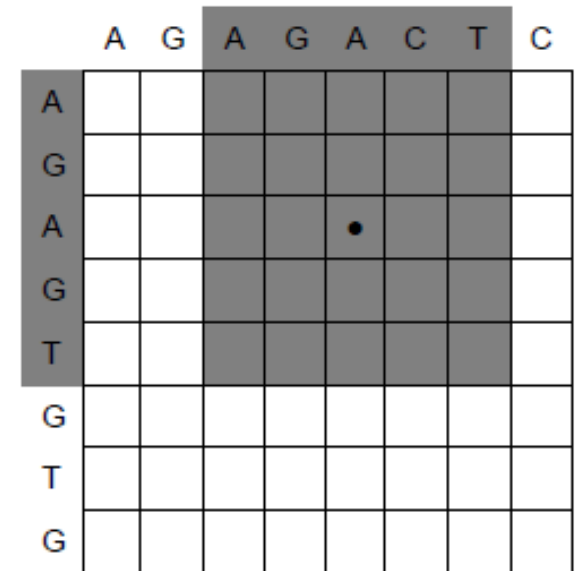
AGAGTGTG



4 matches



0 match



4 matches

# Example (contd...)

	A	G	A	G	A	C	T	C
A								
G								
A								
G								
T								
G								
T								
G								

0 match

	A	G	A	G	A	C	T	C
A								
G								
A								
G								
T								
G								
T								
G								

0 match

	A	G	A	G	A	C	T	C
A								
G								
A								
G								
T								
G								
T								
G								

3 matches

Final answer →

	A	G	A	G	A	C	T	C
A								
G								
A			•		•			
G				•		•		
T			•					
G								
T								
G								

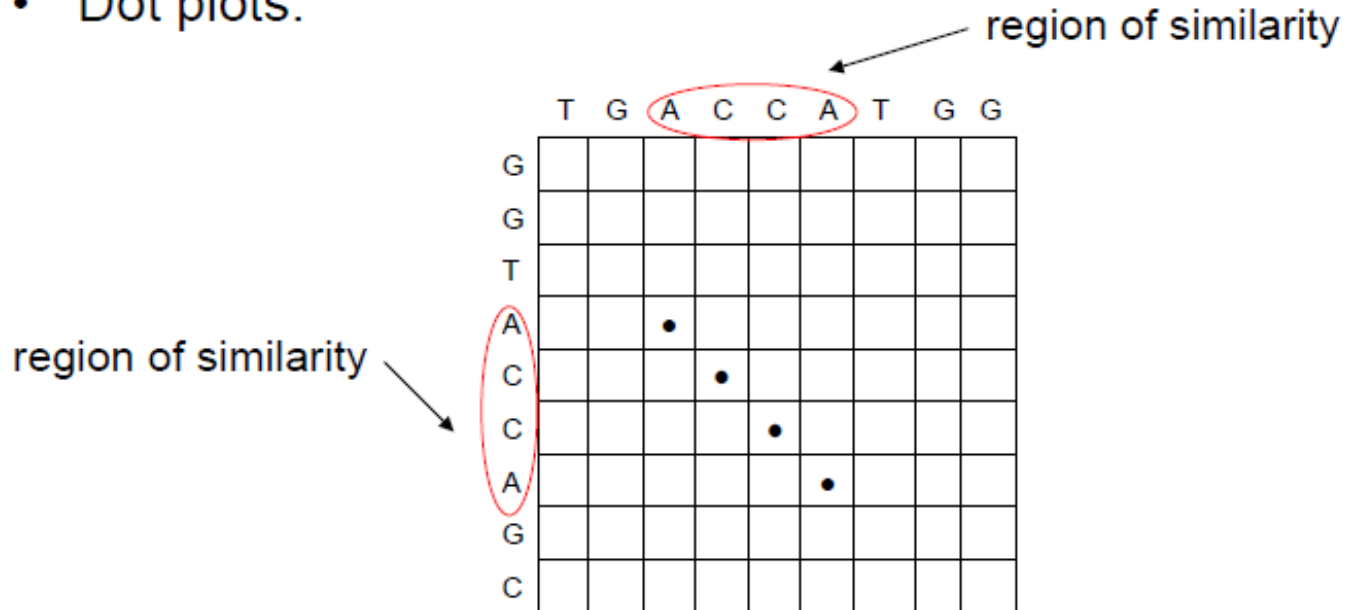
## Example 02

- Example 2: Compare the following sequences and find the regions of similarity between two sequences. (window size = 5, stringency = 3)

TGACCATGG

GGTACCAGC

- Dot plots:

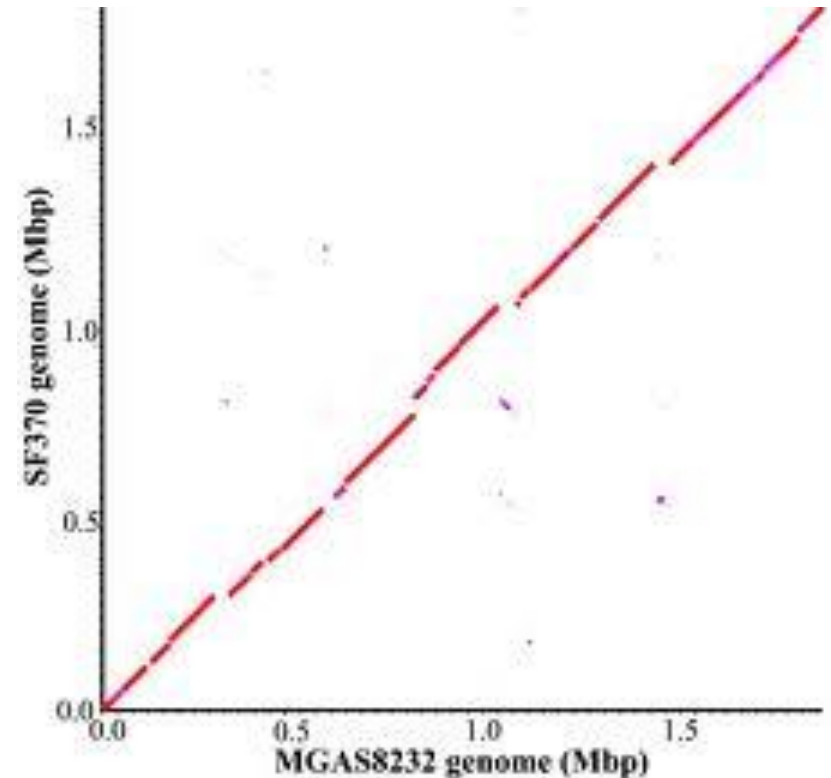


# Which Window Size to Choose?

- Long window
  - Clean dot plots
  - Little sensitivity
- Short window
  - Noisy dot plots
  - Very sensitive
- The size of the window should be in the range of the elements you are looking for
  - Conserved domains: 50 amino acids
  - Transmembrane segments: 20 amino acids
- Shorten the window to compare distantly related sequences

# Dot plot Matrix: imperfect match

- Some alignments **require gaps** to **increase the matching score**; the gaps are used to represent inclusion/deletion mutations
- The diagram shows that most of the 2 sequences are aligned.
- Gaps indicate areas of non-alignment i.e., gaps or substitutions.



# Tandem repeat dot plot

- To determine if there is tandem repeats the sequence is compared with itself (see table 1 in next slide)
- The more diagonals the more repeats
- The **diagonals at the bottom** left compare the start with the finish
- The fact the main diagonal means the both sequences are the same .
- The lines are symmetrical around the main diagonal (next slide).

# Dot plot of tandem repeats

	A	B	R	A	C	A	D	A	B	R	A	C	A	D	A	B	R	A
A	A							A							A			
B		B							B							B		
R			R							R							R	
A				A							A							A
C					C							C						
A						A							A					
D							D							D				
A	A							A							A			
B		B							B							B		
R			R							R							R	
A				A							A							A
C					C							C						
A						A							A					
D							D							D				
A	A							A							A			
B		B							B							B		
R			R							R							R	
A				A							A							A

Table 1: Dot plot of tandem repeats, adapted from Iesak 2008

The above dotplot illustrates the presence of **Tandem repeats** (there are 2TRs in the above dot plot: the main diagonal is not one)

A tandem repeat is a sequence that is repeated: consider the lower left hand diagonal, the sequences that cause this are: ABRA and ABRA Tandem repeats can be short tandem repeats (STR) 2 to 5 bp or tandem repeats (10 to 60 bp); the number of repeating segments can vary from 2 upwards and they can be used in areas such as genetic testing and intron detection. A comprehensive review is given by Gemayel et al 2010.



# Tandem repeat as a sequence

Tandem repeat 1

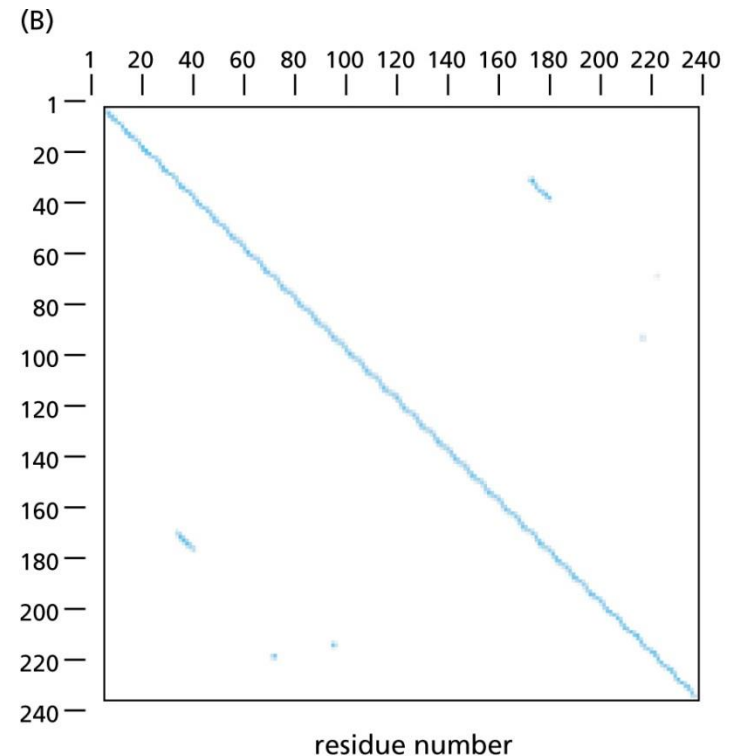
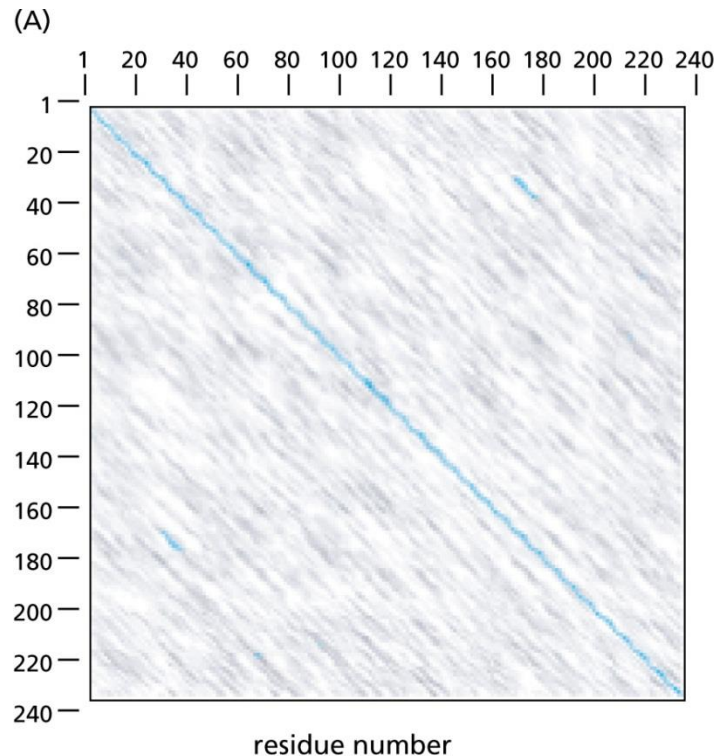
A	B	R	A	C	A	D	A	B	R	A	C	A	D	A	B	R	A
A	B	R	A	C	A	D	A	B	R	A	C	A	D	A	B	R	A

Tandem repeat 2

A	B	R	A	C	A	D	A	B	R	A	C	A	D	A	B	R	A
A	B	R	A	C	A	D	A	B	R	A	C	A	D	A	B	R	A

# Tandem repeats (Example)

- BRCA2 gene has a number of BRC repeats (39 residues long). The diagram shows two plots: one with noise (unfiltered) and the other showing two repeating sequences.



# Dynamic Programming

# Pair-wise sequence alignments

**Idea:** Display one sequence above another with spaces inserted in both to reveal similarity

<b>A:</b>	C	A	T	-	T	C	A	-	C
<b>B:</b>	C	-	T	C	G	C	A	G	C

# Two types of alignment

S = CTGTCGCTGCACG  
T = TGCCGTG

Global alignment

CTGTCG-CTGCACG  
-TGC-CG-TG----

Local alignment

CTGTCGCTGCACG--  
-----TGC-CGTG

# Global alignment: Scoring

CTGTCG-CTGCACG

-TGC-CG-TG-----

Reward for matches:  $\alpha$

Mismatch penalty:  $\beta$

Space penalty (indel):  $\gamma$

$$\text{score}(A) = \alpha w - \beta x - \gamma y$$

$w = \text{\#matches}$        $x = \text{\#mismatches}$        $y = \text{\#spaces}$

# Global alignment: Scoring

Reward for matches: 10  
Mismatch penalty: 2  
Space penalty: 5

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C	T	G	T	C	G	–	C	T	G	C
–	T	G	C	–	C	G	–	T	G	–

---

| –5 | 10 | 10 | –2 | –5 | –2 | –5 | –5 | 10 | 10 | –5 |

Total = 11



# Optimum Alignment

- The score of an alignment is a measure of its quality
- **Optimum alignment problem:** Given a pair of sequences  $X$  and  $Y$ , find an alignment (global or local) with maximum score
- The **similarity** between  $X$  and  $Y$ , denoted  $sim(X, Y)$ , is the maximum score of an alignment of  $X$  and  $Y$

# Alignment algorithms

- Global: Needleman-Wunsch
- Local: Smith-Waterman
- Both use ***dynamic programming***
- Variations:
  - Gap penalty functions (Affine Penalty)
  - Scoring matrices

# 1. Global Alignment: Needleman-Wunsch

$S_{1..i}$  = Prefix of length  $i$  of  $S$

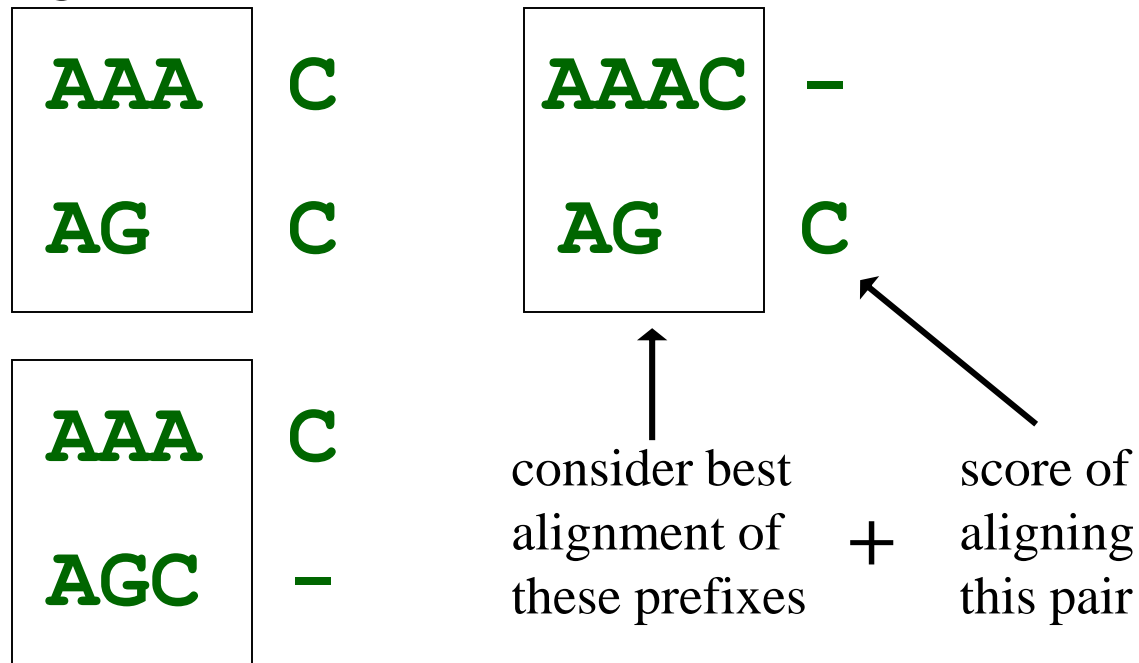
$T_{1..j}$  = Prefix of length  $j$  of  $T$

$C(i, j)$  = Score of optimum alignment of  $S_{1..i}$  and  $T_{1..j}$

$$w(a, b) = \begin{cases} +\alpha & \text{if } a = b & \text{Match Reward} \\ -\beta & \text{if } a \neq b & \text{Mismatch Penalty} \end{cases}$$

# Dynamic Programming Idea

- consider last step in computing alignment of **AAAC** with **AGC**
- three possible options; in each we'll choose a different pairing for end of alignment, and add this to the best alignment of previous characters



# Justification

$$\begin{array}{ccc}
 \boxed{\begin{array}{c} S_1 \ S_2 \ \dots \ S_{i-1} \\ T_1 \ T_2 \ \dots \ T_{j-1} \end{array}} & \begin{array}{c} S_i \\ T_j \end{array} & \\
 \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{0.5cm}} & \\
 C(i-1, j-1) + w(S_i, T_j) & & 
 \end{array}
 \qquad
 \begin{array}{ccc}
 \boxed{\begin{array}{c} S_1 \ S_2 \ \dots \ S_{i-1} \\ T_1 \ T_2 \ \dots \ T_j \end{array}} & \begin{array}{c} S_i \\ - \end{array} & \\
 \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{0.5cm}} & \\
 C(i-1, j) & & -\gamma
 \end{array}$$
  

$$\begin{array}{ccc}
 \boxed{\begin{array}{c} S_1 \ S_2 \ \dots \ S_i \\ T_1 \ T_2 \ \dots \ T_{j-1} \end{array}} & \begin{array}{c} - \\ T_j \end{array} & \\
 \underbrace{\hspace{1.5cm}} & \underbrace{\hspace{0.5cm}} & \\
 C(i, j-1) & & -\gamma
 \end{array}$$

# Example

Case 1: Line up  $S_i$  with  $T_j$

					$i-1$	$i$			
S:	C	A	T	T	C	A	C		
T:	C	-	T	T	C	A	G		
					$j-1$	$j$			

---

Case 2: Line up  $S_i$  with space

					$i-1$	$i$			
S:	C	A	T	T	C	A	-	C	
T:	C	-	T	T	C	A	G	-	
						$j$			

---

Case 3: Line up  $T_j$  with space

						$i$			
S:	C	A	T	T	C	A	C	-	
T:	C	-	T	T	C	A	-	G	
					$j-1$	$j$			

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**Theorem.**  $C(i,j)$  satisfies the following relationships:

Initial conditions:

$$C(i,0) = -i \cdot \gamma$$

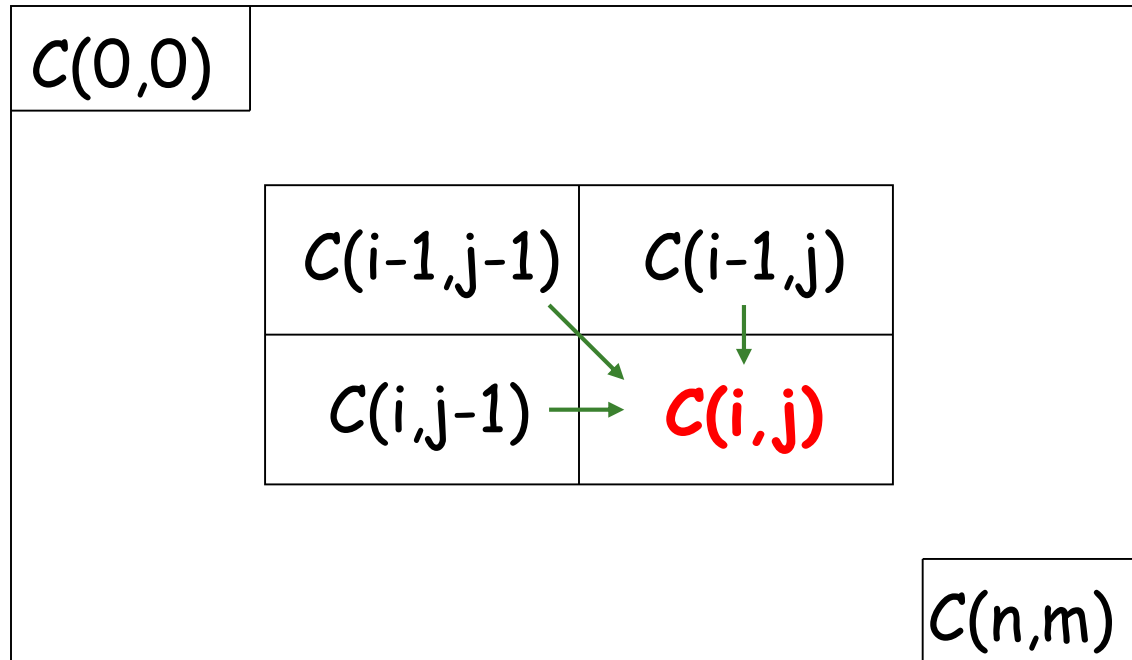
$$C(0,j) = -j \cdot \gamma$$

Recurrence relation: For  $1 \leq i \leq n, 1 \leq j \leq m$ :

$$C(i,j) = \max \begin{cases} C(i-1,j-1) + w(S_i, T_j) \\ C(i-1,j) - \gamma \\ C(i,j-1) - \gamma \end{cases}$$



# Computation Procedure



$$C(i, j) = \max\{C(i-1, j-1) + w(S_i, T_j), C(i-1, j) - \gamma, C(i, j-1) - \gamma\}$$

	$\lambda$	C	T	C	G	C	A	G	C
$\lambda$	0	-5	-10	-15	-20	-25	-30	-35	-40
C	-5	10	5						
A	-10								
T	-15								
T	-20								
C	-25								
A	-30								
C	-35								

+10 for match, -2 for mismatch, -5 for space

	$\lambda$	C	T	C	G	C	A	G	C
$\lambda$	0	-5	-10	-15	-20	-25	-30	-35	-40
C	-5	10	5	0	-5	-10	-15	-20	-25
A	-10	5	8	3	-2	-7	0	-5	-10
T	-15	0	15	10	5	0	-5	-2	-7
T	-20	-5	10	13	8	3	-2	-7	-4
C	-25	-10	5	20	15	18	13	8	3
A	-30	-15	0	15	18	13	28	23	18
C	-35	-20	-5	10	13	28	23	26	33

Traceback can yield both optimum alignments

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# Traceback

- Horizontal arrow means gap in Y axis sequence.
- Vertical arrow means gap in X axis sequence.
- Diagonal arrow means insert corresponding characters.

# Example Exercise:

- Align the following protein sequences globally using Needleman algorithm:

**V L S P A V**

**S V L S A V**

## 2. End-gap free alignment

- Gaps at the start or end of alignment are not penalized

$S = c a c t g t a c$   
 $T = g a c a c t t g$

Match: +2

Mismatch and space: -1

Best global

c a c - - t - g t a c  
g a c a c t t g - - -

Score = 1

Best end-gap free

- - c a c - t g t a c  
g a c a c t t g - - -

Score = 9

# Motivation: Shotgun assembly

- **Shotgun assembly** experiment produces large set of partially **overlapping subsequences** from many copies of one **unknown DNA sequence**.
- Problem: Use the overlapping sections to “paste” the subsequences together.
- Overlapping pairs will have low global alignment score, but high end-space free score because of overlap.



# Motivation: Shotgun assembly

Strand	Sequence
Original	AGCATGCTGCAGTCATGCTTAGGCTA
First shotgun sequence	AGCATGCTGCAGTCATGCT-----
	-----TAGGCTA
Second shotgun sequence	AGCATG-----
	-----CTGCAGTCATGCTTAGGCTA
Reconstruction	AGCATGCTGCAGTCATGCTTAGGCTA

1

2

# Algorithm

- Same as global alignment, except:
  - Initialize with zeros (free gaps at start)
  - Locate max in the last row/column (free gaps at end)

	$\lambda$	C	T	C	G	C	A	G	C
$\lambda$	0	0	0	0	0	0	0	0	0
C	0	10	5	10	5	10	5	0	10
A	0	5	8	5	8	5	20	15	10
T	0	0	15	10	5	6	15	18	13
T	0	-2	10	13	8	3	10	13	16
C	0	10	5	20	15	18	13	8	23
A	0	5	8	15	18	13	28	23	18
G	0	0	3	10	25	20	23	38	33

+10 for match, -2 for mismatch, -5 for gap

# 3. Local Alignment: Motivation

- **Ignoring stretches of non-coding DNA:**
  - ❑ Non-coding regions are more likely to be subjected to mutations than coding regions.
  - ❑ Local alignment between two sequences is likely to be between two exons.
- **Locating protein domains:**
  - ❑ Proteins of different kind and of different species often exhibit local similarities
  - ❑ Local similarities may indicate “functional subunits”.

# Local alignment: Example

$S =$  g g t c t g a g  
 $T =$  a a a c g a

Match: +2

Mismatch and space: -1

Best local alignment:

g g t c t g a g  
a a a c - g a -

Score = 5

### 3. Local Alignment: Smith-Waterman Algorithm

$C[i, j] =$  Score of optimally aligning a suffix of  $s$  with a suffix of  $t$ .

$$C[i, j] = \max \begin{cases} C[i-1, j-1] + \text{score}(s[i], t[j]) \\ C[i-1, j] - \gamma \\ C[i, j-1] - \gamma \\ 0 \end{cases}$$

Initialize top row and leftmost column to zero.

	$\lambda$	C	T	C	G	C	A	G	C
$\lambda$	0	0	0	0	0	0	0	0	0
C	0	1	0	1	0	1	0	0	1
A	0	0	0	0	0	0	2	0	0
T	0	0	1	0	0	0	0	1	0
T	0	0	1	0	0	0	0	0	0
C	0	1	0	2	0	1	0	0	1
A	0	0	0	0	1	0	2	0	0
C	0	1	0	1	0	2	0	1	1

**+1 for a match, -1 for a mismatch, -5 for a space**

Backtracking starts at the highest scoring matrix cell and proceeds backwards until a cell with score zero is encountered, yielding the highest scoring local alignment.

# Finally Computational Complexity

- initialization:  $O(m)$ ,  $O(n)$  where sequence lengths are  $m$ ,  $n$
- filling in rest of matrix:  $O(mn)$
- traceback:  $O(m + n)$
- hence, if sequences have nearly same length, the computational complexity is

$$O(n^2)$$



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Thank you for your attention!

Questions?